

ABR 7000 Series Barcode Reader

Instruction Manual

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207634

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1 Product Description

Imager-based barcode reader with superior decoding capability and a powerful array of lens and lighting options



- Powerful decoding capability to read even difficult 1D and 2D codes
- Superior ability to read DPM and low contrast codes
- Industrial IP67 metal housing for factory environments
- Autofocus or manual focus models available for ease of setup and configuration
- Quick configuration with push buttons or software interface
- Ethernet and serial communications for connection to the factory floor
- Powerful integrated LED lighting and easy focus adjustment in one package for maximum application flexibility
- Green "good read" and red "no read" feedback spotlights and beeper for easy monitoring
- Easy, multi-head system connection to multiply barcode reading power
- Embedded webserver interface for monitoring images and statistics over any network



WARNING: Not To Be Used for Personnel Protection

Never use this device as a sensing device for personnel protection. Doing so could lead to serious injury or death. This device does not include the self-checking redundant circuitry necessary to allow its use in personnel safety applications. A sensor failure or malfunction can cause either an energized or de-energized sensor output condition.

1.1 Models

Table 1: ABR 7000 Models

Model	Resolution	Lens	Lighting	Options	Communications	Codes
ABR7109-RSE2	1.3 MP (1280×1024 pixels)	9 mm, manual focus	Red	Standard	Serial/Ethernet	1D and 2D
ABR7109-MSE2		9 mm, manual focus	Multicolored DPM ²			
ABR7112-RSE2		12 mm, manual focus	Red			
ABR7116-RSE2		16 mm, manual focus	Red			
ABR7106-RSE2		6 mm, manual focus	Red			
ABR7106-MSE2		6 mm, manual focus	Multicolored DPM ²			
ABR71L9-RSE2		9 mm, Liquid Lens Autofocus	Red			
ABR71L9-MSE2		9 mm, Liquid Lens Autofocus	Multicolored DPM ²			
ABR71L9-WPE2		9 mm, Liquid Lens Autofocus	White Polarized			
ABR72L9-RPE2		2 MP (1600×1200 pixels)	9 mm, Liquid Lens Autofocus			
ABR72L9-RDE2	9 mm, Liquid Lens Autofocus		Red Diffused DPM ²			
ABR72L16-WSE2	16 mm, Liquid Lens Autofocus		White			
ABR72L16-RDE2	16 mm, Liquid Lens Autofocus		Red Diffused DPM ²			

² Multicolored DPM models have red bright field lights and blue low angle lights for optimized reading of Direct Park Marked (DPM) codes. Red Diffused DPM models have both groups of lights as well, but both are red and behind a diffuser.

1.2 Laser Description and Safety Information

The ABR 7000 internal illuminators contain two aiming Laser LEDs used to position the reader. Disconnect the power supply when opening the device during maintenance or installation to avoid exposure to hazardous laser light. The laser beam can be switched on or off through a software command.

This product conforms to the applicable requirements of IEC 60825-1 and complies with 21 CFR 1040.10 except for deviations pursuant to Laser Notice N° 50, date June 24, 2007. This product is classified as a Class 2 laser product according to IEC 60825-1 regulations.



CAUTION: Use of controls or adjustments or performance of procedures other than those specified herein may result in hazardous radiation exposure. Do not attempt to disassemble this sensor for repair. A defective unit must be returned to the manufacturer.

For Safe Laser Use - Class 2 Lasers

- Do not stare at the laser.
- Do not point the laser at a person's eye.
- Mount open laser beam paths either above or below eye level, where practical.
- Terminate the beam emitted by the laser product at the end of its useful path.

Reference IEC 60825-1:2007, Section 8.2.



CAUTION:

- **Never stare directly into the sensor lens.**
- Laser light can damage your eyes.
- Avoid placing any mirror-like object in the beam. Never use a mirror as a retroreflective target.



Class 2 Lasers

Class 2 lasers are lasers that emit visible radiation in the wavelength range from 400 nm to 700 nm, where eye protection is normally afforded by aversion responses, including the blink reflex. This reaction may be expected to provide adequate protection under reasonably foreseeable conditions of operation, including the use of optical instruments for intrabeam viewing.

Class 2 Laser Safety Notes

Low-power lasers are, by definition, incapable of causing eye injury within the duration of a blink (aversion response) of 0.25 seconds. They also must emit only visible wavelengths (400 to 700 nm). Therefore, an ocular hazard may exist only if individuals overcome their natural aversion to bright light and stare directly into the laser beam.

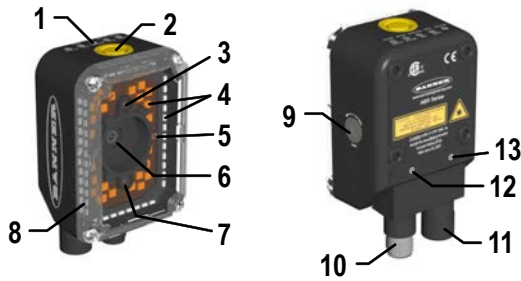
Laser wavelength: 630-680 nm

Output: 1 mW

Pulse Duration: variable

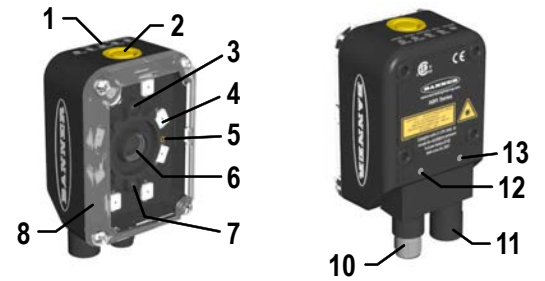
1.3 Features

Figure 1. Models with Manual Adjustable Focus



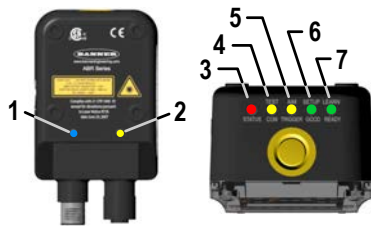
1. Smart Teach Interface
2. Button
3. Good Read LED (green)
4. Internal Illuminator
5. Aiming System Laser Pointers
6. Lens
7. No Read LED (red)
8. Lens Cover
9. Focus Adjustment Screw
10. Power - Serial - I/O Connector
11. Ethernet Connector
12. Power ON LED
13. Ethernet Connection LED

Figure 2. Models with Liquid Lens Autofocus



1.3.1 Indicators

Figure 3. Indicators—Back and Top of Device



	Indicator	Color	Description
1	Power	Blue	Indicates that the reader is connected to the power supply
2	Ethernet Connection	Amber	Indicates connection to the Ethernet network
3	STATUS	Red	No read result
4	COM/Test	Amber	Active result output transmission on the Main serial port
5	TRIGGER/Aim	Amber	Reading in progress. Do not trigger a new reading attempt until the current attempt finishes
6	GOOD/Setup	Green	Reading successful
7	READY/Learn	Green	Ready

During the reader startup, all of the LEDs turn on for one second.

See [Smart Teach Interface](#) on p. 39 for the colors and meanings of the five LEDs when the reader is in Smart Teach mode.

1.3.2 Diagnostic Indication

Figure 4. Diagnostic Indicators



The **Status** and **Ready** LEDs blink simultaneously to signal the presence of an error. Diagnostic message transmission on interfaces can be enabled to provide details about specific error conditions. See the Diagnostic Error Conditions chart in the Diagnostic page of Barcode Manager.

1.3.3 Button

Use the button for the Smart Teach interface for quick installation without using a PC. The button can be disabled or re-configured to perform additional functions from Barcode Manager.

See [Smart Teach Interface](#) on p. 39.

2 Specifications and Requirements

2.1 Specifications—Reader

Supply Voltage

10 V dc to 30 V dc

Consumption

0.7 A (at 10 V dc) to 0.2 A (at 30 V dc) maximum

Communication Interface

Main RS232 or RS422 full duplex: 2400 bit/s to 115200 bit/s
 Auxiliary - RS232: 2400 to 115200 bit/s
 Ethernet ³: 10/100 Mbit/s

Inputs

Input 1 (External Trigger) and Input 2 opto-isolated and polarity insensitive
 Maximum voltage: 30 V dc
 Maximum input current: 10 mA

Outputs

3 NPN/PNP/Push-Pull software selectable, reverse polarity and short circuit protected outputs available (2 Opto-isolated outputs instead if using TCNM-ACBB1, see [Outputs](#) on p. 36 for specifications)
 Maximum Current: 100 mA maximum
 Output Saturation Voltage (in PNP or NPN mode): < 3 V at 100 mA
 Maximum load device voltage drop (in NPN mode): 30 V

Indicators

Power LED
 Ready, Good, Trigger, Com, Status LEDs
 Ethernet Network LED
 Green Spot LED

Other

Smart Teach Button (configurable via Barcode Manager), Beeper

Imager

Image Sensor: CMOS sensor with Global Shutter
 Image Format:
 · 1.3 MP: SXGA (1280×1024) pixels
 · 2.0 MP: 1600 × 1200 pixels

Frame Rate:

- 1.3 MP: 60 frames/second
- 2.0 MP: 45 frames/second

Optical Features

Pitch: ±35°
 Tilt: 0° to 360°
 LED Safety: LED emission according to EN 62471
 Laser Safety (pointers): IEC60825-1 2007
 Lighting System: Internal Illuminator
 Aiming System: Laser Pointers

Construction

Aluminum, plastic window

Weight

About 238 grams (8.4 oz.)

Operating Conditions

Operating Temperature ⁴: 0 °C to +50 °C (+32 °F to +122 °F)
 Liquid Lens Autofocus models Operating Temperature ⁴: 0 °C to +45 °C (+32 °F to +113 °F)
 Storage Temperature: -20 °C to +70 °C (-4 °F to +158 °F)
 90% maximum relative humidity (non-condensing)

Vibration Resistance EN 60068-2-6

14 mm at 2 to 10 Hz; 1.5 mm at 13 to 55 Hz; 2 a (a), 70 to 500 Hz; 2 hours on each axis

Shock Resistance EN 60068-2-27

30 g; 11 ms; 3 shocks on each axis

Bump Resistance EN 60068-2-29

30 g; 6 ms; 5000 shocks on each axis

Environmental Rating

IEC IP67 ⁵

Connections

17-pin M12/Euro-style male connector for Power and I/O
 4-pin D-code M12/Euro-style female connector for Ethernet connections

Required Overcurrent Protection



WARNING: Electrical connections must be made by qualified personnel in accordance with local and national electrical codes and regulations.

Overcurrent protection is required to be provided by end product application per the supplied table.
 Overcurrent protection may be provided with external fusing or via Current Limiting, Class 2 Power Supply.
 Supply wiring leads < 24 AWG shall not be spliced.
 For additional product support, go to www.bannerengineering.com.

Supply Wiring (AWG)	Required Overcurrent Protection (Amps)
20	5.0
22	3.0
24	2.0
26	1.0
28	0.8
30	0.5

Certifications



³ The Ethernet interface supports application protocols: TCP/IP, EtherNet/IP, Modbus TCP, SLMP
⁴ High ambient temperature applications should use metal mounting bracket for heat dissipation.
⁵ IEC IP67 when correctly connected to IP67 cables with seals.

FCC Statement

Modifications or changes to this equipment without the expressed written approval of Banner Engineering could void the authority to use the equipment.

This device complies with PART 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference which may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

2.2 Specifications—Software

Operating Mode

Continuous, One Shot, Phase Mode

Configuration Methods

Smart Teach Human Machine Interface
ABR 7000: Windows-based SW (Barcode Manager) via Ethernet Interface
Host Mode Programming sequences sent over Serial or Ethernet TCP interfaces

Parameter Storage

Permanent memory (Flash)

Barcode Types

1-D and stacked		2-D	POSTAL
<ul style="list-style-type: none"> PDF417 Standard and Micro PDF417 Code 128 (GS1-128) Code 39 (Standard and Full ASCII) Code 32 MSI Standard 2 of 5 Matrix 2 of 5 Plessey 	<ul style="list-style-type: none"> Interleaved 2 of 5 Codabar Code 93 Pharmacode EAN-8/13-UPC-A/E (including Addon 2 and Addon 5) GS1 DataBar Family Composite Symbologies 	<ul style="list-style-type: none"> Data Matrix ECC 200 (Standard, GS1 and Direct Marking) QR Code (Standard and Direct Marking) Micro QR Code MAXICODE Aztec Code Dotcode 	<ul style="list-style-type: none"> Australia Post Royal Mail 4 State Customer Kix Code Japan Post PLANET POSTNET POSTNET (+BB) Intelligent Mail Swedish Post

2.3 PC Requirements—Barcode Manager

Administrative rights are required to install the Barcode Manager software.

Operating System

Microsoft® Windows® operating system version 7, 8, or 10⁶
Barcode Manager does not currently support Windows Embedded (often used in industrial PCs and/or PLCs)

System Type

32-bit or 64-bit

Hard Drive Space

2 GB hard disk for 64-bit machines; 1 GB hard disk for 32-bit machines

Memory (RAM)

1 GB RAM

Processor

2.00 GHz or faster microprocessor

Screen Resolution

One 19-inch or larger monitor, optimized for 1280x1024 resolution

Third-Party Software

Web Browser: Google Chrome, Mozilla Firefox, Microsoft Internet Explorer, Opera, etc.

Connection

100 Base-T Ethernet

⁶ Microsoft and Windows are registered trademarks of Microsoft Corporation in the United States and/or other countries.

2.4 Dimensions: 1.3 MP Models

All measurements are listed in millimeters [inches], unless noted otherwise.

Figure 5. 1.3 MP Models: Overall Dimensions with Connector at 0°

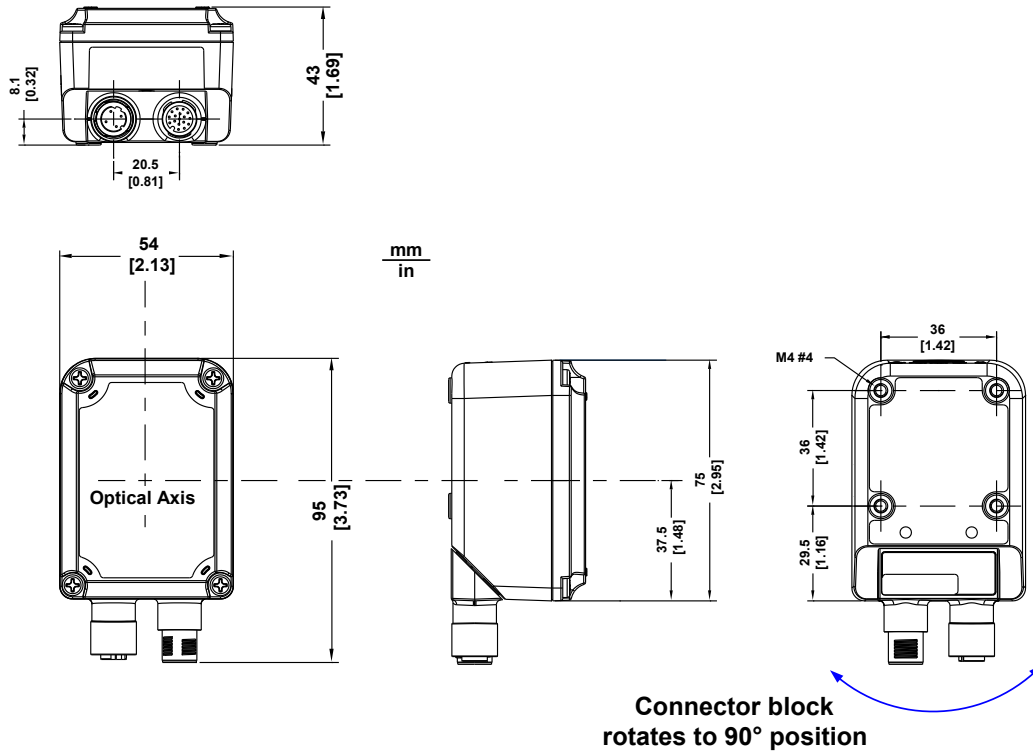
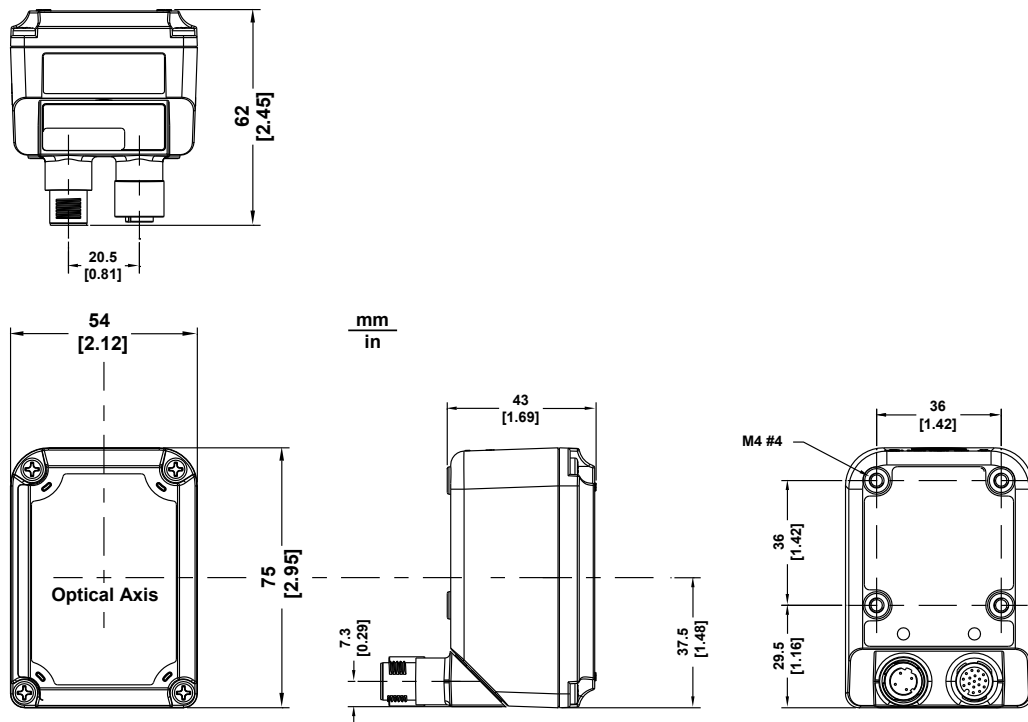


Figure 6. 1.3 MP Models: Overall Dimensions with Connector at 90°



2.5 Dimensions: 2 MP Models

All measurements are listed in millimeters [inches], unless noted otherwise.

2.5.1 Diffuse Models

Figure 7. 2 MP Diffuse Models: Dimensions with Connector at 0°

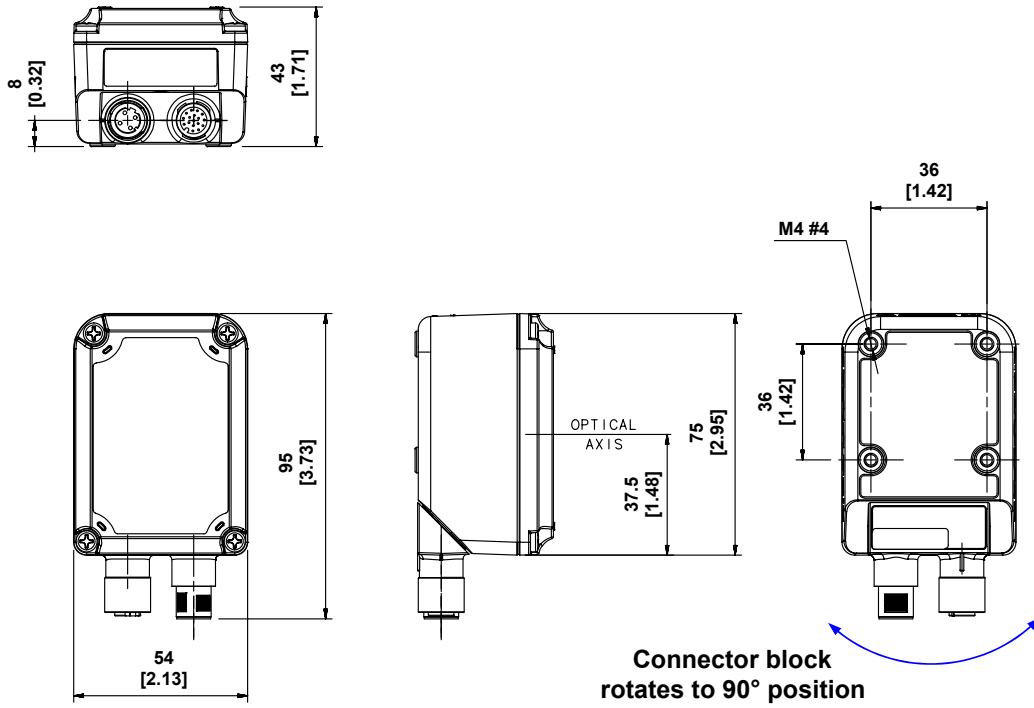
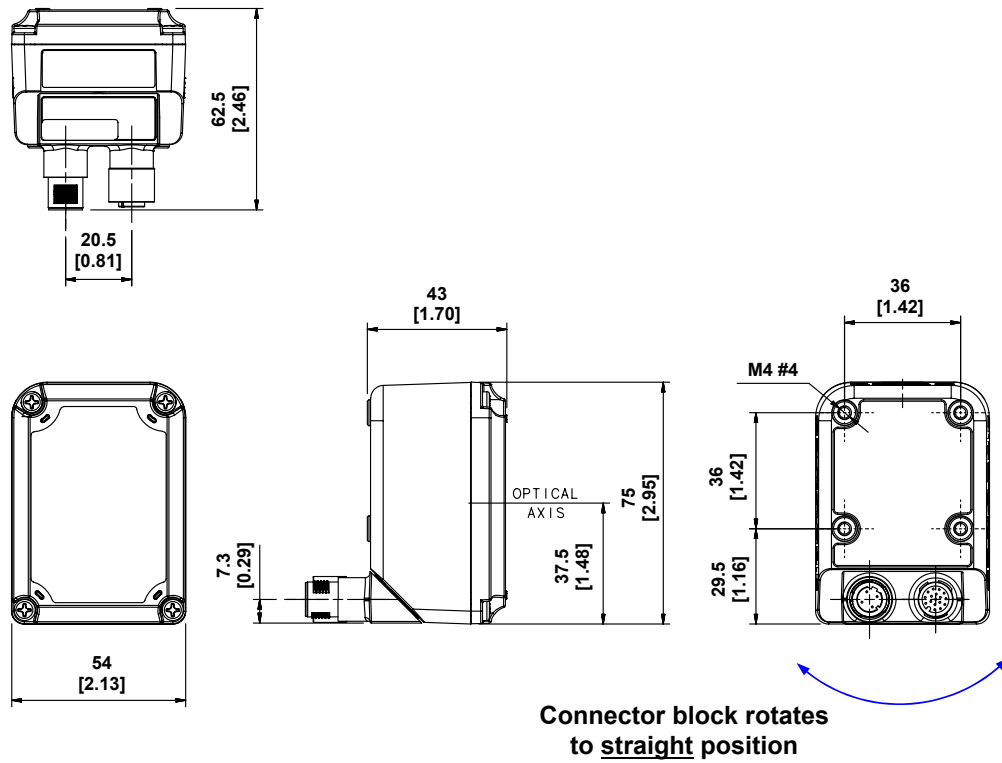


Figure 8. 2 MP Diffuse Models: Dimensions with Connector at 90°



2.5.2 Red Polarized and White Models

Figure 9. 2 MP Red Polarized and White Models: Dimensions with Connector at 0°

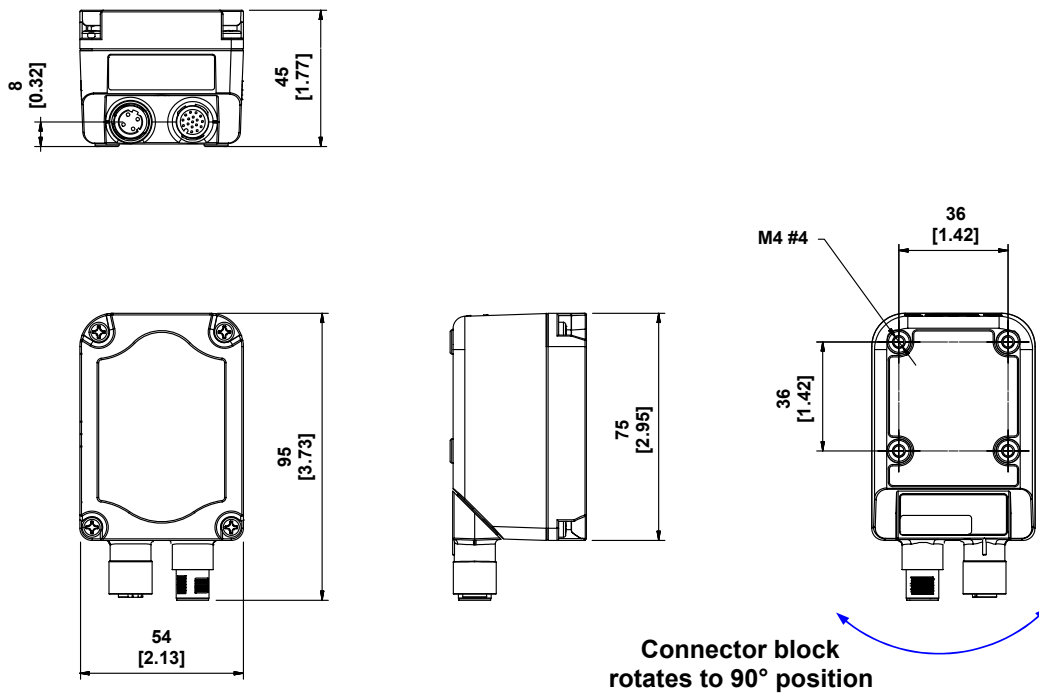
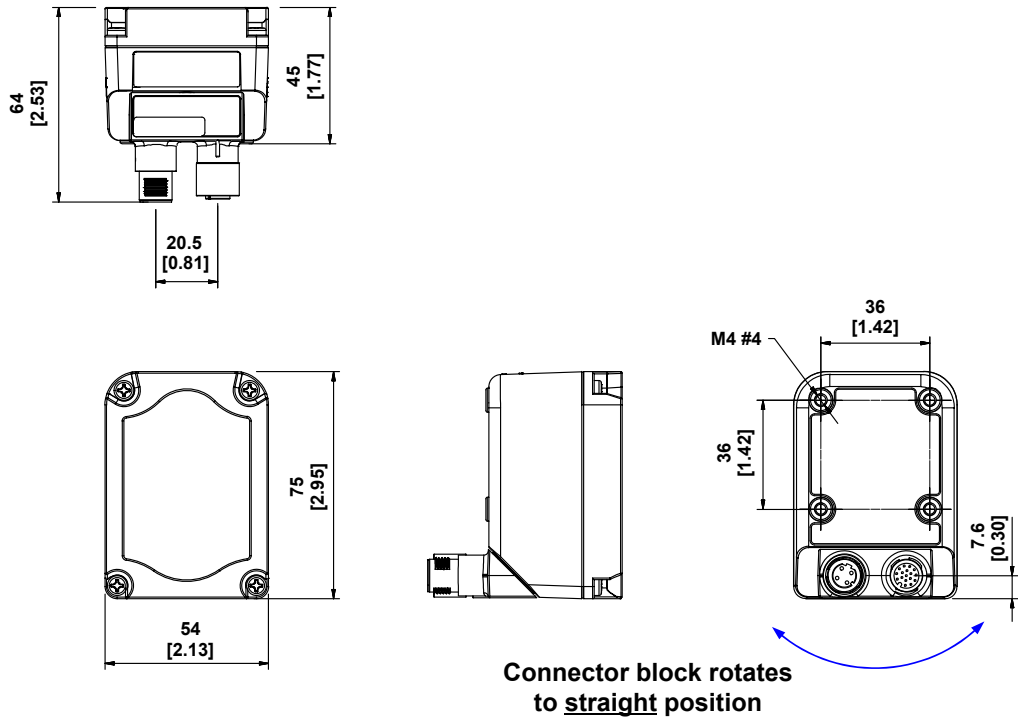


Figure 10. 2 MP Red Polarized and White Models: Dimensions with Connector at 90°



3 Installation Instructions

3.1 Handling

Proper handling ensures that the ABR will function correctly.

The ABR is designed for use in an industrial environment. It is built to withstand vibration and shock when correctly installed. However, it is also a precision product and before and during installation it must be handled properly to avoid damage.

- Do not drop the device (exceeding shock limits)
- Do not fine tune the positioning by striking the device or the bracket
- Do not weld the device into position; this can cause electrostatic, heat, or reading window damage
- Do not spray paint near the reader; this can cause reading window damage

3.2 Mount the Reader



Note: Mount the device at a 10° to 15° angle from the target to avoid direct reflections.

1. Rotate the connector block to the desired angle.

Figure 11. Connector Block



2. If a bracket is needed, mount the device onto the bracket.
3. Select a reading distance.

The ABR 7000 manual adjustable focus models and Liquid Lens Autofocus models are both factory focused to a precise reading distance.

- If this distance is compatible with your application, or if you have a Liquid Lens Autofocus model, you can use the Smart Teach Interface to install the reader.
- If this distance is not compatible with your application and you have a manual focus model, use the software setup procedure described in the Instruction Manual. See [Advanced Setup for Manual Adjustable Focus Models](#) on p. 49.

The following table shows the Horizontal Field of View size for these factory focused reading distances:

Lens	Resolution	Factory Focused Reading Distance	Horizontal Field of View
6 mm	1.3 MP	85 mm (3.3 in)	121 mm (4.8 in)
9 mm		180 mm (7.1 in)	145 mm (5.7 in)
9 mm Liquid Lens Autofocus		135 mm (5.3 in) ⁷	109 mm (4.3 in)
12 mm		250 mm (9.8 in)	145 mm (5.7 in)
16 mm		320 mm (12.6 in)	132 mm (5.2 in)
9 mm Liquid Lens Autofocus	2 MP	100 mm (3.9 in) ⁷	95 mm (3.7 in)
16 mm Liquid Lens Autofocus		240 mm (9.4 in) ⁷	112 mm (4.4 in)

4. Mount the device (or the device and the bracket) to the machine or equipment at the desired location. Do not tighten the mounting screws at this time.
5. Check the device alignment.
6. Tighten the mounting screws to secure the device (or the device and the bracket) in the aligned position.

⁷ See [Aim and Autofocus the Reader—Liquid Lens Autofocus Models](#) on p. 40 to perform the autofocus to optimize the reader for other distances.

3.3 Position the Reader

The ABR is able to decode code labels at a variety of angles; however significant angular distortion may degrade reading performance.

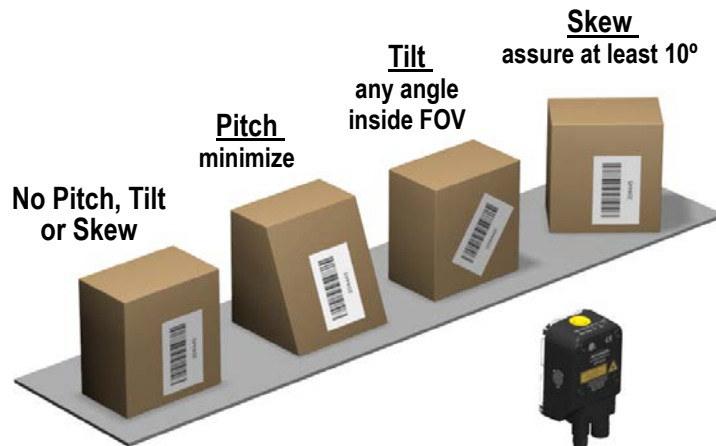
When mounting the ABR, consider these ideal label position angles: Pitch or Skew 10° to 20° and Tilt 0°. The reader can read a code at any tilt angle provided the code fits into the Field Of View (FOV).



Note: Because the ABR is omni-directional on the code plane, the Pitch and Skew angles have the same significance with respect to the code plane. However in some advanced code reading applications performance can be improved by modifying the Skew angle.

The Pitch, Skew and Tilt angles are represented in the following figure.

Figure 12. Code Reading Orientation—Pitch, Tilt, and Skew Angles



Use the follow the suggestions for the best orientation:

- Position the reader to avoid the direct reflection of the light emitted by the ABR reader. It is best to use at least 10° for the Skew angle
- Use a Pitch or Skew angle of 0° in some cases, such as low contrast or low illumination
- Align the reader to fit linear barcodes into the horizontal FOV for best performance (because linear barcodes are rectangular). The ABR can read labels with any tilt angle.

Figure 13. Code in FOV



Figure 14. Code Out of FOV Due to Tilt Angle



See [Reading Features](#) on p. 97 for FOV vs. Reading Distance considerations.

3.4 Focus Lock Label—Optional

The Focus Lock Label is for ABR 7000 manual focus models only.

There are five single-use focus lock labels included in the packaging that can be used to protect the focus position from being changed after the application has been completed.

These are adhesive labels that are designed to be applied over the focus screw.

3.5 Typical Layouts

The following typical layouts refer to system hardware configurations. However, they also require the correct setup of the software configuration parameters. Dotted lines in the figures refer to optional hardware configurations within the particular layout. Most examples show the optional, but recommended, TCNM-ACBB1 connection box (see [TCNM-ACBB1 Electrical Connections](#) on p. 25).



Note: All software configurations are made through Barcode Manager which connects to the reader through the on-board Ethernet interface (recommended) or Serial interface.

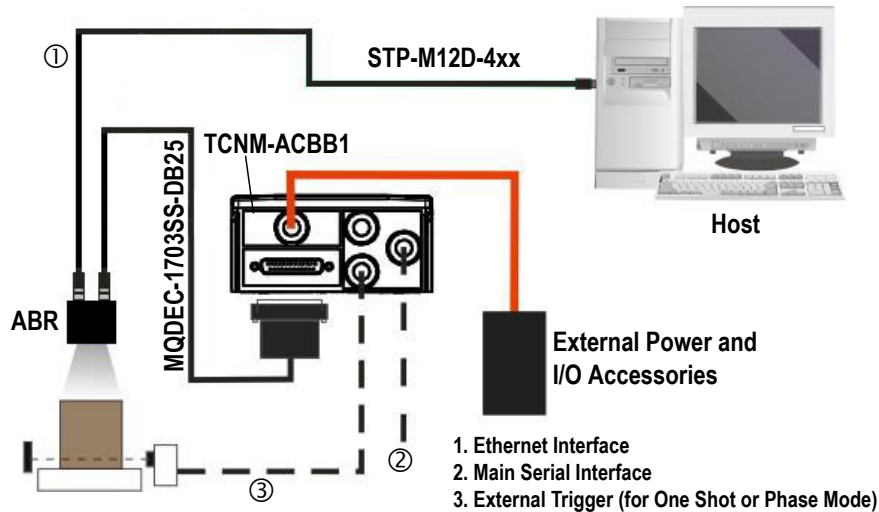


Note: The Master/Slave Role is only significant for the Internal ID-NET Network. If your layout doesn't use the ID-NET network then the device's Role is not significant and can be ignored.

3.5.1 Ethernet Connection

The Ethernet connection is possible in two different layouts. In a Point-to-Point layout the reader is connected to a local host by using a STP-M12D-4xx cable. There is no need to use a crossover adapter because ABR incorporates an autocross function.

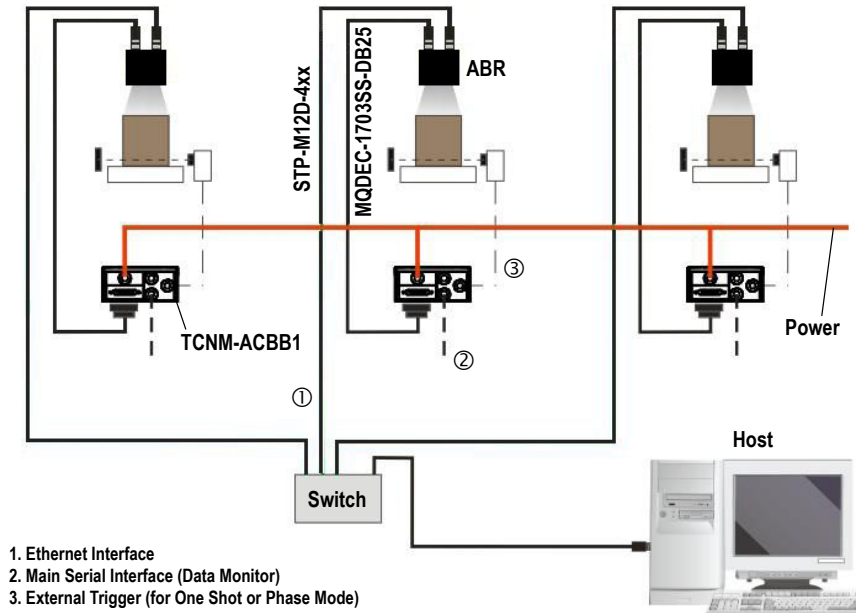
Figure 15. Ethernet Point-to-Point Layout



All devices always support multiple output channels (that is, for data monitoring).

When using a Local Area Network (LAN), one or more ABR readers can be connected to the network using STP-M12D-4xx cables.

Figure 16. Ethernet Network Layout



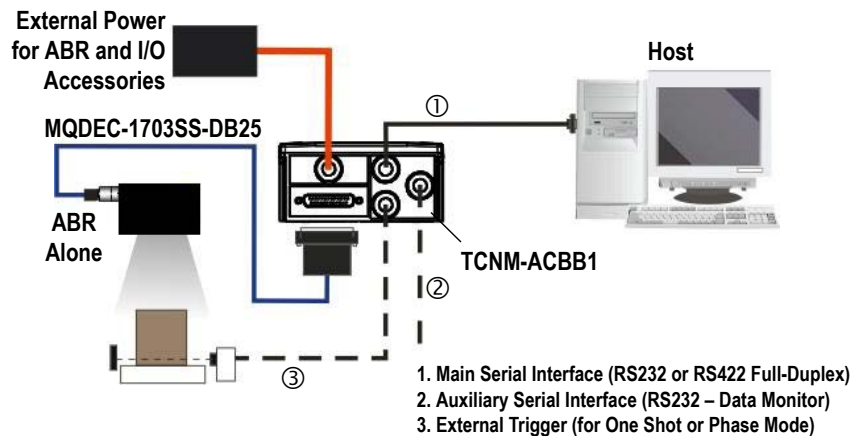
3.5.2 Serial Connection

In this layout the data is transmitted to the Host on the main serial interface. The Ethernet interface can be used for reader configuration by connecting a laptop computer running Barcode Manager.

Data can be transmitted on the RS232 auxiliary interface independently from the main interface selection to monitor data.

When One Shot or Phase Mode operating mode is used, the reader can be activated by an External Trigger (for example a pulse from a photoelectric sensor) when the object enters the reading zone.

Figure 17. Serial Interface Point-to-Point Layout



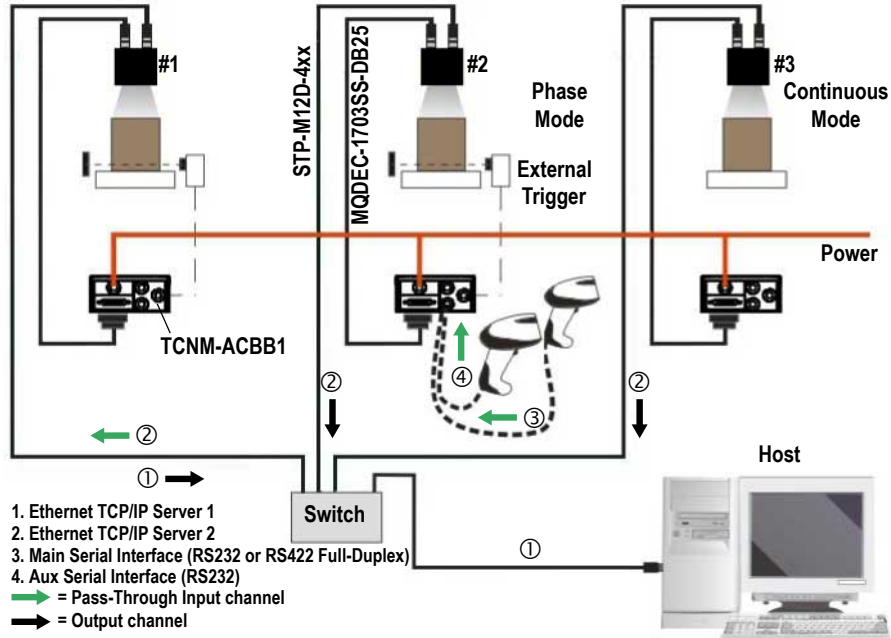
All devices always support multiple output channels (that is, for data monitoring).

3.5.3 Pass-Through

The pass-through layout allows each device working alone, to collect data from one or more pass-through input channels and send this data plus its own on one or more different output channels.

In this way independent devices can be connected together in combinations to create multi device networks. Many devices reading independently can send their messages through a common output channel which instead of being directed at a Host can be collected by another device on its pass-through input channel and sent to a Host on a different output channel.

Figure 18. Pass-Through Layout



In a Pass-through layout each device supports multiple pass-through configurations to accept input from different devices on different channels (middle reader, above). However, readers are not required to have a pass-through configuration if they don't need to receive data from an input channel (right reader, above). The overall data collection device always has at least one pass-through configuration to collect the input data from the other devices and send it to the Host (left reader, above).

All devices always support multiple output channels (that is, for data monitoring).

In a Pass-through layout each device can have a different operating mode: Continuous, One Shot, Phase Mode, etc.

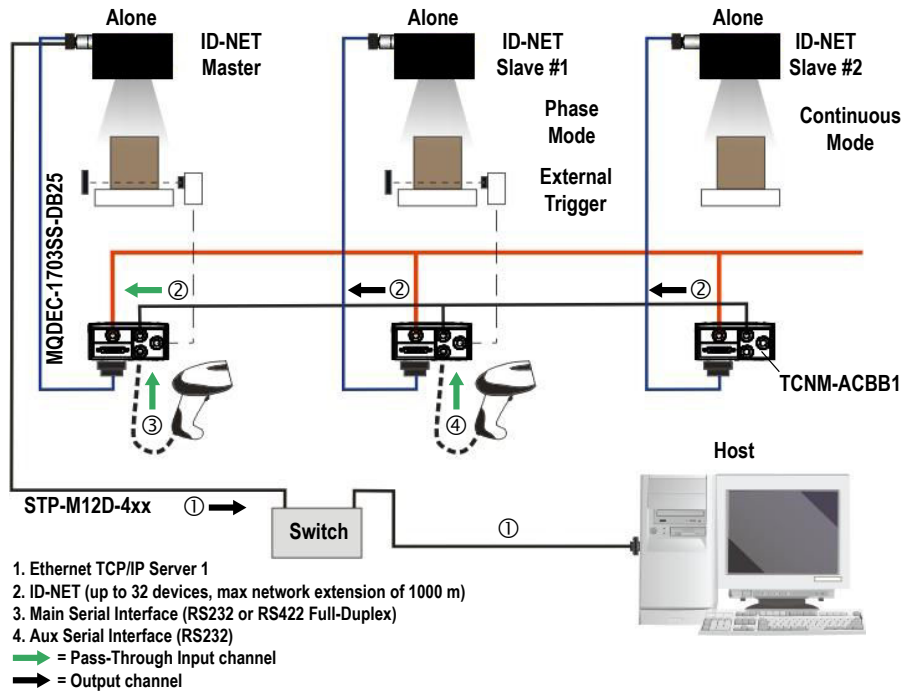
3.5.4 ID-NET Multidata Network (Pass-Through)

A special case of the pass-through layout allows each Slave device **working alone**, to collect data from one or more pass-through input channels and send this data plus its own on the ID-NET output channel to the Master.

The Slave readers are connected together using the ID-NET interface. Every Slave reader must have an ID-NET address in the range 1-31.

The Master collects the data from its pass-through ID-NET input channel and sends it to the Host on a different output channel.

Figure 19. ID-NET Multidata Layout (Pass-Through)



In a Pass-through layout each device supports multiple pass-through configurations to accept input from different devices on different channels (Master reader, above). However, ID-NET Slave readers are not required to have a pass-through configuration if they do not need to receive data from an input channel (right reader, above). The ID-NET Master always has at least one pass-through configuration to collect the ID-NET Slaves data and send it to the Host.

Note: Slave devices cannot receive data from a pass-through ID-NET input channel and Master devices cannot send data on an ID-NET output channel.

All devices always support multiple output channels (that is, for data monitoring).

In a Pass-through layout each device can have a different operating mode: Continuous, One Shot, Phase Mode, etc.

3.5.5 ID-NET Synchronized Network

When the device is working Synchronized, the ID-NET connection is used to collect data from several readers to build a multi-point or a multi-sided reading system; there can be one Master and up to 31 Slaves connected together.

The Slave readers are connected together using the ID-NET interface. Every slave reader must have an ID-NET address in the range 1-31.

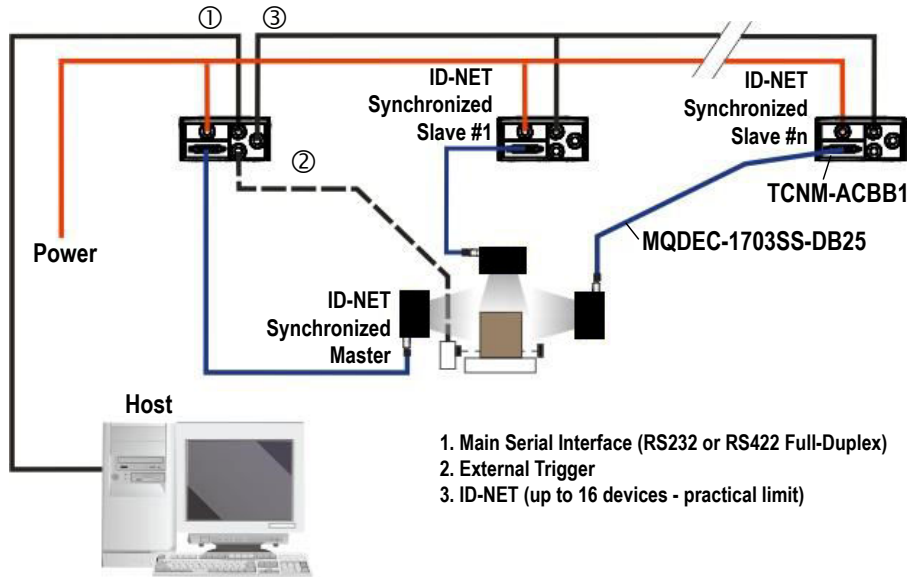
The Master reader is also connected to the Host on one of its communication channels. In the following examples the RS232/RS422 main serial interface is used.

For a Master/Slave Synchronized layout the External Trigger signal is unique to the system; there is a single reading phase and a single message from the Master reader to the Host computer. **It is not necessary to bring the External Trigger signal to all the readers.**

In the Master/Slave Synchronized layout the Master operating mode can only be set to Phase Mode.

The Main and ID-NET interfaces are connected as shown in the following figures.

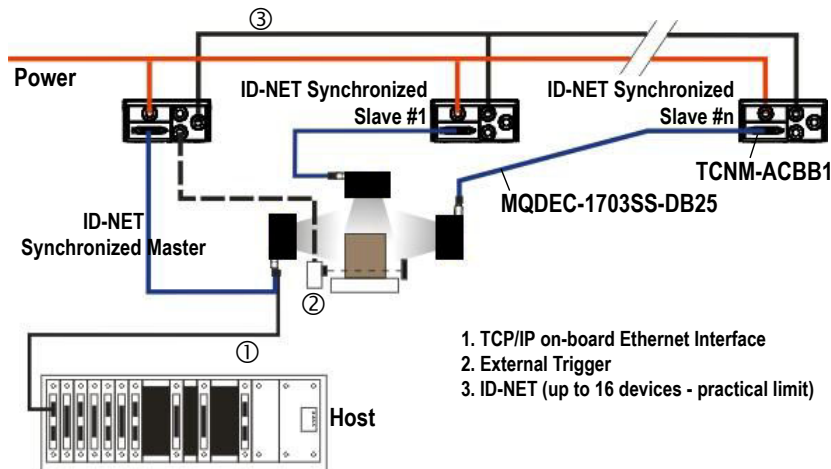
Figure 20. ID-NET Synchronized Layout



All devices always support multiple output channels (that is, for data monitoring).

The same configuration can be made to a Host using the on-board Ethernet interface to the Master. The TCP/IP Ethernet and ID-NET interfaces are connected as shown in the figure below.

Figure 21. ID-NET Synchronized Layout with Master on-board TCP/IP Ethernet Interface to Host



3.6 Connector Descriptions

The connector pinouts and notes given in this section are for typical cabling applications.

3.6.1 Power, Communications, and I/O Connector

The ABR reader is equipped with an M12 17-pin male connector for connection to the power supply, serial interfaces, and input/output signals. The details of the connector pins are indicated in the following table.

Figure 22. M12/Euro-style 17-pin male Communications, I/O, and Power Connector

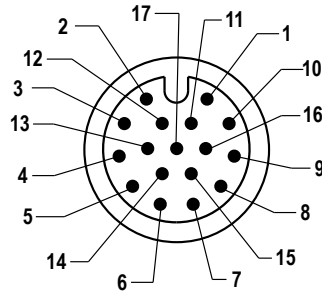


Table 2: Power and I/O Pinouts for MQDC2S-17xx

Pin	Wire Color	Description	
1	Brown	Power Supply Input Voltage + (V dc)	
2	Blue	Power Supply Input Voltage - (GND)	
3	White	Input Signal 2 B (polarity insensitive)	
4 ⁸	Green	Transmit Data of Auxiliary RS232	
5	Pink	External Trigger/Input 1 B (polarity insensitive)	
6	Yellow	External Trigger/Input 1 A (polarity insensitive)	
7	Black	ID-NET network + ⁹	
8 ⁸	Gray	Output 2 NPN or PNP short circuit protected and software programmable	
9 ⁸	Red	Output 1 NPN or PNP short circuit protected and software programmable	
13	White/Green	Input Signal 2 A (polarity insensitive)	
14 ⁸	Brown/Green	Receive Data of Auxiliary RS232	
15	White/Yellow	ID-NET network - ⁹	
16 ⁸	Yellow/Brown	Output 3 NPN or PNP short circuit protected and software programmable	
Connector Case	n/a	Cable shield connected to chassis and 17-pin connector shell	
		RS232 Main Serial Interface	RS422 FD Main Serial Interface
10 ⁸	Violet	-	RX- ¹⁰
11 ⁸	Gray/Pink	RX	RX+ ¹⁰
12 ⁸	Red/Blue	-	TX-
17 ⁸	White/Gray	TX	TX+

If using a TCNM-ACBB1 connection box, connect the reader using cable MQDEC-1703SS-DB25 and refer to for writing details.

Use Cat 5e or superior M12 D-code cables, such as STP-M12D-4xx.

To meet EMC requirements:

- Connect the reader chassis to the plant earth ground by means of a flat copper braid shorter than 100 mm
- Connect pin "Earth" of the TCNM-ACBB1 connection box to a good earth ground

⁸ Referenced to GND; any connected serial or I/O device must share a connection to GND. Outputs 1 and 2 become opto-isolated and polarity sensitive when connected through the TCNM-ACBB1 connection box. See [TCNM-ACBB1 Electrical Connections](#) on p. 25 for connection details.

⁹ See [ID-NET Network Termination](#) on p. 29 for information on resistor termination.

¹⁰ If using RS422, do not leave floating. See [RS422 Full-Duplex Interface](#) on p. 27 for connection details.

- For direct connections, connect the cable shield to the locking ring nut of the connector

3.6.2 Inputs

There are two opto-isolated polarity insensitive inputs available on the M12 17-pin connector of the reader: Input 1 (External Trigger) and Input 2, a generic input. See [Inputs](#) on p. 32 for more details.

The electrical features of both inputs are:

INPUT	V _{AB} Minimum	V _{AB} Maximum	I _{IN} Maximum
Open	0 V	2 V	0 mA
Closed	4.5 V	30 V	10 mA

The relative pins on the M12 17-pin connector are:

Pin	Function
1	Power Supply input voltage +
2	Power Supply input voltage -
3	Input 2 B (polarity insensitive)
5	External Trigger B (polarity insensitive)
6	External Trigger A (polarity insensitive)
13	Input 2 A (polarity insensitive)

3.6.3 Outputs

Three general purpose non opto-isolated but short circuit protected outputs are available on the M12 17-pin connector.

The pinout is the following:

Pin	Function
9	Configurable digital output 1
8	Configurable digital output 2
16	Configurable digital output 3
2	Power Supply Input Voltage -

The electrical features of the three outputs are the following:

Outputs

3 NPN/PNP/Push-Pull software selectable, reverse polarity and short circuit protected outputs available (2 Opto-isolated outputs instead if using TCNM-ACBB1, see for specifications)
 Maximum Current: 100 mA maximum
 Output Saturation Voltage (in PNP or NPN mode): < 3 V at 100 mA
 Maximum load device voltage drop (in NPN mode): 30 V

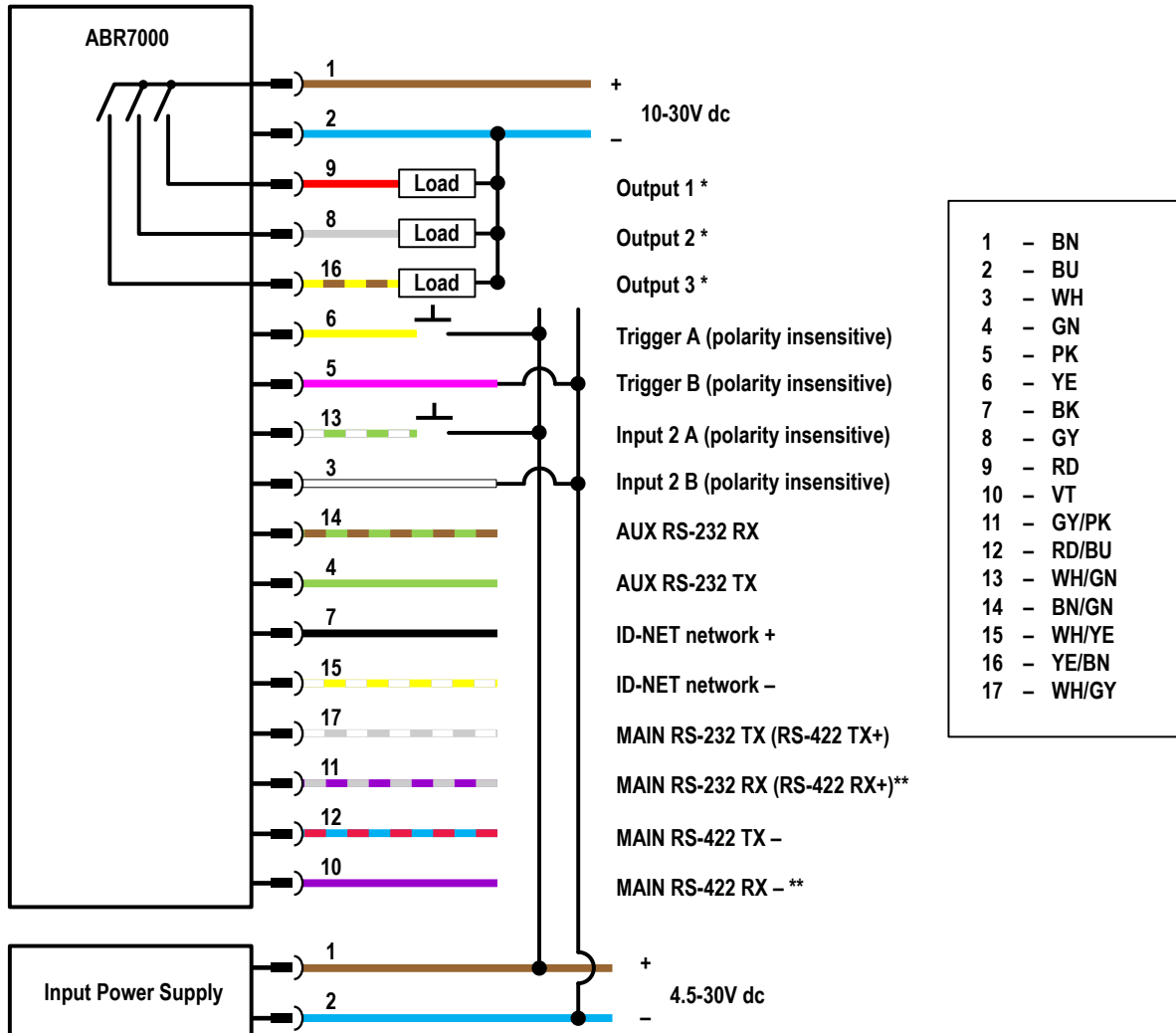
The output signals are fully programmable being determined by the configured Activation/Deactivation events, Deactivation Timeout or a combination of the two. For further details refer to the Help On Line page for the Output Setup step in Barcode Manager.



CAUTION: For NPN output connections, the external interface voltage (Vext) must not exceed the ABR power supply source voltage (Vdc) otherwise correct output functioning cannot be guaranteed.

3.6.4 Wiring

Figure 23. PNP Inputs and Outputs

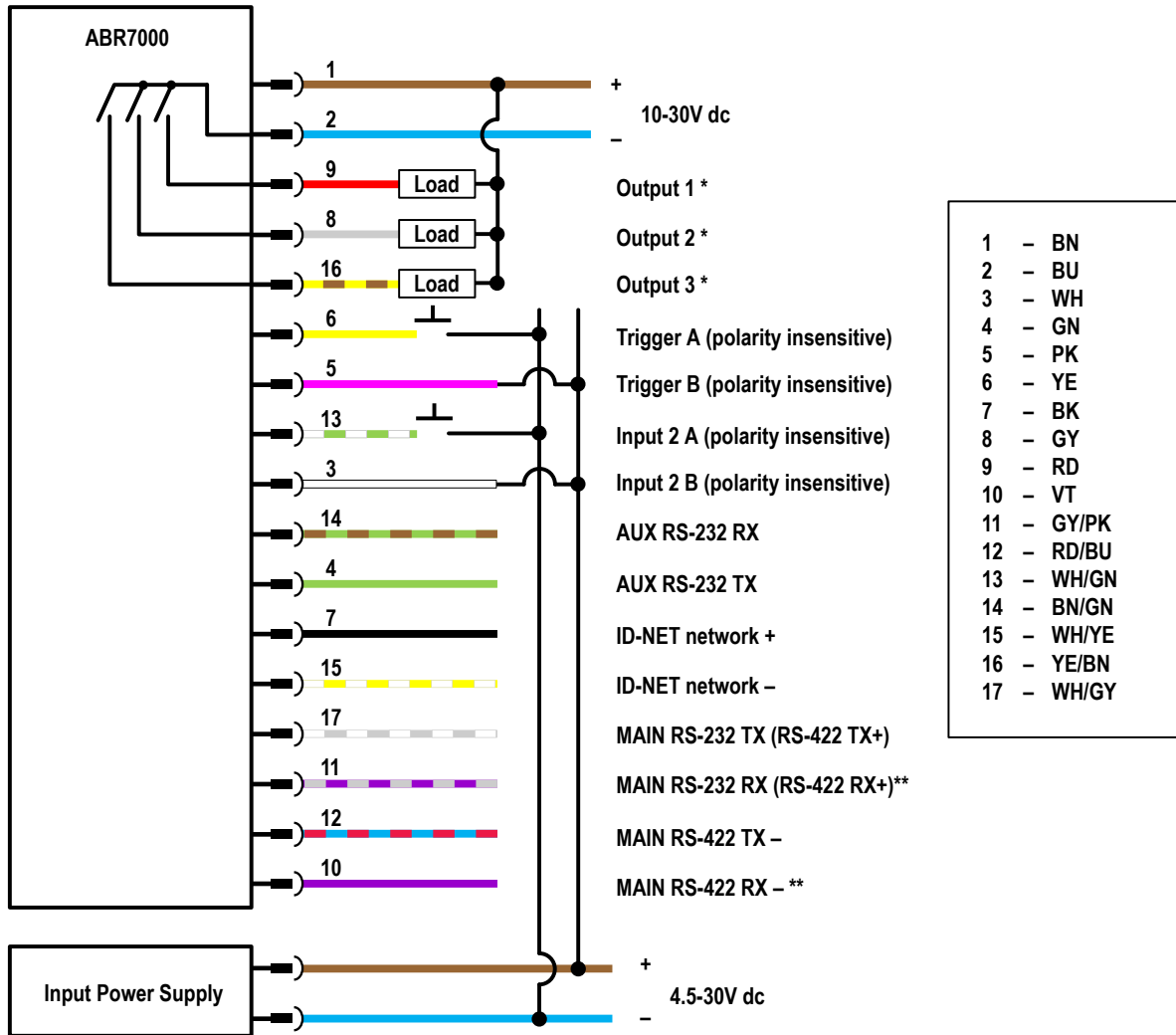


This is a typical example. Applications may vary.

* Output Line Type set to PNP in Barcode Manager

** If using RS-422, but not using RX+ and RX-, connect these two to -V dc or Ground

Figure 24. NPN Inputs and Outputs



This is a typical example. Applications may vary.

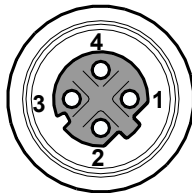
* Output Line Type set to NPN in Barcode Manager

** If using RS-422, but not using RX+ and RX-, connect these two to -V dc or Ground

3.6.5 Ethernet Connector

A Standard M12 D-Coded female connector is provided for the Ethernet connection. This interface is IEEE 802.3 10 BaseT and IEEE 802.3u 100 BaseTx compliant.

Figure 25. M12 D-Coded Female Ethernet Network Connector



Pin	Name	Function
1	TX +	Transmitted data (+)
2	RX +	Received data (+)
3	TX -	Transmitted data (-)
4	RX -	Received data (-)

3.6.6 Ethernet Interface

The Ethernet interface can be used for TCP/IP communication with a remote or local host computer by connecting the reader to either a LAN or directly to a host PC. There is no need to use a crossover adapter since ABR incorporates an auto-cross function.

A STP-M12D-4xx can be used to connect to a LAN.

On the ABR Ethernet interface the following communication channels are available:

- TCP Client
- TCP Server
- UDP Channel
- FTP Client

The following Industrial Ethernet protocols are also available over the Ethernet interface:

- EtherNet/IP
- Modbus TCP Client

3.7 TCNM-ACBB1 Electrical Connections

All ABR models can be connected to a TCNM-ACBB1 connection box through the MQDEC-1703SS-DB25 accessory cable. This cable terminates in an M12 17-pin connector on the ABR side and in a 25-pin male D-sub connector on the TCNM-ACBB1 side.

Make system connections through one of the TCNM-ACBB1 connection boxes because they offer the advantages of easy connection, easy device replacement, opto-isolated outputs (Outputs 1 and 2), and filtered reference signals.



Note: If you require direct wiring to the reader, the connections are the same as shown in this section with the exception of the digital Outputs. Direct wiring details are indicated in [Connector Descriptions](#) on p. 20.

The table below gives the pinout of the TCNM-ACBB1 terminal block connectors. Use this pinout when the ABR is connected by means of the TCNM-ACBB1.

TCNM-ACBB1 Terminal Block Connectors	
Input Power	
Vdc	Power Supply Input Voltage +
GND	Power Supply Input Voltage -
Earth	Protection Earth Ground
Inputs	
+V	Power Source – External Trigger
I1A	External Trigger A (polarity insensitive)
I1B	External Trigger B (polarity insensitive)
-V	Power Reference – External Trigger
+V	Power Source – Inputs
I2A	Input 2 A (polarity insensitive)
I2B	Input 2 B (polarity insensitive)
-V	Power Reference – Inputs
Outputs	

TCNM-ACBB1 Terminal Block Connectors		
+V	Power Source - Outputs	
-V	Power Reference - Outputs	
O1+	Output 1 + opto-isolated and polarity sensitive	
O1-	Output 1 - opto-isolated and polarity sensitive	
O2+	Output 2 + opto-isolated and polarity sensitive	
O2-	Output 2 - opto-isolated and polarity sensitive	
Auxiliary Interface		
TX	Auxiliary Interface TX	
RX	Auxiliary Interface RX	
SGND	Auxiliary Interface Reference	
Shield		
Shield	Network Cable Shield	
Main Interface		
	RS232	RS422 Full-Duplex
	TX	TX+
	RX	RX+ ¹¹
	-	TX-
	-	RX-
	SGND	SGND



Important: Do not connect GND and SGND to different (external) ground references. GND and SGND are internally connected through filtering circuitry which can be permanently damaged if subjected to voltage drops over 0.8 V dc.



Note: To avoid electromagnetic interference when the reader is connected to a TCNM-ACBB1 connection box, verify the jumper positions in the TCNM-ACBB1 as indicated in p/n 174477 *TCNM-ACBB1 Installation Manual*, available at www.bannerengineering.com.

3.7.1 Power Supply

Power can be supplied to the reader through the TCNM-ACBB1 spring clamp terminal pins.

The power must be between 10 V dc and 30 V dc only.

It is recommended to connect the device CHASSIS to earth ground (Earth) by setting the appropriate jumper in the TCNM-ACBB1 connection box. See p/n 174477 *TCNM-ACBB1 Installation Manual*, available at www.bannerengineering.com, for details.

3.7.2 Main Serial Interface

The signals relative to the following serial interface types are available on the TCNM-ACBB1 spring clamp terminal blocks.

The main serial interface type and its parameters (baud rate, data bits, etc.) can be defined by the user via Barcode Manager. For more details refer to the Help On Line page of the Reading Phase step (Channels) in Barcode Manager.

Details regarding the connections and use of the interfaces are given in the following sections.

RS232 Interface

The RS232 interface is generally used for Point-to-Point connections. When it is connected to the host computer it allows transmission of code data.

¹¹ Do not leave floating. See [RS422 Full-Duplex Interface](#) on p. 27 for connection details.

The following pins are used for RS232 interface connection:

TCNM-ACBB1	Function
TX	Transmit Data
RX	Receive Data
SGND	Signal Ground

Shielded cables are recommended. The overall maximum cable length must be less than 15 m (49.2 ft).

RS422 Full-Duplex Interface

The RS422 full-duplex (5 wires + shield) interface is used for non-pollled communication protocols in point-to-point connections over longer distances (maximum 1200 m / 3940 ft) than those acceptable for RS232 communications or in electrically noisy environments.

The TCNM-ACBB1 pinout follows:

TCNM-ACBB1	Function
TX+	RS422 Transmit Data +
RX+	RS422 Receive Data +
TX-	RS422 Transmit Data -
RX-	RS422 Receive Data -
SGND	Signal Ground



Note: For applications that do not use RS422 transmission to the reader (terminal block RX+ and RX- signals), do not leave these lines floating but connect them to SGND.

3.7.3 User Interface—Serial Host

The following table contains the pinout for standard RS232 PC Host interface. For other user interface types please refer to their own manual.

RS232 PC-Side Connections			
<p>9-pin male connector</p>		<p>25-pin male connector</p>	
Pin	Name	Pin	Name
2	RX	3	RX
3	TX	2	TX
5	GND	7	GND

3.7.4 ID-NET Interface

TCNM-ACBB1	Function
Shield	Network Cable Shield
ID+	ID-NET network +
ID-	ID-NET network -
REF	Network Reference

ID-NET Cables

The following instructions refer to the figures in [ID-NET Network Termination](#) on p. 29.

- The general cable type specifications are: CAT5 twisted pair + additional CAT5 twisted pair, shielded cable AWG 24 (or AWG 22) stranded flexible

It is recommend to use DeviceNet cables (drop or trunk type) to the following reference standards:

AN50325 – IEC 62026
 UL STYLE 2502 80°C 30V

- Cable Shield **MUST** be connected to earth ground **ONLY** at the Master
- NEVER use ID-NET cable shield as common reference
- The ID-NET max cable length depends on the baudrate used (see the Baudrate table, below)
- For Common Power Connections use only 2 wires (ID+ and ID-)
 - DC Voltage Power cable (Vdc – GND) should be handled as a signal cable (that is, do not put it together with AC cable)
 - Wire dimensioning must be checked in order to avoid voltage drops greater than 0.8 Volts
 - Cable should lie down as near as possible to the ID-NET cable (avoiding wide loops between them)
- Reader's chassis may be connected to earth
- Network inside the same building

Table 3: Baudrate

Baud Rate	125 kbps	250 kbps	500 kbps	1Mbps
Cable Length	1200 m	900 m	700 m	Application dependent; contact Banner Engineering for details.

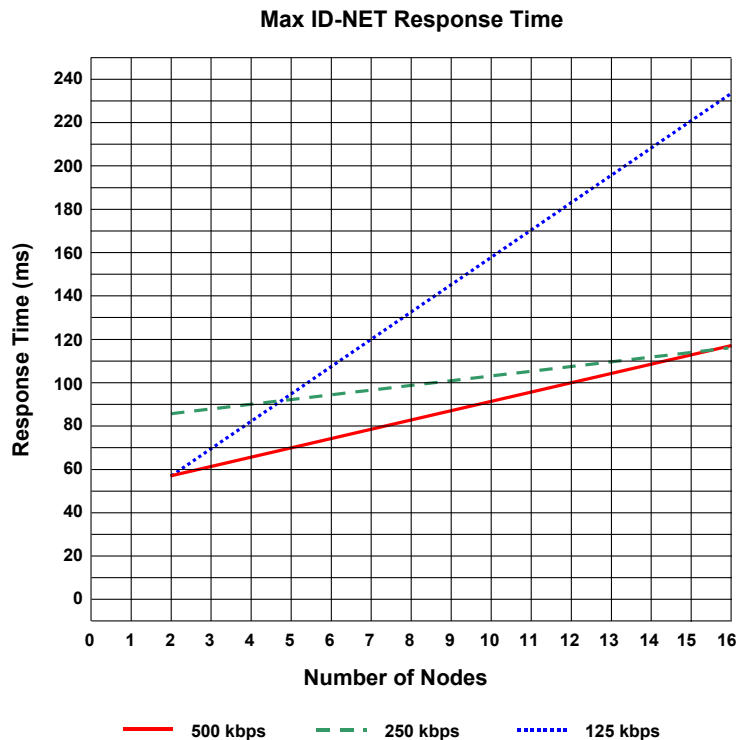


Note: The default ID-NET baudrate is 500 kbps. Lower ID-NET baudrates allow longer cable lengths.

ID-NET Response Time

The following figure shows the response time of the ID-NET network. This time is defined as the period between the Trigger activation and the beginning of data transmission to the Host.

Figure 26. ID-NET Response Time



CONDITIONS

- ID-NET M/S Synchronized layout
- message length = 50 bytes per node

ID-NET Network Termination

The network must be properly terminated by a 120 Ohm resistor at the first and last reader of the network. This should be done by setting the ID-NET Termination Resistance Switch in the TCNM-ACBB1 to ON.

Figure 27. ID-NET Network Connections with Isolated Power Blocks

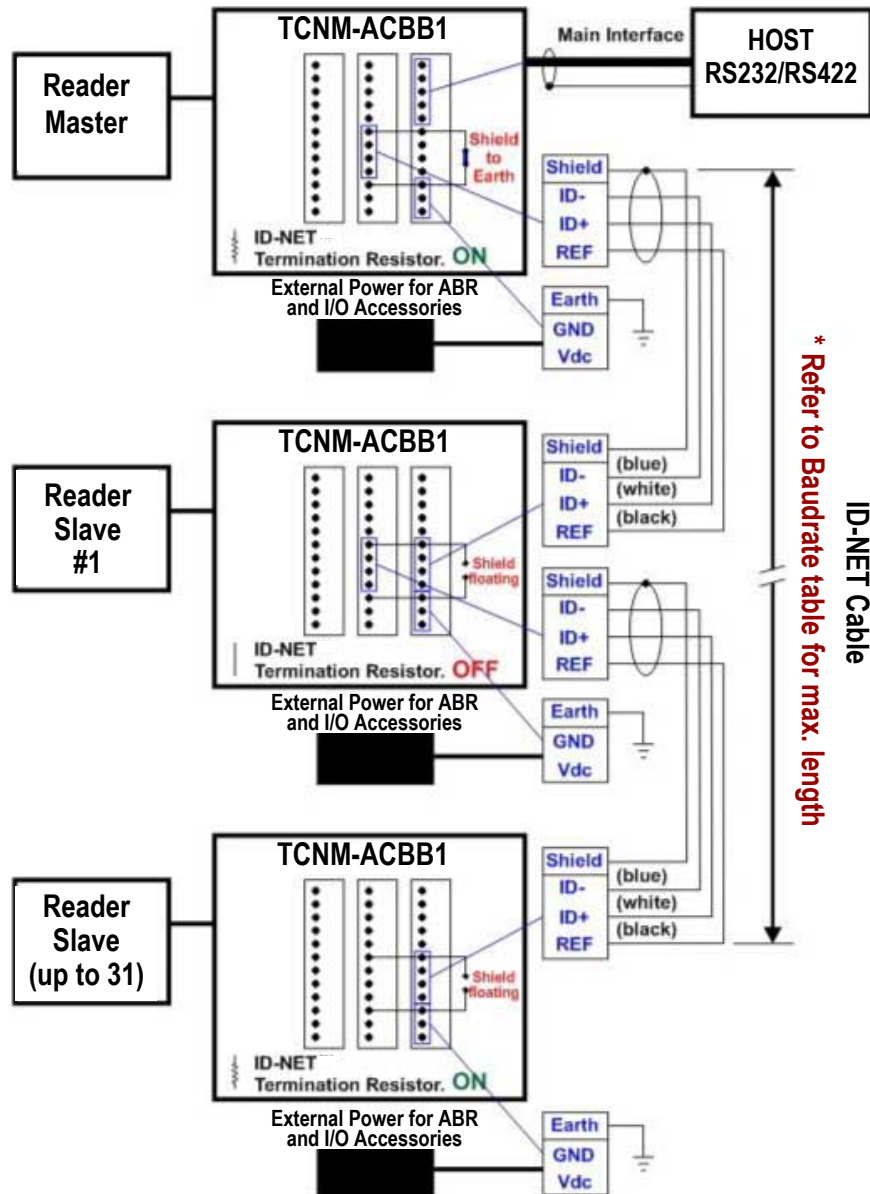


Figure 28. ID-NET Network Connections with Common Power Branch Network

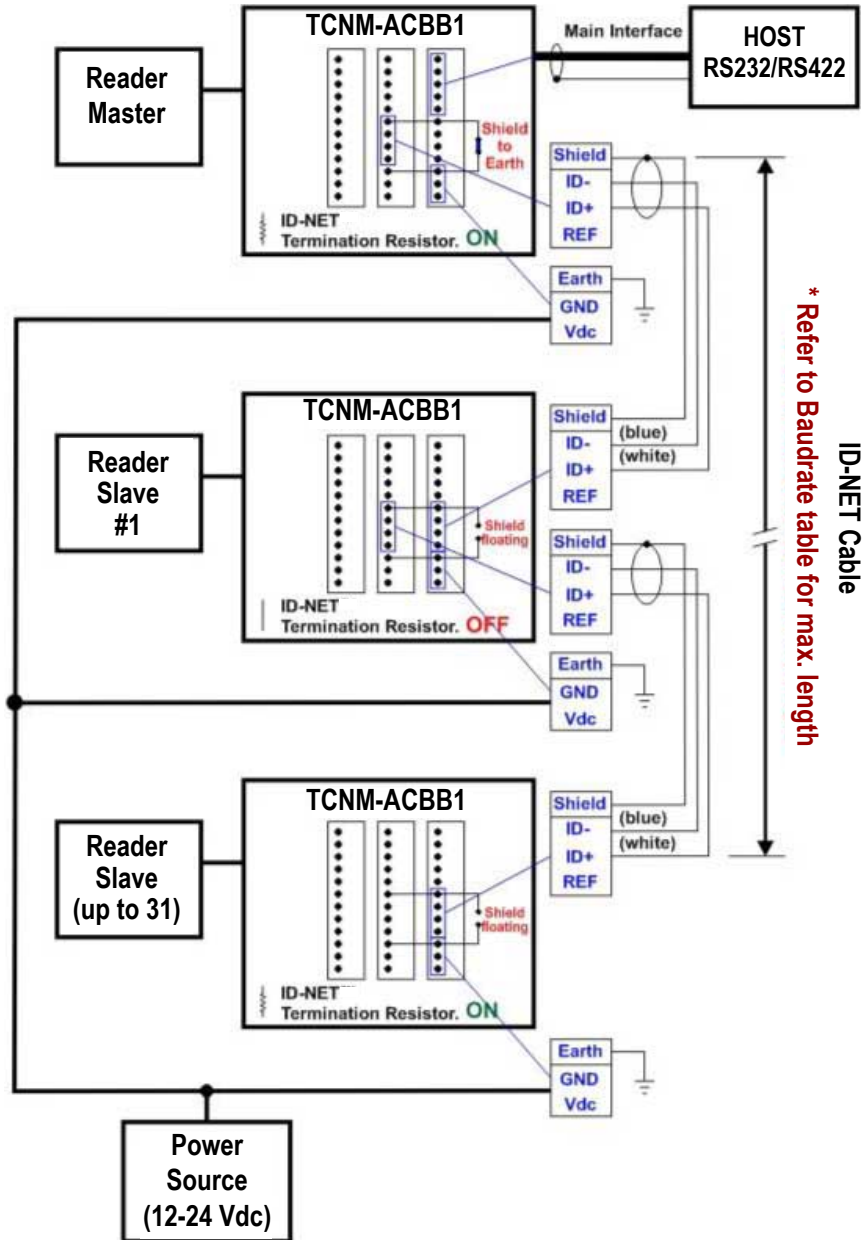
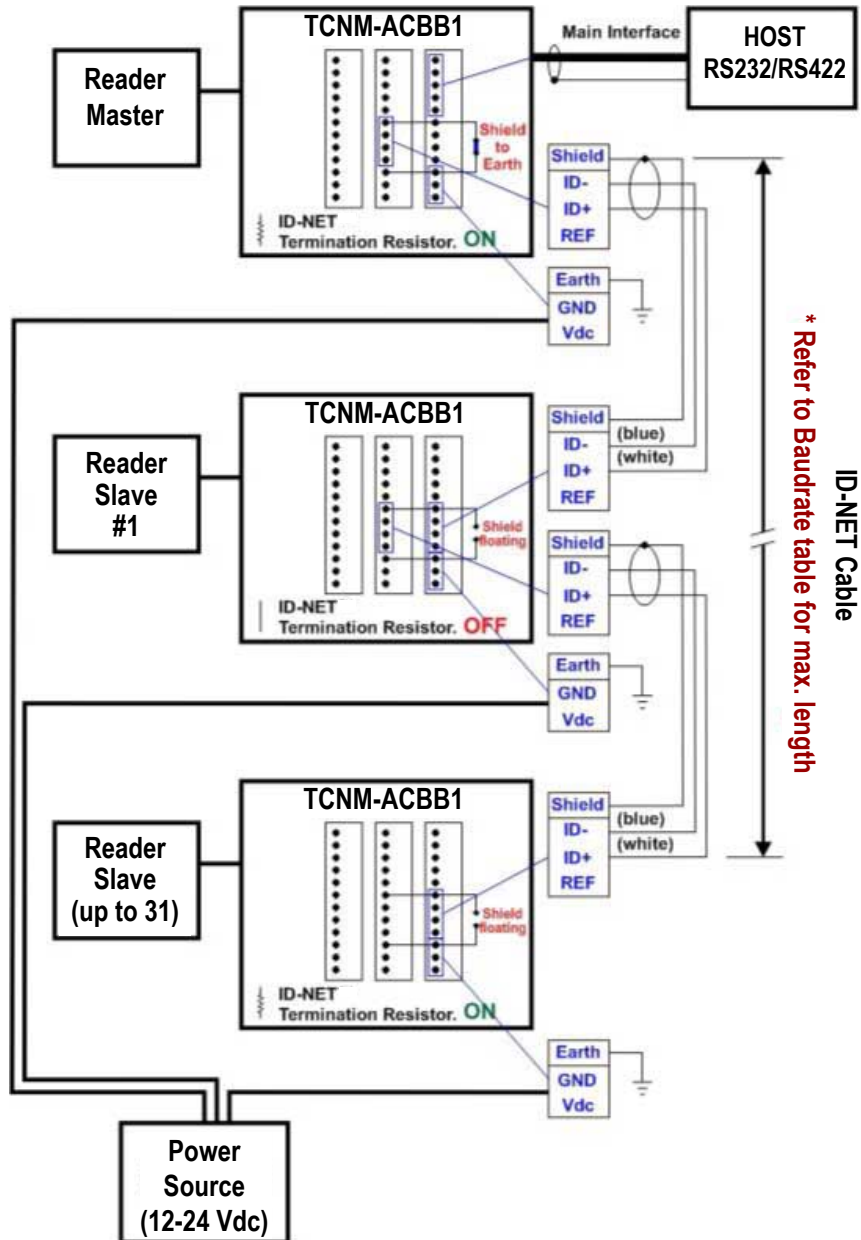


Figure 29. ID-NET Network Connections with Common Power Star Network



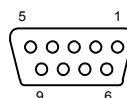
3.7.5 Auxiliary RS232 Interface

The RS232 auxiliary interface is available for Point-to-Point connections. When it is connected to the host computer it allows transmission of code data.

The parameters relative to the auxiliary interface (baud rate, data bits, etc.) can be defined through the Reading Phase step (Channels) in Barcode Manager.

The 9-pin female auxiliary interface connector inside the TCNM-ACBB1 is the preferred connector for temporary communication monitoring.

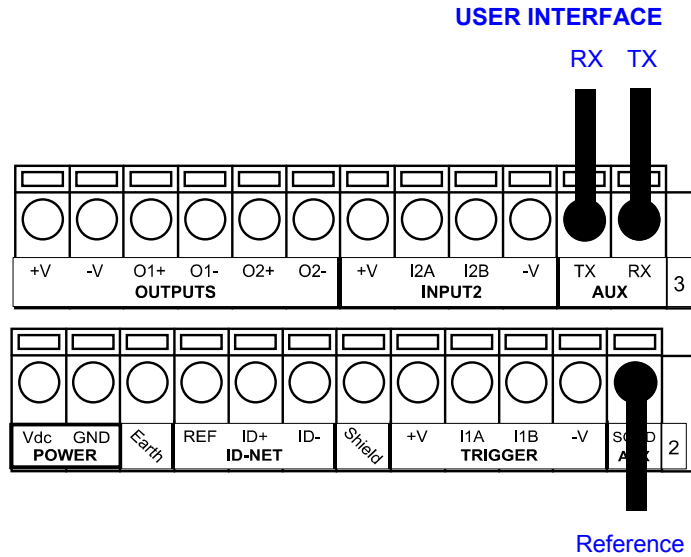
Figure 30. 9-pin female connector



If permanent system wiring is required, the following pins are used to connect the RS232 auxiliary interface:

TCNM-ACBB1	Function
RX	Auxiliary Interface Receive Data
TX	Auxiliary Interface Transmit Data
SGND	Auxiliary Interface Reference

Figure 31. RS232 Auxiliary Interface Connections



Note: Do not connect the Auxiliary Interface to the TCNM-ACBB1 spring clamp connectors and the 9-pin connector simultaneously.

3.7.6 Inputs

There are two opto-isolated polarity insensitive inputs available on the reader: Input 1 (External Trigger) and Input 2, a generic input.

The External Trigger can be used in One Shot Mode or in Phase Mode. Its main functions are:

- Acquisition trigger in One Shot Mode
- Reading phase-ON/reading phase-OFF command in Phase Mode

The main functions of the general purpose Input 2 are:

- Second external trigger in Phase Mode
- Match code storage command when the Match Code option is enabled

The electrical features of both inputs are:

$$V_{AB} = 30 \text{ V dc maximum}$$

$$I_{IN} = 10 \text{ mA (reader) + 12 mA (TCNM-ACBB1) maximum}$$

The active state of these inputs are selected in software.

An anti-disturbance filter, by default, is implemented in software on both inputs. The value can be changed through the software parameter Debounce Filter. See the Help On Line page of the Reading Phase step (Inputs) in Barcode Manager for further details on these parameters.

These inputs are opto-isolated and can be driven by both NPN and PNP type commands.



Note: Polarity insensitive inputs assure full functionality even if pins A and B are exchanged.

The connections are indicated in the following diagrams:

TCNM-ACBB1	Function
+V	Power Source - External Trigger
I1A	External Trigger A (polarity insensitive)
I1B	External Trigger B (polarity insensitive)
-V	Power Reference - External Trigger

The yellow **Trigger** LED is on when the active state of the External Trigger corresponds to ON.

External Trigger Input Connections Using ABR Power



CAUTION: Power from the Vdc/GND spring clamps is available directly to the Input Device on the +V/-V spring clamps, and does not pass through the Power Switch (ON/OFF) inside the TCNM-ACBB1. Disconnect the power supply when working inside the TCNM-ACBB1.

Figure 32. PNP External Trigger Using ABR Power

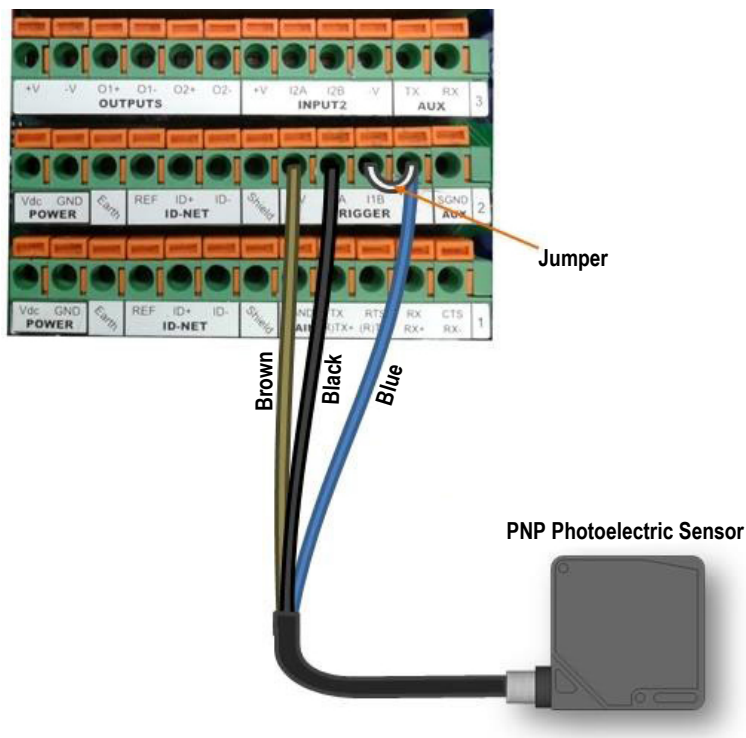
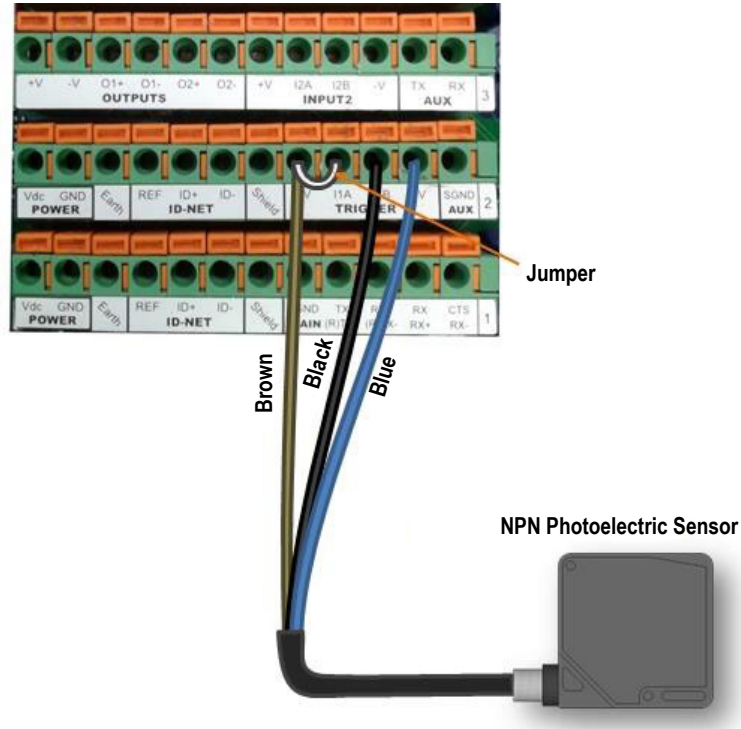


Figure 33. NPN External Trigger Using ABR Power



External Trigger Input Connections Using External Power

Figure 34. PNP External Trigger Using External Power

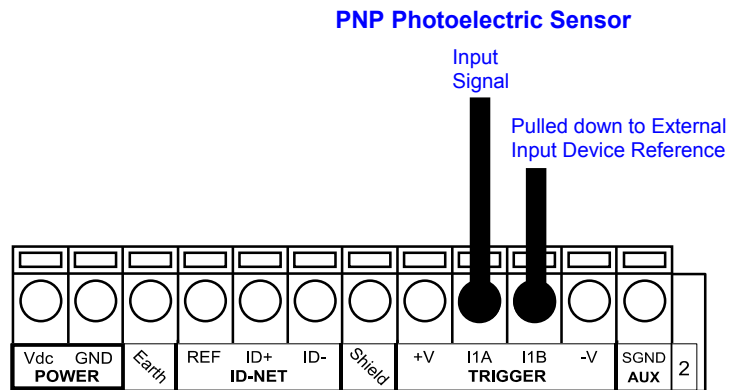
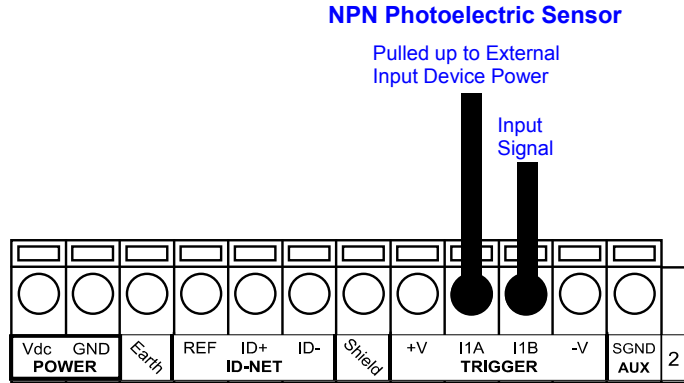


Figure 35. NPN External Trigger Using External Power



TCNM-ACBB1	Function
+V	Power Source - Inputs
I2A	Input 2 A (polarity insensitive)
I2B	Input 2 B (polarity insensitive)
-V	Power Reference - Inputs

Input 2 Connections Using ABR Power



CAUTION: Power from the Vdc/GND spring clamps is available directly to the Input Device on the +V/-V spring clamps, and does not pass through the Power Switch (ON/OFF) inside the TCNM-ACBB1. Disconnect the power supply when working inside the TCNM-ACBB1.

Figure 36. PNP Input 2 Using ABR Power

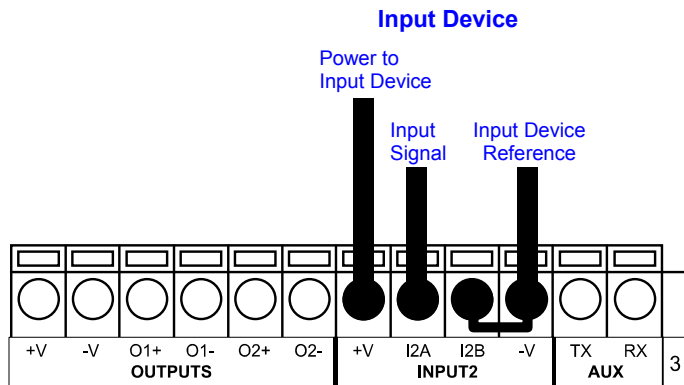
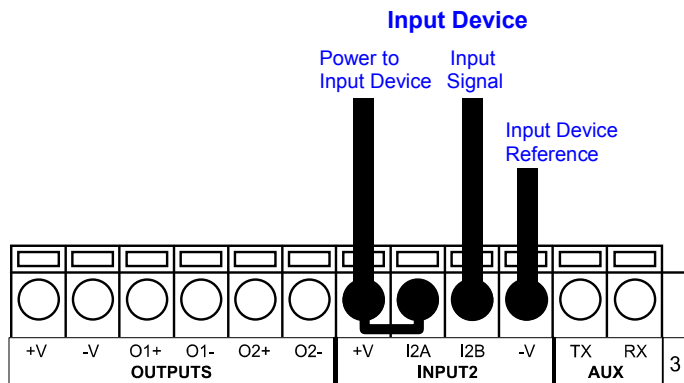


Figure 37. NPN Input 2 Using ABR Power



Input 2 Connections Using External Power

Figure 38. PNP Input 2 Using External Power

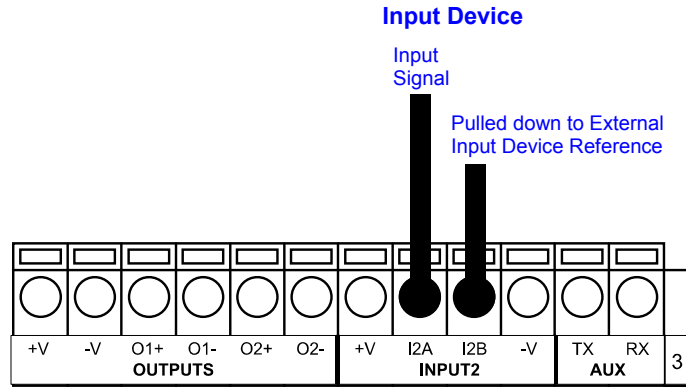
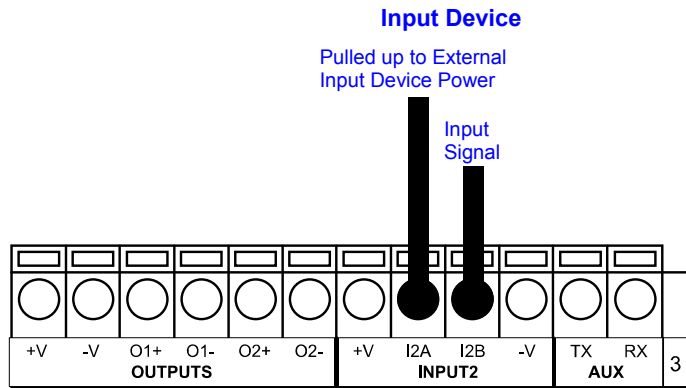


Figure 39. NPN Input 2 Using External Power



3.7.7 Outputs



CAUTION: When Outputs 1 and 2 are connected through the TCNM-ACBB1 connection box, they become opto-isolated and polarity sensitive and acquire the electrical characteristics listed below. To function correctly, they require setting the Output Line Type configuration parameters to NPN for the respective output. The hardware connection to the TCNM-ACBB1 can be either NPN or PNP.

Two general purpose outputs are available and their meaning can be defined by the user. They are typically used either to signal the data collection result or to control an external lighting system.

The third output of an ABR 7000 is not accessible when using a TCNM-ACBB1 connection box.

TCNM-ACBB1	Function
+V	Power Source - Outputs
O1+	Output 1 + opto-isolated and polarity sensitive
O1-	Output 1 - opto-isolated and polarity sensitive
O2+	Output 2 + opto-isolated and polarity sensitive
O2-	Output 2 - opto-isolated and polarity sensitive
-V	Power Reference Outputs

The electrical features of the outputs are the following:

- 2 opto-isolated NPN or PNP, reverse polarity and short circuit protected outputs available
- Maximum Current: 40 mA maximum continuous or 130 mA pulsed
- Output Saturation Voltage (in PNP or NPN mode): < 1 V at 10 mA

Maximum load device voltage drop (in NPN mode): 30 V

Power Dissipation: 90mW maximum at 50 °C (122 °F) ambient temperature

By default, Output 1 is associated with the No Read event, which activates when the code(s) signaled by the external trigger are not decoded. Output 2 is associated with the Good Read event, which activates when all the selected codes are correctly decoded.

The output signals are fully programmable being determined by the configured Activation/Deactivation events, Deactivation Timeout or a combination of the two. Refer to the Barcode Manager parameters Help On Line for further details.

Output 1 and 2 Connections Using ABR Power



CAUTION: Power from the Vdc/GND spring clamps is available directly to the Output Device on the +/- V spring clamps, and does not pass through the Power Switch (ON/OFF) inside the TCNM-ACBB1. Disconnect the power supply when working inside the TCNM-ACBB1.

Figure 40. PNP/Open Emitter Output Using ABR Power

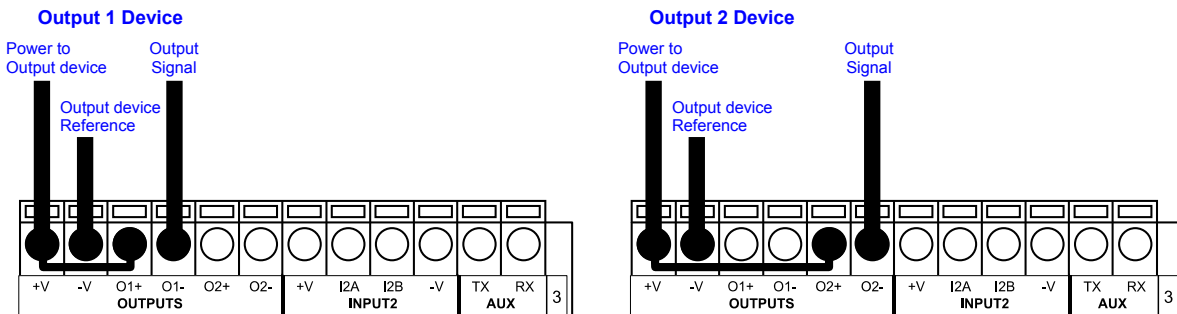
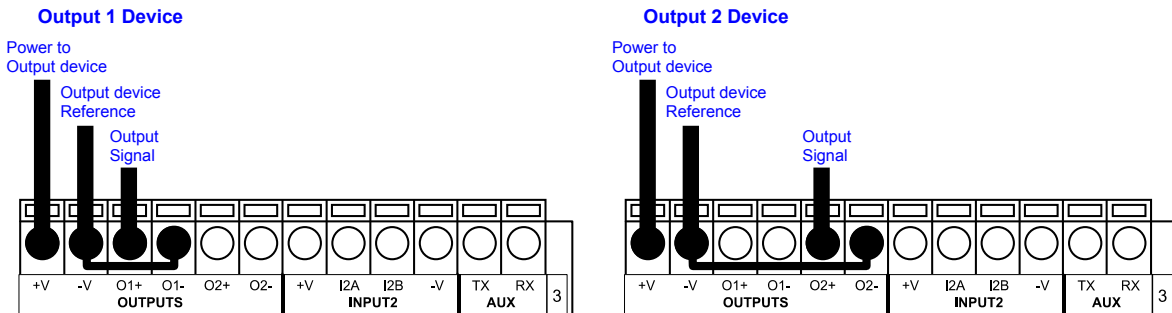


Figure 41. NPN/Open Collector Output Using ABR Power



Output 1 and 2 Connections Using External Power

Figure 42. PNP/Open Emitter Output Using External Power

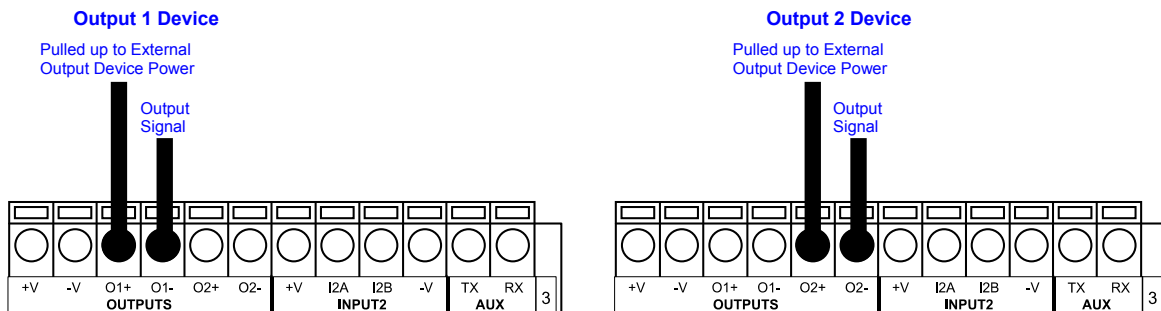
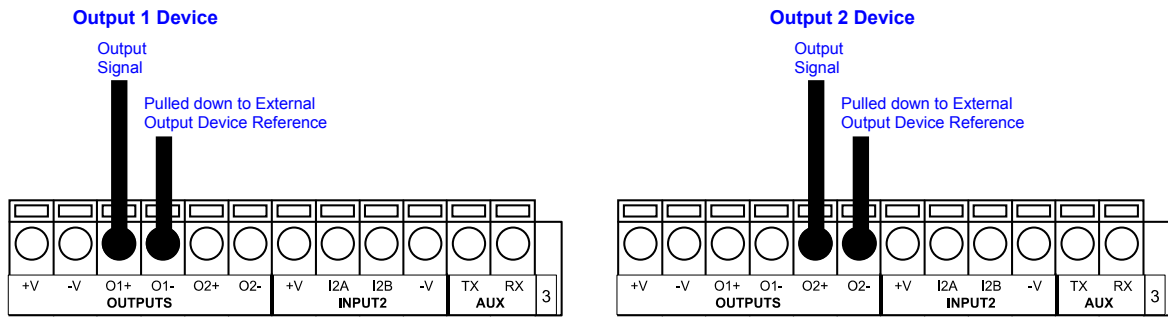


Figure 43. NPN/Open Collector Output Using External Power



Output 3 is not opto-isolated but can be assigned to the same events. By default it is not assigned to any event.



Note: For this output, set the Line Type configuration parameter according to the hardware connection to the TCNM-ACBB1: NPN, PNP or Push-Pull.

4 Smart Teach Interface

Smart Teach is designed to improve ease of installation and maintenance

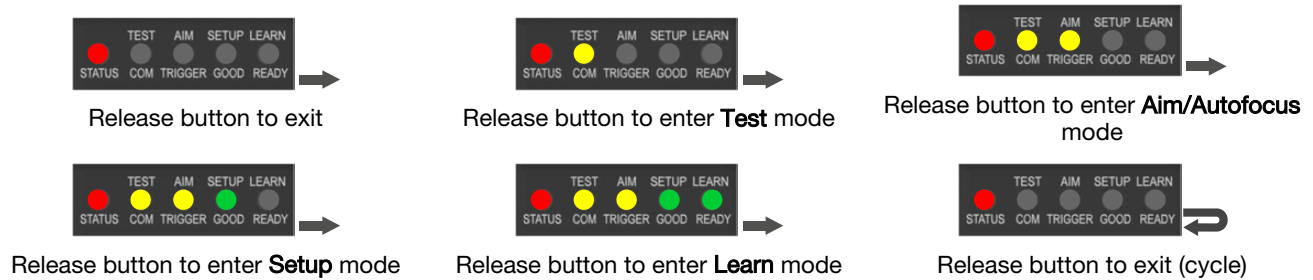
Status information is clearly presented by means of the five colored LEDs. The single push button provides access to the following modes.

- **Test** includes bar graph visualization to check static reading performance
- **Aim/Autofocus** turns on the laser pointers to aid positioning and focusing
- **Setup** self-optimizes and auto-configures image brightness parameters
- **Learn** automatically detects and recognizes a single code which is presented to it. Successive Learns will substitute the current code. To configure multiple codes, use the Barcode Manager Auto-learn procedure

Quick access to the following modes is provided by using the push button:

1. Press the button. The **Status** LED gives visual feedback.
2. Hold the button until the specific mode LED is on (**Test**, **Aim/Autofocus**, **Setup**, or **Learn**).
3. Release the button to enter the specific mode.

After the button is pressed, the cycle of LED activation is as follows:



4.1 Test Mode

Test mode can be used to test the reading performance of the system. Use a code suitable for your application.

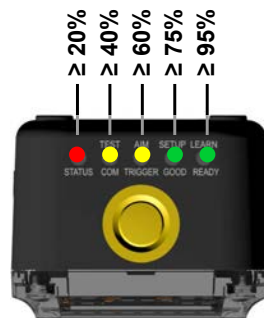
1. Enter the Test function by pressing and holding the Smart Teach button until the **Test** LED is on.
2. Release the button to enter the Test function.
Once entered, the bar graph on the five LEDs is activated and if the reader starts reading codes the bar graph shows the good read rate.

Figure 44. Smart Teach Interface: Test Function



The bar graph has the following meaning, referring to the actual percentage of good reads:

Figure 45. Test Function Bar Graph



In case of No Read condition, only the **Status** LED (red) is on and blinks.

3. To exit the test, press the Smart Teach button once.



Note: By default, the Test exits automatically after three minutes.

4.2 Aim—Manual Focus Models

The Aim function turns on the built-in laser pointer aiming system to aid reader positioning. Because the laser pointers are centered on the FOV, use them to position the imager on the code. The Aim LED blinks to indicate this state.

1. Select a single code for your application and place at the correct reading distance for your application.
See the [Global FOV Diagrams](#) on p. 98 for reference.
2. Enter **Aim** mode by pressing and holding the Smart Teach button until the Aim LED is on.

Figure 46. Smart Teach Interface: Aim Mode



3. Release the button to enter **Aim** mode.
The laser pointers turn on.
4. Position the code at the center of the Field of View (equidistant from the laser pointers).

Figure 47. Code Position



5. Once aligned, exit **Aim** mode by pressing the Smart Teach button once.
After a short delay, **Aim** mode is cancelled and the laser pointers turn off.

4.3 Aim and Autofocus the Reader—Liquid Lens Autofocus Models

The Aim/Autofocus function turns on the built-in laser pointer aiming system to aid reader positioning. Because the laser pointers are centered on the FOV, use them to position the imager on the code. The Aim LED blinks to indicate this state. For Liquid Lens Autofocus models, the autofocus feature is incorporated into this function.

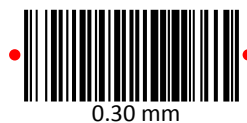
1. For best results, print the [PPI \(Pixels Per Inch\) Setup Chart](#) on p. 138.
Using this chart during Focus Autolearn typically results in a more accurate focus/reading distance, a more accurate PPI value and more accurate module size measurements of barcodes.
2. Place the PPI (Pixels Per Inch) Setup Chart in front of the reader at the correct reading distance for your application.
See the Global FOV Diagrams in [1.3 MP Models: Liquid Lens Autofocus Models 9 mm Lens](#) on p. 99 for reference.
3. Enter Aim/Autofocus mode by pressing and holding the Smart Teach button until the Aim LED is on.

Figure 48. Smart Teach Interface: Aim/Autofocus Function



4. Release the button to enter the Aim function.
The laser pointers turn on, and the Autofocus procedure begins. The Aim LED blinks until the procedure is complete.
5. **Within 3 seconds (before the reader flashes)**, position the code closest to your application code size at the center of the Field of View (equidistant from the laser pointers). The code must not move during this procedure.

Figure 49. Code Position



The Autofocus procedure ends when the Reading Distance and PPI values are successfully saved in the reader memory, the Aim LED stops blinking and ABR 7000 emits three high pitched beeps.

If the Autofocus cannot be reached after a timeout of about 3 minutes, the ABR 7000 exits without saving the parameters to memory, the Aim LED stops blinking, and the ABR 7000 emits a long low pitched beep.

4.4 Setup

Once entered, the imager automatically performs the Image Acquisition parameter calibration for the specific code presented to it.

1. Enter **Setup** mode by pressing and holding the Smart Teach button until the **Setup** LED is on.

Figure 50. Smart Teach Interface: Setup Mode



2. Release the button to enter **Setup** mode.

The **Setup** LED blinks until the procedure is completed. The **Setup** procedure ends when the Image Acquisition parameters are successfully saved in the reader memory, the **Setup** LED stops blinking, and the ABR emits three high pitched beeps.

3. If the calibration cannot be reached after a timeout of about 5 (five) seconds, ABR exits without saving the parameters to memory, the **Setup** LED stops blinking, and the ABR emits a long low pitched beep.

4.5 Learn

Once entered, the imager starts a procedure to automatically detect and recognize a single code¹³ which is presented to it. Successive Learns will substitute the current code. To configure multiple codes, use the Barcode Manager Auto-learn procedure.

Exit **Learn** mode at any time by pressing the Smart Teach button once. After a short delay the Learn procedure is cancelled.

1. Enter **Learn** mode by pressing and holding the Smart Teach button until the **Learn** LED is on.

Figure 51. Smart Teach Interface: Learn Mode



2. Release the button to enter **Learn** mode.

The **Learn** LED blinks until the procedure is complete. The Learn procedure ends when the Image Processing and Decoding parameters **for a single code** are successfully saved in the reader memory, the Green Spot is activated, the **Learn** LED stops blinking, and the ABR emits 3 high pitched beeps.



Note: The PPI (Pixels Per Inch) Setup Chart cannot be used to set the Code 128 symbology (even though the reader successfully reads the code). Use the application-specific code if you need to set this symbology.



Note: If you have used this procedure to configure the ABR, go to [Test Mode](#) on p. 39.

¹³ The Learn procedure does not recognize the following symbologies: Postal Codes, Pharmacode, and MSI. Configure through Barcode Manager for these codes.

5 Getting Started

Power up the sensor, and verify that the power LED is on blue. Ethernet models only: verify that the Ethernet indicator is on amber to verify the Ethernet connection.

5.1 Install Barcode Manager

Administrative rights are required to install the Barcode Manager software.



Important: Install Barcode Manager on a Windows® 7, 8, or 10¹⁴ computer. Barcode Manager does not currently support Windows Embedded (often used in industrial PCs and/or PLCs).

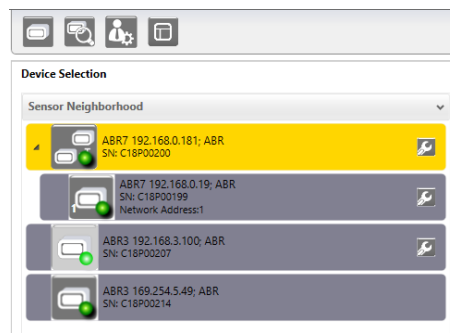
1. Download the latest version of Barcode Manager from www.bannerengineering.com.
2. Navigate to and open the downloaded file.
3. Run `Barcode Manager_Setup.exe` to access the installation screen.
4. Follow the onscreen installation procedure.
After the installation is complete, the Barcode Manager entry is created under **Start > Programs > Banner Engineering**. A desktop icon is also created.

5.2 Ethernet Device Discovery

The following configuration procedure assumes that a laptop computer running Barcode Manager is connected to a factory default reader through the Ethernet port.

The Barcode Manager user interface opens and displays a list of all the devices belonging to the Local Area Network (LAN).

Figure 52. Device Discovery



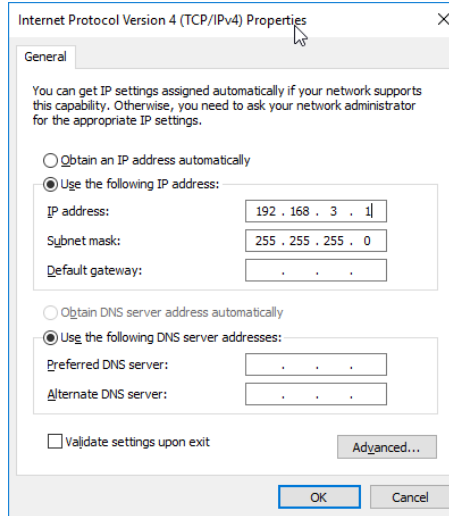
The Barcode Manager discovery feature also shows devices not belonging to the LAN and displays them in light gray (see Figure 52 on p. 42).

The following is an example configuration for Windows® operating system version 7, 8, or 10.

1. Confirm the network connections. Changing the Local Area Connection (LAN) properties of the programming computer to be compatible with the ABR device on the network may be required for connection.
 - a) Click the **Start** button, then on the **Start** menu, click **Control Panel** or search for **Control Panel**.
 - b) In **Control Panel**, click **Network and Internet**, then click **Network and Sharing Center**, and then click **Change adapter settings**.
 - c) Right-click on the connection that you want to change, then click **Properties**.
If you are prompted for an administrator password or confirmation, enter the password or provide confirmation.
 - d) In the connection properties, click **Internet Protocol Version 4 (TCP/IPv4)**, and then click **Properties**.

¹⁴ Microsoft and Windows are registered trademarks of Microsoft Corporation in the United States and/or other countries.

Figure 53. Local Area Connection Properties






- e) In the **Internet Protocol (TCP/IPv4) Properties**, select **Use the following IP address**.
 - f) Make sure that the IP address is 192.168.3.1, and the subnet mask is 255.255.255.0.
The IP address must be compatible with the default device address 192.168.3.100.
2. As an alternate method, change the IP address of the device.
 - a) Add the device to the LAN by aligning its IP Address to the network. The network administrator should provide valid LAN address(es).
 - b) Click the  **device wrench** icon to open the **Device Environment Configuration** window.
 - c) Change the Ethernet Settings (IP Address, Subnet Mask, Gateway Address, etc.) according to the network requirements.
 - d) Click **OK**.
 3. In Barcode Manager, click  **Find Devices**.
The device displays in **Sensor Neighborhood** with a dark gray icon, meaning it is now part of the LAN and can be configured. The new IP address also displays.
 4. Double-click or drag the  **device** icon into the **Selected Device Information Area**.
Details about the device display in this area.

Figure 54. Device Selection—Selected Device Details

Selected Device Details	
Name	ABR
Model	ABR3006-WSU2
Layout Type	Alone
Internal Network Role	Slave
Status	Default Running
Startup Info	OK
Application SW Version	1.5.4.645-f273f1
Loader Version	N/D

After device discovery, configure your device through Barcode Manager.

5.3 Serial Device Discovery



Note: Although this feature allows all devices to be configured through their Serial Interface, be aware that transmission speeds and some Barcode Manager features are limited when using this interface. It is advised to use the Ethernet interface whenever possible.

Serial Device Discovery is not enabled by default.



1. In Barcode Manager, from the main menu go to **Options > UI Settings** window.
2. Click on the **Global Settings** menu and scroll down to the **Find Devices** section.
3. Select **Enable Serial Device Discovery**.
Additional options become available, including **Serial Parity**, **Serial Databits**, **Serial Stop Bits**, and **Baud Rates**.
4. Scroll down to see the options.

5. Select the Serial communication parameters according to your application.
The default is 115200.



Note: If you're not sure of the Serial baud rate, select **Enable Automatic Device Discovery** which for serial devices will try communication at all baud rates, but only at No parity, 8 data bits;1 stop bit.

Enabling this parameter can notably lengthen discovery time. In general it is better to disable it to increase discovery efficiency.

6. Click **OK** to return to Barcode Manager.
7. Click the  **Getting Started** icon.
8. Open the **Serial Devices** tab.
9. Drag the  **device** icon into the **Selected Device Information** area.
The device is now connected to the Barcode Manager Configuration environment. Configure your device through Barcode Manager.

6 Device Configuration

6.1 Automatic Setup

To begin configuration, the reader must be correctly mounted at the correct reading distance for your application so that its Field of View covers the application reading area.



Note: For Manual Adjustable Focus models go to [Advanced Setup for Manual Adjustable Focus Models](#) on p. 49.

Automatic Setup provides an automatic procedure for setting optical/illumination and code definition parameters to obtain the most stable decoding conditions for a single code symbology based on the images presented to the reader. It can be set to include Image Filters if necessary. See the table below for codes and filters managed by Automatic Setup. Automatic Setup is especially useful for DPM applications.

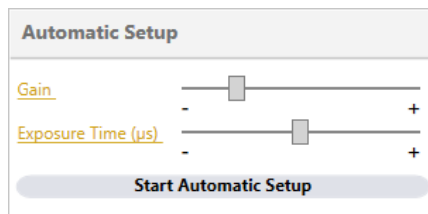
Enabled 1D Codes		Enabled 2D Codes	Enabled Filters
Code 128	GS1 DataBar Stacked	Data Matrix ECC 200	Erode 3×3, 5×5 and 7×7
EAN 128	GS1 DataBar Limited	QR	Dilate 3×3, 5×5 and 7×7
Code 39	GS1 DataBar Expanded	Micro QR	Smoothing
Code 93	GS1 DataBar Expanded Stacked	Aztec	
Codabar	UPCEAN Family EAN13	MAXICODE	
PDF417	UPCEAN Family EAN8	DOTCODE	
MICRO PDF417	UPCEAN Family UPCA		
GS1 DataBar	UPCEAN Family UPCE		

1. Click **Open Device Configuration**. The **Open Device Configuration** window opens showing the list of configurations (jobs) currently saved on the device. For new devices, the only saved configuration is the Default configuration.
2. Click **OK**. The device enters Live Image Capture mode and begins acquiring images.
3. Place the application code in front of the reader at the correct application reading distance.
4. If needed, focus the reader on the code.
5. After the code is positioned, click **Pause** to stop image acquisition.



Note: If the image display area is too dark to see the images being captured, drag the Gain and Exposure Time sliders to the right to increase visibility. This will not affect Automatic Setup.

Figure 55. Gain and Exposure Time



6. Click **Start Automatic Setup**. The **Automatic Setup** window opens.

Figure 56. Automatic Setup

7. Select the correct reading conditions.
 - **Static** Tuning—No maximum limit on exposure time
 - **Dynamic** Tuning—Maximum allowable image exposure is automatically calculated using the parameters
 - **1D** code
 - **2D** code
 - **Include Image Filtering**—Select to find the best decoding condition.

8. Click **Start**.

The reader begins acquiring images, adjusting the brightness and focus (for liquid lens autofocus models), and adjusting the decoding settings to find a barcode and optimize reading for the first code it finds. At the end of the procedure the Status: Completed message displays.

9. Close the **Automatic Setup** window.

Your reader is now optimized for decoding. Continue setting up the reader for your application as desired. Typically, **Reading Phase** is configured next. See [Reading Phase](#) on p. 52.

6.2 Advanced Setup for Liquid Lens Autofocus Models

Advanced Setup provides access to the complete array of optical/illumination and code definition parameters that can be fine-tuned semi-automatically and manually to obtain the best results for applications of any complexity. If your application requires multiple code symbologies, multiple image settings, Code Grading, or other parameter settings for decoding, use the Advanced Setup.

To begin configuration, the reader must be correctly mounted at the correct reading distance for your application so that its Field of View covers the application reading area.



Note: For manual adjustable focus models go to [Advanced Setup for Manual Adjustable Focus Models](#) on p. 49.



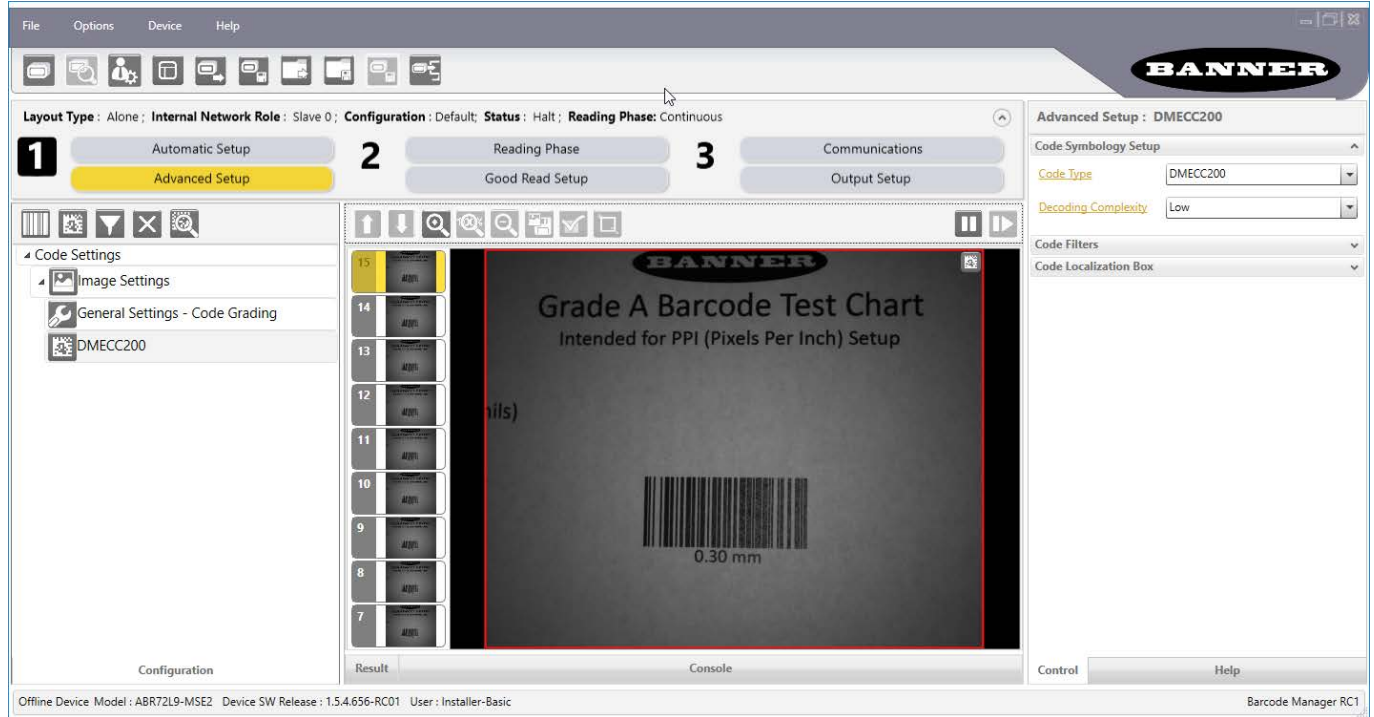
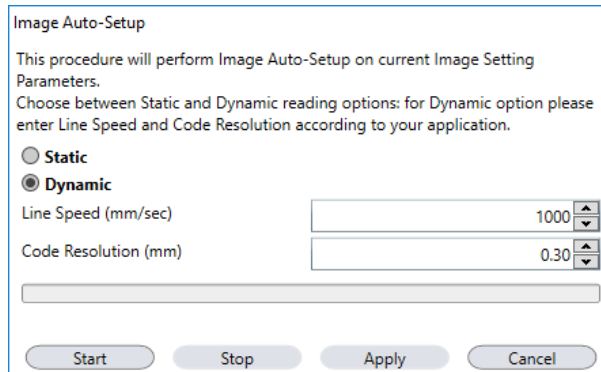
1. From the **Task Area** select **Open Device Configuration**.
The **Open Device Configuration** window opens showing the list of currently saved configurations (jobs) saved on the device. For new devices, the only saved job is the Default configuration.
2. Click **OK**.
The device enters run mode and begins acquiring images.
3. Click **Advanced Setup**.
4. Click the **Play**  icon.
5. Place the PPI (Pixels per Inch) Setup Chart in the reading area. (See [PPI \(Pixels Per Inch\) Setup Chart](#) on p. 138.)
6. After the chart is positioned, click  **Pause** to stop image acquisition.


Figure 57. Chart Positioned



7. Click **Image Settings**.
8. Click **Image Auto-Setup** **Image Auto Setup** to automatically acquire the best exposure time and gain values.
9. Select the reading option.
 - **Static** reading—No maximum limit on exposure time
 - **Dynamic** reading—Maximum allowable image exposure is automatically calculated using the parameters **Line Speed** and **Code Resolution** to avoid image blurring

Figure 58. Image Auto-Setup Window



Note: For applications having multiple lighting or code reading conditions, up to 10 different Image Setups can be configured by adding them with the  icon.

10. Click **Start**.
11. Click **Apply**.
12. Click **Focus Autolearn** **Focus Autolearn**.



Tip: You may have to click **Image Settings** again before you can click **Focus Autolearn**.



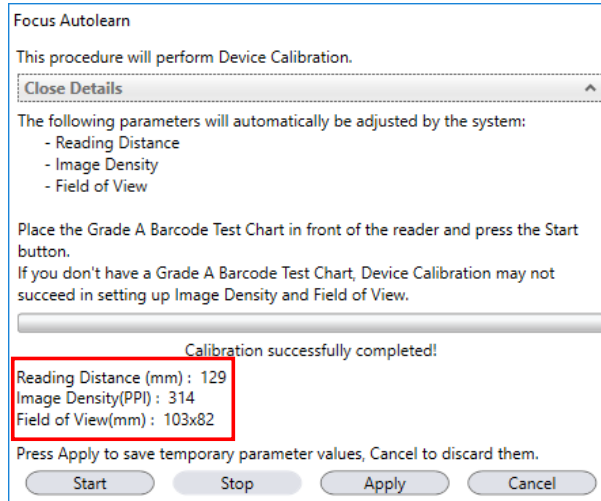
Note: The **Reading Distance** value is not significant until the Focus Autolearn procedure ends successfully.

The Calibrate dialog box opens allowing you to start the procedure.

13. Click **Start**.

At the end of the calibration you can see the new Reading Distance and Image Density (PPI) values as well as the FOV dimensions.

Figure 59. Reading Distance, Image Density, and FOV Dimensions



14. Click **Apply**.



Note: To enlarge the visual image of the code view, click the zoom image icon, repositioning it on the code.



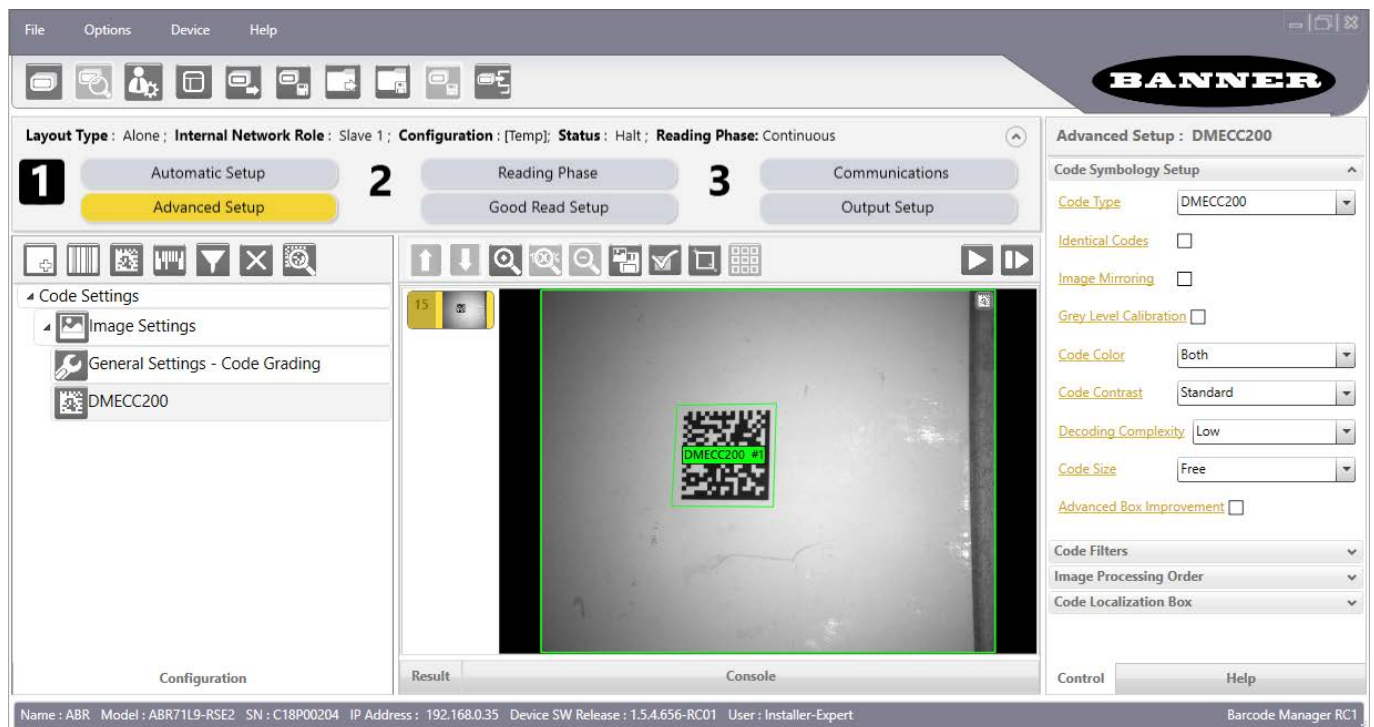
Note: At this point it is good practice to save the configuration from temporary memory to permanent memory, giving it a specific name.

15. Place an application-specific code in front of the reader and only click **Image Auto-Setup** to register any changes in lighting or code surface contrast.

16. Click the Data Matrix ECC 200 symbology under the Image Settings branch (enabled by default).



If this symbology is among those in your application it will be shown in the image display with its code symbology name and a small green box around it indicating it is decoded.

Figure 60. Decoded Data Matrix ECC 200





Note: The large green box for each symbol indicates the code localization area which by default is equal to the maximum FOV. Resize and move the box by dragging its borders with the mouse. The code must be found within this area in order to be decoded.

17. Add your application specific codes to the Code Settings by selecting them from the icons over the Configuration Parameters tree area.
18. If the Data Matrix symbology is not used, delete it from the Code Settings with the  icon.
19. If you don't know the code type, use the Code Autolearn feature by clicking on the  icon ¹⁵. See the Barcode Manager Instruction Manual (p/n 207635) for details.

Continue the configuration using [Reading Phase](#) on p. 52.

6.3 Advanced Setup for Manual Adjustable Focus Models

Advanced Setup provides access to the complete array of optical/illumination and code definition parameters that can be fine-tuned semi-automatically and manually to obtain the best results for applications of any complexity. If your application requires multiple code symbologies, multiple image settings, Code Grading, or other parameter settings for decoding, use the Advanced Setup.

To begin configuration, correctly mount the reader so that its Field of View (FOV) covers the application reading area.



Note: For Liquid Lens Autofocus models go to [Advanced Setup for Liquid Lens Autofocus Models](#) on p. 46.



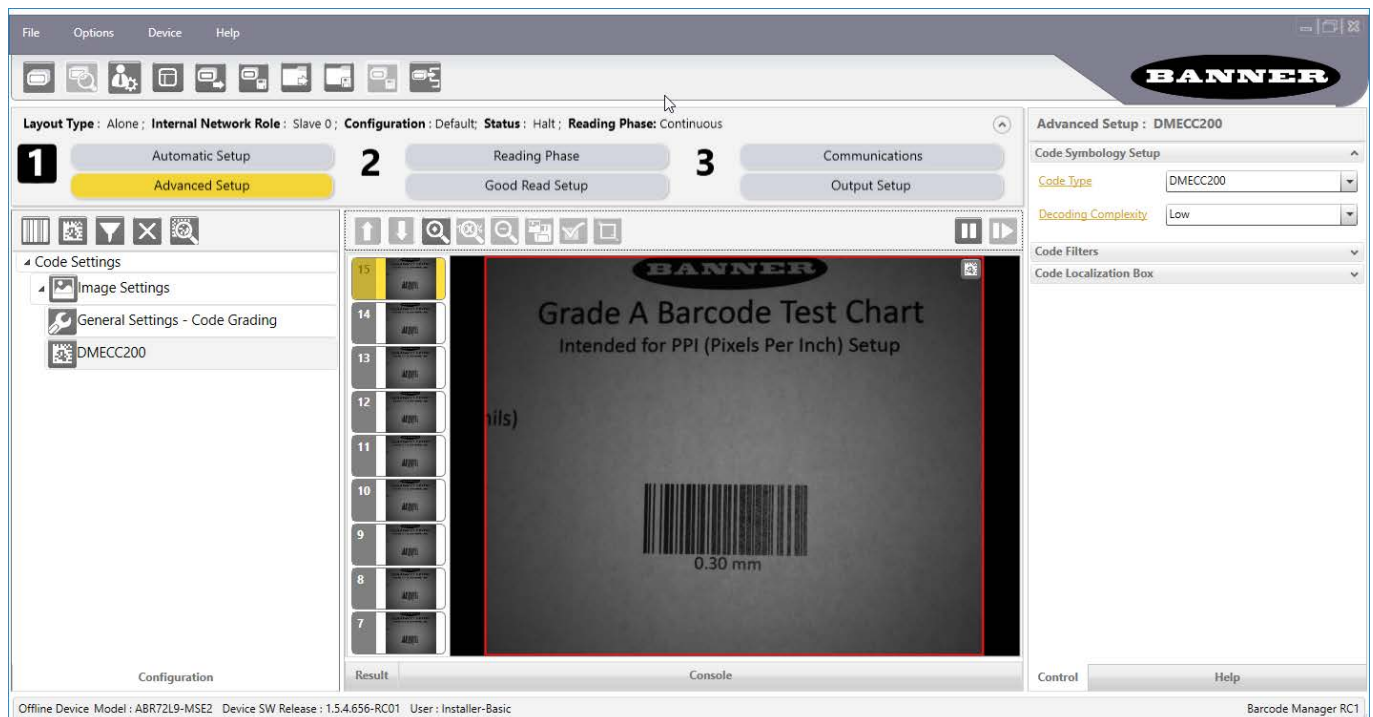
1. From the **Task Area** select **Open Device Configuration**.
The **Open Device Configuration** window opens showing the list of currently saved configurations (jobs) saved on the device. For new devices, the only saved job is the Default configuration.
2. Click **OK**.
The device enters run mode and begins acquiring images.
3. Click **Advanced Setup**.
4. Click the  **Play** icon.
5. Place the PPI (Pixels per Inch) Setup Chart in the reading area. See [PPI \(Pixels Per Inch\) Setup Chart](#) on p. 138.
6. After the chart is positioned, click the  **Pause** icon to stop image acquisition.

Figure 61. Chart Positioned



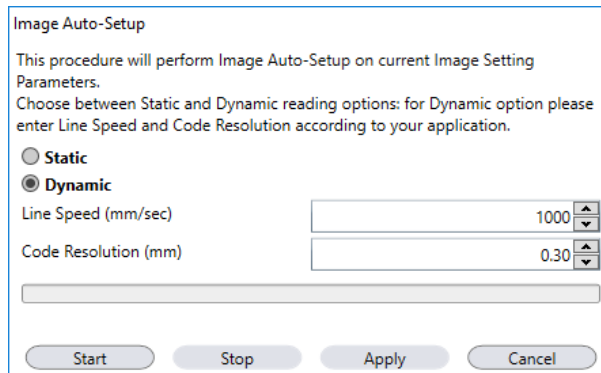
¹⁵ The Code Autolearn procedure does not recognize the following symbologies: Pharmacode, MSI, Standard 2 of 5, Matrix 2 of 5.



Note: If the image display area is too dark to see the images being captured, drag the Gain and Exposure Time sliders to the right to increase visibility. This will not affect Automatic Setup.


7. Click **Image Settings**.
8. Click **Image Auto-Setup** **Image Auto-Steup** to automatically acquire the best exposure time and gain values.
9. Select the reading option.
 - **Static** reading –No maximum limit on exposure time
 - **Dynamic** reading—Maximum allowable image exposure is automatically calculated using the parameters **Line Speed** and **Code Resolution** to avoid image blurring

Figure 62. Image Auto-Setup Window



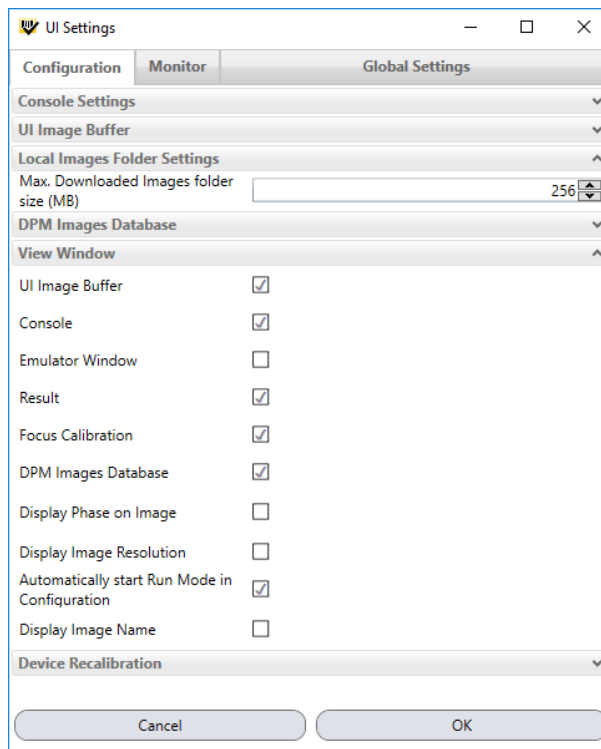
10. Click **Start**.
11. Click **Apply**.



Note: For applications having multiple lighting or code reading conditions, up to 10 different Image Settings can be configured by adding them with the  icon.

12. From the main menu open **Options > UI Settings > Configuration** tab.
13. Select **Focus Calibration** under **View Window** if it is not already selected.

Figure 63. UI Settings



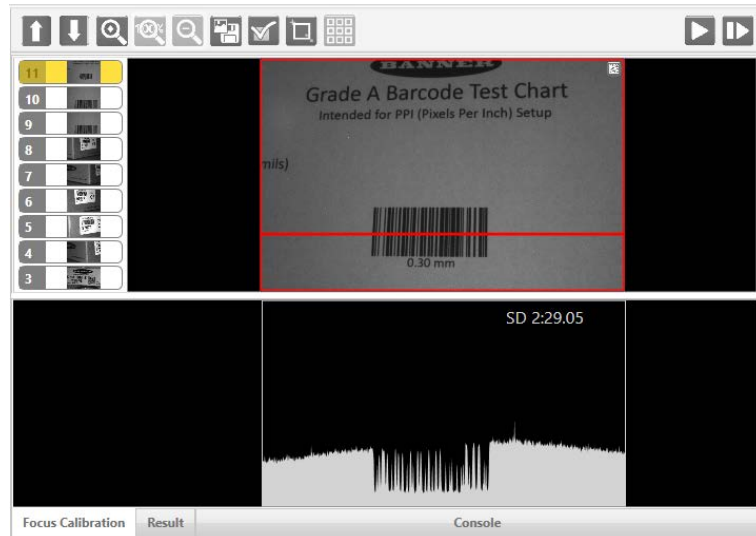
14. Click the **Focus Calibration** tab at the bottom of the window.



Note: This feature is only available for manual focus models.


The oscilloscope view is shown in the bottom panel and can be used for manual focus adjustment.

Figure 64. Oscilloscope View



The red line in the image panel above the oscilloscope must pass through the code. Click and drag the red line vertically to reposition it over the code.

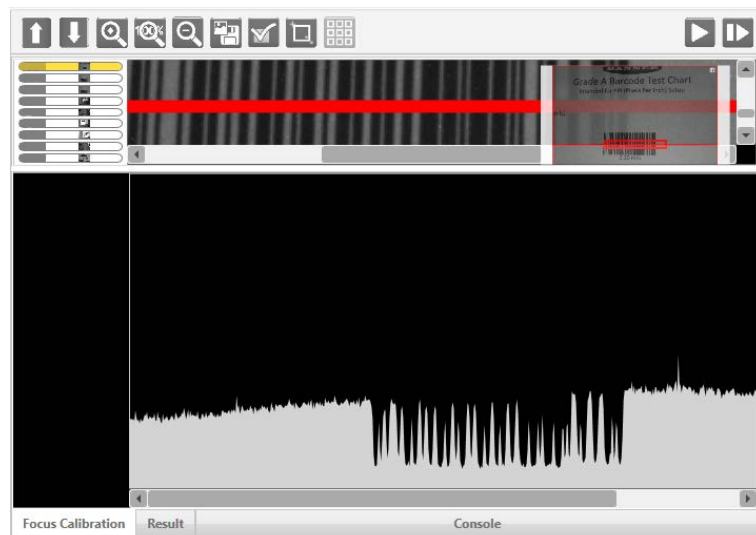


Note: To enlarge the visual image of the code and the oscilloscope views, drag the Focus Calibration window up and click the **zoom image**  icon repositioning it on the code.

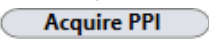
While in run mode, manually adjust the focus until the bars relative to the code in the oscilloscope demonstrate their maximum length (focus).

You can also see the visual focus on the code view.

Figure 65. Code View and Oscilloscope View Zoomed In



When focused, click  **Pause** to stop image acquisition.

15. Click **Acquire PPI**  **Acquire PPI** to automatically set the Image Density so that the ABR functions correctly and to the fullest extent of its capabilities.

This procedure is necessary to enable transmitting accurate barcode size estimates for barcodes at the same reading distance as the test card.



Note: At this point it is good practice to save the configuration from temporary memory to permanent memory, giving it a specific name.

16. Place an application-specific code in front of the reader and only click **Image Auto-Setup** to register any changes in lighting or code surface contrast.

Do not repeat Focus Calibration or PPI.

17. Click the Data Matrix ECC 200 symbology under the Image Settings branch (enabled by default).

If this symbology is among those in your application it will be shown in the image display with its code symbology name and a small green box around it indicating it is decoded.

Figure 66. Decoded Image



Note: The large green box for each symbol indicates the code localization area which by default is equal to the maximum FOV. Resize and move the box by dragging its borders with the mouse. The code must be found within this area in order to be decoded.

18. Add your application-specific codes to the Code Settings by selecting them from the icons over the Configuration Parameters tree area.

19. If the Data Matrix symbology is not used, delete it from the Code Settings with the icon.

20. If you don't know the code type, use the Code Autolearn feature by clicking on the icon¹⁶. See the Barcode Manager Instruction Manual for details.

21. For each code symbology set the relative parameters according to your application.

Continue the configuration using [Reading Phase](#) on p. 52.

6.4 Reading Phase

1. Click **Reading Phase**.

2. Select your application-specific Operating Mode from the icons over the Configuration Parameters tree area:





- Continuous
- One Shot
- Phase Mode

¹⁶ The Code Autolearn procedure does not recognize the following symbologies: Pharmacode, MSI, Standard 2 of 5, Matrix 2 of 5.

Continuous Mode and **Acquisition Trigger** are shown by default.

- Configure the relative **Operating Mode** parameters from the **Reading Phase** Control panel. Different groups appear in the panel depending on the selected icons over the **Configuration Parameters** tree area.

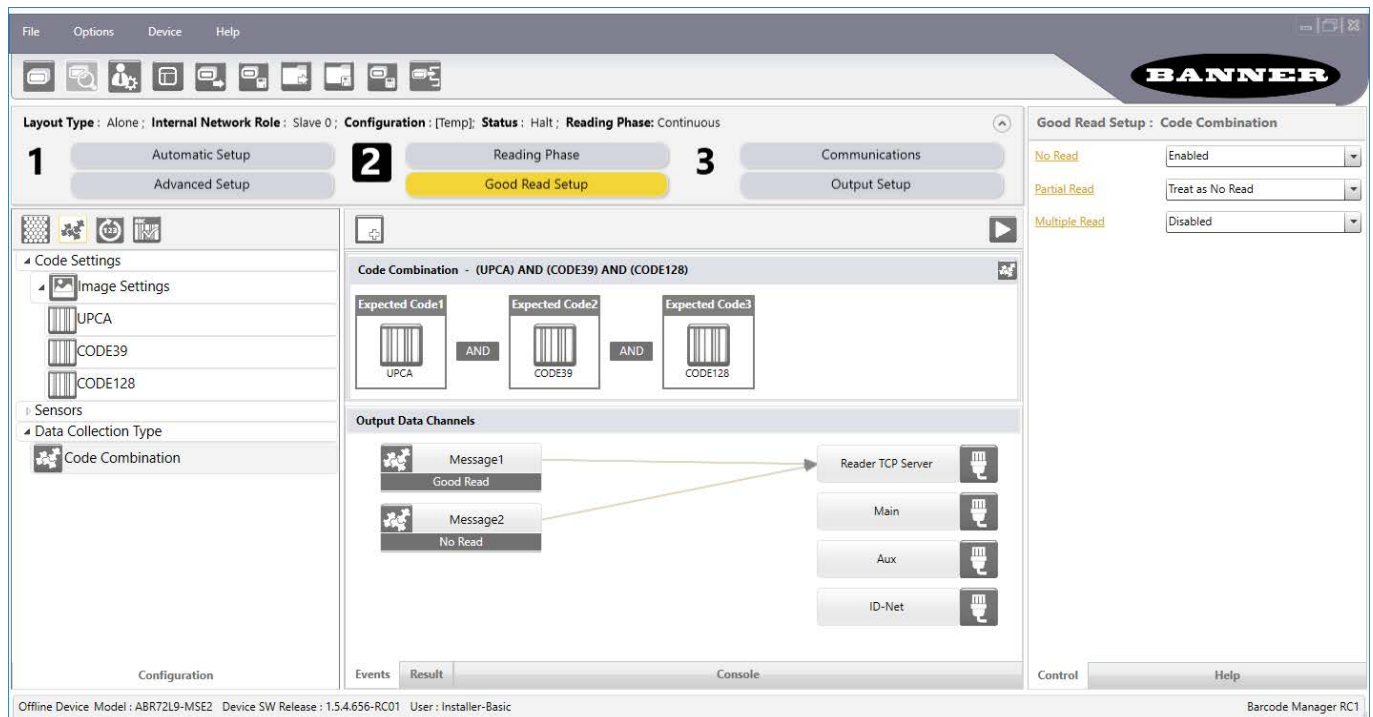
6.5 Good Read Setup

- Click **Good Read Setup**.
- Select your specific data collection type from the icons over the Configuration Parameters tree area:
 -  Code Collection
 -  Code Combination
 -  Code Presentation
 -  Match Code

Not all data collection types are available for all Operating Modes. Incompatible data collection types are shown in gray and cannot be selected.

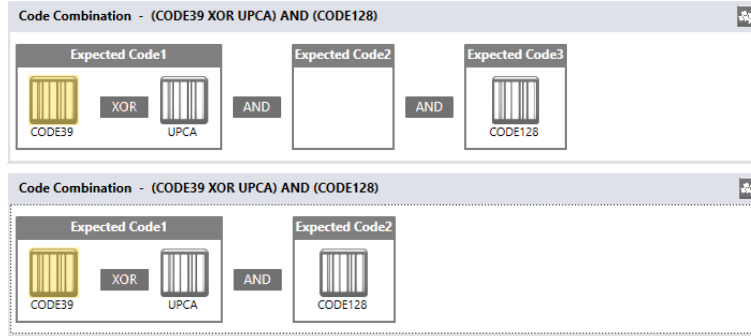
The following example shows **Code Combination**. By default, the Expected Codes (when more than one code type is selected), are in logical AND, which means that all codes are required to be decoded to produce a Good Read condition.

Figure 67. Good Read Setup: Code Combination



- If a Good Read condition should be produced when any single code is decoded, independent from the others, combine them in logical XOR.
 - Drag the code icon(s) from their relative Expected Code box into the Expected Code box of the XOR combination you wish to create.
 - Delete the empty box by selecting it with the mouse (highlighted) and pressing **delete** on your keyboard.

Figure 68. Code Combination




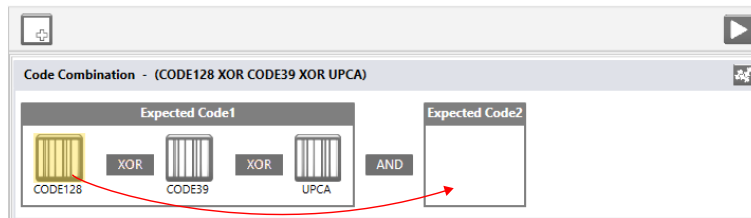
- c) To create a logical AND condition from a logical XOR, create a new Expected Code box using the  icon.
- d) Drag the desired code icon from one box to the other.

Figure 69. New Expected Code

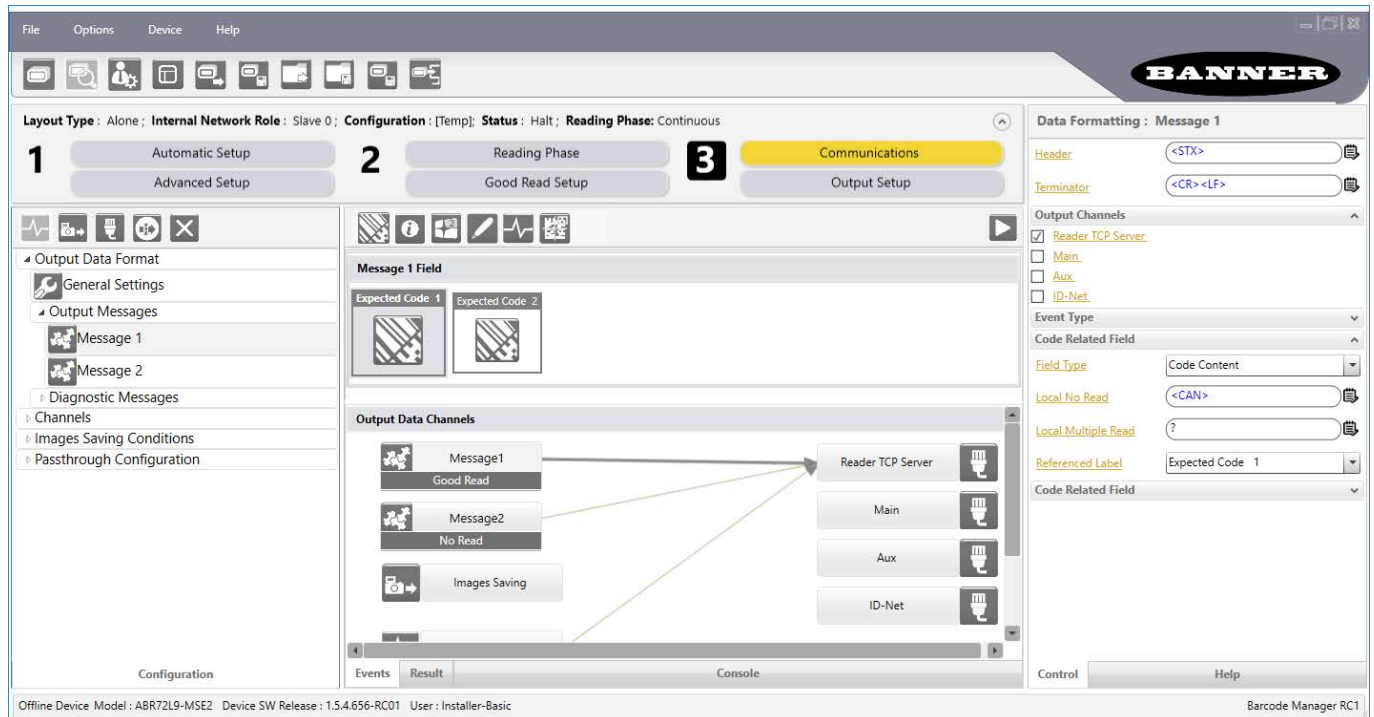


6.6 Communications

For details, see the Barcode Manager Instruction Manual, available at www.bannerengineering.com.

1. Click **Communications**.
2. Configure your application-specific Output Data Message(s) from the Configuration Parameters tree area: Message 1, Message 2, etc.

Figure 70. Communications



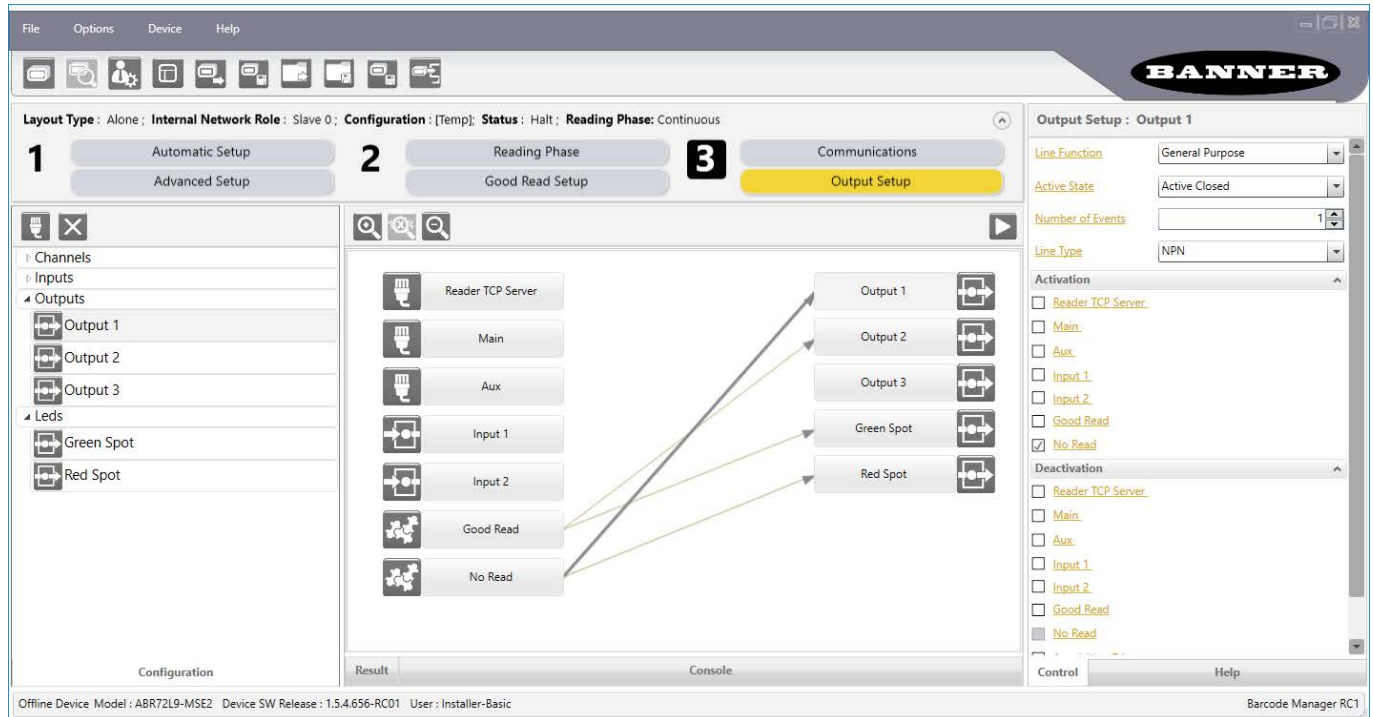
3. Add fields to the output message by clicking on the icons above the Message Field area. The fields are appended to the message.

4. Drag the fields to position them between other fields in the message so that the output message is ordered according to your application requirements.
Each field has its own relative configuration parameters in the Control panel.

6.7 Output Setup

1. Configure your application-specific Digital Output(s) and Green/Red Spots (if used) from the Configuration Parameters tree area: Output 1, Output 2, etc.

Figure 71. Output Setup



2. Save the configuration from temporary memory to permanent memory, overwriting the previously saved configuration.

6.8 Fine-Tuning Examples

The following examples show some of the typical conditions occurring during the installation and how they can be tuned manually.

6.8.1 Under-Exposure

To correct an under-exposure result it is recommended to change the following parameters in their order of appearance:

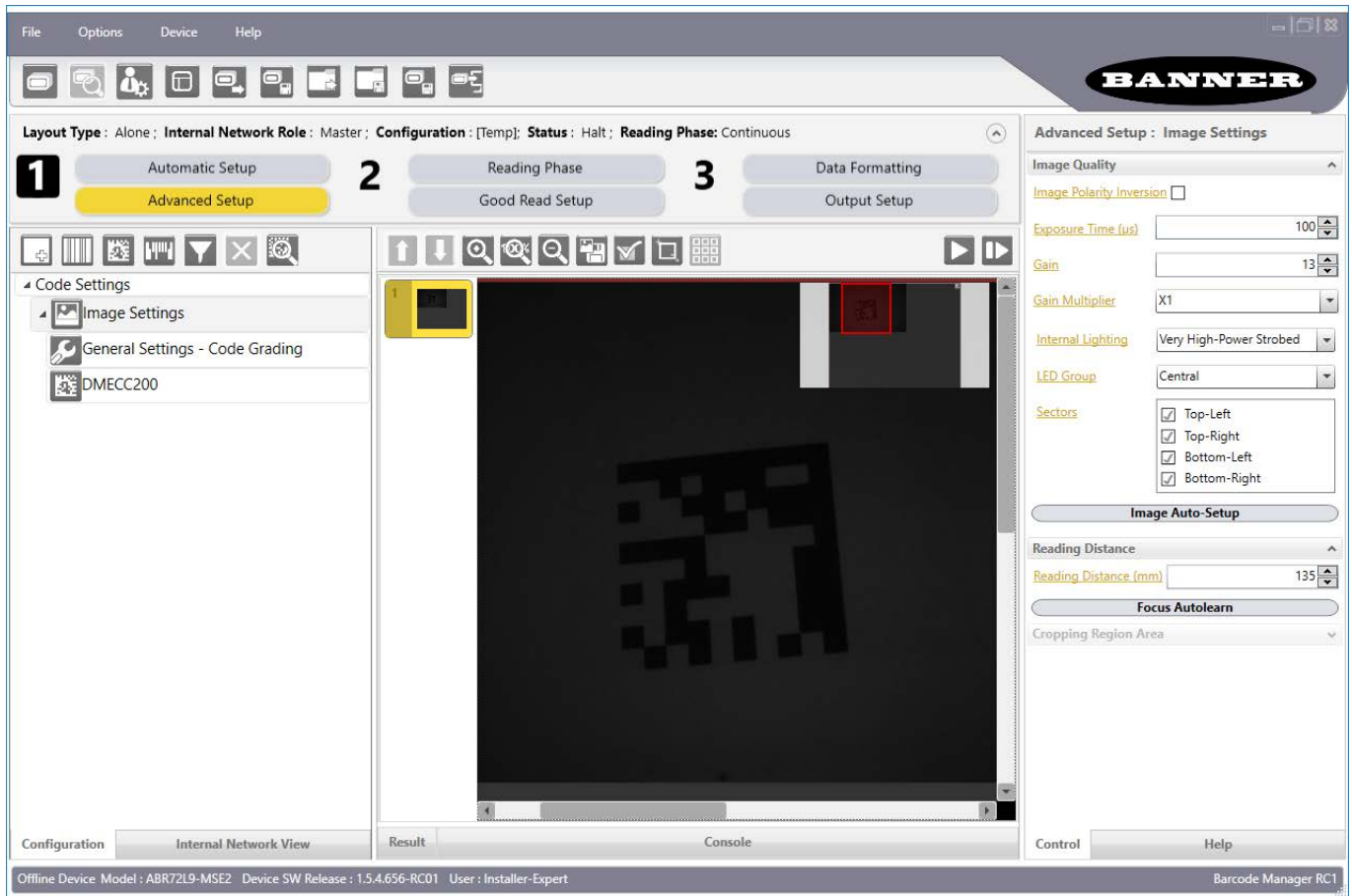
1. Increase the Exposure Time.
2. Increase the Gain.



Note: In general, a longer exposure time corresponds to a lighter image but is susceptible to blurring due to code movement. Exposure time is also limited by the Internal Lighting mode parameter. Longer exposure times can be set if the power strobe level is lowered.

High gain settings may produce a grainy image that may affect the decoding process.

Figure 72. Example Under Exposure: Too Dark

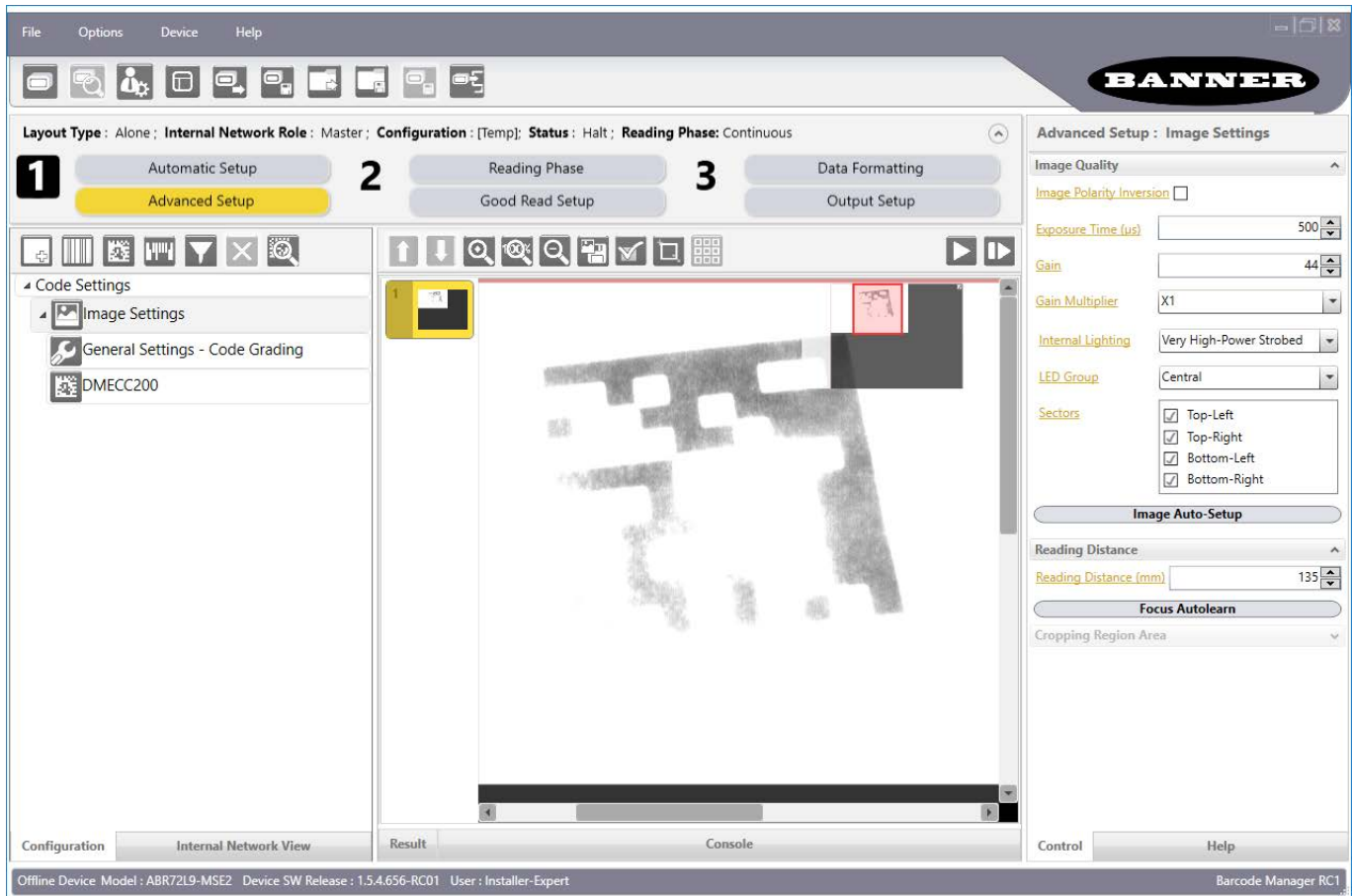


6.8.2 Over-Exposure

To correct an over-exposure result, change the following parameters in order:

1. Decrease the Gain.
2. Decrease the Exposure Time.

Figure 73. Example Over Exposure: Too Light



6.8.3 Code Moving Out of the FOV

To correct code moving out of the FOV and have the code completely visible in FOV, follow one or both of the following options:

- Reposition the reader
- Use the Delay on Trigger and set the Time or Space values

Figure 74. Example of Code out of the FOV

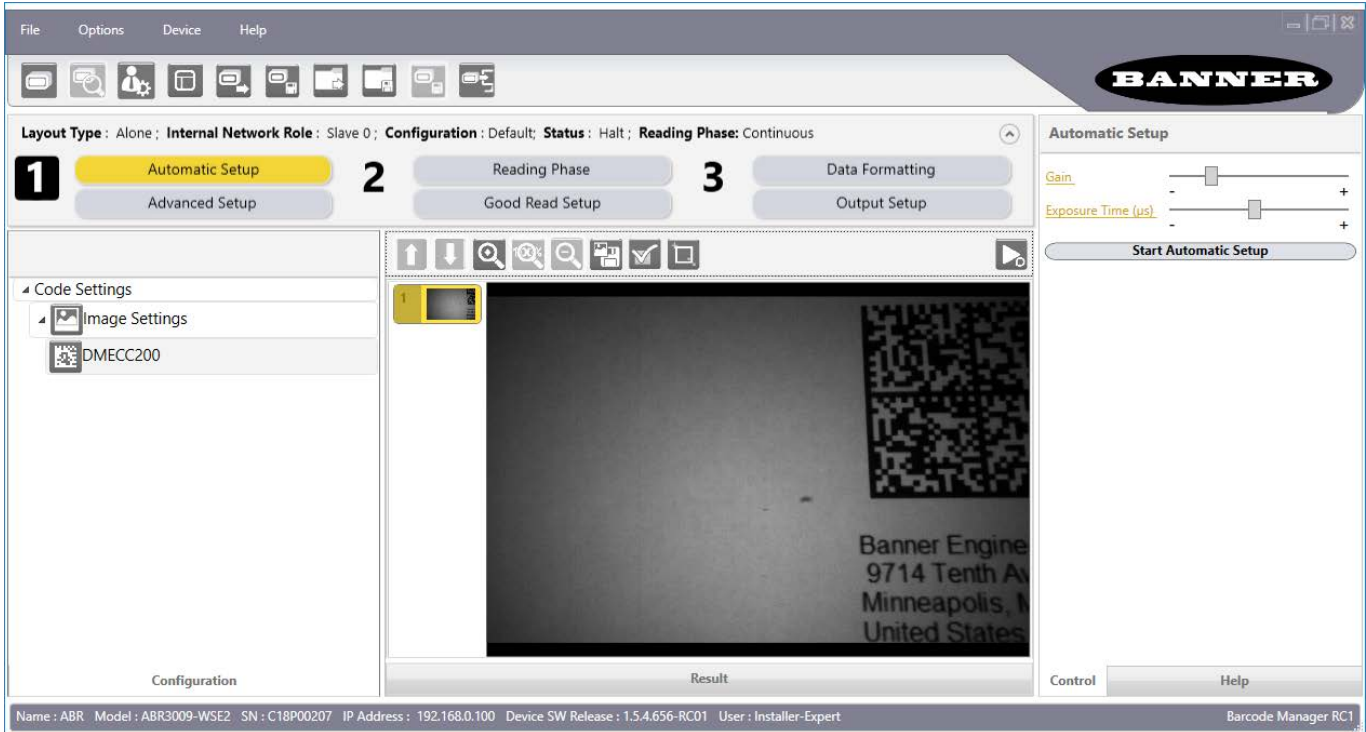
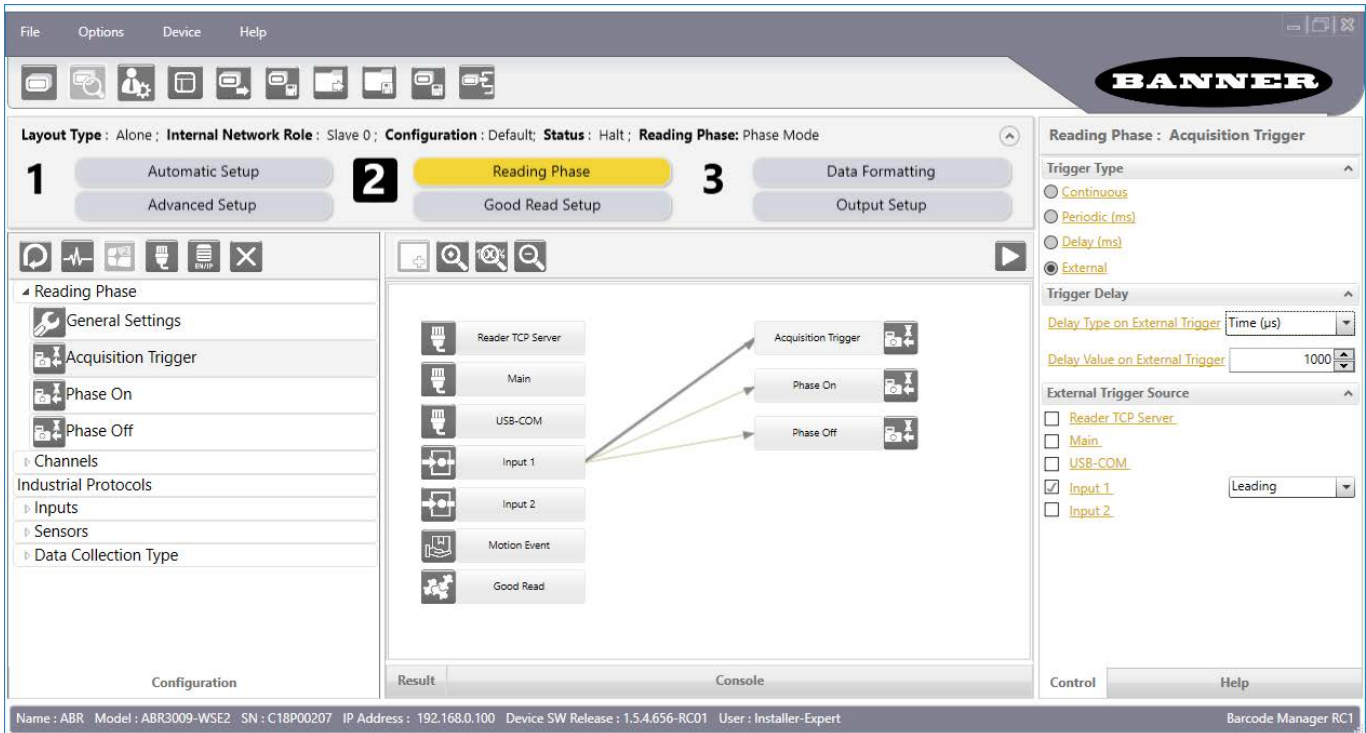


Figure 75. Add Delay on Trigger to Correct Out of FOV



6.8.4 DPM and Difficult 2D Code Reading

For Data Matrix family codes the Decoding Complexity parameter is available when Processing Mode is set to Standard and selects the decoding algorithm based on the printing/marketing technique used to create the symbol and on the overall printing/marketing quality.

The possible selections progress from Low to Very High, where Low can improve decoding time for good print/mark quality and/or relatively normal size codes. This is the default setting. Very High can improve the decode rate for low print/mark quality and/or small size codes. This algorithm is much more aggressive but in general it may have longer decoding times

than the lower complexity algorithms. To minimize decoding time it is better to select the lowest value that still guarantees good decoding.

For QR codes the Decoding Method parameter allows the Dot Peen Decoding algorithm to be selected, which improves the decode rate for low quality Direct Part Mark codes and in general for Direct Part Mark codes with dot peening type module shapes.

7 Advanced Reader Configuration

For further details on advanced product configuration, refer to the Barcode Manager Instruction Manual available in the Barcode Manager Help menu.

7.1 Host Mode Programming

The reader can also be remotely configured from a host system using the Host Mode programming command language. See the Host Mode Programming information in the Barcode Manager Software Instruction Manual, available at www.bannerengineering.com.

8 Industrial Ethernet Overview

The ABR reader can be monitored and controlled using Industrial Ethernet protocols (EtherNet/IP, Modbus/TCP, or SLMP). On the monitoring side, the ABR makes the barcode data output string configured on the Communications page available to a PLC or HMI along with eight user-defined output bits. These output bits can be configured to report the current status of the ABR, including Good Read, No Read, etc. or to report the status of an input bit.

Control of the ABR using Industrial Ethernet is possible using eight user-defined input bits. These can be configured as Reading Phase On, Reading Phase Off, Acquisition Trigger, or they can control an output bit.

Input command strings cannot be sent to the ABR using Industrial Ethernet, but trigger and Host Mode Programming commands can be sent to the TCP server channel by a socket connection.

8.1 Industrial Ethernet Setup in Barcode Manager

8.1.1 Set the Industrial Ethernet Protocol (EtherNet/IP, Modbus/TCP, SLMP)




The Industrial Ethernet communication channel is disabled by default.

To enable this channel, use the following instructions.

1. From the **Reading Phase**, **Communications**, or **Output Setup** pages, click  **Add New Industrial Protocol**.



Note: This option is available only for **Installer-Expert** users.

2. Select one of the choices:
 - EtherNet/IP
 - Modbus/TCP Client
 - Modbus/TCP Server
 - SLMP
3. After changing the settings, click  **Play**,  **Monitor**, or  **Getting Started** to activate Industrial Communications with the new settings.

8.1.2 Industrial Ethernet Reading Phase Control

The Industrial Ethernet host controller can control the reading phase by assigning individual communication bits to reading phase parameters. These bits are received on the Industrial Ethernet channel as Input Bits.

To control the reading phase start and end using Industrial Protocol Input Bits, use the following instructions:


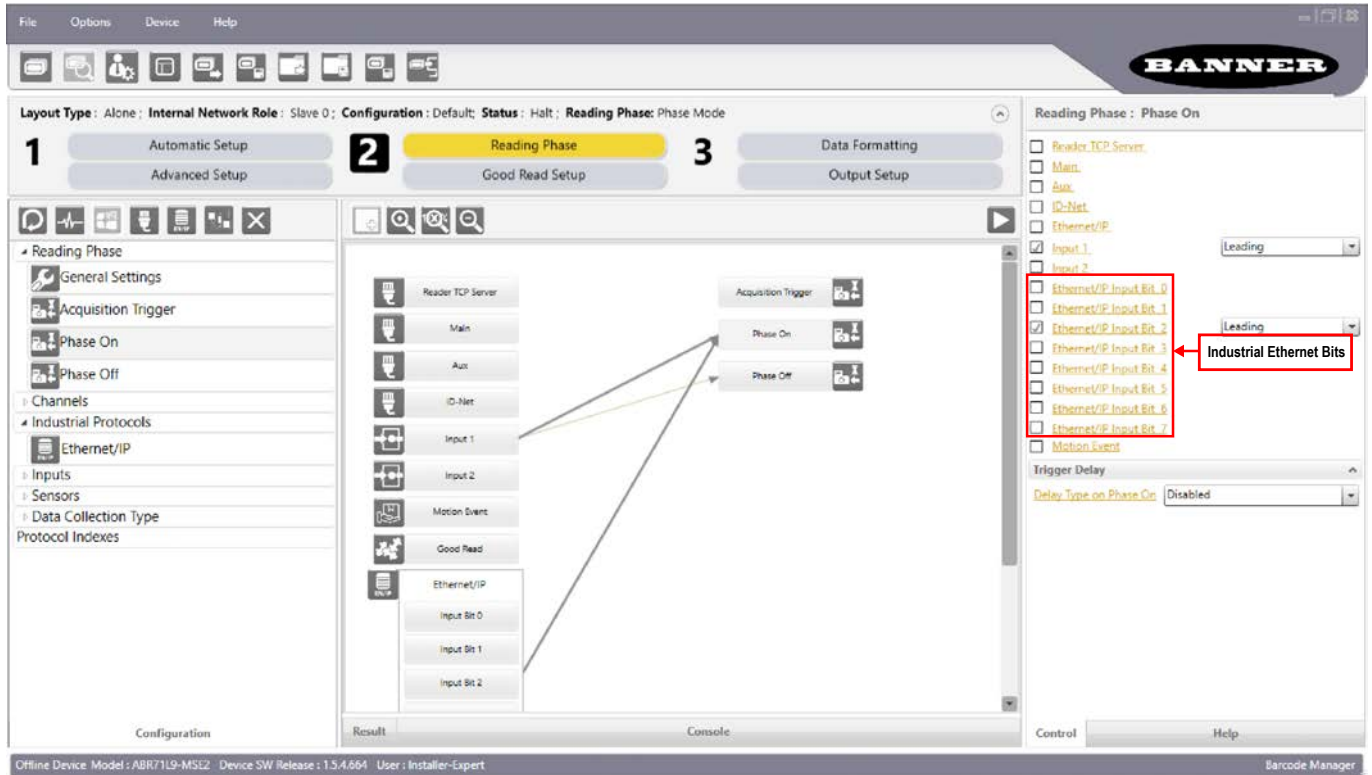
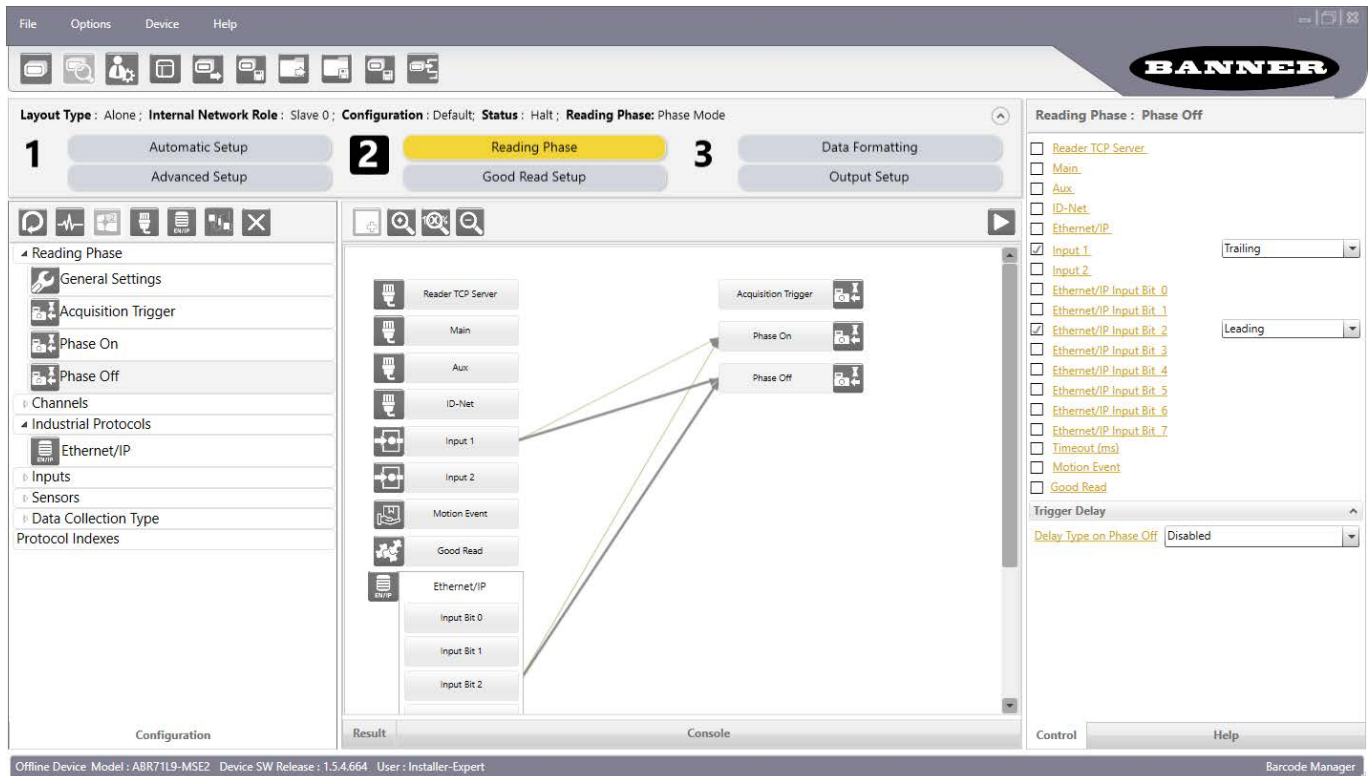
1. Go to **Reading Phase** >  **Phase Mode** > **Phase On** and select an input bit from the Industrial Protocol Input Bit list. In this example, select Bit 2.

Figure 76. Industrial Ethernet Input Bits Configured for Phase On Control



2. Click **Phase Off**, and select the same bit used in step 1 from the Industrial Protocol Input Bit list.
3. Change selected bit polarity from **Leading to Trailing**.
The reading phase will start when the input bit goes high, and end when the input bit goes low.

Figure 77. Industrial Ethernet Input Bits Configured for Phase Off Control



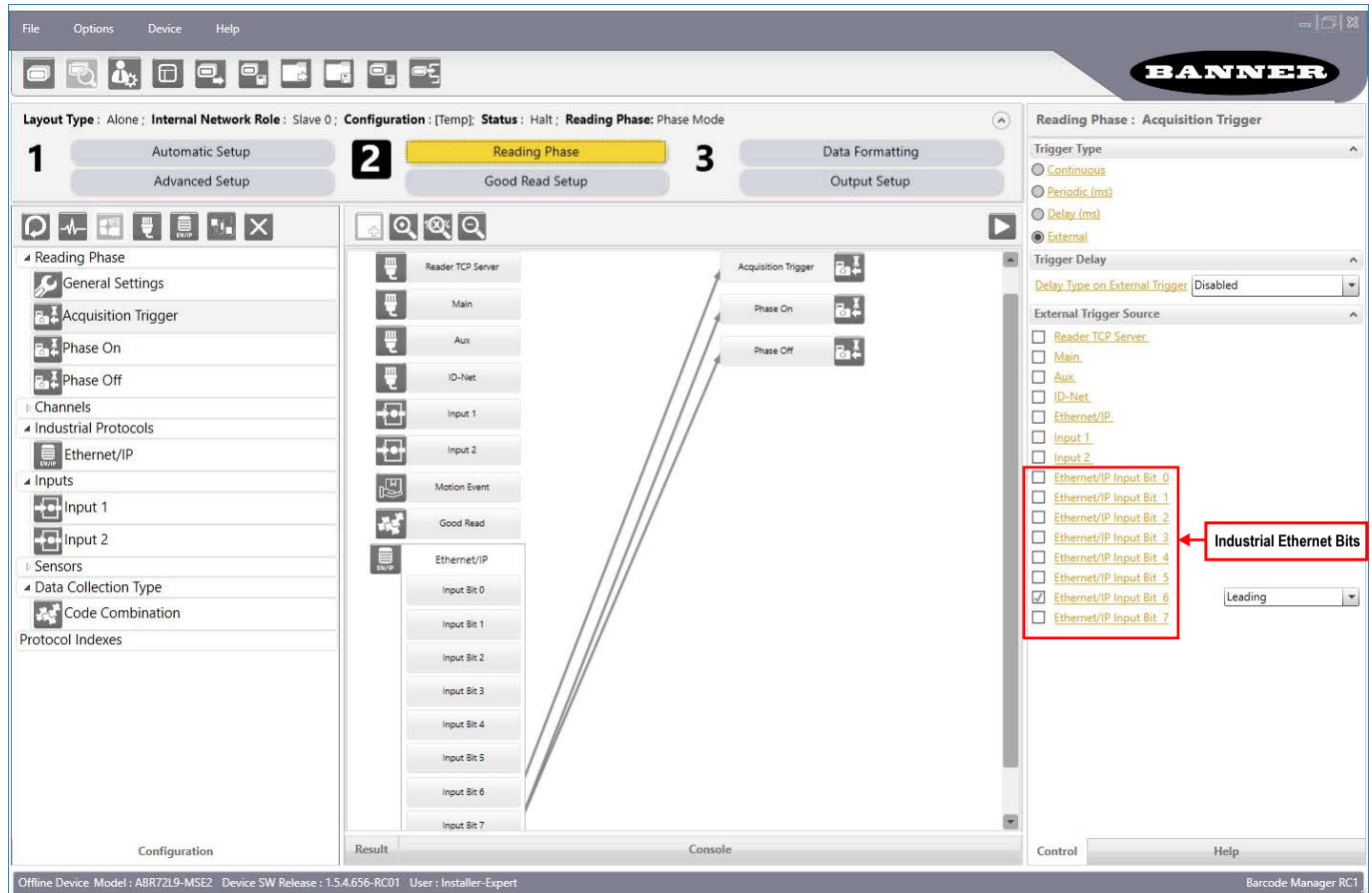
8.1.3 Industrial Ethernet Reading Phase Acquisition Control

To acquire individual images using an Industrial Protocol Input Bit, use the following instructions:

1. Go to **Reading Phase** > **Phase Mode** > **Acquisition Trigger** and select **Trigger Type** as **External**.
The **External Trigger Source** list displays.
2. Select an Industrial Protocol Input Bit.
In this example, select Bit 6.

Because the selected bit polarity is set to **Leading**, the ABR will take an image each time the input bit goes high.

Figure 78. Industrial Ethernet Strings and Bits

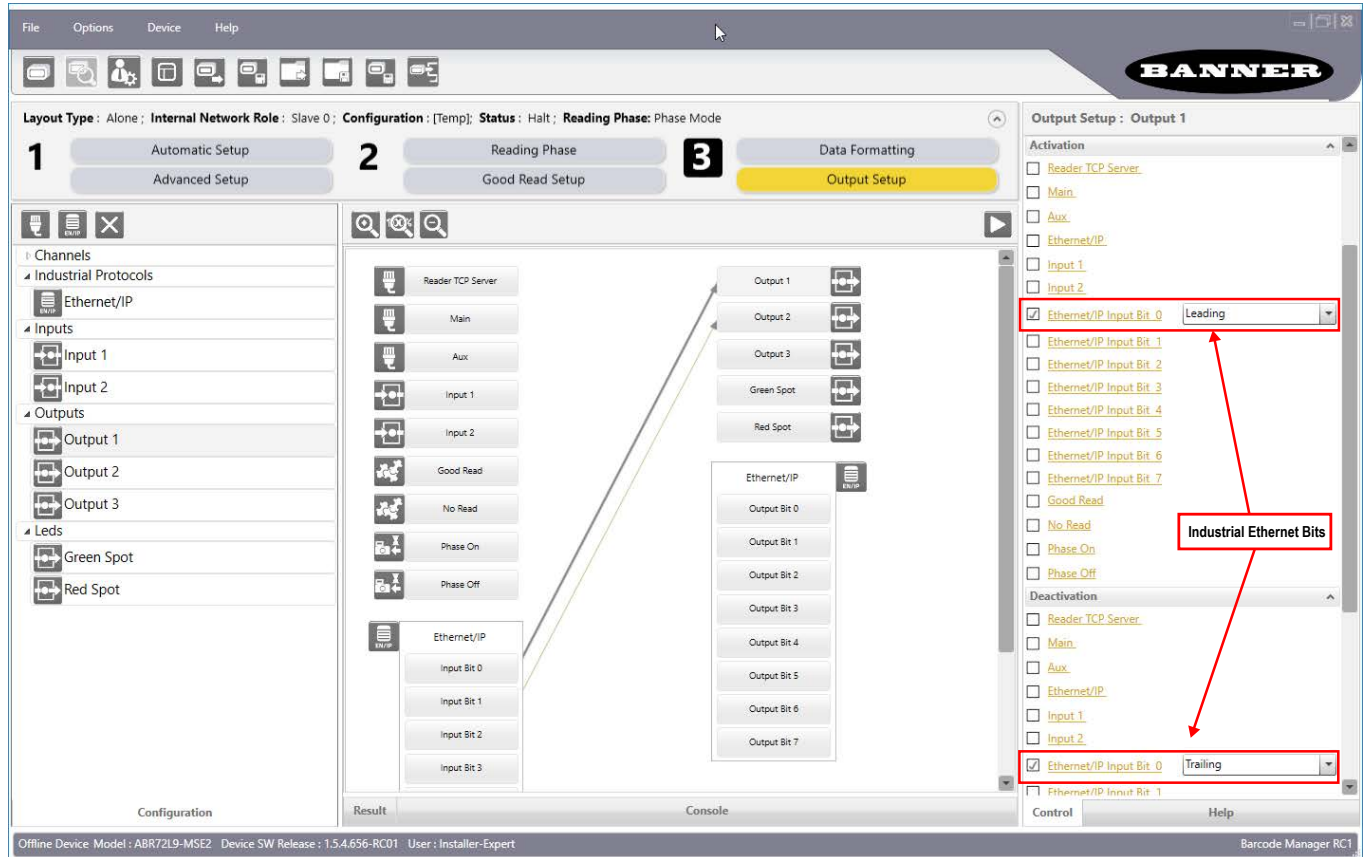


8.1.4 Industrial Ethernet Digital Output Control

The Industrial Ethernet host controller can also drive the ABR reader's physical discrete outputs by assigning individual communication bits to the Digital Output Activation and Deactivation parameters. These bits are received by the ABR as Input Bits.

1. Go to **Output Setup** > **Output**.
2. Under **Activation**, select an input bit, leaving the polarity setting as **Leading**.
In this example, select **Input Bit 0**.
3. Under **Deactivation**, select the same bit and set it to **Trailing**.
When the host turns on the ABR Input Bit, the ABR turns on its physical discrete Output 1.

Figure 79. Industrial Ethernet Strings and Bits

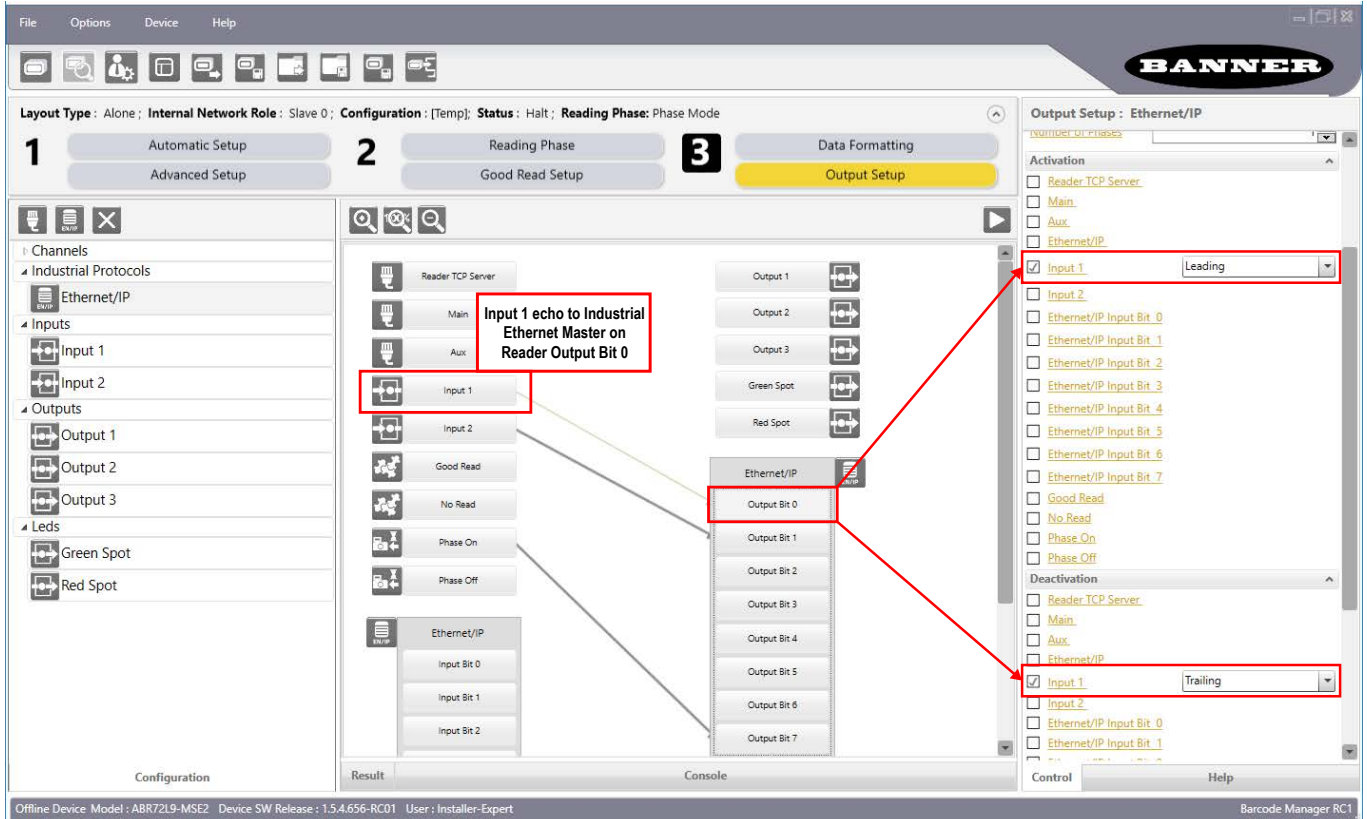


8.1.5 Digital Input Echo to Industrial Ethernet

The Industrial Ethernet host controller can receive echoes of the Reading Phase and discrete digital Input signals from the ABR as Output bits.

1. Go to **Output Setup** and select an Industrial Protocol Output Bit.
This example uses Output Bit 0.
2. Under Activation, select the discrete digital input to echo, leaving the bit polarity as **Leading**.
3. Under Deactivation, select the same input and set the polarity to **Trailing**.
When physical Input 1 turns on, the Industrial Ethernet host controller will see the ABR Output Bit 0 turn on.

Figure 80. Digital Input Echo to Industrial Ethernet



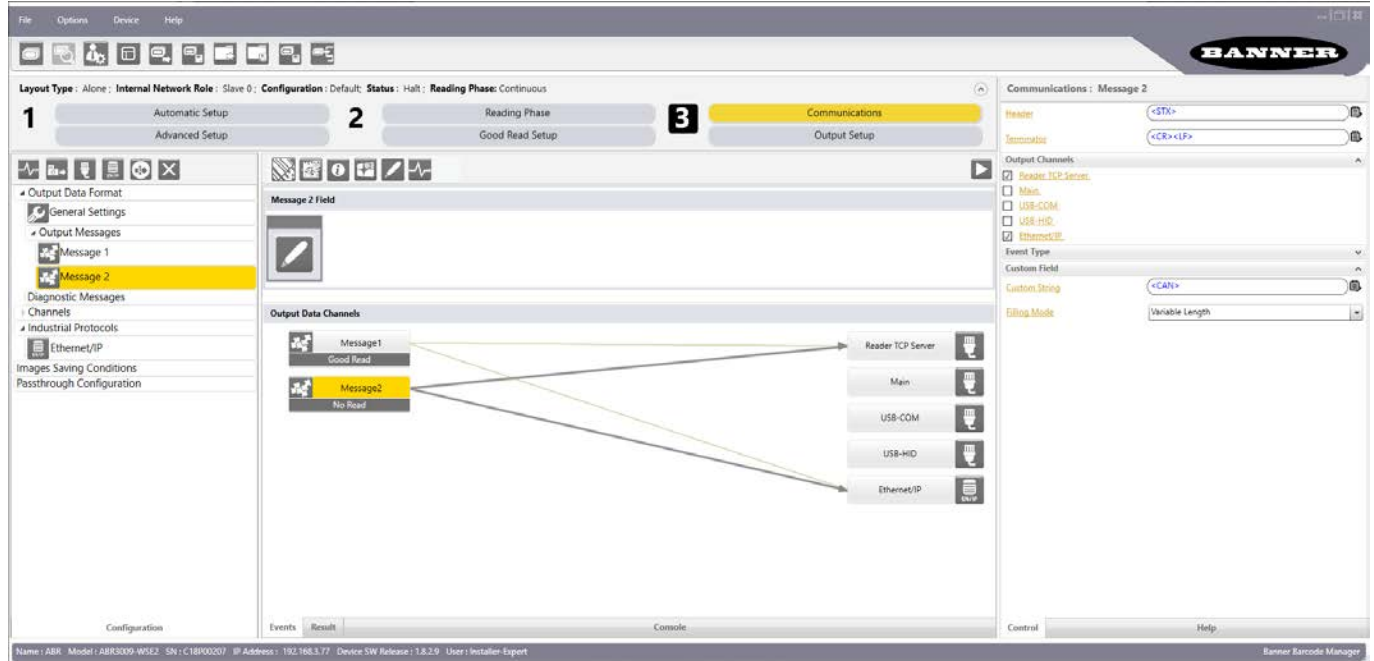
8.1.6 Transmitting Output Data Messages Using Industrial Ethernet

To send the result output data from the ABR to the Industrial Ethernet host controller, use the following steps:

1. Go to **Communications**.
2. Click on the Message you wish to send.
3. Click on the relevant Industrial Protocol.

In this example, **Message 2** has been linked to the EtherNet/IP Industrial Protocol. The data from Message 2 will be sent, as an ASCII string, to the ABR Industrial Protocol output data registers. Arrows should be drawn automatically from the messages to the Industrial Ethernet channel in the diagram in the center of the screen.

Figure 81. Communications



8.2 EtherNet/IP

If you are using a PLC programmed by Rockwell Studio 5000 Logix Designer software version 20 or later, such as the ControlLogix or CompactLogix series, you should be able to skip to [ABR Series EDS File Installation in Studio 5000 Logix Designer Software](#) on p. 69 and configure your PLC using the EDS and AOI files. The AOI is recommended because when sending messages over EtherNet/IP, the ABR will send one message, and then wait to send any further data until the PLC sends back a handshake value. The AOI performs this handshaking automatically. Users of other controllers may have more need of [ABR Assembly Object Descriptions](#) on p. 66 and [Configuring the ABR for Ethernet/IP in Barcode Manager](#) on p. 69.

8.2.1 ABR Assembly Object Descriptions

The ABR reader is controlled via EtherNet /IP using assembly objects. From the point of view of a PLC, there is one input assembly and one output assembly

The Originator (client) of the EtherNet /IP connection is the PLC. The Target (AKA server) of the EtherNet /IP connection is the ABR reader. The direction of communication can be described as T > O or O > T (sometimes also shown as T2O or O2T). The following tables list the data contained in all of the ABR assembly instances.

Inputs to the Sensor (Outputs from the PLC)

PLC Assembly Instance 113 (0x71) - 3 Registers (Sensor Inputs/PLC Outputs) O > T

Data transfer direction: Originator (PLC) to Target (ABR). Assembly instance 113 is the data used to control the flow of result message strings from the ABR and pass 8 discrete input bits for control options such as triggering image acquisitions.

WORD#	WORD NAME	DATA TYPE
0	Last Item Sequence Number	8-bit integer
1	Output Bits	8-bit integer
2	Last Fragment Sequence Number	8-bit integer

Last Item Sequence Number

The Last Item Sequence Number is written with the Item Sequence Number by the Originator (PLC) to acknowledge the receipt of the Item Data. If fragmentation is used, this value is not written until the complete message is received.

Output Bits

The Output Bits attribute is a bitmap used to control the state of the eight discrete outputs to the ABR reader.

Last Fragment Sequence Number

The Last Fragment Sequence Number is written with the Fragment Sequence Number by the EtherNet /IP Originator (PLC) to acknowledge the receipt of an individual fragment. If fragmentation is not used, this value does not need to be written.

Outputs from the Sensor (Inputs to the PLC)

PLC Assembly Instance 101 (0x65) - 138 Registers (Sensor Outputs/PLC Inputs) T > 0

Data transfer direction: Target (ABR) to Originator (PLC). Assembly instance 101 is the data sent back to the PLC to give the result of the last reading attempt, and the result message string if any.

WORD #	WORD NAME	DATA TYPE
0	Item Sequence Number	8-bit integer
1-2	Item Status	16-bit integer
3-4	Item Data Size	16-bit integer
5	Input Bits	8-bit integer
6	Failure Code	8-bit integer
7	Fragment Sequence Number	8-bit integer
8-9	Fragment Data Size	16-bit integer
10-137	Fragment Data	128 character string

Item Sequence Number

The Item Sequence Number is incremented by one on every new Item Data production. The Item Sequence Number is set to zero at power up. Once an Item Data packet is ready to transmit, the Item Sequence Number is set to one. This number does not increment again until the Originator (PLC) reports that it received the item by putting the matching Item Sequence Number into its Last Item Sequence Number register.

Item Status

The Item Status Code is the status of the last reading attempt and is always updated live regardless of whether the PLC has finished receiving all the fragments of the previous message. The following table shows the status codes and their meanings.

Item Status Code	Item Status Name
0x0000	Good Read
0x0001	Complete, No Read
0x0002	Partial Read
0x0003	Multiple Read
0x0004	Wrong Read

Item Data Size

The Item Data Size is the total size of the Item Data. If the Item Data Size is greater than 128 characters, fragmentation is used (see the fragmentation example in [Example of Message Transmissions in Action](#) on p. 68).

Input Bits

The Input Bits attribute is a bitmap used to read the state of the 8 discrete inputs from the ABR reader. These Input Bits are shown as Output Bits in Barcode Manager, and can be configured on the Output Setup page.

Failure Code

The Failure Code is set when an error occurs with the reader. The following is a table of Failure Codes:

Failure Code	Name
0x01	Input Failure
0x02	Communications Failure
0x04	Reader Failure
0x08	Software Error
0x10	Remote Failure

Fragment Sequence Number

The Fragment Sequence Number is set to 1 on the first fragment of the latest Item Data transmission, when the Item Sequence Number increments up by 1. The Fragment Sequence Number is incremented by 1 on every new fragment. If fragmentation is not used, this value is fixed at 1. This value will only increment when the Last Fragment Sequence Number is set to match the current Fragment Sequence Number, to report that the PLC is ready for the next data. The value is only equal to 0 immediately after a power-up, before the first message is sent.

Fragment Data Size

The Fragment Data Size is the length of the data (in bytes) stored in the Fragment Data attribute. If fragmentation is used, this value equals 128 until the last fragment.

Fragment Data

This attribute stores the Fragment Data, which are the output messages from the ABR. If the Item Data Size is less than 128, this attribute stores the complete Item Data. If the Item Data Size is greater than 128, this attribute stores the individual fragments of data.

Example of Message Transmissions in Action

The following is an example of how a PLC receives two Items, one 100 bytes, and the next one 800 bytes, exactly as is done automatically in the I/O Data Add On Instruction (AOI) available on www.bannerengineering.com. The order is the same whether two reading attempts completed in quick succession before the PLC finished reading the first result, or whether they happened with a long period of time in between.

To ABR from PLC		To PLC from ABR					
Last Item Sequence Number	Last Fragment Sequence Number	Item Sequence Number	Fragment Sequence Number	Item Size	Fragment Size	Fragment Data Buffer	Description
0	0	0	0	0	0	NULL	Power Up
		1	1	100	100	[0-99]	ABR sends fragment 1 of item 1
1	0						PLC acknowledges item 1
		2	1	800	128	[0-127]	ABR sends fragment 1 of item 2
1	1						PLC acknowledges fragment 1
		2	2	800	128	[128-255]	ABR sends fragment 2 of item 2
1	2						PLC acknowledges fragment 2
		2	3	800	128	[256-383]	ABR sends fragment 3 of item 2
1	3						PLC acknowledges fragment 3
		2	4	800	128	[384-511]	ABR sends fragment 4 of item 2
1	4						PLC acknowledges fragment 4
		2	5	800	128	[512-639]	ABR sends fragment 5 of item 2
1	5						PLC acknowledges fragment 5
		2	6	800	128	[640-767]	ABR sends fragment 6 of item 2
1	6						PLC acknowledges fragment 6
		2	7	800	32	[768-799]	ABR sends fragment 7 of item 2

To ABR from PLC		To PLC from ABR					
Last Item Sequence Number	Last Fragment Sequence Number	Item Sequence Number	Fragment Sequence Number	Item Size	Fragment Size	Fragment Data Buffer	Description
2	0						PLC acknowledges item 2

Configuration Assembly Object

The ABR EtherNet/IP implementation does not support an assembly object Configuration instance. However, one is required for the creation of implicit Class 1 connections on a ControlLogix^{® 17} family PLC. Therefore, a configuration instance is defined as instance number 128 (0x80). Its size is zero.

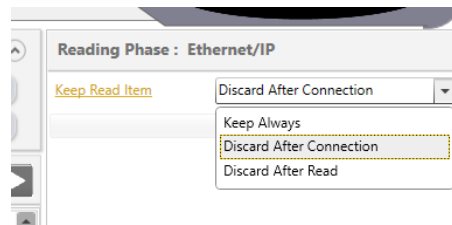
Requested Packet Interval (RPI) Value

The ABR reader can operate with Requested Packet Intervals between 2 and 3200 milliseconds. The default set in the EDS file is 50 milliseconds. Setting this value faster than needed may hurt reading performance. If your message strings are over 128 bytes, it will take multiple packet intervals to transfer the message in 128 byte fragments. At the default 50 milliseconds setting, a 300 byte message string would take 100 milliseconds to 150 milliseconds to transfer completely.

8.2.2 Configuring the ABR for Ethernet/IP in Barcode Manager

After Ethernet/IP is added to a configuration's protocols (see [Industrial Ethernet Setup in Barcode Manager](#) on p. 61) there is an option to configure settings specific to this protocol. Click **Ethernet/IP** in the left side Configuration panel, and select the desired option under **Keep Read Item** in the right side Control panel.

Figure 82. Keep Read Item



Keep Read Item allows managing the last code read and placed in the output buffer towards the EtherNet/IP host, in cases of re-connections to the network. The default setting will likely work for most applications. The options are:

- **Keep Always**—After the last code in the output buffer is read by the EtherNet/IP server manager (host), it remains in the output buffer.
- **Discard After Connection (default setting)**—After the last code in the output buffer is read by the EtherNet/IP server manager (host), it remains in the output buffer until the connection ends, then it is deleted. In this way it will not be re-read by the same host (or any host) in case of a re-connection.
- **Discard After Read**—After the last code in the output buffer is read by the EtherNet/IP server manager (host), it is deleted from the output buffer. In this way it will not be re-read by the same host (or any host) in case of a re-connection.

When there is more than one code in the output buffer, the EtherNet/IP protocol requires that each code read by the host be deleted and replaced by the next code in the output buffer.

8.2.3 ABR Series EDS File Installation in Studio 5000 Logix Designer Software

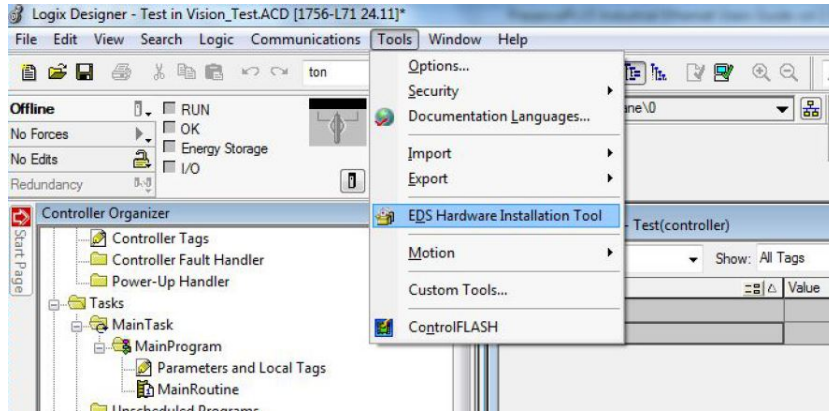
Use the following the steps to quickly and easily establish an implicit Class 1 connection between the ABR and a Rockwell Studio 5000 Logix Designer family PLC.

The screenshots are from an example configuration with a ControlLogix 1756-L71 with a 1756-ENBT/A Ethernet module, using Studio 5000 Logix Designer version 30. Note that [ABR Series Manual Installation in Studio 5000 Logix Designer Software](#) on p. 73 may be used instead.

1. Download `Banner_ABR_1_1_08312018.eds` from www.bannerengineering.com.
2. On the **Tools** menu, click **EDS Hardware Installation Tool**. The **Rockwell Automation's EDS Wizard** dialog displays.

¹⁷ ControlLogix[®] is a trademark of Rockwell Automation, Inc.

Figure 83. Tools—EDS Hardware Installation Tool



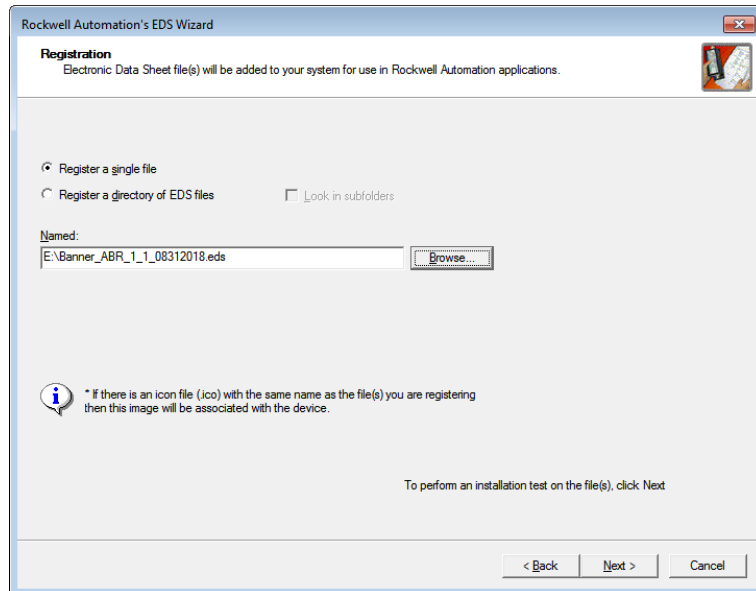
3. Click **Next**.
4. Select **Register an EDS file(s)**.

Figure 84. Rockwell Automation's EDS Wizard—Options



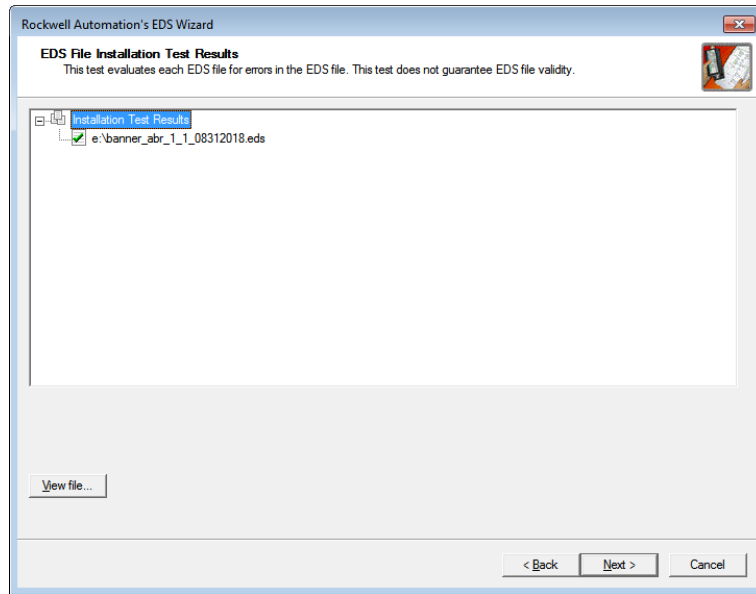
5. Browse to locate the EDS file and click **Next**.

Figure 85. Select File to Register



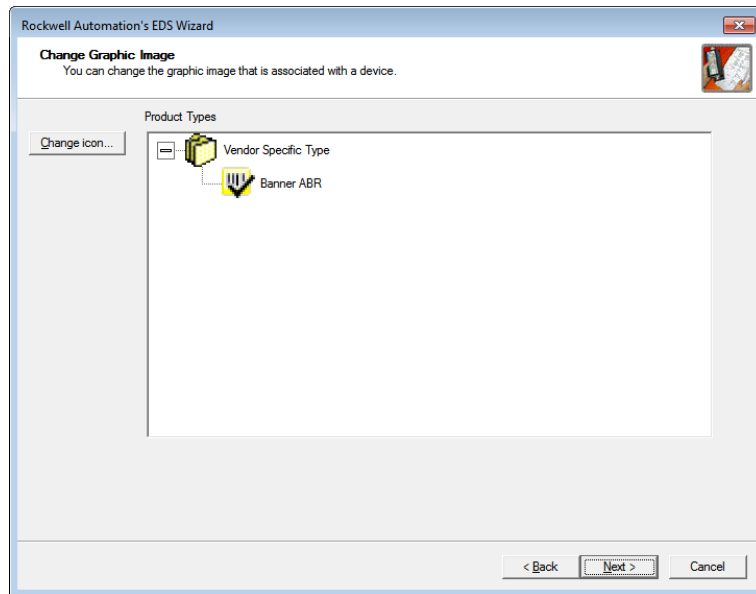
- Click **Next** to register the tested file.

Figure 86. Register the Tested File



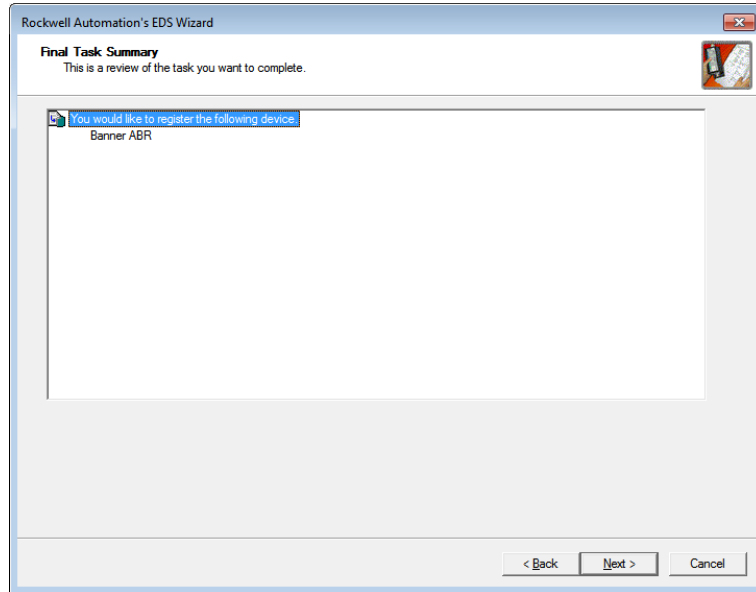
- Click **Next** when you see the icon associated with the EDS file.

Figure 87. Rockwell Automation's EDS Wizard



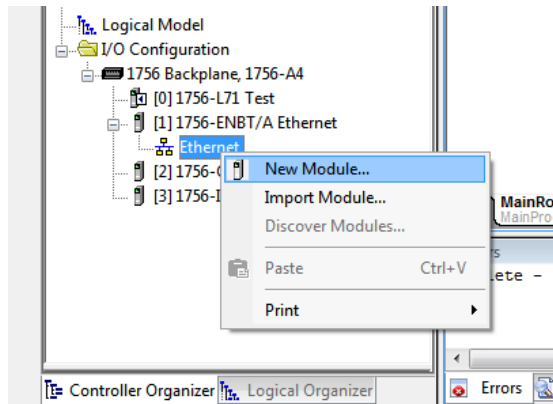
- Click **Next** to register the EDS file.

Figure 88. Register the EDS File



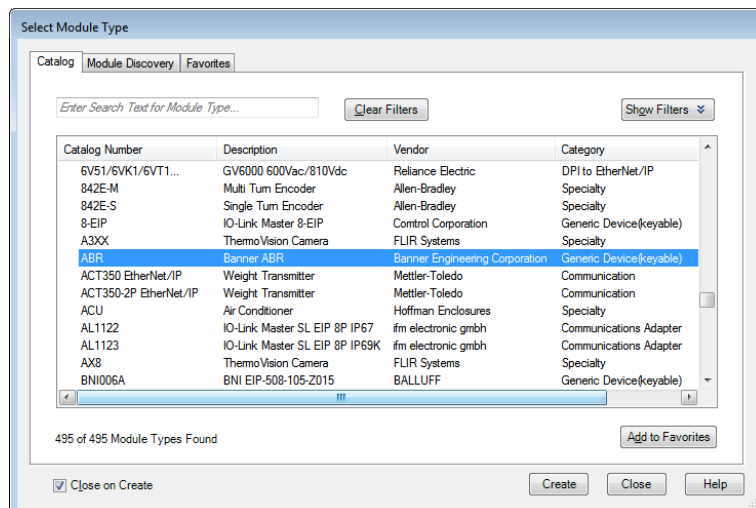
9. Click **Finish** to close the **EDS Wizard** .
10. Right-click on the PLC's Ethernet adapter and select **New Module...**

Figure 89. New Module



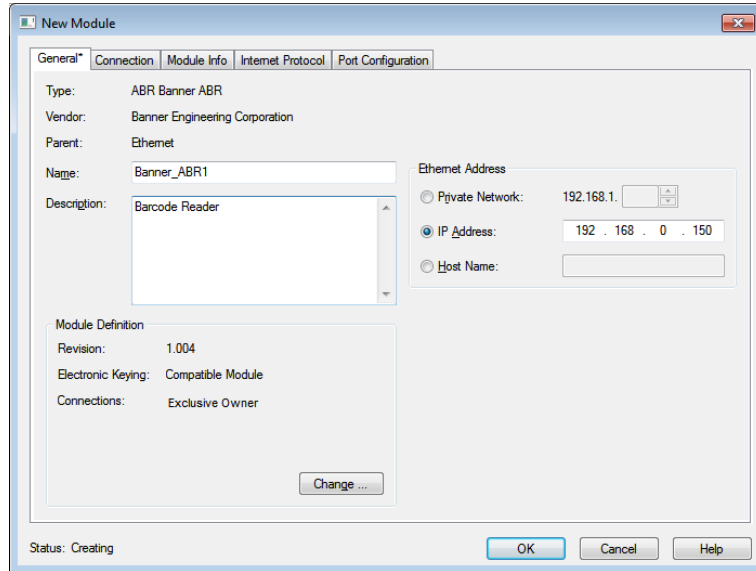
11. Locate the ABR from the catalog and click **Create**.

Figure 90. Select Module Type



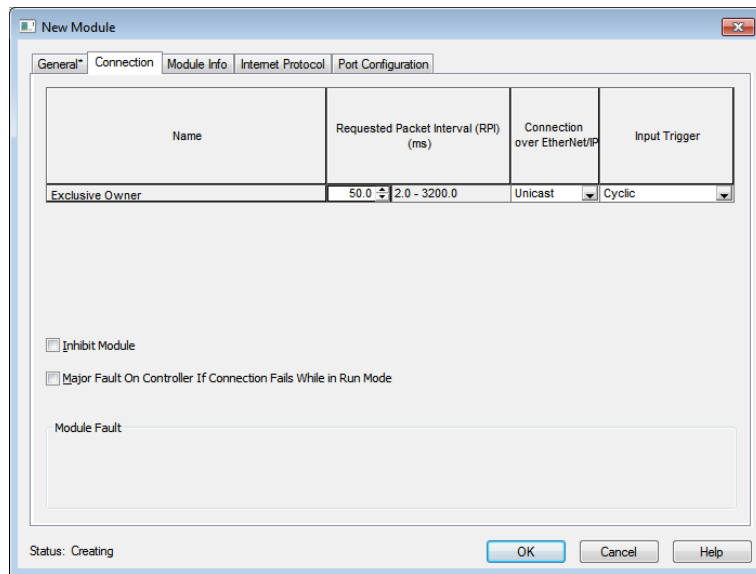
12. Enter a name, description (optional), and IP address for the ABR.

Figure 91. New Module



13. Set the desired **Request Packet Interval (RPI)** on the **Connection** tab.

Figure 92. New Module—Connection Settings

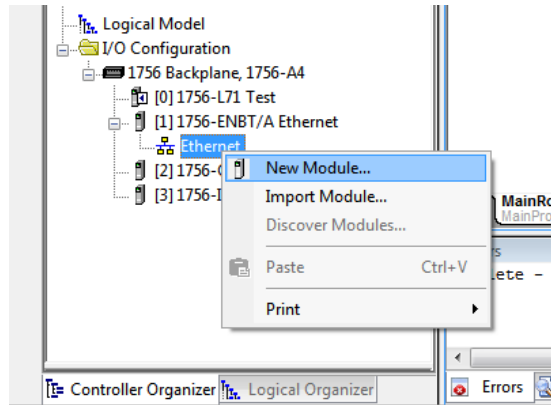


8.2.4 ABR Series Manual Installation in Studio 5000 Logix Designer Software

If the EDS file installation in the previous section is not possible, follow the steps of this section. Otherwise skip this section.

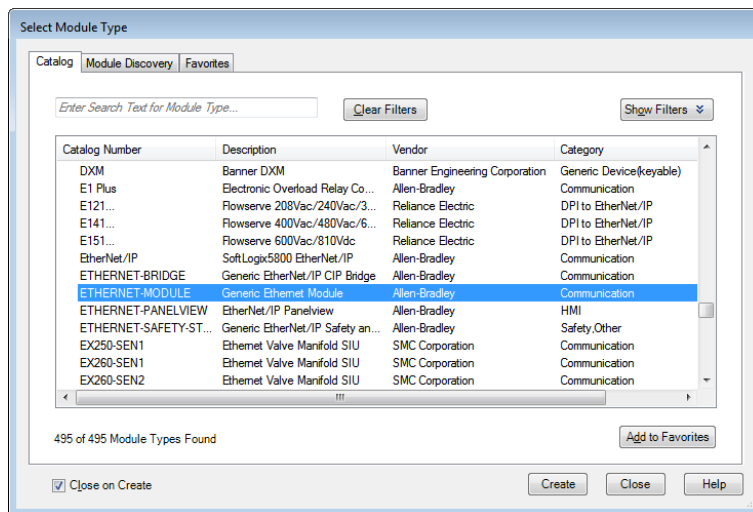
1. Add a generic Ethernet module to the PLC's Ethernet card.
 - a) Click **New Module**.

Figure 93. Add Ethernet Module



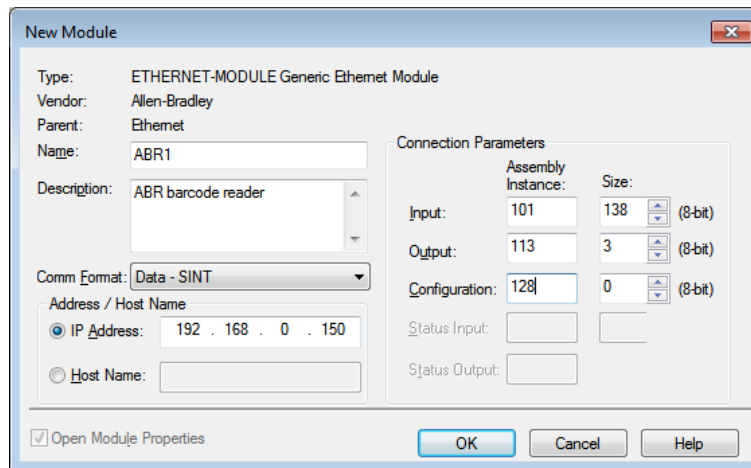
- b) Select **Generic Ethernet Module**.

Figure 94. Select Module Type



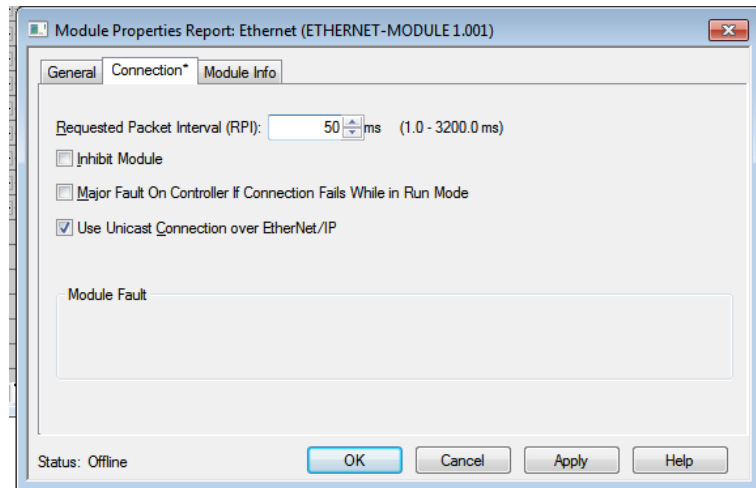
- 2. Configure the Module Properties, including the **Name** and **IP Address** of your choice, and using the **Connection Parameters** and **Comm Format** shown.

Figure 95. Module Properties



- 3. Click **OK**.
- 4. Set the desired **Request Packet Interval (RPI)** value and click **OK**.

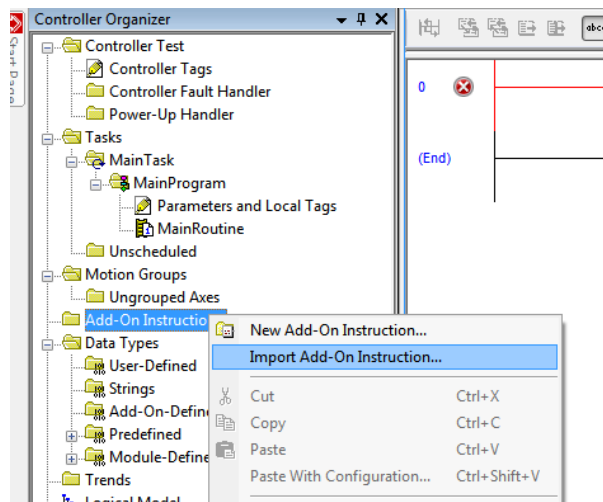
Figure 96. Module Properties Report: Ethernet



8.2.5 ABR Series AOI Installation in Logix Designer Software

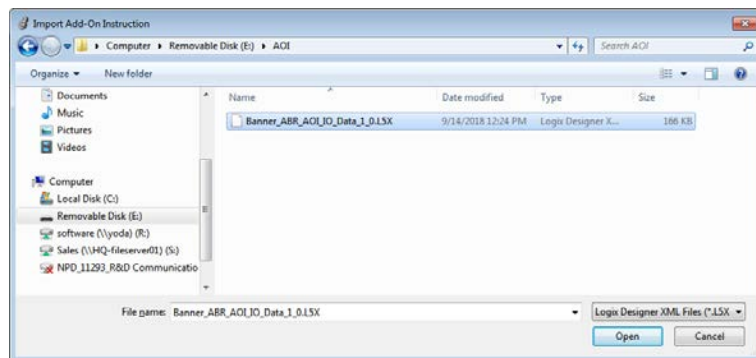
1. Download the Add-On Instruction (AOI) file Banner_ABR_AOI_IO_Data_2_0.L5X from www.bannerengineering.com.
2. In the **Controller Organizer** window, right-click on the **Add-On Instruction** folder and select **Import Add-On Instruction**.

Figure 97. Import Add-On Instruction



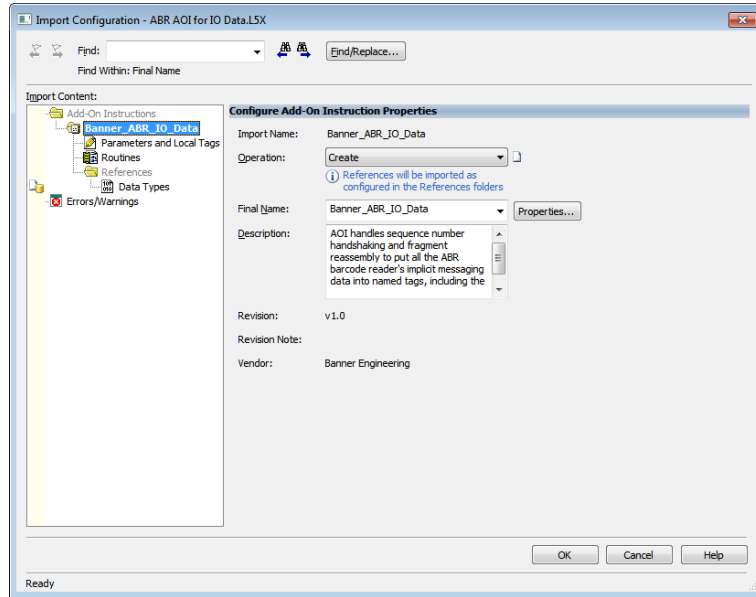
3. Navigate to the correct file location, and select the AOI to be installed.

Figure 98. Select Add-On Instruction



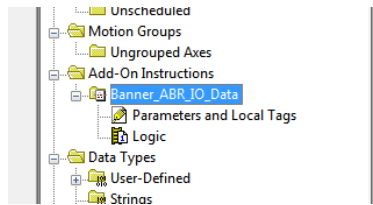
4. Click **Open**.
The **Import Configuration** window opens. The default selection creates all of the necessary items for the AOI.

Figure 99. Import Configuration



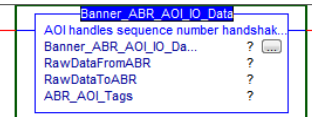
5. Click **OK** to complete the import process.
The AOI is added to the Controller Organizer window and looks similar to the following figure:

Figure 100. AOI Successfully Imported



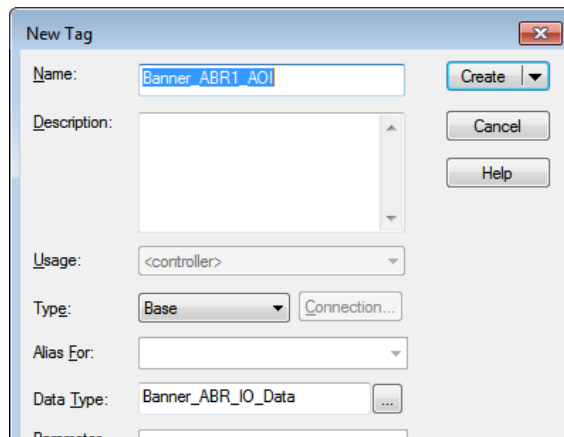
6. Drag the AOI from the Controller Organizer to your ladder logic program to add the Banner_ABR_AOI_IO_Data AOI to the program.

Figure 101. New AOI Added to the Program



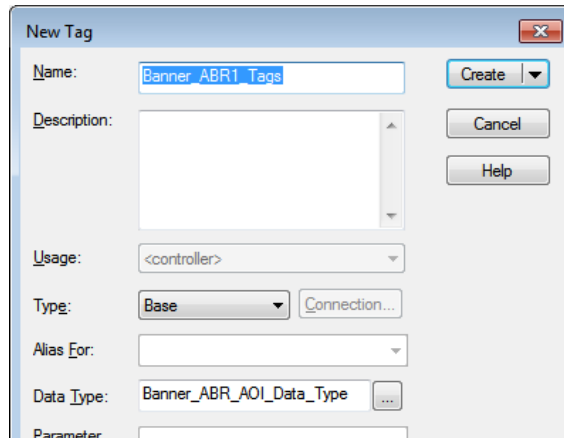
7. For each of the questions marks, create and link a new tag array.
The AOI includes a new type of User Defined Tag (UDT), a custom array of tags meant specifically for this AOI.
 - a) In the AOI, right-click on the question mark on the line labeled "Banner_ABR_IO_Data" and click **New Tag**. In this example, use the name "Banner_ABR1_AOI."

Figure 102. New Tag



- b) Click the question mark on the RawDataFromABR line. A list of tags displays.
- c) Select the appropriate tag. In this example, select Banner_ABR1:I.Data. This tag was created automatically when the new Ethernet Module was named (see [ABR Series EDS File Installation in Studio 5000 Logix Designer Software](#) on p. 69 and [ABR Series Manual Installation in Studio 5000 Logix Designer Software](#) on p. 73).
- d) Click the question mark on the RawDataToABR line.
- e) Select the appropriate tag. In this example, select Banner_ABR1:O.Data.
- f) In the AOI, right-click on the question mark on the line labeled "ABR_AOI_Tags" and click **New Tag**. In this example, use the name "Banner_ABR1_Tags."

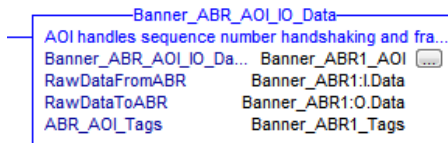
Figure 103. New Tag



The AOI is ready to run.

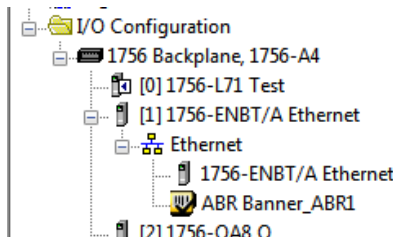
- 8. Download the program to the PLC, run it, and put the PLC into Online mode to view live data.

Figure 104. AOI Rung After All Tags are Assigned



- 9. Verify that the Banner ABR Ethernet Module is connected by making sure that there is not a yellow warning symbol over the module icon in the Controller Organizer. If there is no symbol, the ABR has a live connection to the PLC.

Figure 105. Icon—No Errors



- 10. Go to Controller tags and verify that the **LastItemSeqNum** tag is incrementing every time the reader sends a result message.
- 11. If the tag is not incrementing, and the module showed a good connection in step 10, make sure that the reader is in run mode or monitor mode. If it is, your AOI should be fully functional and receiving all the useful implicit messaging data from the ABR.

Figure 106. AOI Data Tags

Tag Name	Value	Format	Data Type	Description
Banner_ABR1_Tags	{...}	{...}	Banner_ABR_IO_Data_Type	ABR AOI Data:
Banner_ABR1_Tags.InputBitsFromABR	2#0000_0000	Binary	SINT	ABR AOI Data: The 8 bits used to receive
Banner_ABR1_Tags.OutputBitsToABR	2#0000_0000	Binary	SINT	ABR AOI Data: The 8 bits the ABR receives
Banner_ABR1_Tags.ItemStatus	0	Decimal	INT	ABR AOI Data: The current status code
Banner_ABR1_Tags.FailureCode	16#00	Hex	SINT	ABR AOI Data: The current failure code
Banner_ABR1_Tags.LastItemSeqNum	1	Decimal	SINT	ABR AOI Data: The 8-bit counter value
Banner_ABR1_Tags.LastItemData	'ABCDEFGH1JK'	{...}	STRING4096	ABR AOI Data: The last output message
Local:2C	{...}	{...}	AB:1756 DO:C:0	

8.2.6 AOI Data Description

The AOI's data, all contained in one User-Defined data type (UDT) tag array, contains the data tags described in the following sections.

InputBitsFromABR

The Input Bits tag is a bitmap used to read the state of the 8 discrete inputs from the ABR reader. These should update live to always show the latest result, even if the PLC is not caught up at transferring all the result messages.

OutputBitsToABR

The Output Bits attribute is a bitmap used to control the state of the 8 discrete outputs to the ABR reader. This can be used to trigger the reader by setting to 1 the bit `ABR1_Tags.OutputBitsToABR.0`, for example, as described in [Industrial Ethernet Reading Phase Control](#) on p. 61.

ItemStatus

The Item Status Code is the status of the last reading attempt and is always updated live regardless of whether the PLC has finished receiving all the fragments of the previous message. The following table shows the status codes and their meanings.

Item Status Code	Item Status Name
0x0000	Good Read
0x0001	Complete, No Read
0x0002	Partial Read
0x0003	Multiple Read
0x0004	Wrong Read

FailureCode

The Failure Code is set when an error occurs with the reader. The following is a table of Failure Codes:

Failure Code	Name
0x01	Input Failure
0x02	Communications Failure
0x04	Reader Failure
0x08	Software Error
0x10	Remote Failure

LastItemSeqNumber

The Last Item Sequence Number is written with the Item Sequence Number by the Originator (PLC) to acknowledge the receipt of the Item Data. If fragmentation is used, this value is not written until the complete message is received.

LastItemData

LastItemData is the 4096 byte String tag that contains the last full message transferred by the ABR to the PLC. This tag's data and length are updated at the same time as LastItemSeqNumber, after all fragments of the message have been re-assembled in the AOI. It might not always be the latest result message generated by the ABR if the PLC has fallen behind and the ABR is buffering multiple results waiting to finish sending them to the PLC. Only the bytes that fall within the size of the last message are overwritten, so there could also be old data left in the upper array addresses when a shorter message arrives than the previous message.

8.3 Modbus/TCP

The Modbus/TCP protocol provides device information using register and coil banks defined by the ABR.

This section defines the register and coil banks. By specification, Modbus/TCP uses TCP port 502. Select in Barcode Manager whether the ABR will function as a Modbus/TCP Client (also known as a Modbus Master), or as a Modbus/TCP Server (also known as a Modbus Slave).

Modbus Function Codes Used

- 02: Read Input Status
- 05: Force Single Coil
- 16: Preset Multiple Registers

8.3.1 ABR Output Message Data

The ABR output messages are written to the 16-bit Holding Registers (40000).

The maximum message size is to 255 registers. This allows for up to 510 8-bit ASCII characters per message. If the message is longer than 510 characters only the first 510 characters are written, and the rest are discarded. The data is written in Big Endian format, with the first character of the message written to the upper byte, and the next character written to the lower byte of the first register. If the message is shorter than the number of registers being written, the ABR writes a 0 value to the extra bytes.

The following table shows the contents of the registers if 255 registers are being written, and the output message is: [STX] 123 [ETX]

Table 4: ABR Output Message Data (40001–40255)

16: Preset Multiple Registers		
Register	High Byte Contents (Bits 8-15)	Low Byte Contents (Bits 0-7)
40001	[STX]	1
40002	2	3
40003	[ETX]	[Null]
40004	[Null]	[Null]
40005	[Null]	[Null]
40006	[Null]	[Null]
...
40255	[Null]	[Null]

8.3.2 Configure the ABR for Modbus/TCP Client in Barcode Manager

After selecting **Modbus/TCP Client** on the **Reading Phase**, **Communications**, or **Output Setup** pages (see [Industrial Ethernet Reading Phase Control](#) on p. 61), the Control panel shows the following Modbus/TCP Client-specific settings:

Figure 107. Modbus/TCP Client-specific Settings and Their Default Values

The screenshot shows a configuration window for 'Modbus/TCP Client'. The settings are as follows:

- Start Register:** 0
- Number of Registers:** 20
- Remote Address:** 127.0.0.1
- Remote Port:** 502
- Remote Unit ID:** 1
- Connection Retry Time:** 3000

Start Register

Defines the offset added to the **Starting Address** field of the Modbus/TCP message. If set to 5, the output messages are written from 40006 to 40025 instead of from 40001 to 40020.

Number of Registers

Defines the maximum number of registers according to the maximum length of the message to be transmitted. The size of the message transmitted is constant, thus, it must be big enough to contain the largest barcode information.

Remote Address

Defines the IP address of the server to which the client tries to connect.

Remote Port




Defines the port number of the server to which the client tries to connect. It must be different from the port numbers defined for other communications functions.

Remote Unit ID

Defines the unit identifier used with Modbus/TCP devices that are composites of several Modbus devices, for example on Modbus/TCP to Modbus RTU gateways. In these situations, the unit identifier tells the Slave Address of the device behind the gateway. By default, Modbus/TCP-capable devices usually ignore the unit identifier

Connection Retry Time

Defines a timeout (in milliseconds) for the Industrial Protocol Client before the client retries the connection between the client and the server. If the connection is not successful, further retries are attempted after this timeout expires. If set to 0 there is no retry attempt.

After changing settings, click  **Play** ,  **Monitor** , or  **Getting Started** to activate the Industrial Ethernet communications with the new settings.

In Modbus/TCP Client mode, the ABR reads the Input Bits every 50 milliseconds from the PLC (or other Modbus/TCP server) as Inputs (10000) using Modbus function code 02 (Read Input Status). The state of the ABR Output Bits are written to the PLC on Coils (00000) using Modbus function code 05 (Write Single Coil). The following tables show the address locations of the input and output bits.

Table 5: ABR Input Bits (10001–10008)

02: Read Input Status	
Register	ABR Input Bit Position
10001	Input Bit 0
10002	Input Bit 1
10003	Input Bit 2
10004	Input Bit 3
10005	Input Bit 4
10006	Input Bit 5
10007	Input Bit 6
10008	Input Bit 7

Table 6: ABR Output Bits (00001–00008)

05: Write Single Coil	
Register	ABR Output Bit Position
00001	Output Bit 0
00002	Output Bit 1
00003	Output Bit 2
00004	Output Bit 3
00005	Output Bit 4
00006	Output Bit 5
00007	Output Bit 6
00008	Output Bit 7

8.3.3 Configure the ABR for Modbus/TCP Server in Barcode Manager

After selecting Modbus/TCP Server on the **Reading Phase**, **Communications**, or **Output Setup** pages (see [Industrial Ethernet Reading Phase Control](#) on p. 61), the Control panel shows the following Modbus/TCP Server-specific settings:

Figure 108. Modbus/TCP Server-Specific Settings and Their Default Values

Communications : Modbus/TCP Server	
Remote Port	502
Start Register	0
Number of Registers	20
Buffering queue depth	1
Keep last data	Disabled
Filling char	<NUL>

Remote Port

Defines the port number of the server to which the client tries to connect. It must be different from the port numbers defined for other Server Channels.

Start Register

Defines the offset added to the **Starting Address** field of the Modbus/TCP message. If set to 5, the output messages are written from 40006 to 40025 instead of from 40001 to 40020.

Number of Registers

Defines the maximum number of registers according to the maximum length of the message to be transmitted. The size of the message transmitted is constant, thus, it must be big enough to contain the largest barcode information.

Buffering Queue Depth

It defines the size of the circular queue used by Modbus to store codes generated by the ABR reader but not yet read by the PLC.

Keep Last Data

When enabled, the last code generated by the ABR reader is always sent to the PLC, even if the PLC has already read it.

Filling Char

Define padding characters used to fill in registers where no new data is present.

After changing settings, click **Play**, **Monitor**, or **Getting Started** to activate the Industrial Ethernet communications with the new settings.

In Modbus/TCP Server mode, the PLC (or other Modbus/TCP Client) reads the ABR Output Bits as Inputs (10000) using Modbus function code 02 (Read Input Status). The PLC writes to the ABR Input Bits on Coils (00000) using Modbus function code 05 (Write Single Coil). The following tables show the address locations of the input and output bits.

Table 7: ABR Input Bits (00001–00008)

05: Write Single Coil	
Register	ABR Input Bit Position
00001	Input Bit 0
00002	Input Bit 1
00003	Input Bit 2
00004	Input Bit 3
00005	Input Bit 4
00006	Input Bit 5
00007	Input Bit 6
00008	Input Bit 7

Table 8: ABR Output Bits (10001–10008)

02: Read Input Status	
Register	ABR Output Bit Position
10001	Output Bit 0
10002	Output Bit 1
10003	Output Bit 2
10004	Output Bit 3
10005	Output Bit 4
10006	Output Bit 5
10007	Output Bit 6
10008	Output Bit 7

8.4 SLMP

According to the CC-Link website, "SLMP, or Seamless Message Protocol, is a feature of the CC-Link IE Field network that allows users to vertically integrate field devices with controllers to information systems, and seamlessly connect field systems to information systems".

In this section, the SLMP configuration of the ABR 7000 is shown. Despite some little differences, from here on SLMP and MC PROTOCOL words are used interchangeably. In Figure 109 on p. 82 and Table 9 on p. 82 is shown the actual system configuration (Mitsubishi CPU and additional modules), and device connections. GX Works 2 Version 1.577B has been used for configuration and programming purposes. The workstation and the PLC communicate over USB connection.

Figure 109. System Configuration

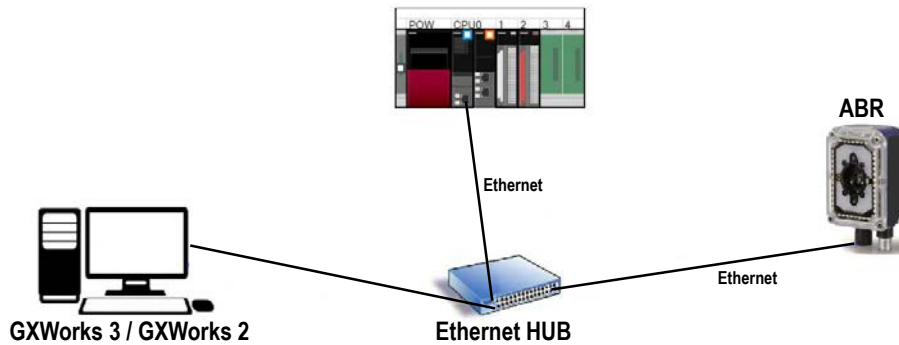


Figure 110. CPU and Additional Modules Configuration

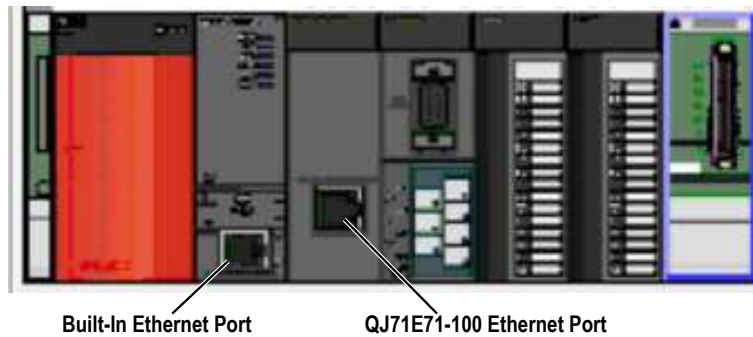


Table 9: CPU and Additional Modules

Base Slot	Model Name	I/O Address	IP Address
CPU	Q03UDECPU	-	192.168.3.39

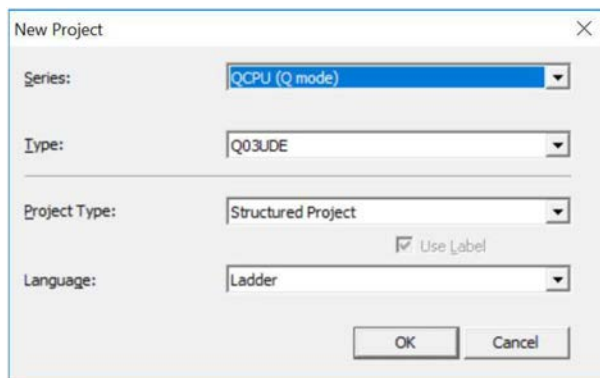
Base Slot	Model Name	I/O Address	IP Address
0-0	QJ71E71-100	0000	192.168.3.101
0-1	QJ71C24N	0020	
0-2	QX40	0040	
0-3	QY40P	0050	
0-4	-	0060	

Because two network cards are present, Built-In Ethernet and QJ71E71-100, there are two methods to connect a device using SLMP protocol. Both methods are covered in the following sections.

8.4.1 SLMP Configuration: Built-In Ethernet Port

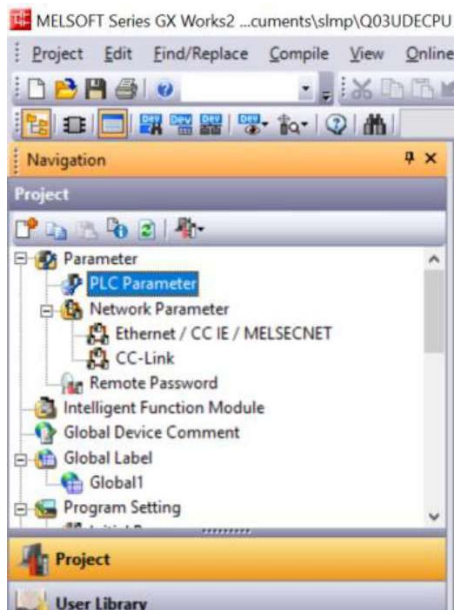
SLMP protocol on a built-in Ethernet port is possible starting from a new project or from an existing project.

Figure 111. New Project Window



1. Double-click **PLC Parameter**.

Figure 112. Existing Project Navigation



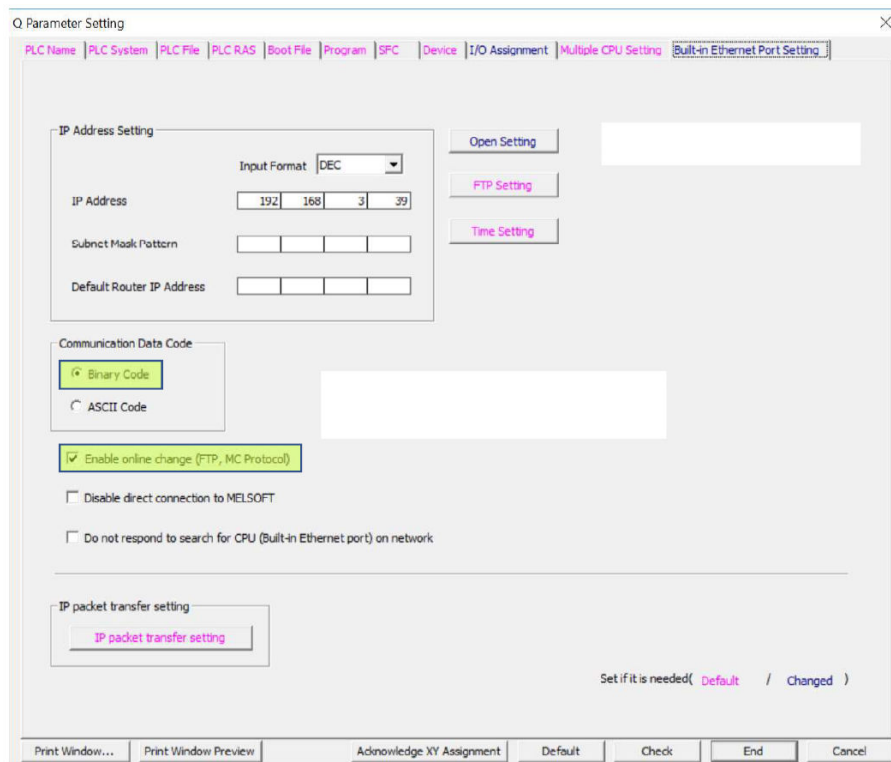
The **Q Parameter Setting** screen displays.

Figure 113. Q Parameter Setting Screen



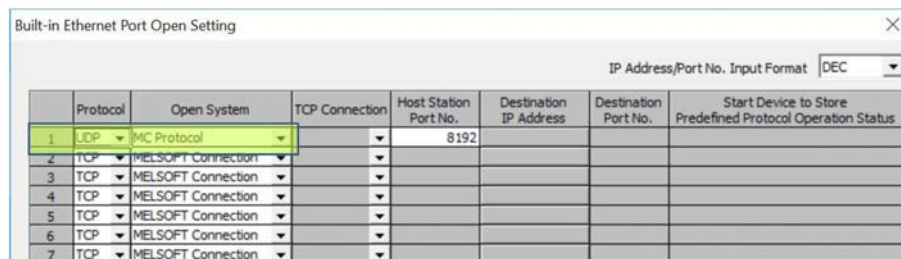
- From the **Q Parameter Setting** screen, click the **Built-In Ethernet Port Setting** tab. From this tab, you can configure parameters such as the CPU network address and communication data code (binary/ASCII). It is also possible to allow an external device to modify process memory areas while CPU is running.
- Select the **Binary Code** option and the **Enabled online change (FTP, MC Protocol)** checkbox, highlighted in the following figure.

Figure 114. Q Parameter Setting Screen: Built-In Ethernet Port Setting Tab



- Click **Open Setting** next to the ID Address Setting. The **Built-In Ethernet Port Open Setting** screen opens.

Figure 115. Built-In Ethernet Port Setting Screen



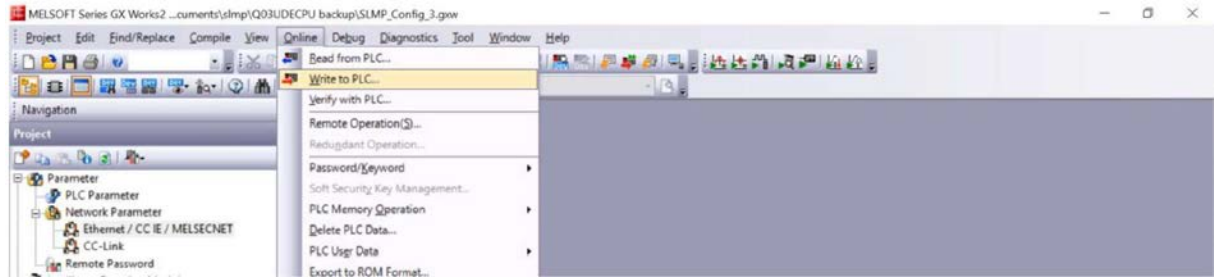
- From the **Built-In Ethernet Port Setting** screen, enable the SLMP (MC Protocol) and set up the UDP port. Choose any port number except those shown in Figure 115 on p. 84. The port number set here and the port number of the ABR must match. The Host Station Port Number must be within the range of 1025 to 4999 or 5010 to 65534 (Dec).

6. Confirm the operation by clicking **End** on both the **Built-In Ethernet Port Open Setting** and **Q Parameter Setting** screens.
7. After the parameters are set, rebuild the entire project and download it to the PLC.

Figure 116. Compilation Menu

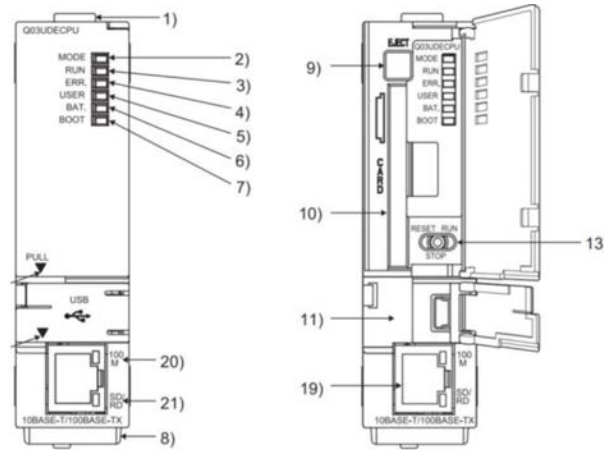


Figure 117. Project Download



8. Reset the hardware after the changes.
This is required and can be done through switch 13, shown in the following figure.

Figure 118. CPU Drawing



9. After the hardware reset, execute a PING command to make sure of PLC reachability over the network.

Figure 119. Device PING

```
C:\Users\ >PING 192.168.3.39

Esecuzione di Ping 192.168.3.39 con 32 byte di dati:
Risposta da 192.168.3.39: byte=32 durata=1ms TTL=64
Risposta da 192.168.3.39: byte=32 durata<1ms TTL=64
Risposta da 192.168.3.39: byte=32 durata<1ms TTL=64
Risposta da 192.168.3.39: byte=32 durata<1ms TTL=64
```

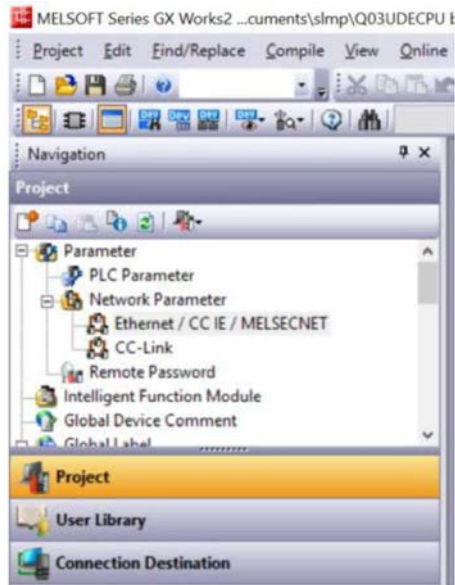
SLMP configuration of Built-In Ethernet port is complete.

Skip the next section if QJ71E71-100 Ethernet Module is not present or it is not necessary to configure SLMP on it.

8.4.2 SLMP Configuration: QJ71E71-100 Ethernet Module

1. Open the module configuration by expanding **Network Parameter** in the left column and double-clicking **Ethernet / CC IE / MELSECNET**.

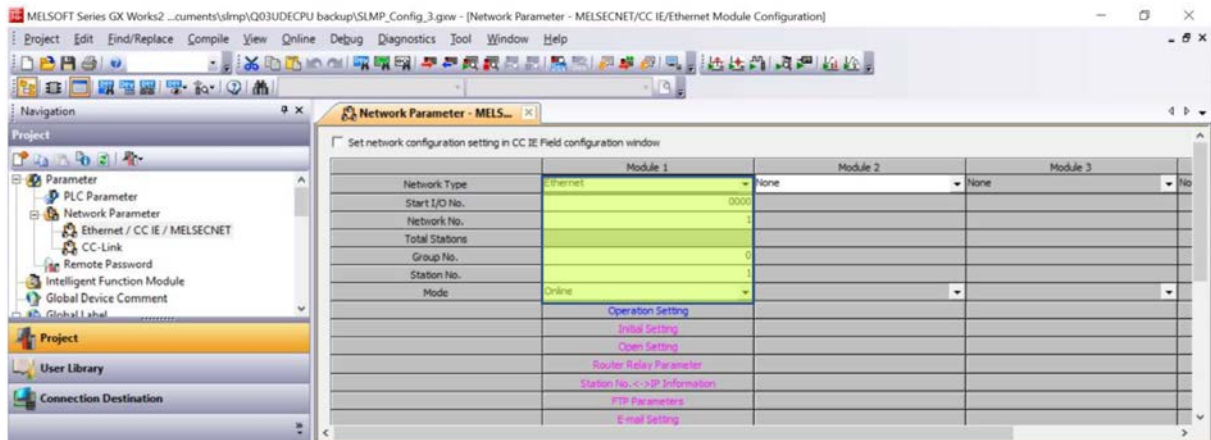
Figure 120. Project Navigation



The **Network Parameter** tab opens.

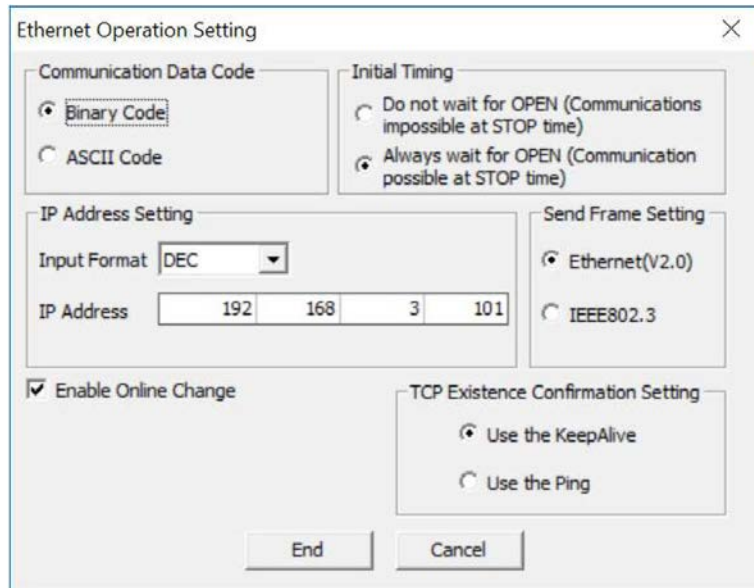
2. Enter the highlighted parameter in the **Module 1** column; see the following figure.

Figure 121. Project Navigation



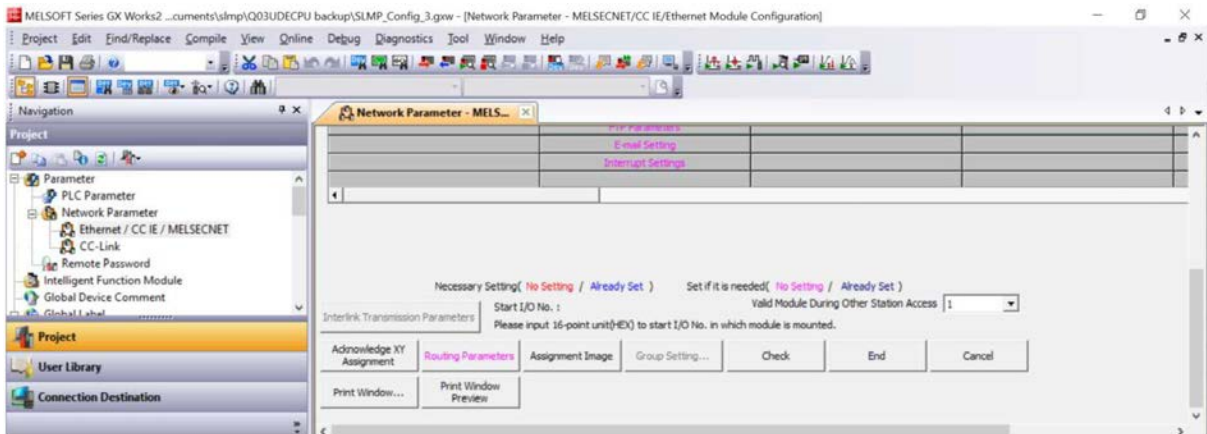
3. Click **Operation Setting**.
The **Ethernet Operation Setting** window displays.
4. Insert the same parameters as shown in the following figure.
A different IP address can be chosen.

Figure 122. QJ71E71-100 Ethernet Operation Setting



5. Click **End** to confirm the settings.
6. Click **End** at the bottom of the **Network Parameter** tab to save the settings.

Figure 123. Parameter Saving

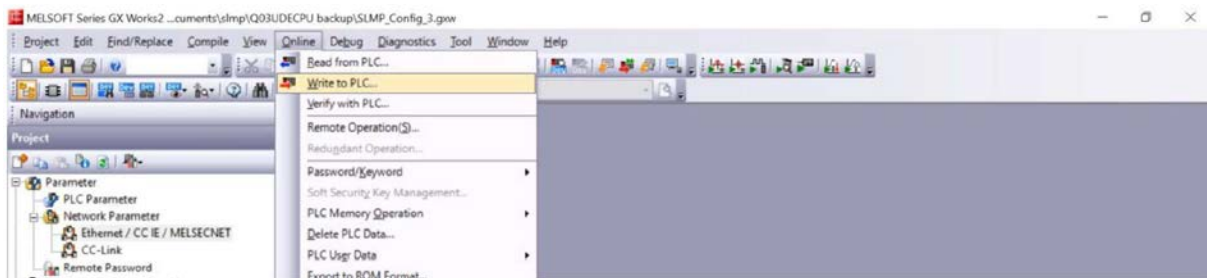


7. After the parameters are set, rebuild the entire project and download it to the PLC.

Figure 124. Compilation Menu

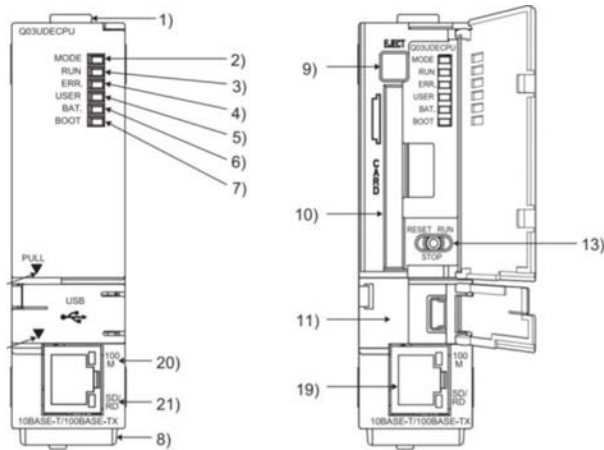


Figure 125. Project Download



8. Reset the hardware after the changes.
This is required and can be done through switch 13, shown in the following figure.

Figure 126. CPU Drawing



9. After the hardware reset, execute a PING command to make sure of QJ71E71-100 reachability over the network.

Figure 127. Device PING

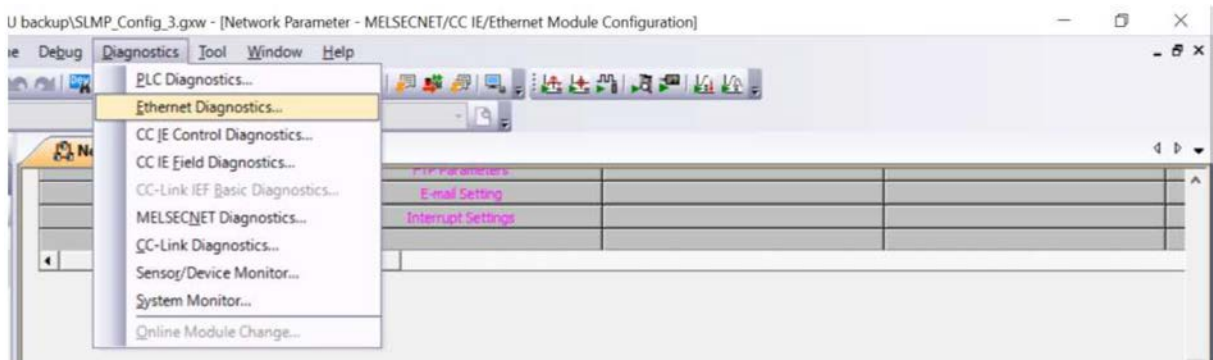
```
C:\Users\ >PING 192.168.3.39
Esecuzione di Ping 192.168.3.39 con 32 byte di dati:
Risposta da 192.168.3.39: byte=32 durata=1ms TTL=64
Risposta da 192.168.3.39: byte=32 durata<1ms TTL=64
Risposta da 192.168.3.39: byte=32 durata<1ms TTL=64
Risposta da 192.168.3.39: byte=32 durata<1ms TTL=64
```

10. Verify the port number.

Notice that no UDP port number setting has been made so far. The reason why this setting is not necessary is that the QJ71E71-100 Ethernet module has a listening UDP socket already open on port 5000 (Decimal), and on that port, the PLC responds to SLMP messages.

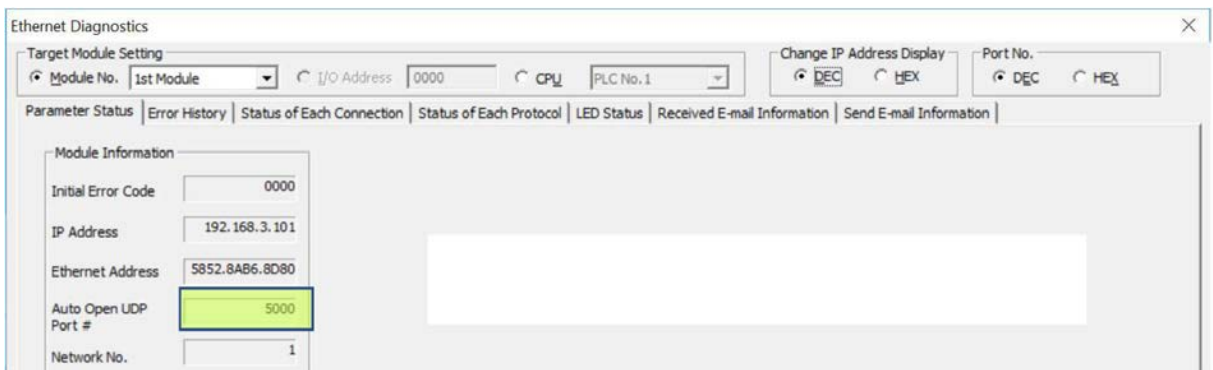
- a) Navigate to **Diagnostics > Ethernet Diagnostics**.

Figure 128. Diagnostic Menu



- b) Observe the Auto Open UDP Port #.
This number must be set in the ABR Configuration in the Barcode Manager software.

Figure 129. PLC Ethernet Diagnostics



The QJ71E71-100 Ethernet Module configuration is complete.

8.4.3 General Considerations

Note that **Enabled Online Change** must be enabled whatever PLC network card you choose, built-in or QJ71E71-100 Ethernet module, to allow a SLMP device to modify (write) PLC memory while control program is running.

8.4.4 ABR SLMP Configuration

Use the following steps to configure the ABR to enable SLMP Communication.

Refer to the Barcode Manager Manual for general settings. It is possible to modify an existing configuration or create a new one. Before starting, change the user to Installer Expert by navigating to **Options > Change User > Installer Expert**.


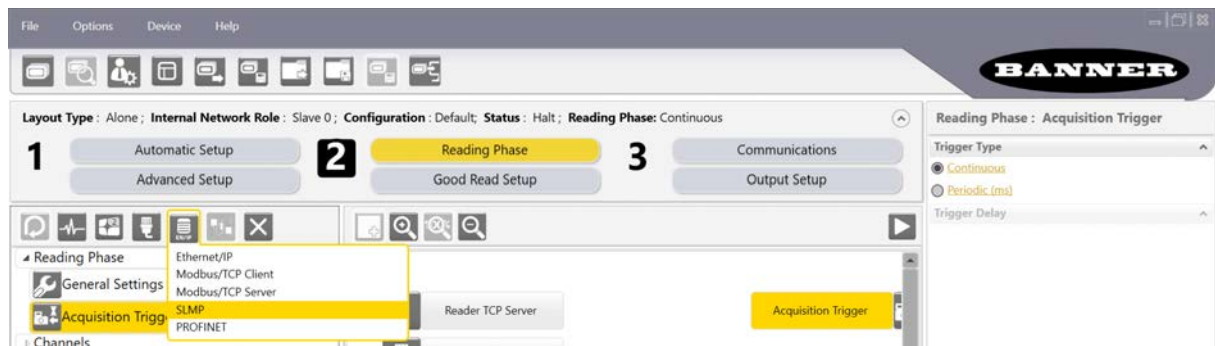

1. Enable the SLMP Protocol to allow communication. From the **Reading Phase** page, click  **Add New Industrial Protocol** and select **SLMP**.

Figure 130. Enable SLMP



2. In the **Reading Phase: SLMP** pane, set the desired ABR Network parameters.
 - For Built-In Ethernet connection, choose the **Remote Port** from an admissible interval (see [SLMP Configuration: Built-In Ethernet Port](#) on p. 83)
 - For QJ71E71-100 Ethernet module connection, the **Remote Port** must be set to 5000
 - The **Remote Address** must match the PLC network card address
3. Set the PLC memory allocation:
 - **Number of Input Devices** and **Number of Output Devices** are the input and output exchange area width
 - **Input Offset** and **Output Offset** are the starting address of exchange areas in D memory of Q03UDE
4. Select  **One Shot Mode**.
5. Select the Acquisition Trigger Source by selecting the following checkboxes:
 - **SLMP**
 - **SLMP Input Bit 0**

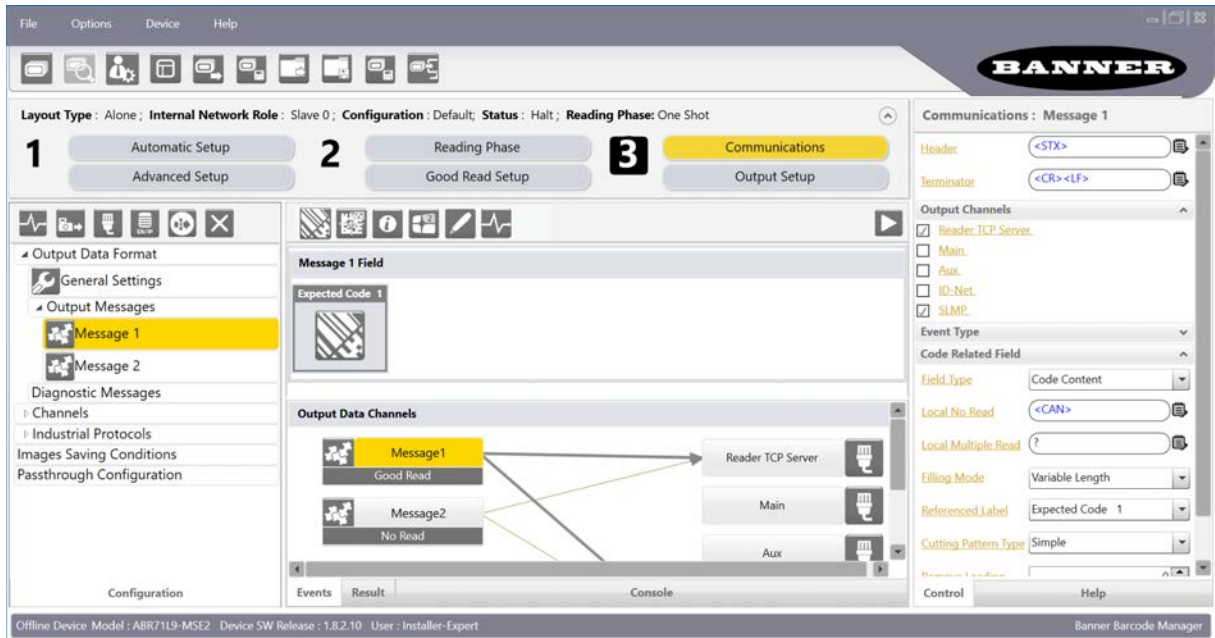
For trigger control only by SLMP, clear the **Input 1** checkbox.

Figure 131. Acquisition Trigger Setting: One Shot Mode Settings Shown



6. Click **Communications**.
7. Redirect the reading message to SLMP for both read and no read results.
 - a) From the Configuration Parameters tree area, select **Message 1**.
 - b) On the Output Channels pane, select **SLMP**.
 - c) From the Configuration Parameters tree area, select **Message 2**.
 - d) On the Output Channels pane, select **SLMP**.

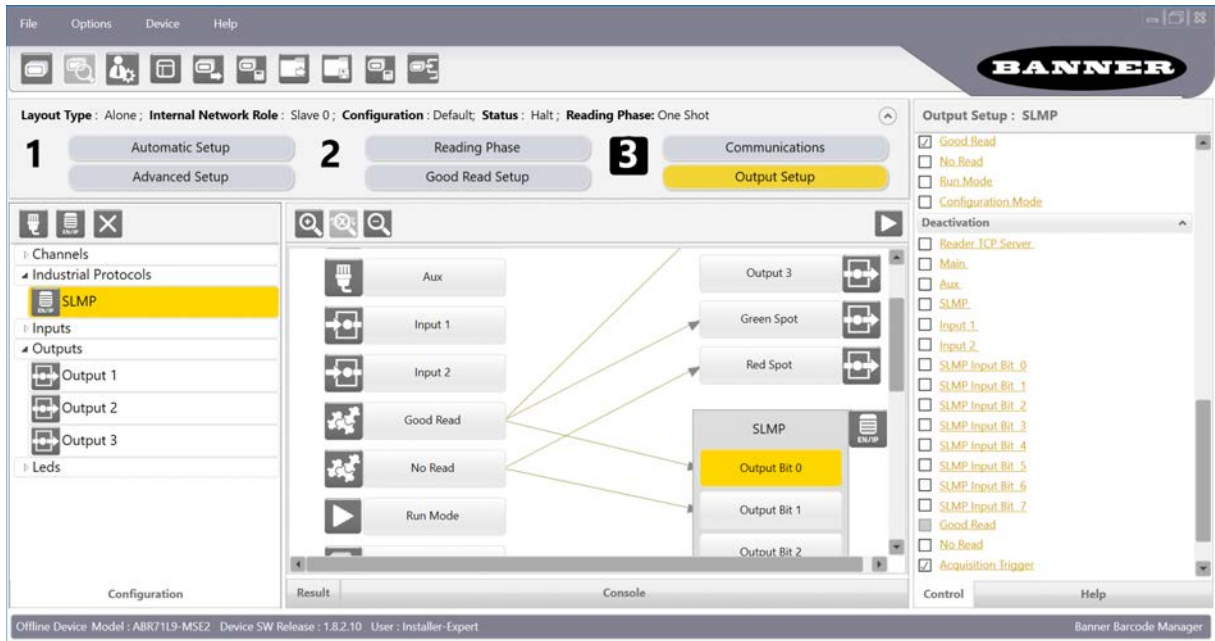
Figure 132. ABR Output Data Setting



8. Go to **Output Setup > Industrial Protocols > SLMP**.
9. Redirect the status output to SLMP and choose the activation and deactivation policy for both read and no read result.
 - a) Click **Output Bit 0** in the center pane.
 - b) On the Activation pane, select **Good Read**.
 - c) On the Deactivation pane, select **Acquisition Trigger**.
 - d) Click **Output Bit 1** in the center pane.

- e) On the Activation pane, select **No Read**.
- f) On the Deactivation pane, select **Acquisition Trigger**.

Figure 133. ABR Control Output Setting: Output Bit 0 Shown



- 10. After the settings are complete, save the configuration on the ABR. The above configuration leads to following memory mapping:

Table 10: Resulting Output Configuration

ABR -> PLC	Byte 1	Byte 2
D228	Reserved	Digital I/O
D229	Data	Data
...	Data	Data
D259	Data	Data

Figure 134. Resulting Output Configuration

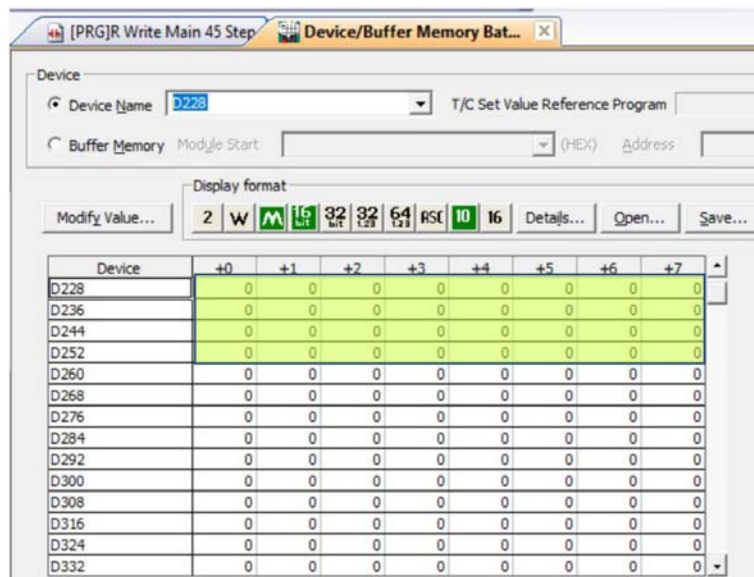
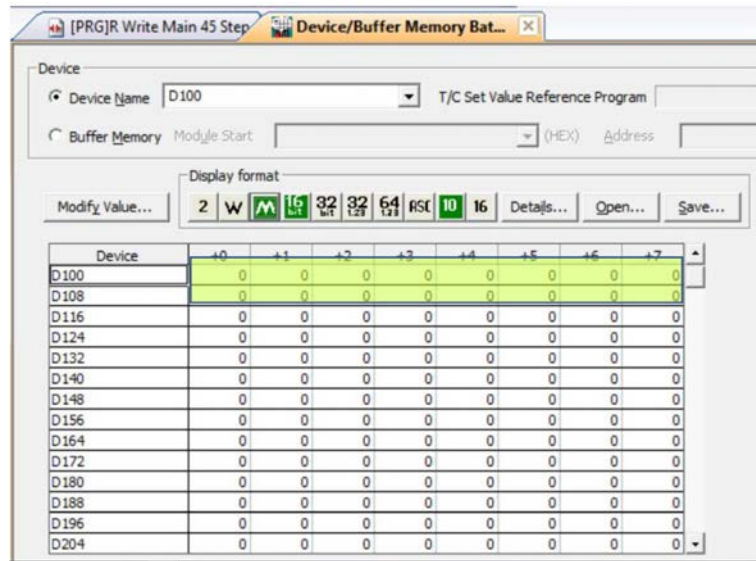


Table 11: Resulting Input Configuration

PLC-ABR	Byte 1	Byte 2
D100	Reserved	Digital I/O
D101	Data	Data
...	Data	Data
D115	Data	Data

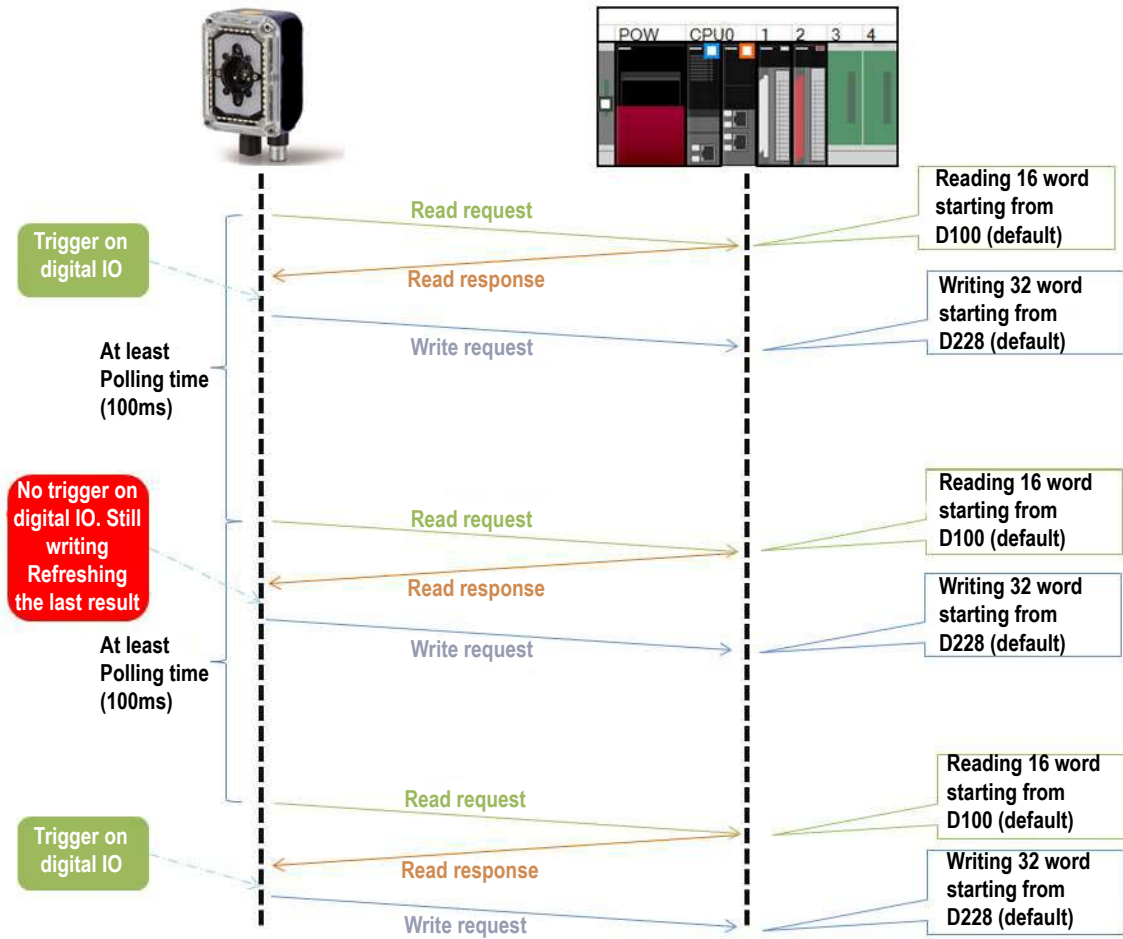
Figure 135. Resulting Input Configuration



8.4.5 PLC-ABR Communication Sequence

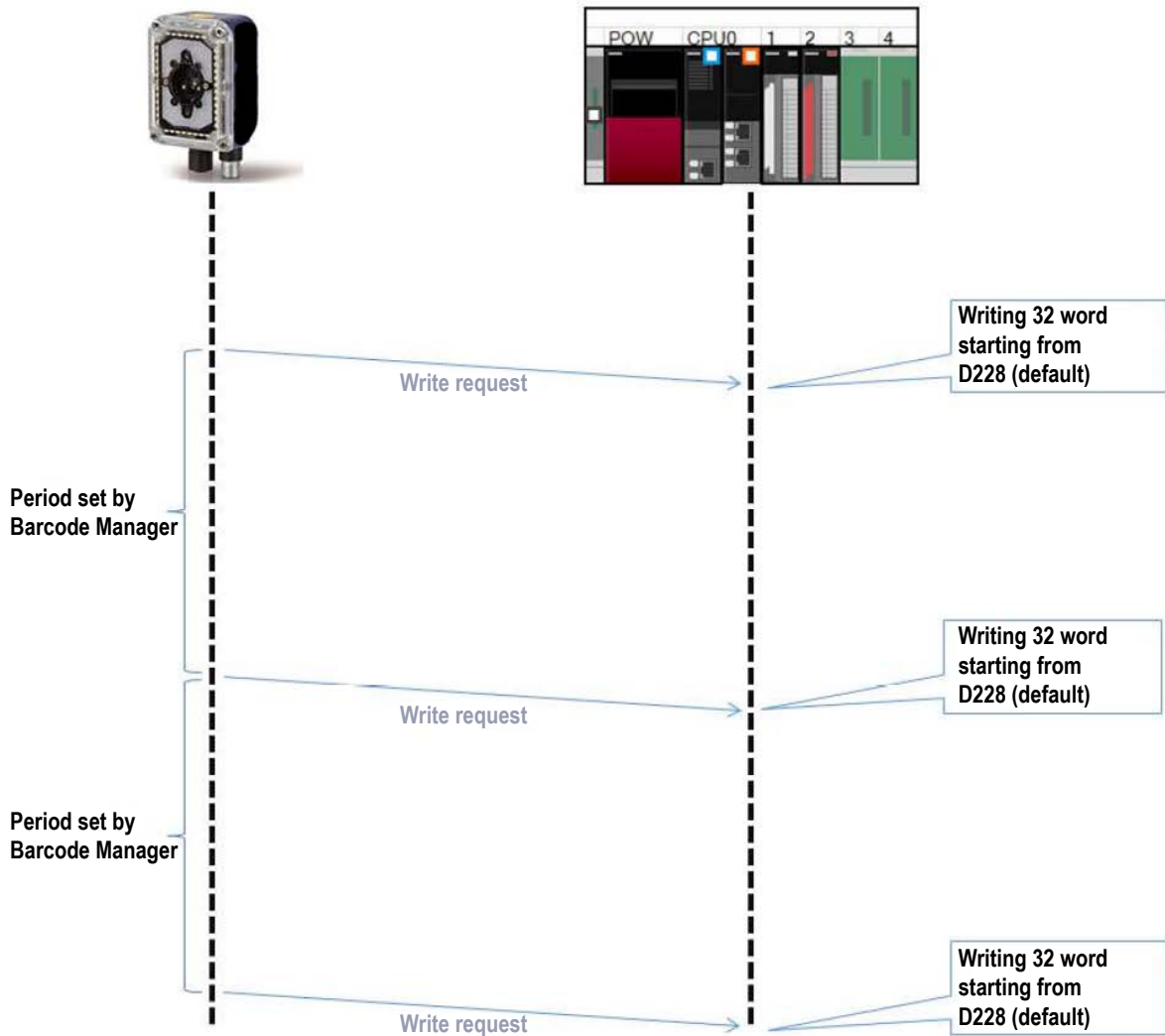
The following shows the communication flow and signal timing for both triggered and continuous acquisition mode. Note that the preceding configuration leads to triggered acquisition mode.

Figure 136. Triggered Communication Sequence



The interval between two read requests is at least equal to the polling time set in Barcode Manager. Alternatively, it is possible to set ABR in continuous triggering mode. In this mode any trigger command is needed.

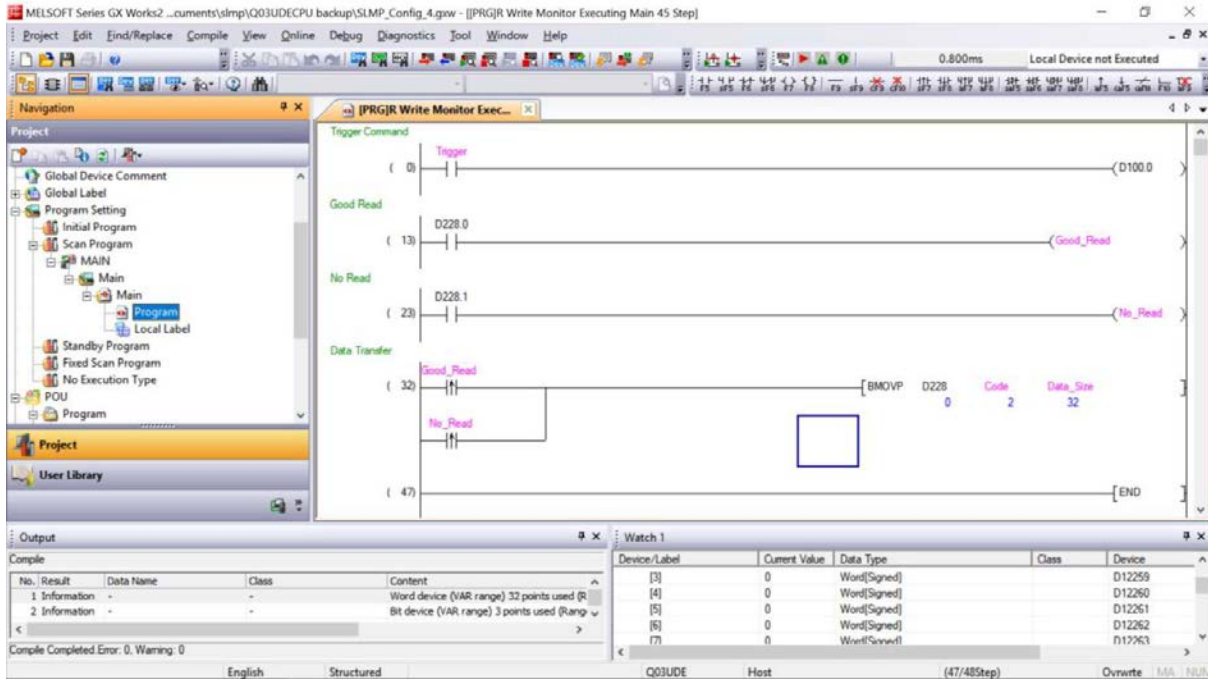
Figure 137. Periodic Communication Sequence



8.4.6 GX Works 2 Sample Program

The following figure shows a sample ladder program for implementing triggered acquisition.

Figure 138. Sample Ladder Program



8.4.7 Connection of Multiple Devices

Whichever type of PLC network card is used, each device needs a unique IP address chosen in the same subnet. Input and output offsets must be chosen to avoid overlaps. For simplicity, input and output area size (Number of Input Devices and Number of Output Devices) are 50 words wide.

Ethernet Module Example

In this example, the devices are connected to QJ71E71-100 Ethernet module, and the IP address specified is 192.168.3.101. Table 12 on p. 95 shows a possible configuration in Barcode Manager. Note that 192.168.3.101 must not be assigned to any ABR device to avoid IP conflict.

Table 12:

	Device IP	Remote Address	Remote Port	Number of Input Devices	Input Offset	Number of Output Devices	Output Offset
Device 1	192.168.3.1	192.168.3.101	5000	50	100	50	150
Device 2	192.168.3.2	192.168.3.101	5000	50	200	50	250
...							
Device n	192.168.3.n	192.168.3.101	5000	50	100×n	50	100×n+50

Built-In Ethernet Module Example

In this example, the devices are connected to a built-in Ethernet module, the IP address specified is 192.168.3.39, and the host port station is chosen in an allowable interval. Table 13 on p. 96 shows a possible configuration in Barcode Manager. Note that 192.168.3.39 must not be assigned to any ABR device to avoid IP conflict.

Table 13:

	Device IP	Remote Address	Remote Port	Number of Input Devices	Input Offset	Number of Output Devices	Output Offset
Device 1	192.168.3.1	192.168.3.39	any	50	100	50	150
Device 2	192.168.3.2	192.168.3.39	any	50	200	50	250
...							
Device n	192.168.3.n	192.168.3.39	any	50	100×n	50	100×n+50

9 Reading Features

9.1 FOV Calculation

Use the data in the following table to calculate the FOV for your application. Refer to [Figure 1](#) and the formula below.

Table 14: 7000 Models

Model	Lens Type	Offset Distance (d ₀) (mm)	Horizontal Viewing Angle	Vertical Viewing Angle	Diagonal Viewing Angle	Min Reading Distance (mm)
ABR7106-xxE2	6 mm manual focus	7	66°	55°	80°	35
ABR71L9-xxE2	9 mm Liquid Lens Autofocus	14	40°	32°	50°	22
ABR72L9-xxE2	9 mm Liquid Lens Autofocus	18	45°	34°	54°	30°
ABR7109-xxE2	9 mm manual focus	11	41°	34°	52°	70
ABR7112-xxE2	12 mm manual focus	4	32°	26°	40°	70
ABR7116-xxE2	16 mm manual focus	5	24°	19°	30°	80
ABR72L16-xxE2	16 mm Liquid Lens Autofocus	14	25°	19°	31°	50°

The viewing angle has a tolerance of ±1° depending on the reading distance.

$$FOV_x = 2 [(d + d_0) \tan (\alpha_x/2)]$$

where:

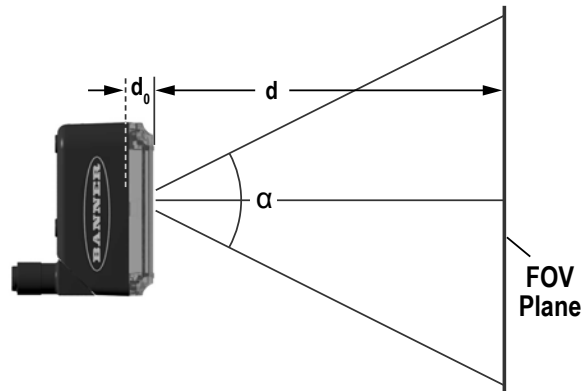
FOV_x = horizontal, vertical or diagonal field of view (FOV)

α_x = horizontal, vertical or diagonal viewing angles

d = reading distance (in mm) from window surface to code surface

d₀ = offset distance (in mm) from center of lens to external window surface

Figure 139. Reading Distance Reference



Examples

The FOV for a ABR71L9-RSE2 at a reading distance of 200 mm is:

$$FOV_H = 2 [(200 \text{ mm} + 14 \text{ mm}) \tan (40^\circ/2)] \approx 156 \text{ mm}$$

$$FOV_V = 2 [(200 \text{ mm} + 14 \text{ mm}) \tan (32^\circ/2)] \approx 123 \text{ mm}$$

9.2 Global FOV Diagrams



Note: The following diagrams are given for typical performance at 25° C using high quality grade A symbols according to ISO/IEC 15416 (1D code) and ISO/IEC 15415 (2D code) print quality test specifications. Testing should be performed with actual application codes in order to maximize the application performance.

The following diagrams show the maximum obtainable Field of View for 1D and 2D codes using Processing Mode = Advanced. Depending on the code resolution, symbology, and number of characters in the code, the Reading Area can be different from the FOV.

See the reference Reading Diagrams for specific reading area examples.

9.2.1 1.3 MP Models: Manual Focus Models 6 mm Lens

Figure 140. 1D Codes

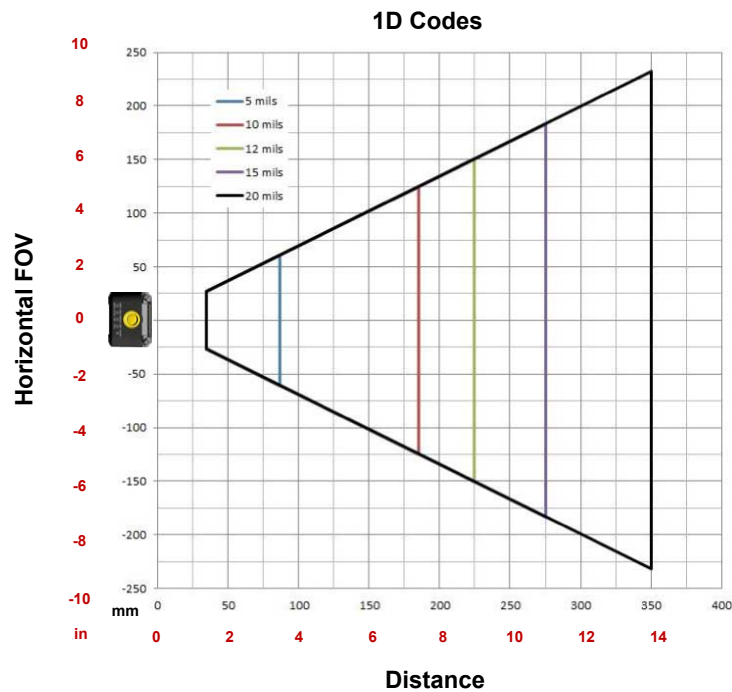
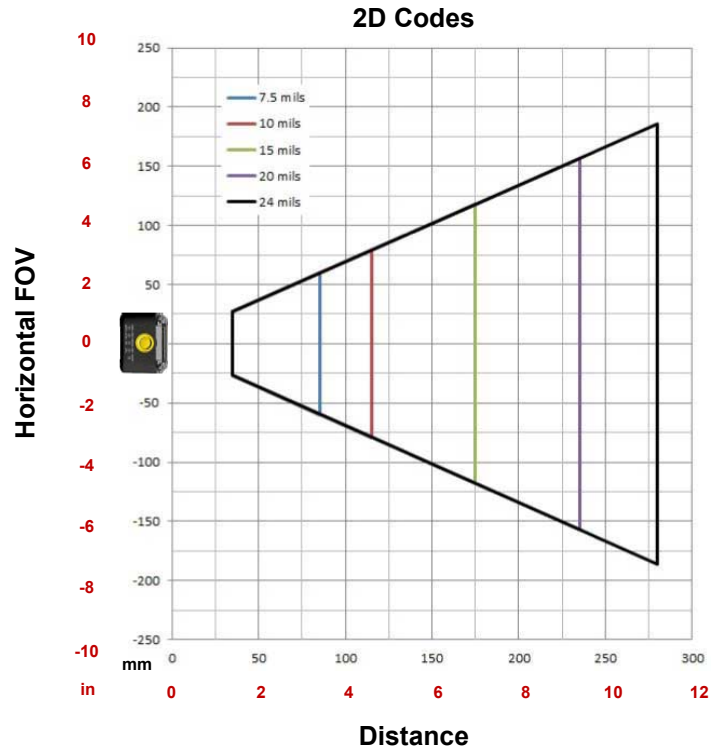


Figure 141. 2D Codes



9.2.2 1.3 MP Models: Liquid Lens Autofocus Models 9 mm Lens

Figure 142. 1D Codes

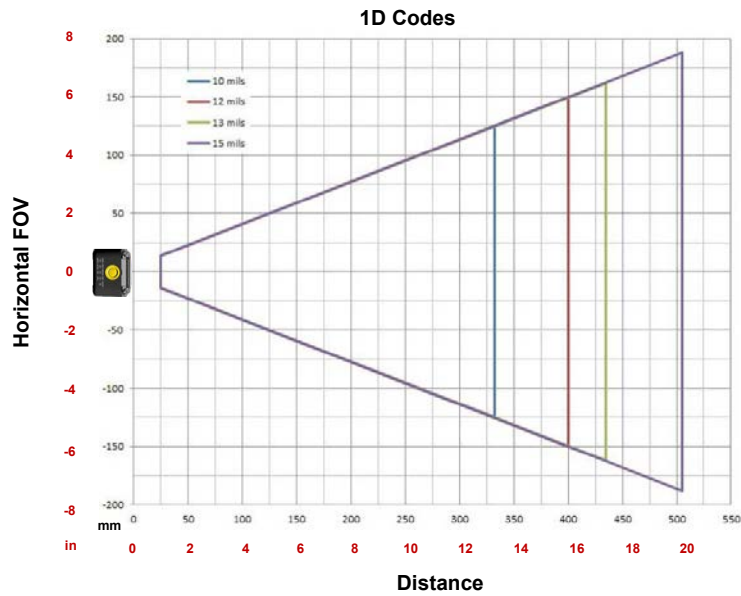
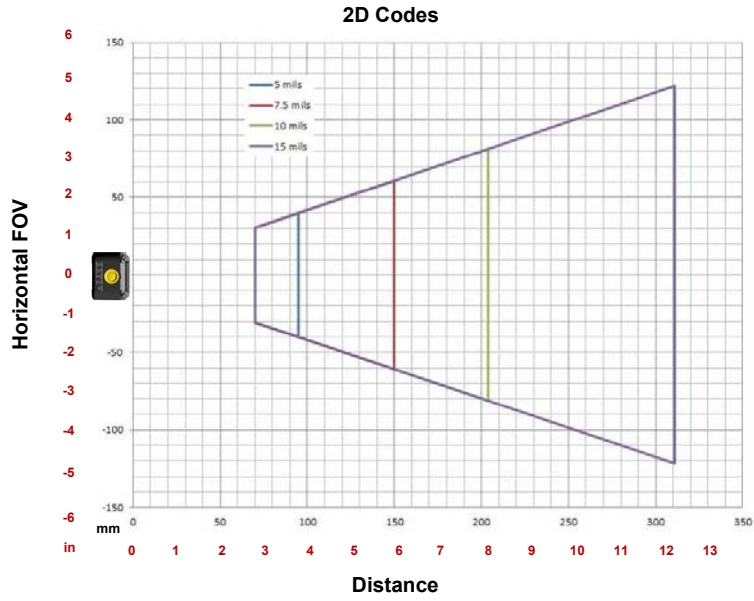


Figure 143. 2D Codes



9.2.3 1.3 MP Models: Manual Focus Models 9 mm Lens

Figure 144. 1D Codes

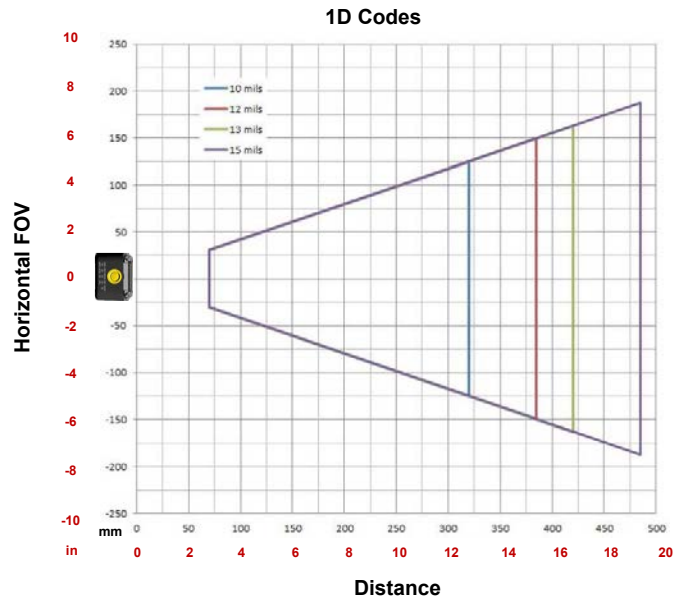
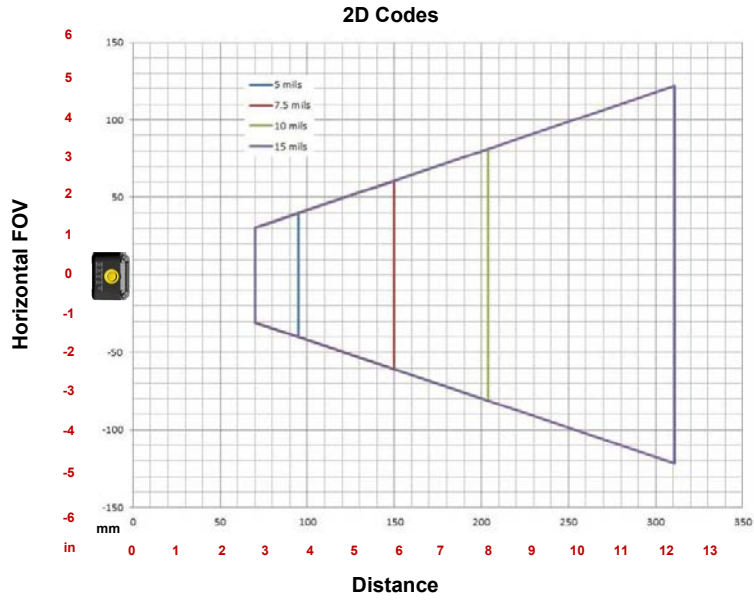


Figure 145. 2D Codes



9.2.4 2 MP Models: Liquid Lens Autofocus Models, 9 mm Lens (45°)

Figure 146. 9 mm Global FOV Diagram

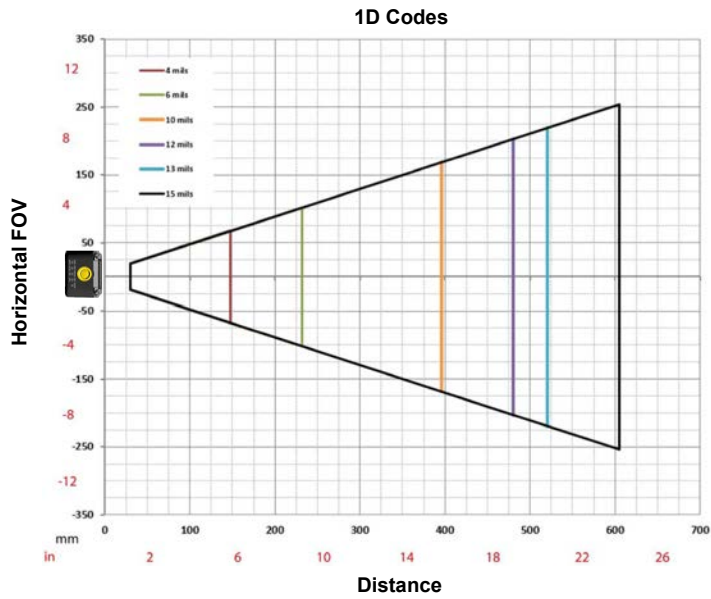
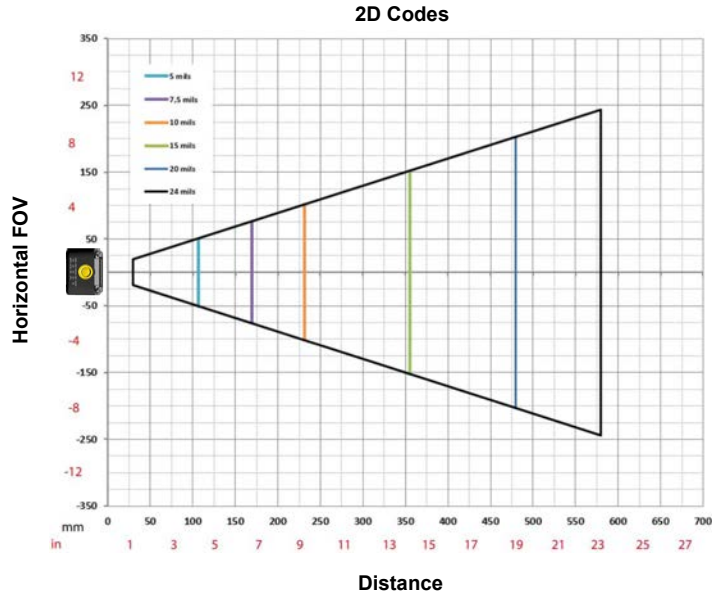


Figure 147. 9 mm Global FOV Diagram



9.2.5 1.3 MP Models: Manual Focus Models 12 mm Lens

Figure 148. 1D Codes

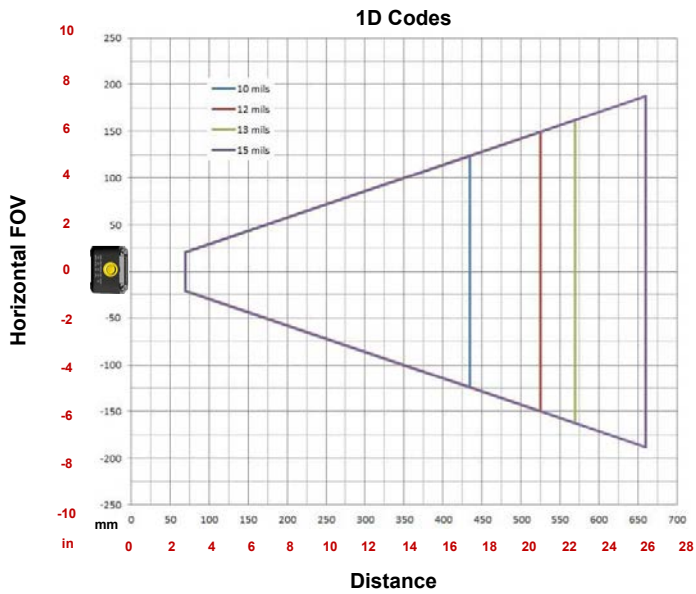
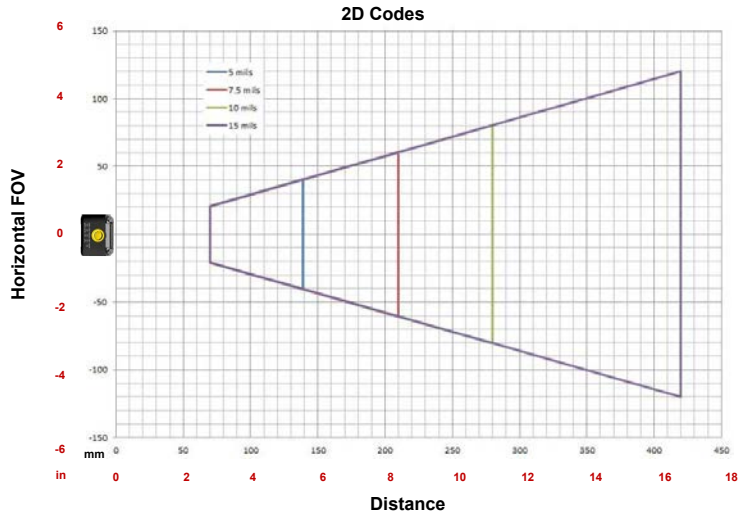


Figure 149. 2D Codes



9.2.6 1.3 MP Models: Manual Focus Models 16 mm Lens

Figure 150. 1D Codes

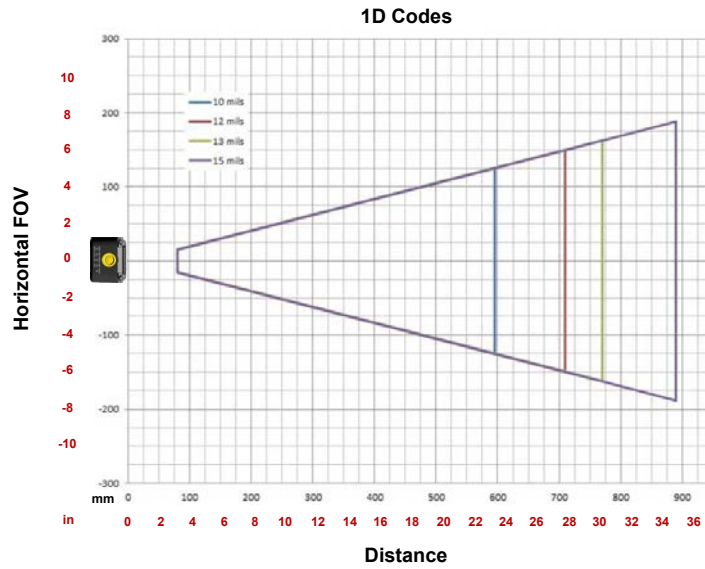
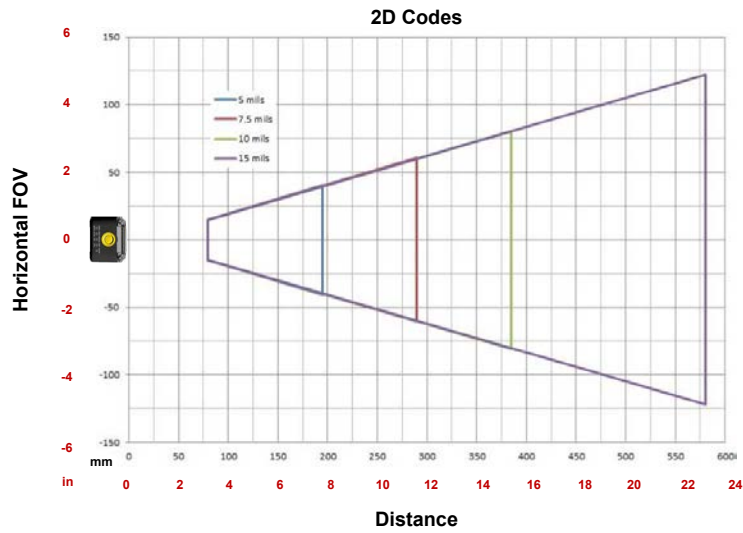


Figure 151. 2D Codes



9.2.7 2 MP Models: Liquid Lens Autofocus Models, 16 mm Lens (25°)

Figure 152. 16 mm Global FOV Diagram

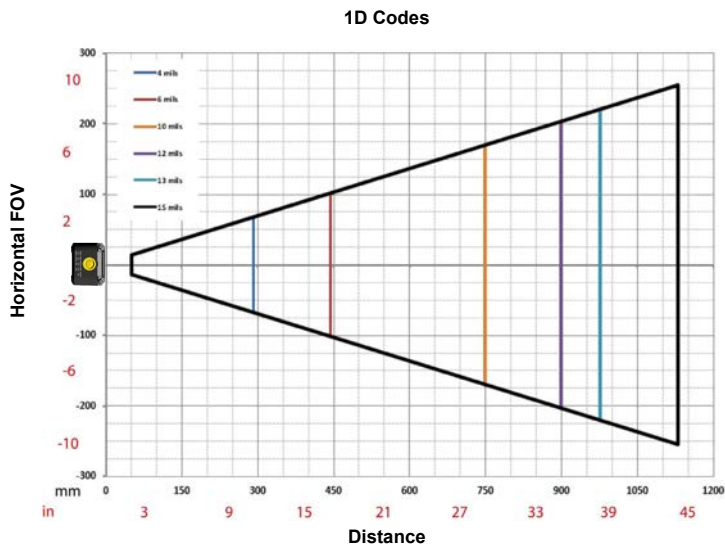
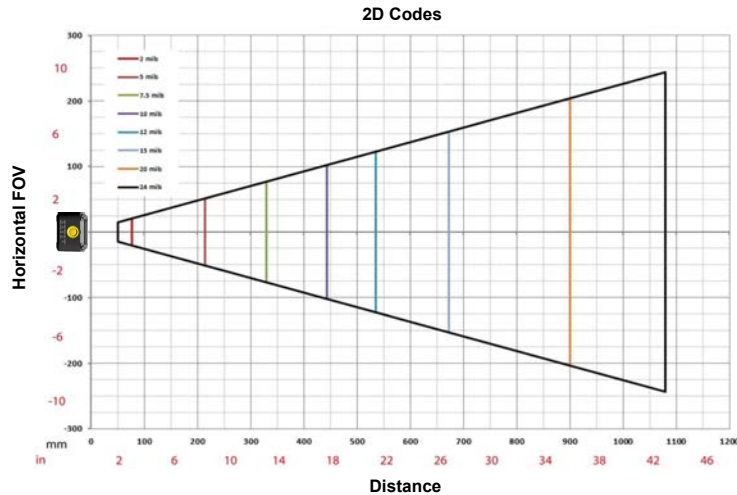


Figure 153. 16 mm Global FOV Diagram



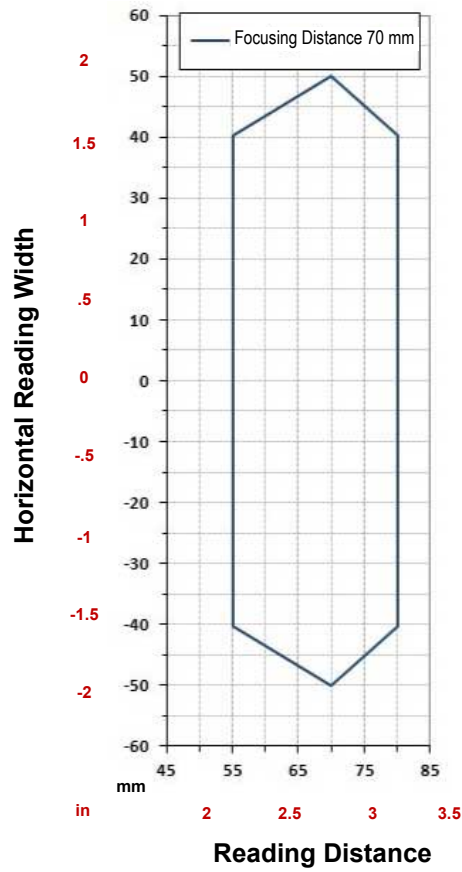
9.3 Reading Diagrams

- The following reading diagrams are references and are provided for typical performance at 25 °C using high quality grade A symbols: Code 128 (1D code) and Data Matrix ECC 200 (2D code).
- Perform testing with the actual ABR using application codes to evaluate whether maximizing application performance requires adjustments to the hardware/software configuration with respect to the Reference Conditions given under each diagram.
- The ratio of the Vertical FOV width with respect to the Horizontal FOV width in the diagrams depends on the model. For 7000 models, it is about equal to 0.8; specifically 1024/1280 (that is, $FOV_V \approx FOV_H \times 0.8$).
- The reading distance ranges are measured from the reading window surface.
- The maximum theoretical Line Speed values for each diagram can be calculated using the formula in [Maximum Line Speed and Exposure Calculations](#).
- Common software parameter settings:
 - For all ABR 7000 6 mm models reading all code symbologies, and all 9 mm, 12 mm, and 16 mm models reading 1D code symbologies are: Processing Mode = Advanced Code Setting
 - For ABR 7000 9 mm, 12 mm, and 16 mm models reading 2D code symbologies: Processing Mode = Standard; Code Contrast = Low; Decoding Complexity = Very High
- When defining a hardware/software configuration for the ABR for conditions different from those of the reference diagrams, keep in mind the following rules:
 - Changes in Exposure Time act directly proportional to the luminosity of the image and inversely proportional to the maximum code reading movement speed. Consequently, reducing the Exposure Time by half, reduces the luminosity of the image by half but doubles the theoretical code reading movement speed.
 - Changes in Gain act directly proportional to the luminosity of the image. Increasing the Gain value however, can reduce the quality of the acquired image.
 - At the center of the field of view, the lighting power of the red illuminator is about 1.5 times that of the Multicolored DPM illuminator.
 - For the DPM illuminator, the overall lighting power being considered is all Sectors ON from the Internal LED Group, unless specified otherwise.

9.3.1 ABR7106-xxE2 (6 mm models) 1D Codes

Code 128 0.12 mm (5 mils)

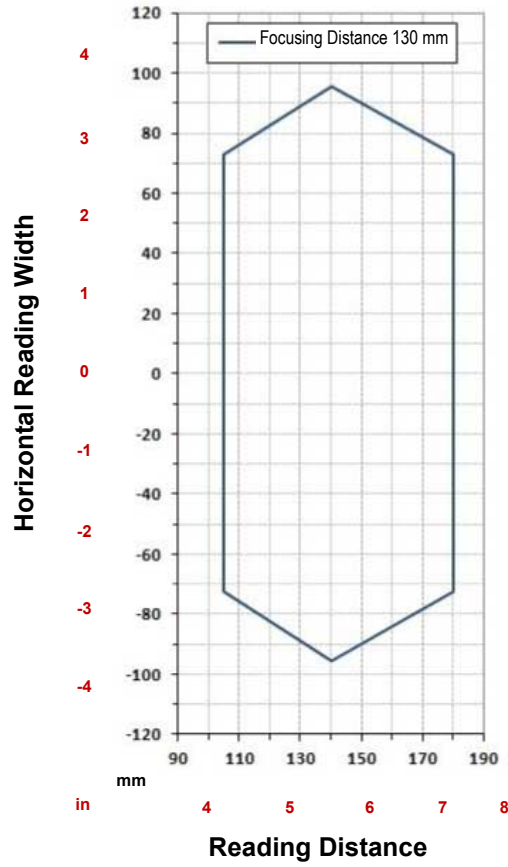
Figure 154. Code 128 0.12 mm (5 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.12 mm (5 mils)
Tilt Angle	0°
Skew Angle	15°
Focusing Distance (mm)	70
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7106-RSE2	
Exposure Time (µs)	90
Gain	5

Code 128 0.25 mm (10 mils)

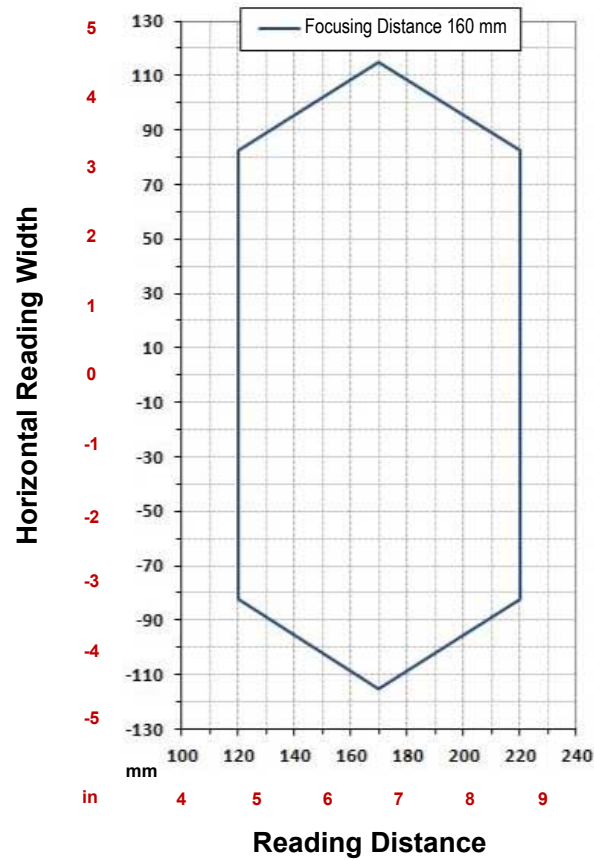
Figure 155. Code 128 0.25 mm (10 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.25 mm (10 mils)
Tilt Angle	0°
Skew Angle	15°
Focusing Distance (mm)	130
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7106-RSE2	
Exposure Time (µs)	80
Gain	20

Code 128 0.30 mm (12 mils)

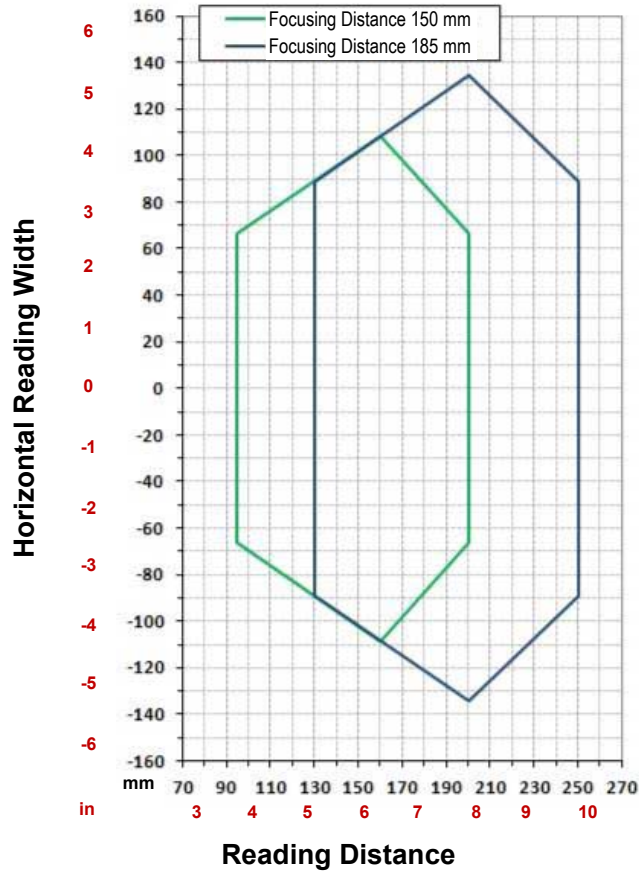
Figure 156. Code 128 0.30 mm (12 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.30 mm (12 mils)
Tilt Angle	0°
Skew Angle	15°
Focusing Distance (mm)	160
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7106-RSE2	
Exposure Time (µs)	100
Gain	20

Code 128 0.33 mm (13 mils)

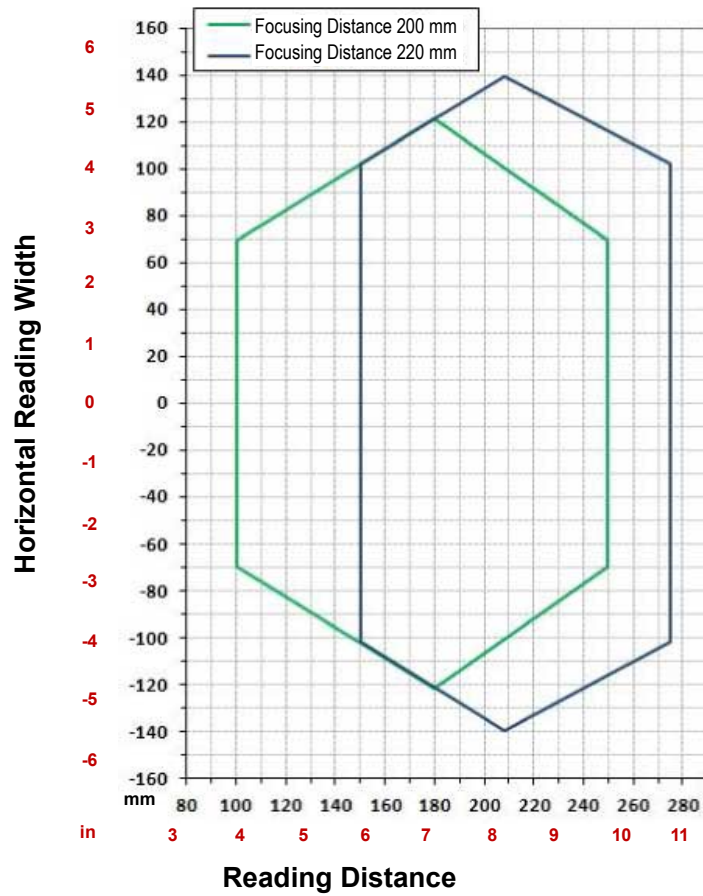
Figure 157. Code 128 0.33 mm (13 mils)



Hardware Settings		
Code Symbology	Code 128	
Code Resolution	0.33 mm (13 mils)	
Tilt Angle	0°	
Skew Angle	15°	
Focusing Distance (mm)	150	185
Software Parameters		
Internal Lighting	Very High Power Strobed	
ABR7106-RSE2		
Exposure Time (µs)	150	175
Gain	13	20

Code 128 0.38 mm (15 mils)

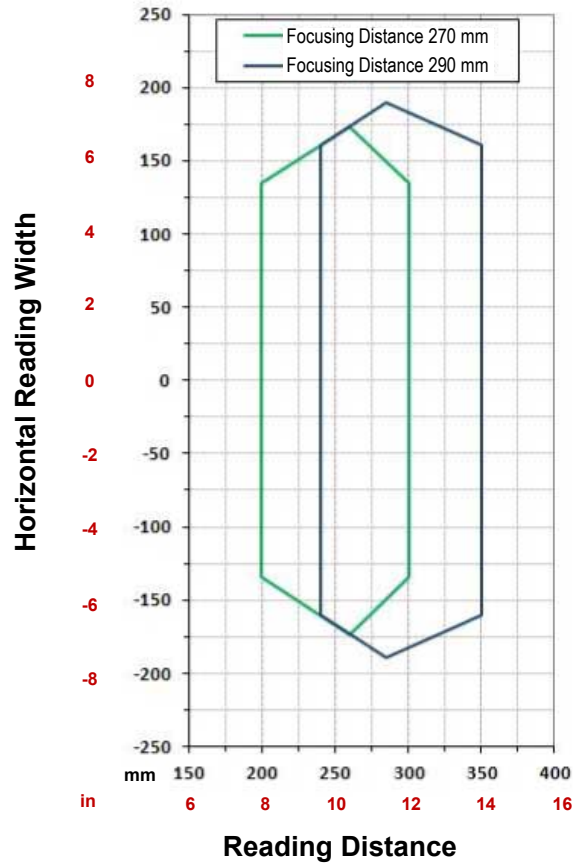
Figure 158. Code 128 0.38 mm (15 mils)



Hardware Settings		
Code Symbology	Code 128	
Code Resolution	0.38 mm (15 mils)	
Tilt Angle	0°	
Skew Angle	15°	
Focusing Distance (mm)	200	220
Software Parameters		
Internal Lighting	Very High Power Strobed	
ABR7106-RSE2		
Exposure Time (µs)	250	250
Gain	6	15

Code 128 0.50 mm (20 mils)

Figure 159. Code 128 0.50 mm (20 mils)



Hardware Settings		
Code Symbology	Code 128	
Code Resolution	0.50 mm (20 mils)	
Tilt Angle	0°	
Skew Angle	15°	
Focusing Distance (mm)	270	290
Software Parameters		
Internal Lighting	Very High Power Strobed	
ABR7106-RSE2		
Exposure Time (µs)	330	330
Gain	23	25

9.3.2 ABR7106-xxE2 (6 mm models) 2D Codes

Data Matrix 0.19 mm (7.5 mils)

Figure 160. Focusing Distance—Data Matrix 0.19 mm (7.5 mils)

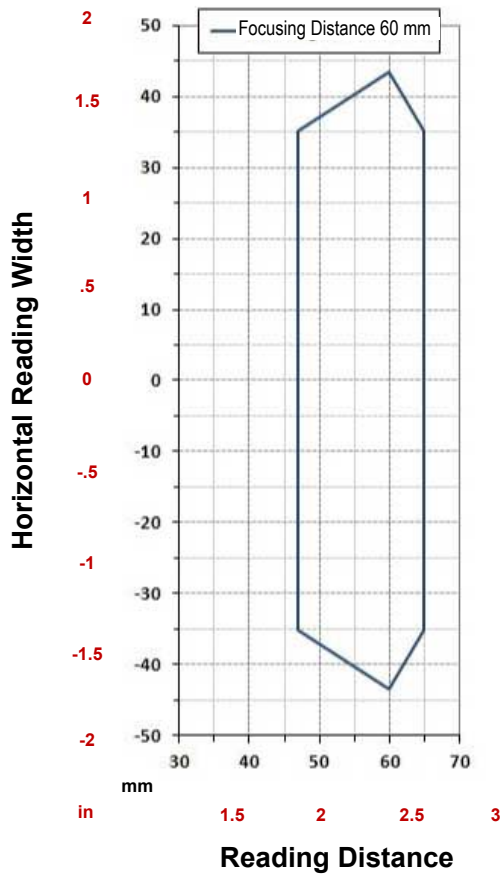
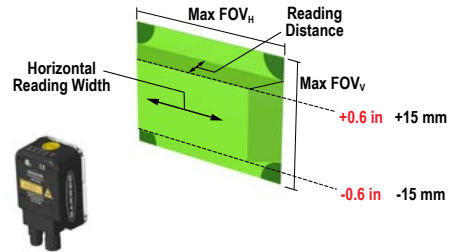


Figure 161. Effective Field of View for High Resolution Codes with 6mm Lens



Due to the "fisheye" effect of the 6 mm lens, the reading area for higher resolution codes is limited to the central zone of the Vertical Field of View.

For these applications, Image Cropping is recommended above and below the central zone of the Vertical FOV, limiting image acquisition to the effective reading area and therefore increasing frame rate and reducing overall image processing time. See *Image Cropping* in the Barcode Manager Instruction Manual.

± 15 mm ≈ 550 pixels

1. Drag top of box to set x,y coordinates ≈ 0,236.
2. Drag bottom of box to set vertical window dimensions ≈ 550 pixels.

Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.19 mm (7.5 mils)
Tilt Angle	45°
Skew Angle	0°
Focusing Distance (mm)	60
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7106-MSE2	
LED Group	Peripheral
Exposure Time (µs)	380
Gain	23

Data Matrix 0.25 mm (10 mils)

Figure 162. Focusing Distance—Data Matrix 0.25 mm (10 mils)

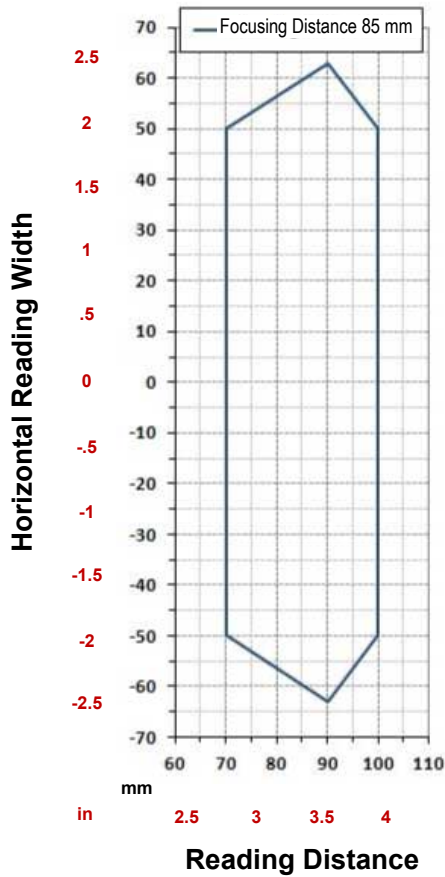
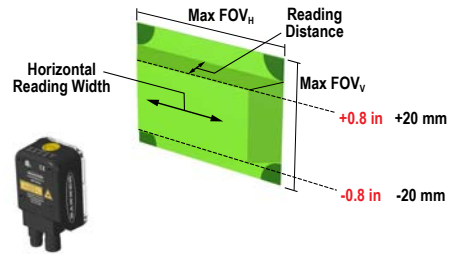


Figure 163. Effective Field of View for High Resolution Codes with 6mm Lens



Due to the "fisheye" effect of the 6 mm lens, the reading area for higher resolution codes is limited to the central zone of the Vertical Field of View.

For these applications, Image Cropping is recommended above and below the central zone of the Vertical FOV, limiting image acquisition to the effective reading area and therefore increasing frame rate and reducing overall image processing time. See *Image Cropping* in the Barcode Manager Instruction Manual.

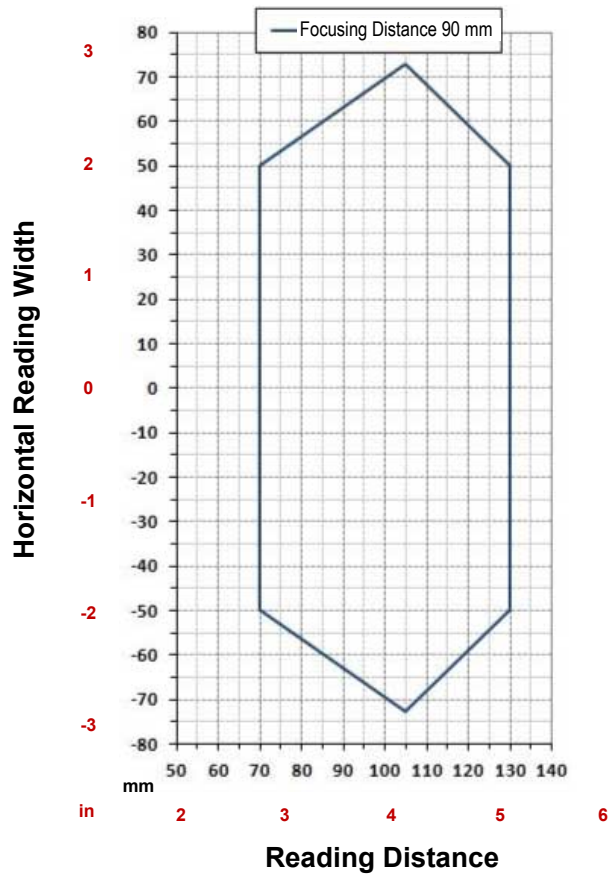
± 20 mm ≈ 512 pixels

1. Drag top of box to set x,y coordinates ≈ 0,255.
2. Drag bottom of box to set vertical window dimensions ≈ 512 pixels.

Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.25 mm (10 mils)
Tilt Angle	45°
Skew Angle	10°
Focusing Distance (mm)	85
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7106-RSE2	
Exposure Time (µs)	170
Gain	4
ABR7106-MSE2	
Exposure Time (µs)	170
Gain	6

Data Matrix 0.38 mm (15 mils)

Figure 164. Focusing Distance—Data Matrix 0.38 mm (15 mils)

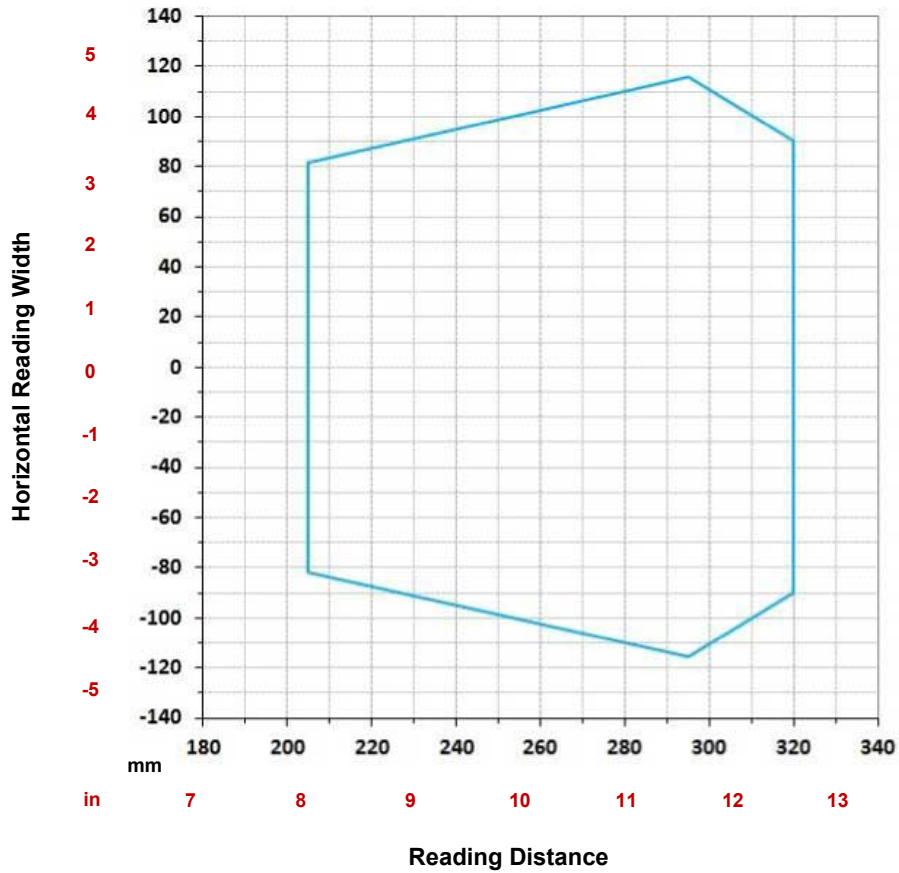


Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.38 mm (15 mils)
Tilt Angle	45°
Skew Angle	10°
Focusing Distance (mm)	90
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7106-RSE2	
Exposure Time (µs)	80
Gain	8
ABR7106-MSE2	
Exposure Time (µs)	80
Gain	12

9.3.3 ABR7109-xxE2 (9 mm models, manual focus) 1D Codes

Code 128 0.25 mm (10 mils)

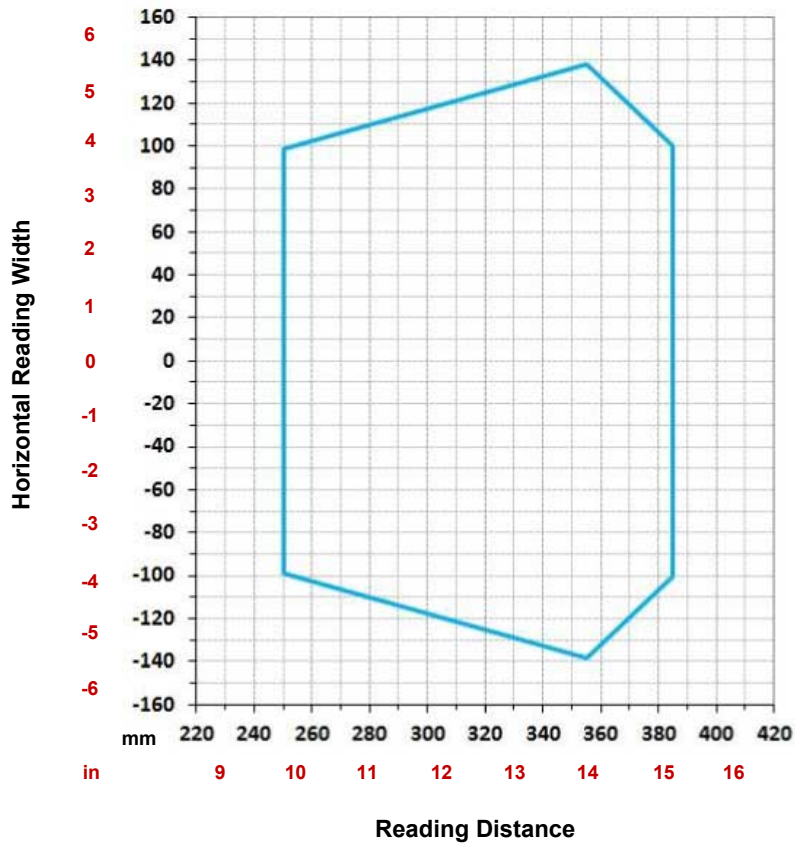
Figure 165. Code 128 0.25 mm (10 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.25 mm (10 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	280
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7109-RSE2	
Exposure Time (µs)	166
Gain	11

Code 128 0.30 mm (12 mils)

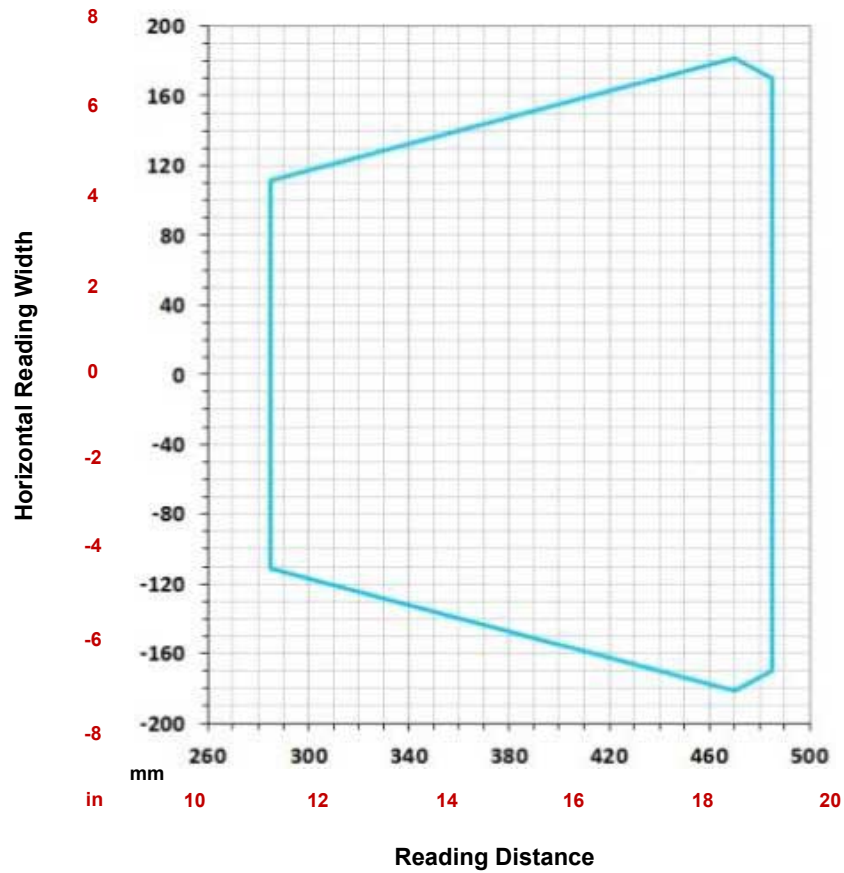
Figure 166. Code 128 0.30 mm (12 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.30 mm (12 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	310
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7109-RSE2	
Exposure Time (µs)	200
Gain	14

Code 128 0.38 mm (15 mils)

Figure 167. Code 128 0.38 mm (15 mils)

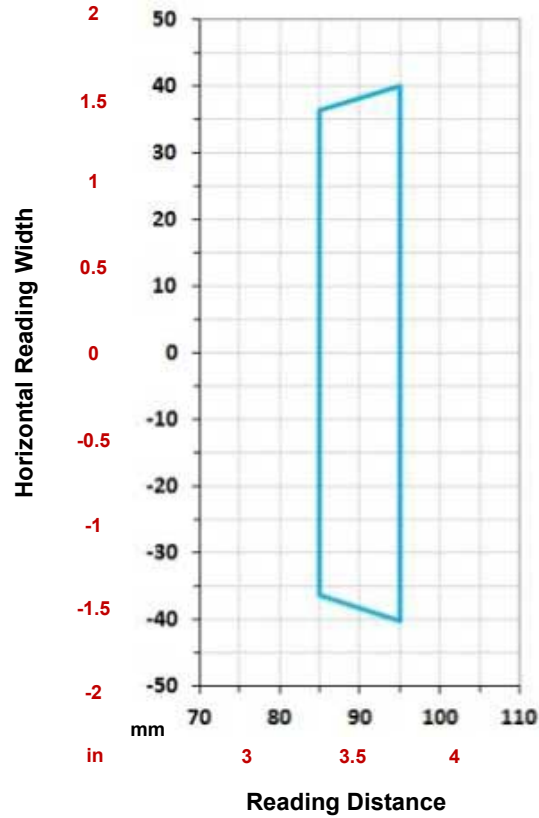


Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.38 mm (15 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	430
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7109-RSE2	
Exposure Time (µs)	305
Gain	20

9.3.4 ABR7109-xxE2 (9 mm models, manual focus) 2D Codes

Data Matrix 0.13 mm (5 mils)

Figure 168. Data Matrix 0.13 mm (5 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.13 mm (5 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	91
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7109-RSE2	
Exposure Time (µs)	50
Gain	5

Data Matrix 0.19 mm (7.5 mils)

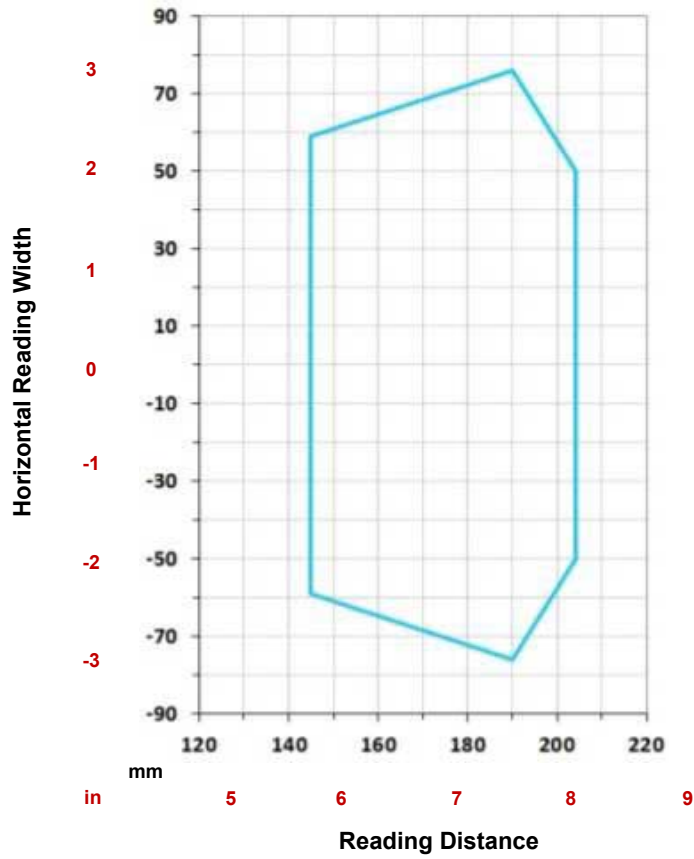
Figure 169. Data Matrix 0.19 mm (7.5 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.19 mm (7.5 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	135
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7109-RSE2	
Exposure Time (µs)	130
Gain	5

Data Matrix 0.25 mm (10 mils)

Figure 170. Data Matrix 0.25 mm (10 mils)

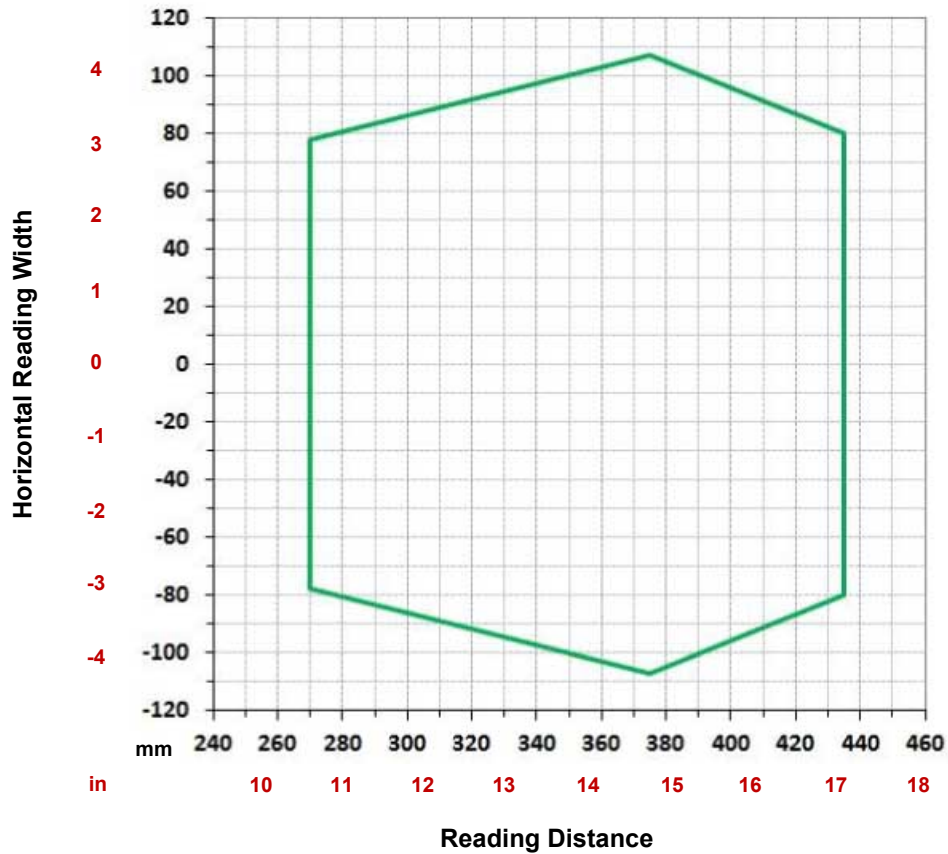


Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.25 mm (10 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	180
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7109-RSE2	
Exposure Time (µs)	155
Gain	8
ABR7109-MSE2	
Exposure Time (µs)	310
Gain	8

9.3.5 ABR7112-RSE2 (12 mm models) 1D Codes

Code 128 0.25 mm (10 mils)

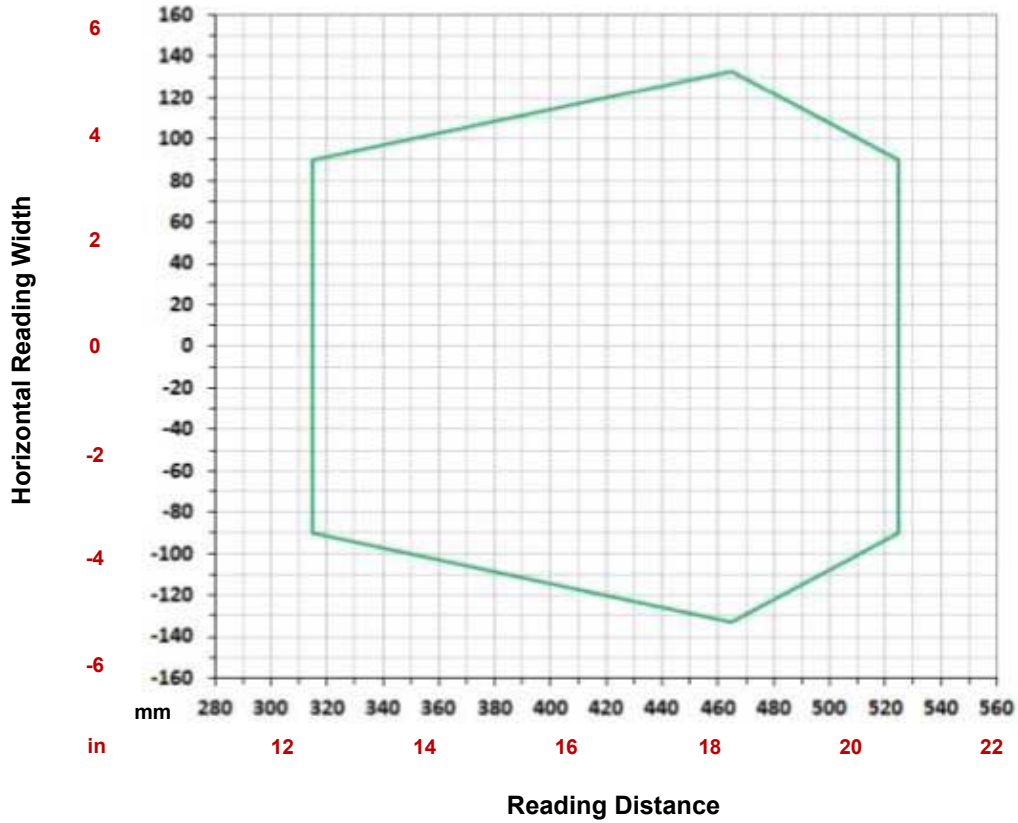
Figure 171. Code 128 0.25 mm (10 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.25 mm (10 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	380
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	210
Gain	10

Code 128 0.30 mm (12 mils)

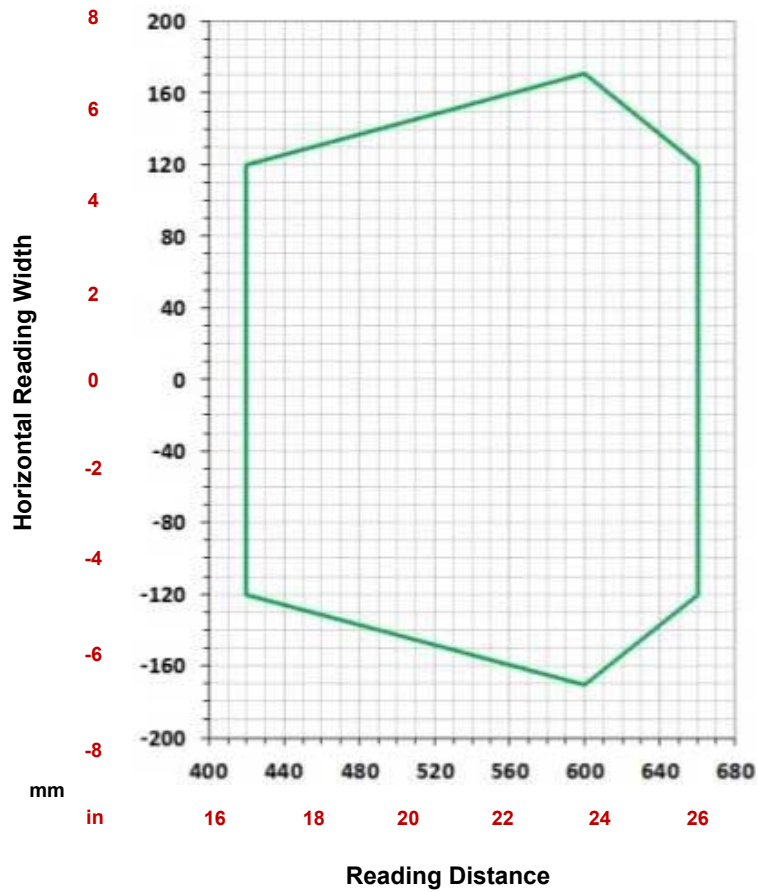
Figure 172. Code 128 0.30 mm (12 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.30 mm (12 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	415
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	250
Gain	9

Code 128 0.38 mm (15 mils)

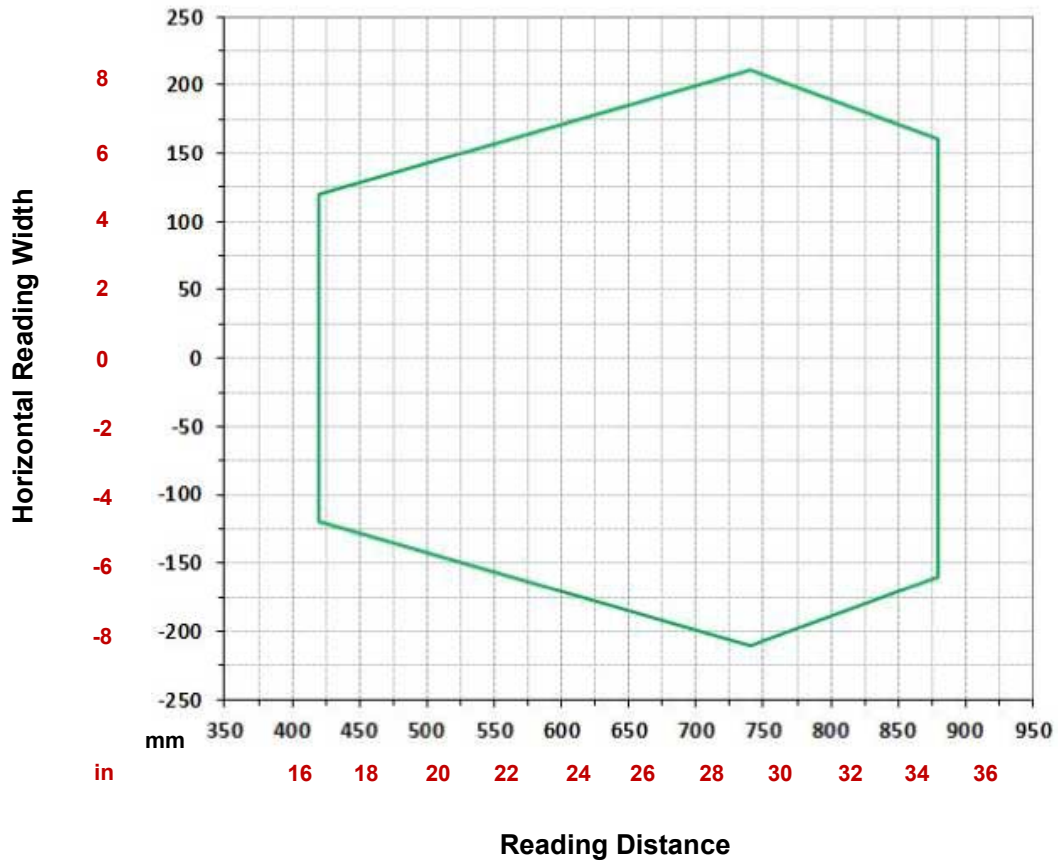
Figure 173. Code 128 0.38 mm (15 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.38 mm (15 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	500
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	250
Gain	12

Code 128 0.50 mm (20 mils)

Figure 174. Code 128 0.50 mm (20 mils)

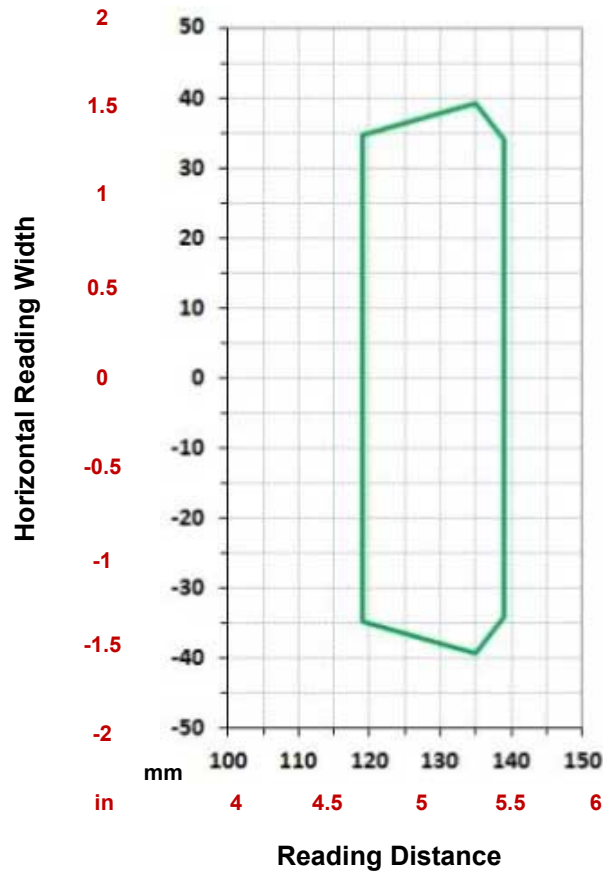


Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.50 mm (20 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	740
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	330
Gain	17

9.3.6 ABR7112-RSE2 (12 mm models) 2D Codes

Data Matrix 0.13 mm (5 mils)

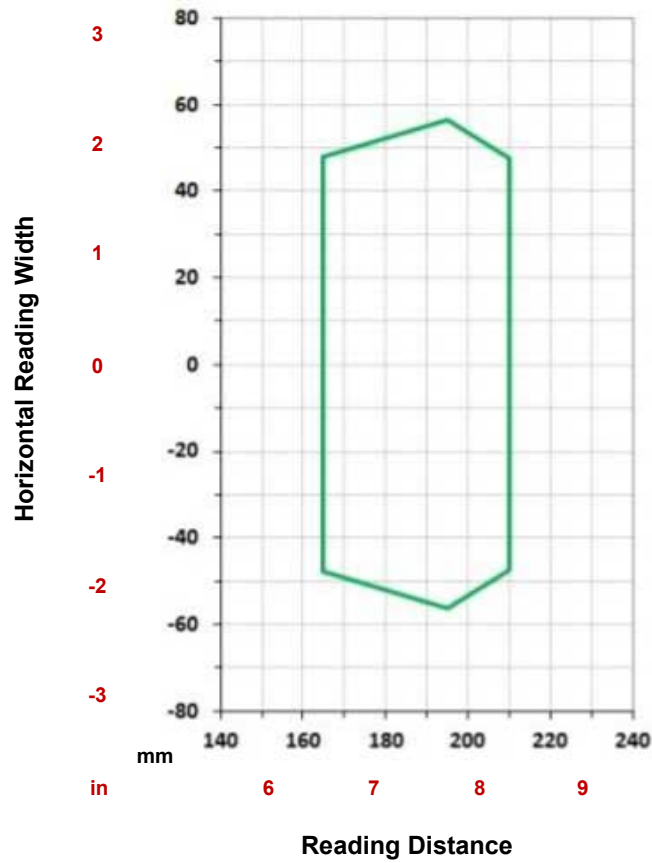
Figure 175. Data Matrix 0.13 mm (5 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.13 mm (5 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	133
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	45
Gain	5

Data Matrix 0.19 mm (7.5 mils)

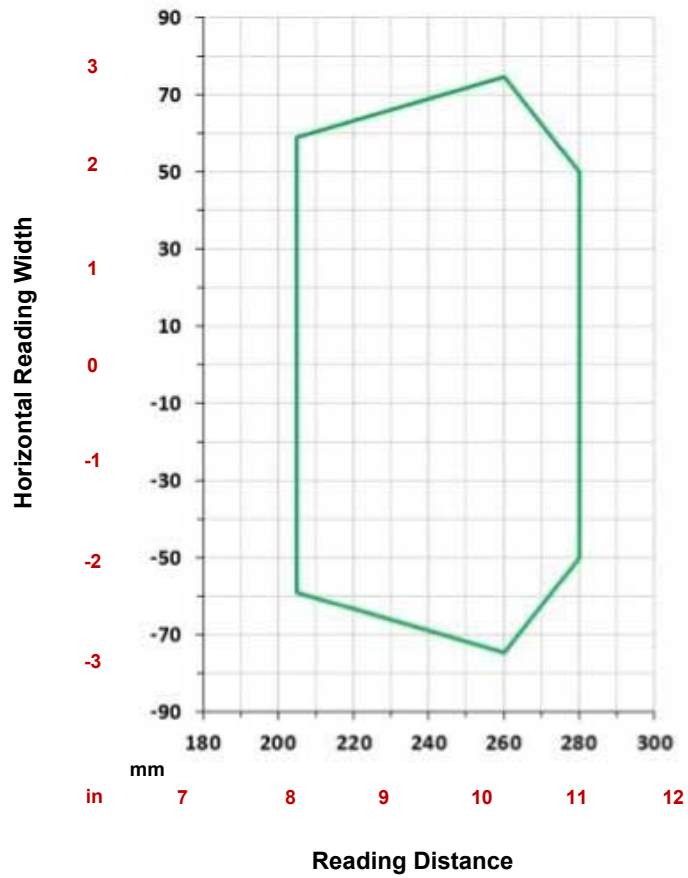
Figure 176. Data Matrix 0.19 mm (7.5 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.19 mm (7.5 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	195
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	90
Gain	5

Data Matrix 0.25 mm (10 mils)

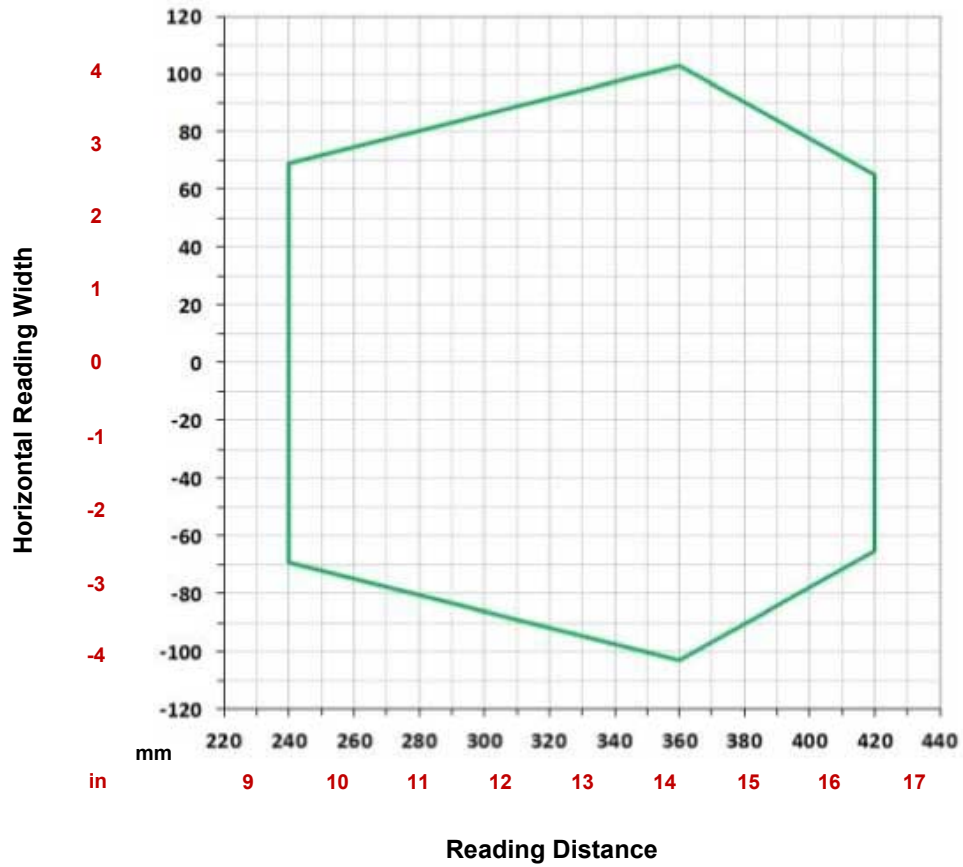
Figure 177. Data Matrix 0.25 mm (10 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.25 mm (10 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	250
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	150
Gain	8

Data Matrix 0.38 mm (15 mils)

Figure 178. Data Matrix 0.38 mm (15 mils)

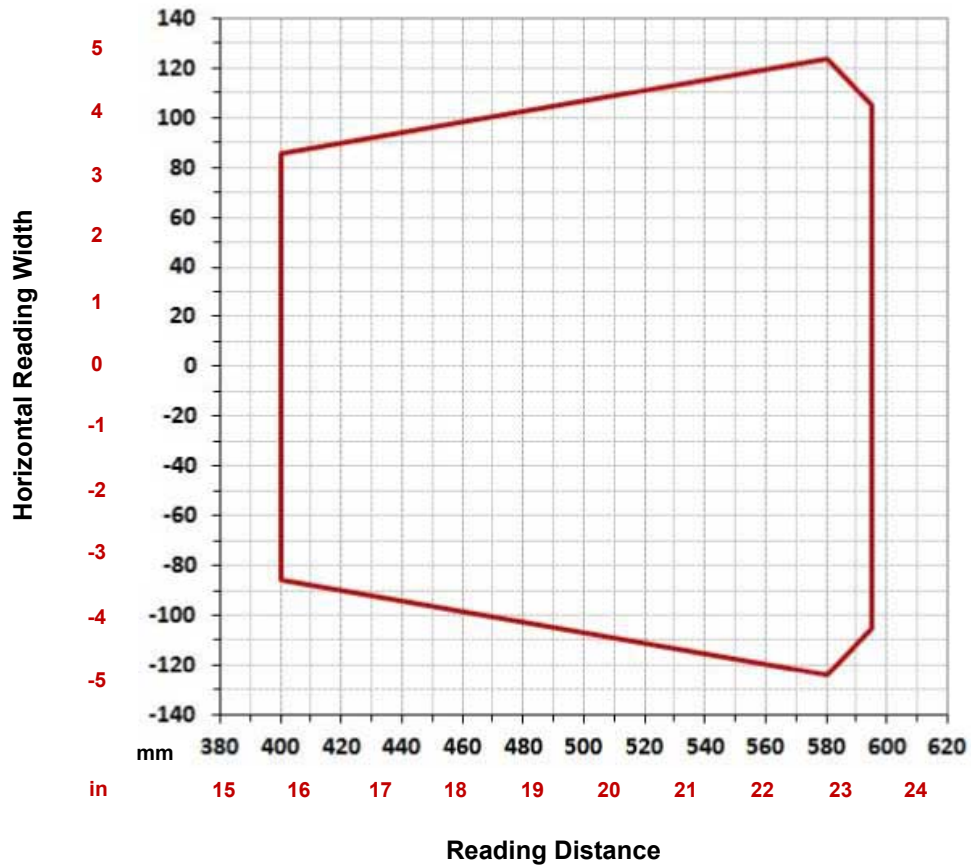


Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.38 mm (15 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	355
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7112-RSE2	
Exposure Time (µs)	250
Gain	6

9.3.7 ABR7116-RSE2 (16 mm models) 1D Codes

Code 128 0.25 mm (10 mils)

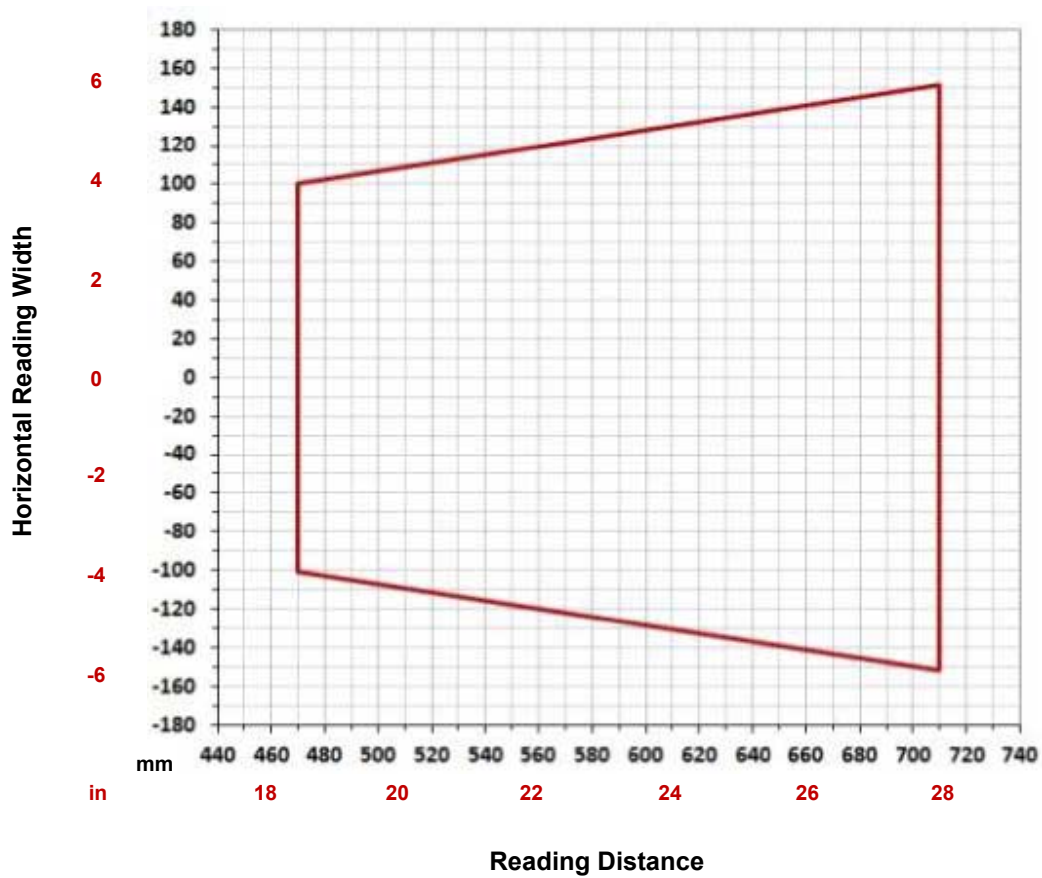
Figure 179. Code 128 0.25 mm (10 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.25 mm (10 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	500
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7116-RSE2	
Exposure Time (µs)	250
Gain	16

Code 128 0.30 mm (12 mils)

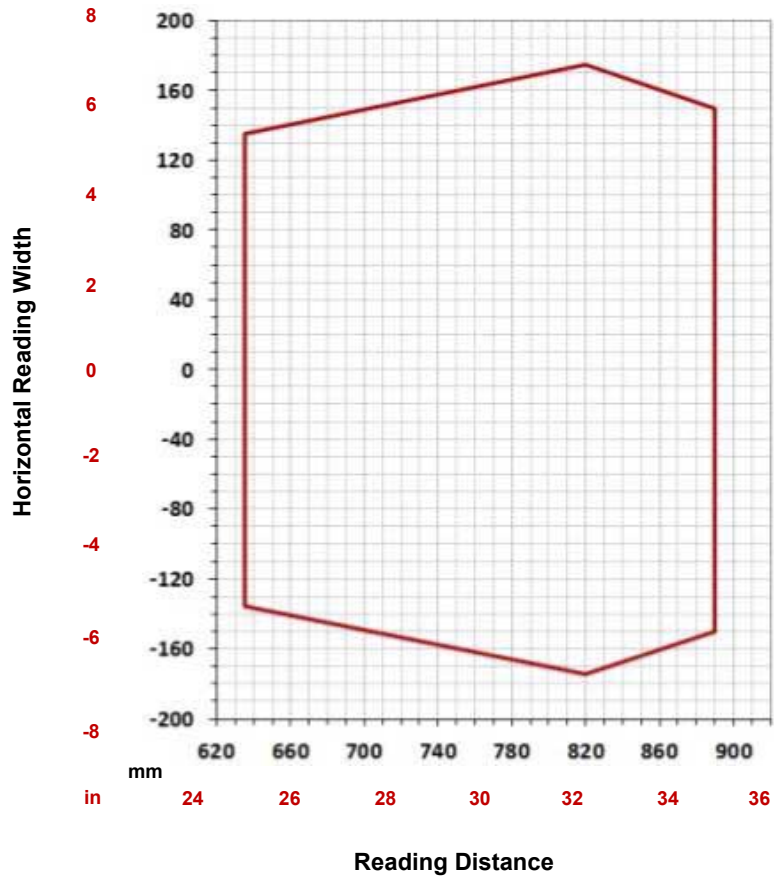
Figure 180. Code 128 0.30 mm (12 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.30 mm (12 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	590
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7116-RSE2	
Exposure Time (µs)	300
Gain	19

Code 128 0.38 mm (15 mils)

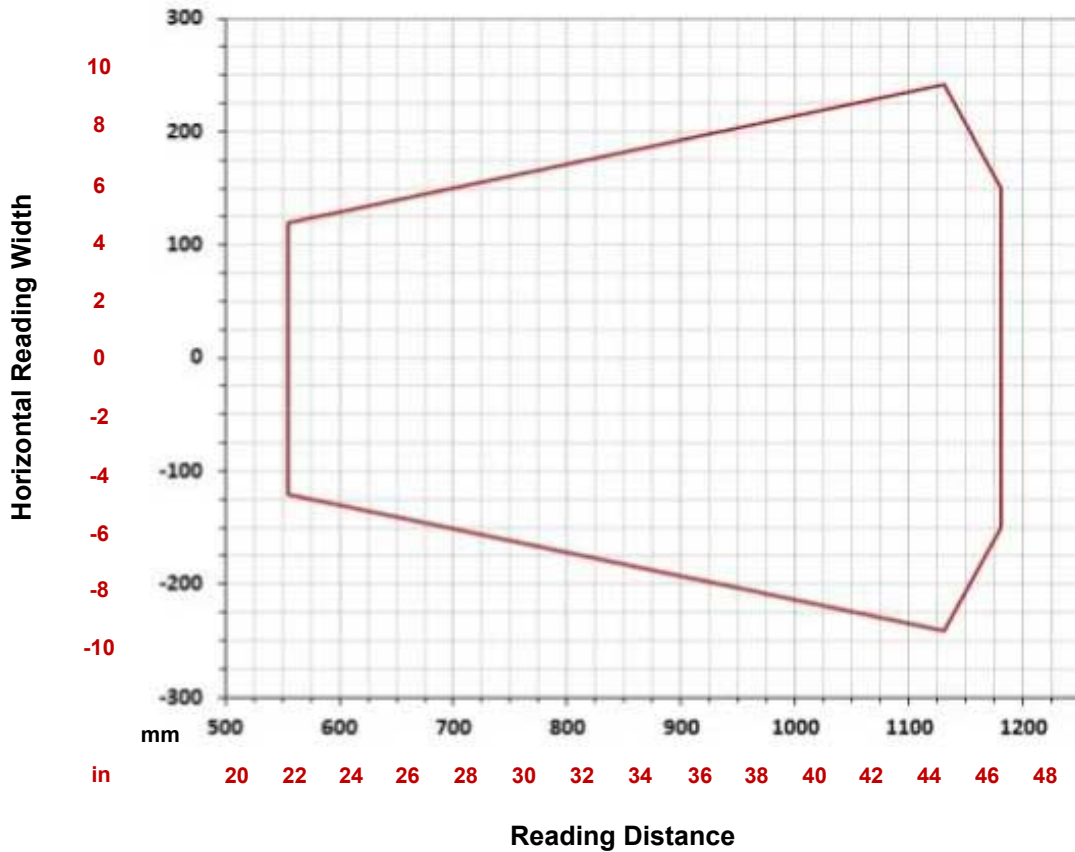
Figure 181. Code 128 0.38 mm (15 mils)



Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.38 mm (15 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	700
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7116-RSE2	
Exposure Time (µs)	500
Gain	24

Code 128 0.50 mm (20 mils)

Figure 182. Code 128 0.50 mm (20 mils)

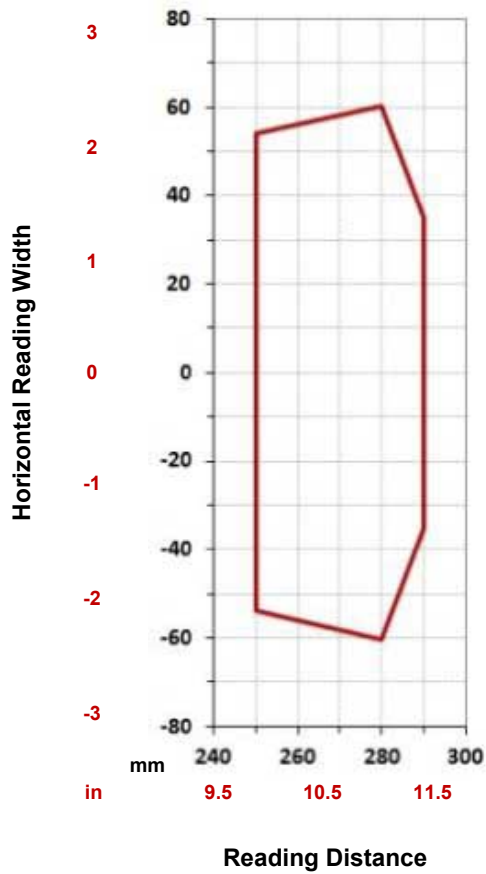


Hardware Settings	
Code Symbology	Code 128
Code Resolution	0.50 mm (20 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	900
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7116-RSE2	
Exposure Time (µs)	500
Gain	19

9.3.8 ABR7116-RSE2 (16 mm models) 2D Codes

Data Matrix 0.19 mm (7.5 mils)

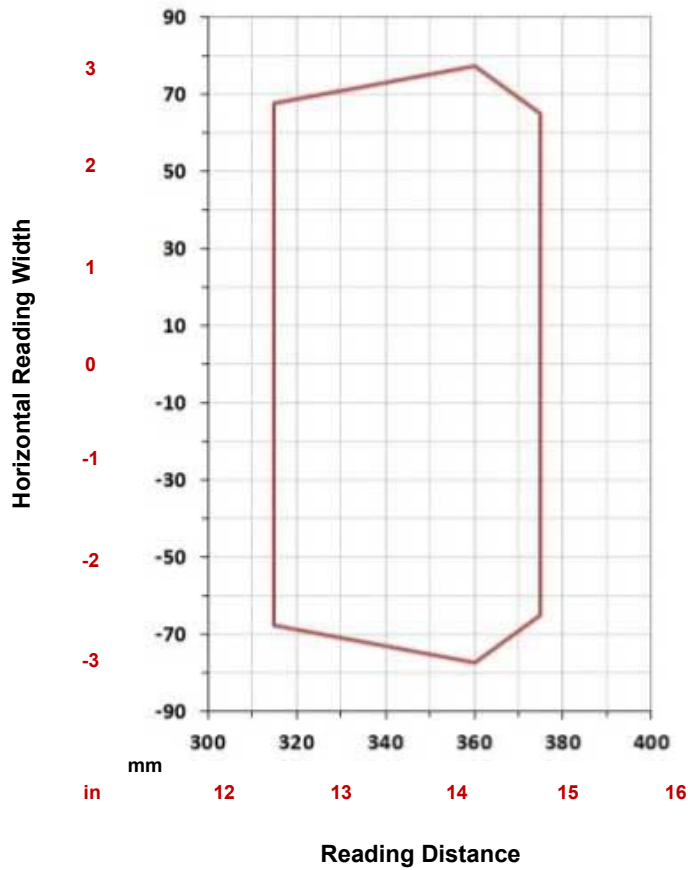
Figure 183. Data Matrix 0.19 mm (7.5 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.19 mm (7.5 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	275
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7116-RSE2	
Exposure Time (µs)	190
Gain	7

Data Matrix 0.25 mm (10 mils)

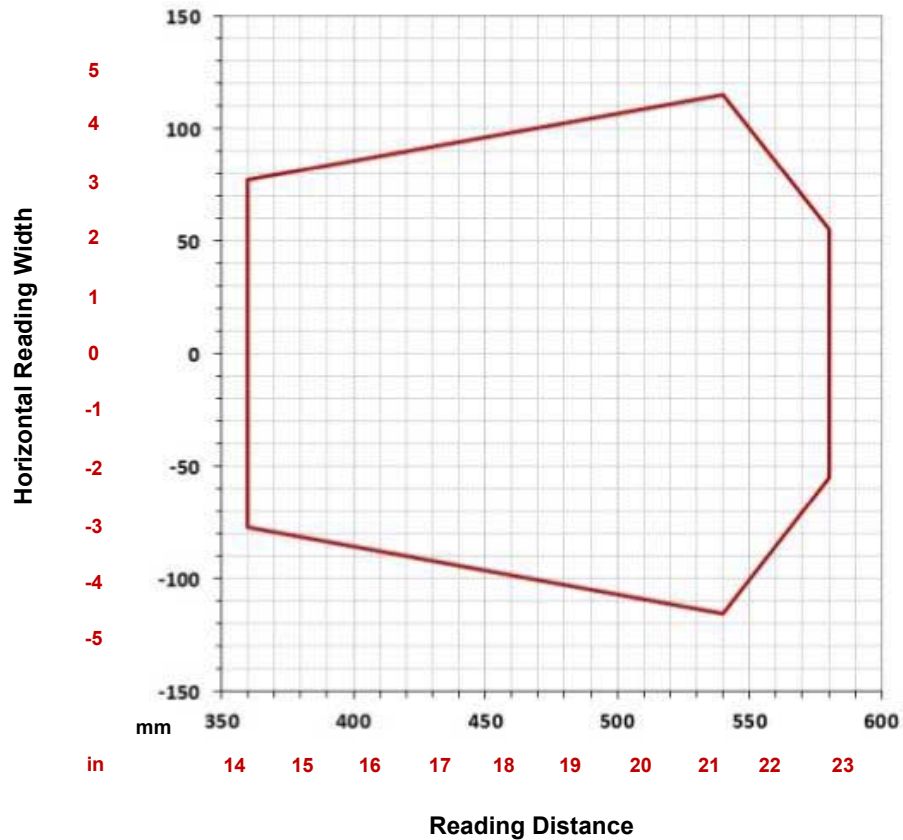
Figure 184. Data Matrix 0.25 mm (10 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.25 mm (10 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	340
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7116-RSE2	
Exposure Time (µs)	270
Gain	8

Data Matrix 0.38 mm (15 mils)

Figure 185. Data Matrix 0.38 mm (15 mils)



Hardware Settings	
Code Symbology	Data Matrix ECC 200
Code Resolution	0.38 mm (15 mils)
Tilt Angle	45°
Skew Angle	15°
Focusing Distance (mm)	495
Software Parameters	
Internal Lighting	Very High Power Strobed
ABR7116-RSE2	
Exposure Time (µs)	380
Gain	12

9.4 Maximum Line Speed and Exposure Calculations

When the **Dynamic** reading option is selected in the **Image Auto-Setup** or **Automatic Setup** window, the maximum allowable image exposure is automatically calculated according to the formula described in this section, using the parameters entered.

The Exposure Time (or Shutter) parameter defines the time during which the image will be exposed to the reader to be acquired. This parameter depends heavily on the environmental conditions (external lighting system, image contrast, etc.).

In general, a longer time corresponds to a lighter image but is susceptible to blurring due to the code movement; a shorter exposure time corresponds to a darker image.



Note: The following considerations might not apply for linear codes or postal code reading applications. The Maximum line speed allowed for linear codes or postal code reading applications heavily depends on the direction of symbol movement. When the direction of movement is parallel to the elements of the code, the maximum speed is greater.

Assuming:

- **X:** Code Resolution (mm)
- **T_{exp}:** Exposure Time (s)
- **LS:** Line Speed (mm/s)

Conversion to Metric

- [Code Resolution in mils] x 0.0254 = Code Resolution in mm
- n/a
- [Line Speed in ft/min] x 5.08 = Line Speed in mm/s

The essential condition to avoid blurring effects between two adjacent elements in a dynamic reading application is:

$$LS \times T_{exp} \leq X$$

The maximum (theoretical) line speed LS can be calculated as follows:

$$X / T_{exp (min)} = LS_{(max)}$$

T_{exp (min)} is the minimum Exposure Time value obtainable for the specific application. It can be evaluated in static reading conditions and depends on the ABR model selected for the application (internal lighting system, optical lens, reading distance) and on any external lighting system. It may also depend on code printing quality, and reader position.

Examples

ABR 7000 using:

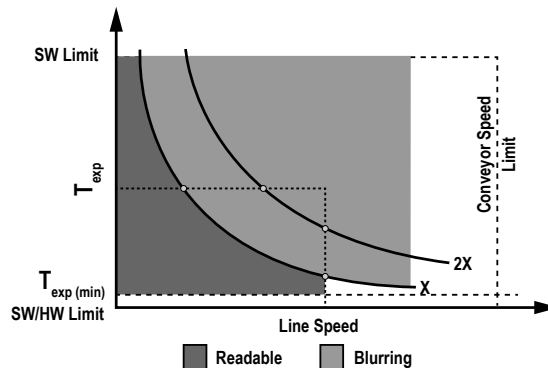
- Internal Lighting Mode = Very High Power Strobe
- Exposure Time (μs) = 100 μs
- Code Resolution (X) = 0.254 mm (10 mils)

has a maximum line speed of: 0.254 (mm) / 0.0001 (s) = 2540 mm/s

Likewise, T_{exp (max)} is the maximum **Exposure Time** value that can be used without blurring for the given application line speed and code resolution. Therefore: X / LS = T_{exp (max)}

T_{exp (max)} and LS_(max) are represented in the graph below as the curved line for X (code resolution). Values above the curve result in blurring. In practice, the application values are somewhere below the theoretical line, (in the dark gray area), due to environmental and other conditions.

Figure 186. Maximum Line Speed and Exposure



For example, the maximum target speed in the application is also affected by these conditions:

- **Code/Background Contrast:** Maximum speed decreases when decreasing image contrast (poor quality codes, reflective transparent coverings, different supports and printing techniques)
- **Code Resolution:** Maximum speed increases when decreasing code resolution, (that is, **2X**). There is a decrement of overlapping effects between two adjacent elements
- **Tilt Angle:** Maximum speed decreases when increasing Tilt angle (from 0 to 45 degrees)

The **Internal Lighting** parameter allows setting the operating mode of the internal lighting system. The possible values are:

- **Disabled:** The built-in LED array is turned off all the time. This option can be useful if using an external lighting system.
- **Always ON:** The built-in LED array is turned on all the time at the lowest power level. This option is useful if the LED-array blinking disturbs the operator (Strobed operating mode).
- **Power Strobed:** The built-in LED array is on only during the image exposure time. Different Power Strobed lighting levels can be set.



Note: To avoid the LED array overheating, for Power Strobed settings, the program automatically limits the range of allowed values for the Exposure Time parameter. Therefore, after changes to Internal Lighting, recheck Exposure Time.

10 PPI (Pixels Per Inch) Setup Chart

Print and use the Setup Chart on the following page to aid in aiming and focusing the reader (ABR 7000 liquid lens autofocus models), or in the Acquire PPI (Pixels Per Inch) procedure in the Advanced Setup of the reader (ABR3 000 and ABR 7000 manual focus models). Using this chart when running the AutoSetup procedure or the Focus Autolearn procedure on a liquid lens autofocus model typically results in a more accurate focus/reading distance. This in turn results in a better image and a more accurate PPI value. On any model, using this chart to accurately configure the PPI value allows the ABR to provide accurate module size measurements of barcodes for a given distance.



PPI (Pixels Per Inch) Setup Chart

Code 128

Resolution mm (mils)

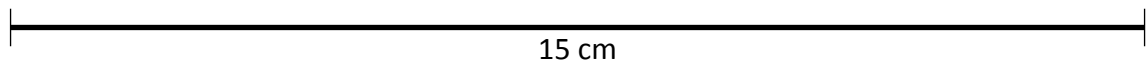
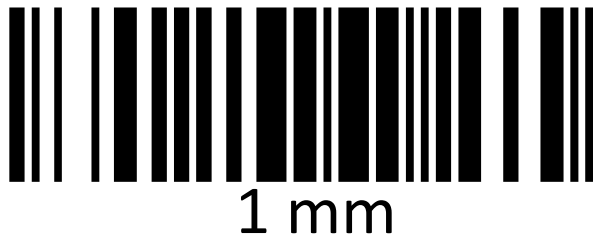
0.30 (12)



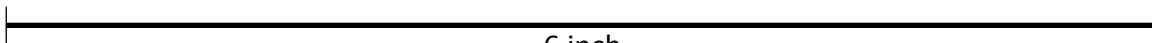
0.50 (20)



1.00 (40)



15 cm



6 inch

Do not use these Barcodes for Smart Teach Autolearn

Do not scale this page

11 Application Examples

11.1 Document Handling

ABR is effective when used in the omnidirectional reading of 2D, stacked, linear, and postal codes. For example, in automated document handling and mail processing systems.

Figure 187. Address Coded in Data Matrix Symbology for Automated Mail Processing



11.2 Deformed or Overprinted Code Reading

ABR assures the reading of deformed and / or overprinted codes, even though damaged or printed on high reflective surfaces (see the following figures).

Figure 188. Packaging with PDF417 Code



Figure 189. Overprinted Barcode Readable by ABR Through the Envelope Window Film



Figure 190. Barcode Printed on Curved Surface Readable by ABR in spite of Image Optical Distortion



11.3 Direct Part Marking

ABR is also very powerful in reading low-contrast direct part marked codes (see the following figures).

Figure 191. Dot Matrix Code Directly Marked on Metal Surface by Using Dot Peening Technology



Figure 192. Dot Peening Marking on Metal Surface with Multi-dot per Code Element

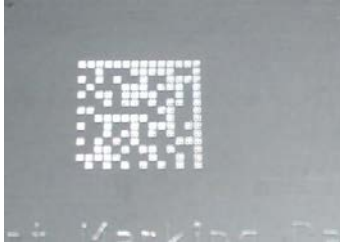
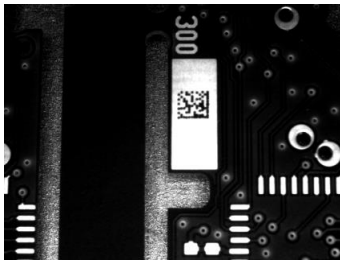


Figure 193. Directly Marked Dot Matrix Code Characterized by Outstanding Separation Distance between Adjacent Code Elements



11.4 Ink-Jet Printing Technology

Figure 194. Dot Matrix Code Directly Marked on PCB Copper Pad by Using Ink-Jet Technology



11.5 Laser Marking/Etching Technology

Figure 195. Data Matrix Code Directly Marked on PCB Surface by Using Laser Etching Technology





CAUTION: ABR readers are not designed to be used in real-time laser marking applications (Mark & Read). They must be mounted far away from the laser marker to avoid burning the CMOS sensor.

12 Troubleshooting

- When wiring the device, pay careful attention to the signal name (acronym) on the TCNM-ACBB1 spring clamp connectors ([TCNM-ACBB1 Electrical Connections](#) on p. 25). If you are connecting directly to the ABR M12 17-pin connector pay attention to the pin number of the signals ([Connector Descriptions](#) on p. 20).
- If you need information about a certain reader parameter, refer to the Barcode Manager online help. Connect the device and click on the link to the parameter you're interested in.
- If you're unable to fix the problem and you're going to contact Banner Engineering, provide (if possible): Application Program version, Parameter Configuration file, serial number and model number of your reader. Most of this information is available while Barcode Manager is connected to the reader.

Problem	Solution
Barcode Manager Installation: Autorun or Start.hta doesn't run	<ul style="list-style-type: none"> • Check the Windows settings to see if Autorun is disabled • Associate the file type .hta with the Microsoft HTML Application host mshta.exe in Windows\System32
Driver Installation Error: The ECM driver fails to install correctly (ABR 3000 models)	Windows 7 requires that update KB3033929 be installed for the ABR 3000 ECM driver to work properly.
Power ON: The POWER LED is not lit	<ul style="list-style-type: none"> • Is power connected? • If using a power adapter (like PG6000), is it connected to a wall outlet? • If using rail power, does the rail have power? • If using TCNM-ACBB1, does it have power (check switch and LED)? • Check if you are referring to the M12 17-pin connector or to the TCNM-ACBB1 spring clamp connectors. • Measure Voltage either at pin 1 and pin 2 (for 17-pin connector) or at spring clamp Vdc and GND (for TCNM-ACBB1).
One Shot or Phase Mode using the Input 1 (External Trigger) or Input 2: The Trigger LED is not blinking while the External Trigger is switching	<ul style="list-style-type: none"> • Check if you are referring to the device/accessory cable connector or to the TCNM-ACBB1 spring clamp connectors • Is the sensor connected to the Input 1 or Input 2? • Is power supplied to the photoelectric sensor? • For NPN configuration, is power supplied to one of the two I1 or I2 signals (A or B)? • For PNP configuration, is one of the two I1 or I2 signals grounded (A or B)? • Are the photoelectric sensor LEDs (if any) working correctly? • Is the sensor/reflector system aligned (if present)? • On the Reading Phase step check the Input 1 or Input 2 Debouncing Time parameter setting • On the Reading Phase step check the settings for Acquisition Trigger, Reading Phase-ON, and Reading Phase-OFF parameters
One Shot or Phase Mode using serial trigger source: The Trigger LED is not blinking	<ul style="list-style-type: none"> • On the Reading Phase step check the settings for Acquisition Trigger, Reading Phase-ON, and Reading Phase-OFF parameters • Are the COM port parameters (Baud Rate, Parity, Data Bits, Stop Bits) correctly assigned? • On the Reading Phase step check the settings of Acquisition Trigger String, Reading Phase-ON String, and Reading Phase-OFF String parameters • Is the serial trigger source correctly connected?
Phase Mode: the Trigger LED is correctly blinking but no image is displayed in the Barcode Manager window	Is the Phase frequency lower than the maximum frame rate?
Continuous Mode: the Trigger LED is not blinking	Verify the correct software configuration settings

Problem	Solution
Any Operating Mode: the Trigger LED is correctly blinking but no result is transmitted by the reader at the end of the reading phase collection	Check the Code Collection parameters on the Reading Phase step and the Communications parameters on the Communications step.
Image not clear	<ul style="list-style-type: none"> • Verify the Focus procedure • Verify the reading distance
Image focused but not decoded	Verify the Calibrate Image Density procedure
Reading: The reader always transmits the <i>No Read Message</i>	<ul style="list-style-type: none"> • See Getting Started on p. 42 • Position the reader as described in Position the Reader on p. 15 and through Barcode Manager: <ul style="list-style-type: none"> ◦ Tune the Acquisition Delay on Trigger, if the moving code is out of the reader field of view ◦ Set the Continuous Operating Mode if no external source is available ◦ Tune the Image Settings to improve the code image quality ◦ Check the parameter settings in the Advanced Setup step: 2D Codes, 1D Codes, and Postal Codes ◦ View the full resolution code image to check the printing or marking quality
Communication: Reader is not transmitting anything to the host	<ul style="list-style-type: none"> • Is the serial cable wiring correct? • If using TCNM-ACBB1, be sure the RS422 termination switch is OFF • Are the host serial port settings the same as the reader serial port settings? • In Barcode Manager Device menu > Settings > Settings > LED Configuration, the COM LED Function can be configured to indicate Main Serial Port TX or Main Serial Port RX
Communication: Data transferred to the host are incorrect, corrupted or incomplete	<ul style="list-style-type: none"> • Are the host serial port settings the same as the reader serial port settings? • In the Barcode Manager Communications step, check the settings of Header and Terminator String parameters • In the Barcode Manager Communications step, check the various Message Field parameter settings
Configuration: Cannot access environment parameters in Barcode Manager (Device > Settings > Settings menu item is gray)	Are you using the Installer - Expert User level? If not change it in the Options > Change User menu.
How do I find my reader serial number?	<ul style="list-style-type: none"> • The reader serial number consists of 9 characters: one letter, 2 numbers, another letter followed by 5 numbers • The reader serial number is printed on a label that is affixed on the bottom case near the reading window • The serial number is also visible from the Barcode Manager Device List Area

13 Lighting System Notes

ABR 7000 Models		Internal Illuminators	
Model	Lens Type	Number of LEDs	Color
1.3 MP Models			
ABR7106-RSE2	6 mm Manual Focus Lens	8	Red
ABR7106-MSE2		24/39	Red and Blue LEDs for bright/dark field lighting in DPM applications (software configurable sectors)
ABR71L9-RSE2	9 mm Liquid Lens Autofocus	8	Red
ABR71L9-WPE2		8	White Polarized
ABR71L9-MSE2		24/39	Red and Blue LEDs for bright/dark field lighting in DPM applications (software configurable sectors)
ABR7109-RSE2	9 mm Manual Focus Lens	8	Red
ABR7109-MSE2		24/39	Red and Blue LEDs for bright/dark field lighting in DPM applications (software configurable sectors)
ABR7112-RSE2	12 mm Manual Focus Lens	8	Red
ABR7116-RSE2	16 mm Manual Focus Lens	8	Red
2 MP Models			
ABR72L9-RPE2	9 mm Liquid Lens Autofocus	10	Red Polarized
ABR72L9-RDE2		24/26	Red Diffused with central/peripheral software configurable sectors for DPM applications
ABR72L16-WSE2	16 mm Liquid Lens Autofocus	10	White
ABR72L16-RDE2		24/26	Red Diffused with central/peripheral software configurable sectors for DPM applications

13.1 ABR 7000 Illuminators

13.1.1 ABR 7000 Recommended Illuminators

In the following table, macro-cases are listed, and for each of them, the most suitable ABR 7000 lighting systems used to resolve the application.

Application Characteristics	Standard Red	Standard White	Diffused DPM	Multicolored DPM Central	Multicolored DPM Peripheral	Polarized
Printed codes on opaque paper or labels having a flat surface	✓	✓	OK	✓	OK	OK
Laser Etching or Ink Jet code marking on an opaque, flat surface having no evident machining flaws	✓	✓	OK	✓	OK	OK
Code marking on an opaque, rough surface	✓	OK	OK	OK	X	OK
Code marking on a flat surface with evident machining flaws produced by machining tools	X	X	✓	OK	✓	OK

Application Characteristics	Standard Red	Standard White	Diffused DPM	Multicolored DPM Central	Multicolored DPM Peripheral	Polarized
Laser Etching or Dot Peening code marking on a flat, highly reflective surface	X	X	X	X	✓	✓
Red-printed code on white background	X	✓	X	X	OK	X
Mixed color codes/background	x	✓	X	X	X	X

Key:

- ✓ – Suggested lighting system
- OK – Compatible lighting system
- X – Lighting system not recommended



Note: For correct use of the Multicolored DPM Peripheral illuminator, verify that the application working distance is within the lighting systems working distance. See the following table.

13.1.2 Illuminator Working Distances

Table 15: Lighting System Working Distances

Reader Model	Lighting System	Working Distance
ABR71x9-RSE2	Red	20 mm to 550 mm
ABR71xx-MSE2	Multicolored DPM Central LED Group	20 mm to 250 mm
ABR71xx-MSE2	Multicolored DPM Peripheral LED Group	20 mm to 50 mm
ABR7xxx-xPE2	Polarized	20 mm to 350 mm
ABR72L9-RDE2	Red Diffused, both LED Groups	20 mm to 350 mm
ABR72L16-RDE2	Red Diffused, both LED Groups	40 mm to 450 mm
ABR72L16-WSE2	White	40 mm to 1200 mm



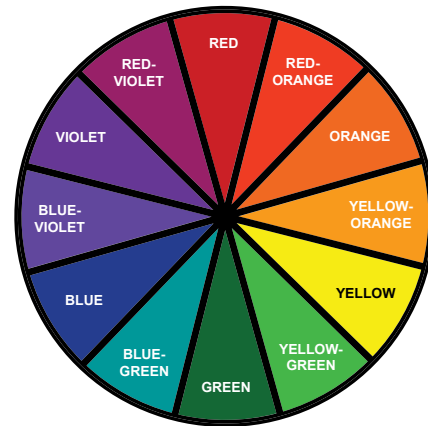
Important: The minimum and maximum DPM application distance is limited by both the lighting system working distance and the reader focus distance.

For example the minimum application distance is limited by the reader minimum focus distance (25 mm for Liquid Lens Autofocus models). The maximum application distance is limited by the smaller of the illuminator maximum working distance or the lens maximum focus distance. See also [Global FOV Diagrams](#) on p. 98.

13.1.3 Color Contrast Considerations

ABR 7000 models are available with red, blue and white lighting to help resolve applications that have colored codes and and/or colored backgrounds.

Figure 196. Chromatic Circle Chart



Choose between colors to maximize the contrast between the code and its background. In general, a code illuminated with a light of the same color becomes brighter, on the other hand when illuminated with an opposite color it appears darker (see Figure 196 on p. 147). Consequently, during the image acquisition the lighting system changes the chromatic rendering of the target according to the color of the illuminator, modifying the contrast between target and background. See the following examples.

Figure 197. Color Photo of Codes

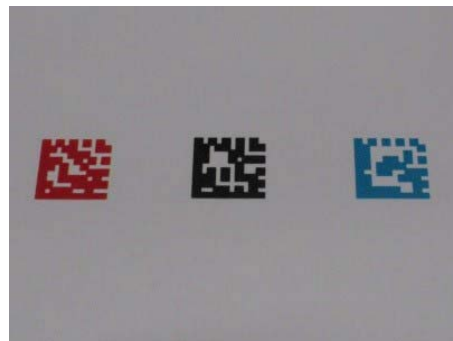
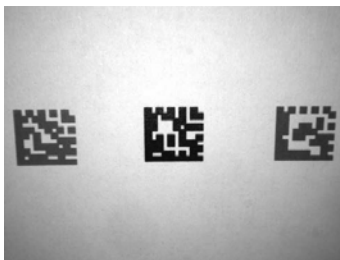


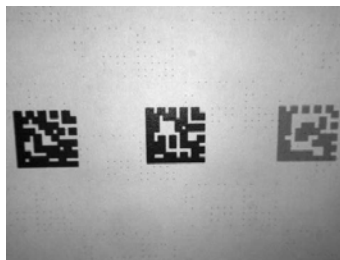
Figure 198. Codes Under Different Illuminators

White Light



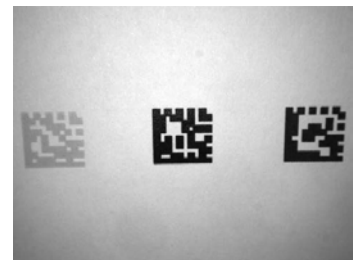
Good contrast on all codes

Blue Light



Red code (left) has good contrast. Blue code (right) has low contrast.

Red Light



Red code (left) has very low contrast. Blue code (right) has good contrast.

	Models	Standard	MLT-DPM	DIF/MLT-DMP
Illumination Color		White	Blue	Red
Mixed color codes/background		✓	X	X
Red-printed code on light background		OK	✓	X
White-printed code on red background				

	Models	Standard	MLT-DPM	DIF/MLT-DMP
Illumination Color		White	Blue	Red
Red-printed code on dark background Black-printed code on red background		OK	X	✓
Red-printed code on dark background Black-printed code on red background		OK	X	✓
Blue-printed code on dark background Black-printed code on blue background		OK	✓	X

Key:

- ✓ – Suggested lighting system
- OK – Compatible lighting system
- X – Lighting system not recommended

13.1.4 Standard Illuminators

These illuminators are made up of eight LEDs for 1.3 MP models and ten LEDs for 2 MP models. These are bright field, general purpose illuminators. The LEDs have different lenses depending on the imager lens of each model.

The red illuminator is an optimum solution for applications where codes are printed on paper and where Direct Part Marking (DPM) is obtained by ink jet or laser etching technology on flat non-reflective surfaces, without any evident machining flaws made by machine tools (that is, cutters or lathes). The reader's pitch or skew angle helps avoid direct reflection when codes are marked on very reflective surfaces.

Figure 199. Red Illuminator



The white illuminator is suitable for applications with colored codes and/or colored backgrounds (for example, a red code on a white background) or with mixed color codes (for example, a blue/red code on a white background).

Figure 200. White Illuminator



With the standard or polarized illuminators on 2MP models, the following combinations of lighting configurations can be obtained.

Figure 201. Lighting Configurations



13.1.5 Polarized Illuminators

Polarized illuminators have a built-in polarizing filter. This is the ideal solution to reduce hot spots on reflective surface applications, such as:

- DPM on reflective metal surfaces
- DPM on non-metal reflecting surfaces
- DPM on electronic circuit boards
- Glossy labels
- Labels under plastic films

Figure 202. 1.3 MP Model with 8-LED Polarized Illuminator

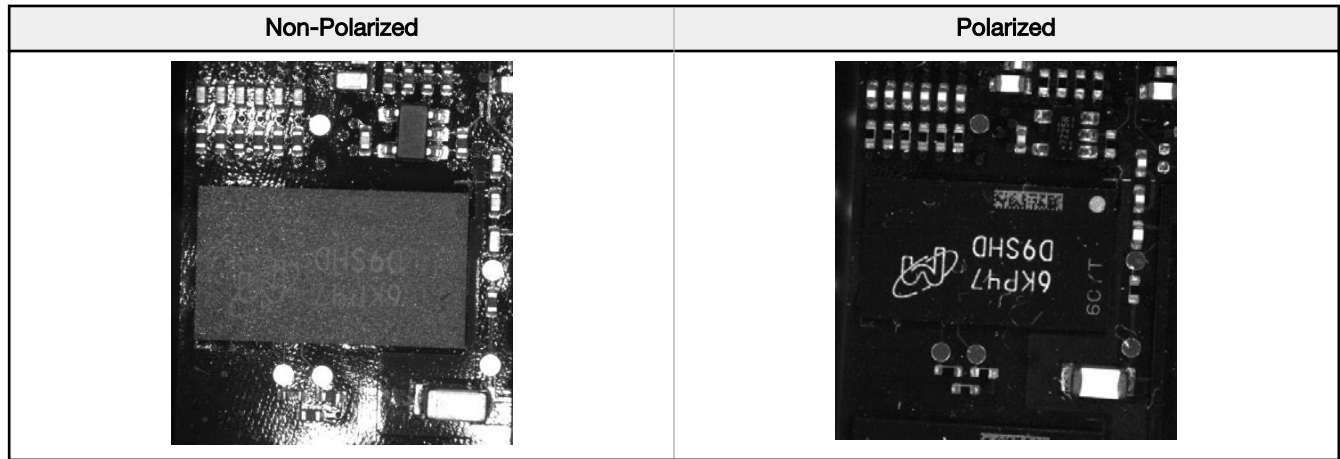


Figure 203. 2 MP Model with 10-LED Polarized Illuminator

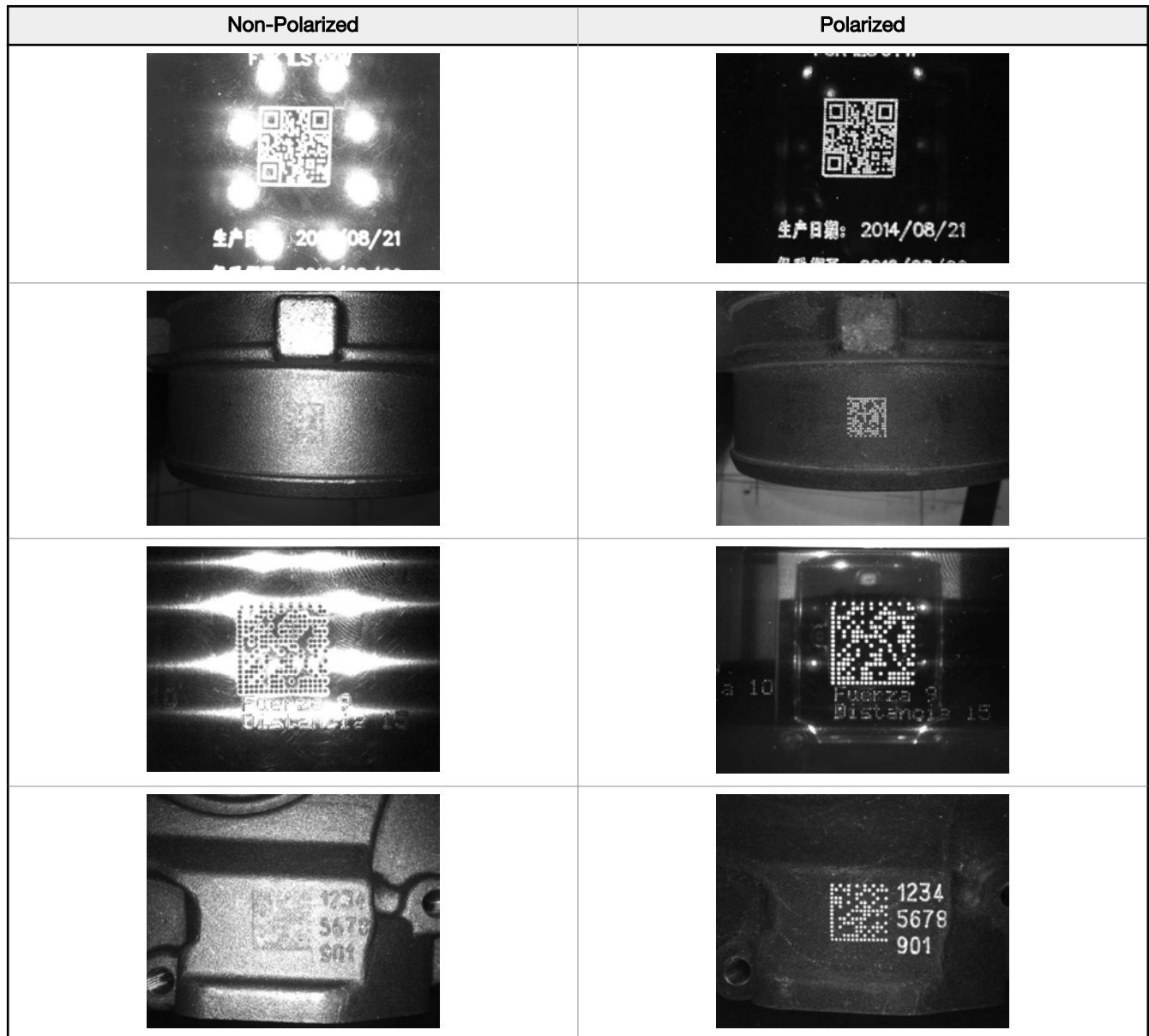


By removing LED reflection, an ABR 7000 with polarized illuminators features significant mounting flexibility, because it can be mounted 90° to the target surface. This in turn avoids code distortion and allows more reliable code grading. The following examples show the difference between codes read with and without polarizing filters:

DMP: Data Matrix on Electronic Components



DMP: Data Matrix and QR Codes on Metal Surfaces



Barcode on Glossy Surface



13.1.6 Multicolored DPM Illuminator

This is both a Bright Field and a Dark Field illuminator available for 1.3 MP models.

The Multicolored DPM illuminator is made up of 63 LEDs divided into two groups of four sectors each which are independently controlled by the software application.

Four sectors of six LEDs each make up the internal group called Central LED Group and correspond to Bright Field illumination. The operating distance range is typically from 20 mm to 250 mm. The reader focus distance further limits this range.

The use of the Multicolored DPM Central LED Group is particularly effective in direct part mark applications (DPM), where linear machining flaws are present on the part surfaces. In fact, in these cases, an image of the code can be obtained having a very light background.

The other four sectors make up the external group called Peripheral LED Group and correspond to Dark Field illumination. Dark Field illumination is guaranteed by the 39 side-emitting blue LEDs divided as follows: a TOP sector of seven LEDs, a BOTTOM sector of eight LEDs and two sectors (LEFT and RIGHT) of twelve LEDs each.

Figure 204. 39/24 LED Multicolored DPM Illuminators



The Peripheral LED Group can be the correct solution for DPM applications with highly reflective surfaces. In these applications, by using a traditional bright field illuminator, the code can result unreadable. This is because in the acquired image some parts of the code are made invisible due to gray-level saturation generated by direct reflection of the illuminator LEDs.

To obtain optimum Dark Field illumination, it is necessary to work at close range, typically in the range from 20 mm to 50 mm. The reader focus distance further limits this range.

An orange filter is applied over the Central LED Group to avoid harmful blue light reflections off the Peripheral LED component packages. The Peripheral LED Group can also be used as a Bright Field illuminator in the range from 50 mm to 100 mm. This group is similar to the Diffused DPM Illuminator Peripheral LED Group but differs by the light intensity (lower in the MLT-DPM) and wavelength emitted by the LEDs.

Figure 205. Central LED Group



Figure 206. Peripheral LED Group



In the software, each single sector can be turned on, however it is NOT possible to simultaneously turn on sectors belonging to the separate LED Groups, Peripheral and Central. Even with this restriction, thirty different combinations of ON/OFF lighting configurations can be obtained.

By enabling multiple Image Settings, each having a different ON/OFF LED combination, it is possible to acquire different consecutive images, changing the activation of the eight LED sectors. This feature is particularly effective for reading codes printed/marked on reflective surfaces, by sequentially turning OFF the single LED sectors.

In the example below, two Data Matrix codes which have been etched onto a plastic reflective surface must be read.

With all four LED sectors enabled (Example A), the code is not readable due to the LED reflections on the code surface. By setting different Image Settings in which the Bottom-Right Sector is turned off (removed from the parameter combination – Example B) and Top-Left Sector is turned off (removed from the parameter combination – Example C), the code is illuminated by the other LED sectors without the reflections on the code surface.

Figure 207. Example A: Incorrect Illumination



Figure 208. Example B: Good Illumination on Left Code



Figure 209. Example C: Good Illumination on Right Code



Take into consideration that when using Multicolored DPM Central LED Group to illuminate surfaces where linear machining flaws are present, the well-lighted area depends on the direction of the machining flaws with respect to the illuminator's LED sectors, but independent of the reading distance.

This characteristic fixes the upper limit of the code dimensions compatible with the use of the Multicolored DPM. In reality, it is an actual limit of the usable part of the field of view. This limit must be taken into consideration during the feasibility analysis of the solution, including the eventual positioning variation of the codes with respect to the center of the reader's field of view.

The arrangement of the LED sectors allows obtaining a well-lighted area even when the direction of the machining flaws is changed.

Refer to the following images for the dimension of lighted area illuminated by the different LED groups.

Figure 210. Color Photo of Code

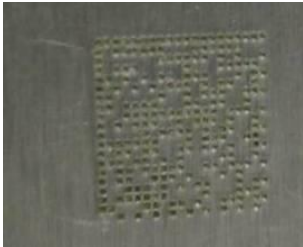


Figure 211. Multicolored DPM Peripheral LED Group

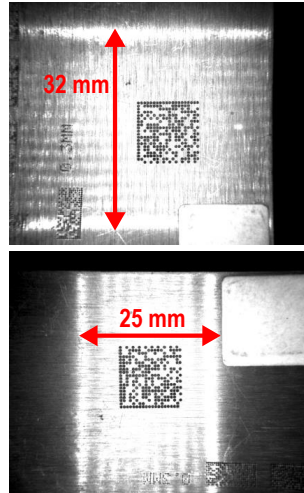
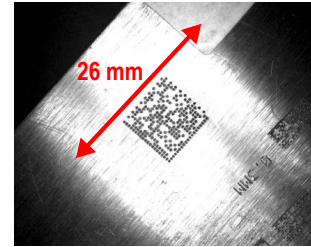


Figure 212. Multicolored DPM Central LED Group



13.1.7 Diffused DPM Illuminator

This illuminator is made up of 50 LEDs divided into two groups of four sectors each, independently controlled by the software application. Four sectors make up the internal group called Central LED Group. The other four sectors make up the external group called Peripheral LED Group.

Figure 213. 26/24-LED Diffused DPM Illuminator



The following ON/OFF lighting configurations can be set.

Figure 214. Central LED Group



Figure 215. Peripheral LED Group



Using the software, each single sector can be turned on. However it is not possible to simultaneously turn on sectors belonging to the separate LED groups, Peripheral and Central. Despite this restriction, thirty different combinations of ON/OFF lighting configurations can be obtained.

By enabling multiple image settings, each having a different ON/OFF LED combination, different consecutive images can be acquired, changing the activation of the eight LED sectors. This feature is particularly effective for reading codes printed/ marked on reflective surfaces, by sequentially turning OFF the single LED sectors.

In the example below, a Data Matrix code etched onto a PCB (reflective surface) must be read.

With all four LED sectors enabled (Example A), the code is not readable due to the LED reflections on the code surface. With different image settings in which the Right sector is turned off (removed from the parameter combination—Example B), the code is illuminated by the other LED sectors without the reflections on the code surface.

Figure 216. Example A: Incorrect Illumination

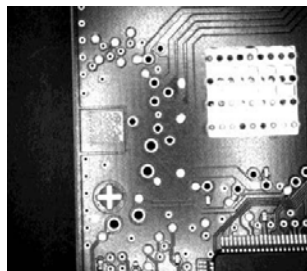
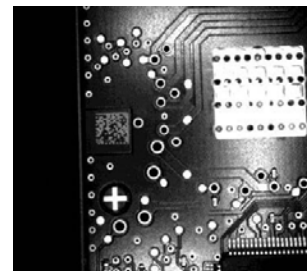


Figure 217. Example B: Good Illumination



The use of the Diffused DPM Illuminator is effective in direct part marking applications (DPM), where linear machining flaws are present on the part surfaces. In these cases, an image of the code can be obtained having a very light background. In addition, the high number of LEDs and the diffuser increase background uniformity because the dark bands that are generated by the spacing between adjacent LEDs are minimized.

Remember that when using a Diffused DPM Illuminator to illuminate surfaces with linear machining flaws, the well-lighted area depends on the direction of the machining flaws with respect to the illuminator's LED sectors, irrespective of the reading distance.

This characteristic fixes the upper limit of the code dimensions compatible with the use of this illuminator. In reality, it is an actual limit of the usable part of the field of view. Therefore, this limit must be taken into account during the feasibility analysis of the solution, including the eventual positioning variation of the codes with respect to the center of the reader's field of view.

The arrangement of the LED sectors allows obtaining a well-lighted area even when the direction of the machining flaws is changed.

Refer to the following images for the dimension of lighted area illuminated by the different LED Groups.

Figure 218. Photo of Code

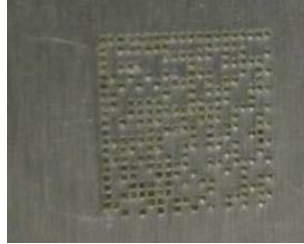


Figure 219. Peripheral LED Group

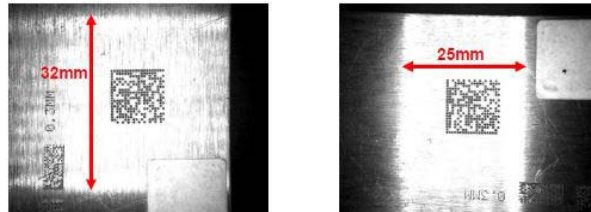
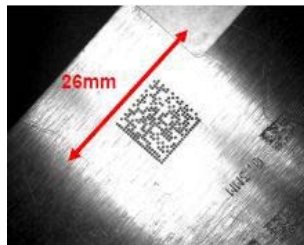


Figure 220. Central LED Group



13.2 Lighting Systems for Direct Part Marking

13.2.1 Lighting Systems for DPM Selection Criteria

In cases where standard illuminators do not permit code image acquisition of sufficient quality for decoding, it is necessary to select a different lighting system, such as those designed for Direct Part Marking (DPM) code reading applications. The principle factors that determine selection of the most suitable lighting system for a code reading application are:

Code Printing or Marking Technique

Printing on paper or labels

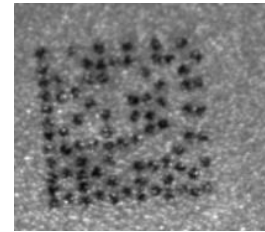
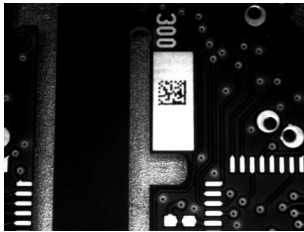


Figure 221. Examples



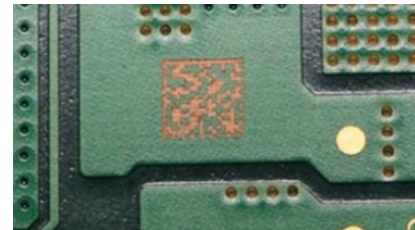
Direct Marking with Ink Jet process

Figure 222. Examples



Direct Marking with Laser Etching process

Figure 223. Examples



Direct Marking with Dot Peening process

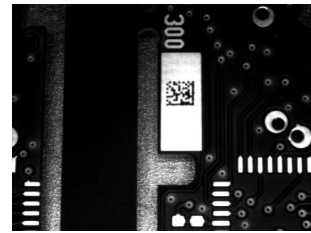
Figure 224. Examples



Shape of the code marking surface

Flat surface

Figure 225. Examples



Curved surface

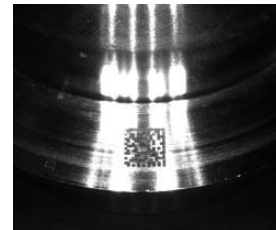
Figure 226. Examples



Reflectivity of the code marking surface

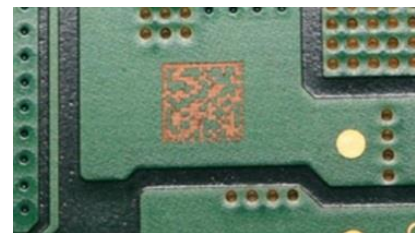
Highly reflective surface

Figure 227. Examples



Opaque surface

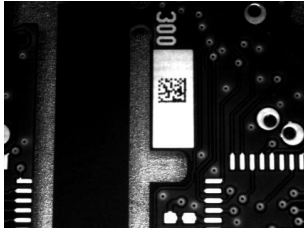
Figure 228. Examples



Texture of the code marking surface

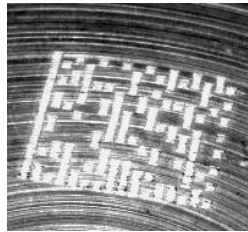
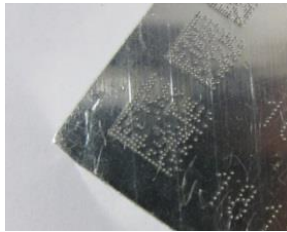
Smooth surface without any defects (such as scratches or streaks)

Figure 229. Examples



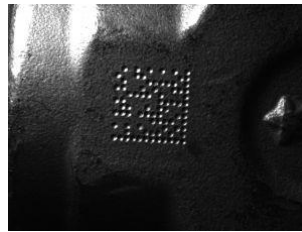
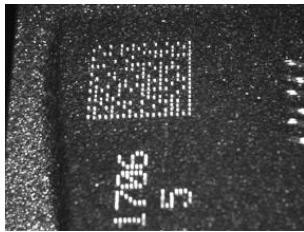
Surface with machining flaws produced by machining tools

Figure 230. Examples



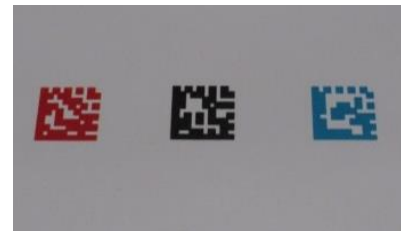
Rough surface typical of die-cast parts

Figure 231. Examples



Colored codes and/or background

Figure 232. Examples


















Typically, in DPM applications, the above mentioned factors are present in different combinations creating a vast number of cases. However, it is possible to subdivide the most common applications into macro-cases having characteristics that determine the choice of the most suitable lighting system to resolve the relative application, guaranteeing the best compromise between performance and cost.

13.2.2 Code Positioning Considerations

The following images have been captured by ABR 7000 readers to demonstrate positioning and contrast considerations for DPM applications.

Because the various internal illuminators on the ABR models are located above or below the sensor, the light emitted from them can cause glare in the respective area of the image. If this glare covers the code, the reader will not be able to see it and therefore cannot decode it (see the first image in the table below).

Application Characteristics	Non Polarized	Polarized	Diffused
Reading a Data Matrix code etched on a metal surface (can lid) Code at FoV center	 No read	 OK	 OK
Reading a Data Matrix code etched on a metal surface (can lid) Code at FoV top	 OK	 OK	 OK
Reading a Data Matrix code etched on a metal surface (can lid) Code at FoV bottom	 OK	 OK	 OK
Reading a Data Matrix code etched on a metal surface (can lid) Code at FoV right	 OK	 OK	 OK
Reading a Data Matrix code etched on a metal surface (can lid) Code at FoV left	 OK	 OK	 OK

13.2.3 ABR 7000 DPM Applications

The following examples show the use of the illuminator models described in this manual.

Linear Machining Flaws

To better understand the advantages of using the Multicolored DPM in DPM applications where linear machining flaws are present on the part surfaces, see the example below. In the example, Data Matrix codes are marked using dot peening onto metal surfaces having evident machining flaws previously produced by machine tools.

Dot Peening on a Flat Surface with Vertical Streak-like Processing Flaws Produced by Machining Tools

Figure 233. Color Photo of Code

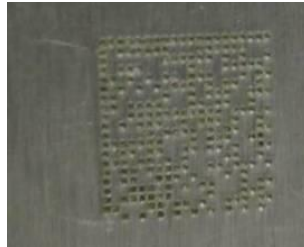


Figure 234. Red: Incorrect Illumination

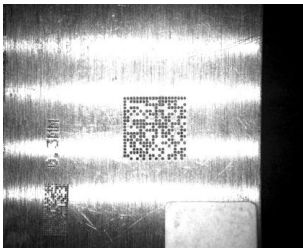


Figure 235. Multicolored DPM - Central Group: Incorrect Illumination

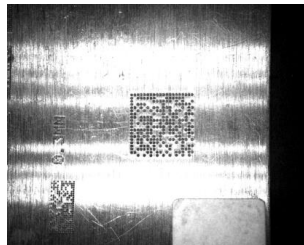
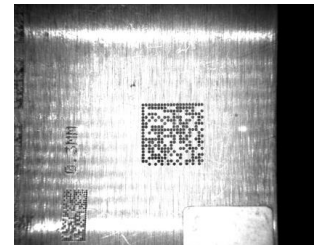


Figure 236. Multicolored DPM - Peripheral Group: Good Illumination



Highly Reflective Surfaces

This example shows the benefits obtained with Multicolored DPM on codes produced using dot peening on metal surfaces with high reflectance.

Dot Peening on a Flat Highly Reflective Surface

Figure 237. Color Photo of Code



Figure 238. Red: Incorrect Illumination

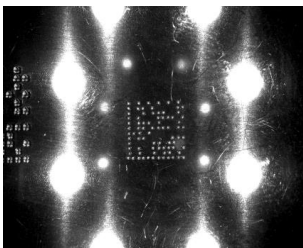


Figure 239. Multicolored DPM - Peripheral Group: Good Illumination

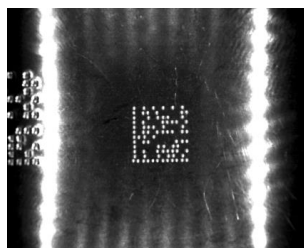


Figure 240. Multicolored DPM - Central Group: Incorrect Illumination



Laser Etching

The first example below shows the advantages obtained with Multicolored DPM and the **Multi Acquisition Setting** mode. The second example shows codes produced using the laser etching process on metal surfaces that do not have evident machining flaws, however, these examples are characterized by reflectance dependent on the direction of illumination.

Laser Etching on PCB: Multicolored DPM with Multi Acquisition Settings

Figure 241. Color Photo of Code



Figure 242. Red: Incorrect Illumination

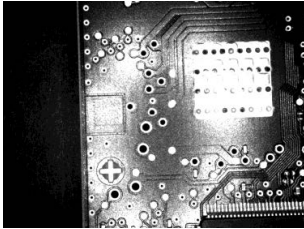


Figure 243. Multicolored DPM - Peripheral Group ALL Sectors On: Incorrect Illumination

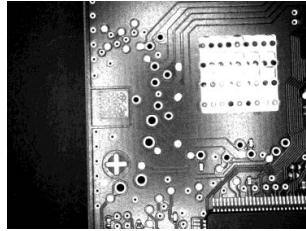
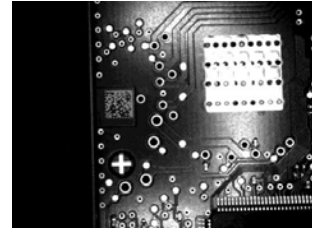


Figure 244. Multicolored DPM - Peripheral Group Right Sector Off: Good Illumination



Background with Anisotropic Reflectance

Figure 245. Color Photo of Code



Figure 246. Red: Incorrect Illumination



Figure 247. Multicolored DPM - Peripheral Group ALL Sectors On: Suboptimal Illumination



Figure 248. Multicolored DPM - Peripheral Group Top and Bottom Sectors On: Incorrect Illumination



Figure 249. Multicolored DPM - Peripheral Group Left and Right Sectors ON: Good Illumination

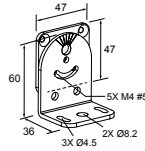


14 Accessories

14.1 Brackets

SMBABR7RA

- Replacement right-angle bracket for ABR 7000 models
- Included with the product
- 3 mm cold rolled steel



14.2 Cordsets

17-pin M12/Euro-style Female to DB25 Male Shielded			
Model	Length	Style	Dimensions
MQDEC-1703SS-DB25	0.91 m (3 ft)	Straight	

17-pin M12/Euro-style Female Shielded Quick Disconnect				
Model	Length	Style	Dimensions	Pinout (Female)
MQDC2S-1706	1.83 m (6 ft)	Straight		 1 = Brown 11 = Gray/Pink 2 = Blue 12 = Red/Blue 3 = White 13 = White/ Green 4 = Green 14 = Brown/ Green 5 = Pink 15 = White/ Yellow 6 = Yellow 16 = Yellow/ Brown 7 = Black 17 = White/ Gray 8 = Gray 9 = Red 10 = Violet
MQDC2S-1715	4.57 m (15 ft)			
MQDC2S-1730	9.14 m (30 ft)			

17-pin M12/Euro-style Extension Shielded Cable				
Model	Length	Style	Dimensions	Pinout (Female)
MQDEC-1706SS	1.83 m (6 ft)	Straight		 1 = Brown 2 = Blue 3 = White 4 = Green 5 = Pink 6 = Yellow 7 = Black 8 = Gray 9 = Red 10 = Violet 11 = Gray/Pink 12 = Red/Blue 13 = White/Green 14 = Brown/Green 15 = White/Yellow 16 = Yellow/Brown 17 = White/Gray
MQDEC-1715SS	4.57 m (15 ft)			
MQDEC-1730SS	9.14 m (30 ft)			

4-pin M12/Euro-style D-code to RJ45 Shielded Ethernet				
Model	Length	Style	Dimensions	Pinout (Male)
STP-M12D-406	1.83 m (6 ft)	Straight		 1 = White/Orange 2 = Orange 3 = White/Blue 6 = Blue 1 = White/Orange 2 = White/Blue 3 = Orange 4 = Blue
STP-M12D-415	4.57 m (15 ft)			
STP-M12D-430	9.14 m (30 ft)			

14.3 Trigger Kit

Kit QS18LPTRIGKIT01 includes:

Qty.	Model	Description
1	QS18VP6LPQ5	QS18 polarized retroreflective sensor, 150 mm (6 in) PVC cable with a 4-pin M12/Euro-style quick disconnect, and nickel-plated brass coupling nut. Range: 3.5 m (12 ft)
1	MQDC-415	4.57 m (15 ft) cable with a 4-pin threaded M12/Euro-style straight connector
1	BRT-60X40C	Rectangular 60×40 mm retroreflective target. Reflectivity factor: 1.4
1	SMB18UR	Two-part universal rotating stainless steel bracket

14.4 Additional Accessories

TCNM-ACBB1

- Connection box
- For ABR 3000 and 7000 models



PSB4MK-24-06-Q0Q5

- Power supply box
- 0.6 A 24 V dc
- Requires AC cable SM30CC-306-WP
- Requires DC cable MQDMC-401



TCNM-ACMK-100

- Backup memory module
- Plugs into TCNM-ACBB1
- Requires TCNM-ACBB1 and ABR 7000



15 Product Support and Maintenance

15.1 Repairs

Contact Banner Engineering for troubleshooting of this device. **Do not attempt any repairs to this Banner device; it contains no field-replaceable parts or components.** If the device, device part, or device component is determined to be defective by a Banner Applications Engineer, they will advise you of Banner's RMA (Return Merchandise Authorization) procedure.



Important: If instructed to return the device, pack it with care. Damage that occurs in return shipping is not covered by warranty.

15.2 Maintenance

Maintenance tasks include keeping the hardware free of dust and dirt and updating the Barcode Manager software and sensor firmware as new versions become available.

15.2.1 Clean the Reader

Dust, dirt, etc. on the lens cover may alter the reading performance.

Clean the lens cover periodically for continued correct operation of the reader.

Use soft material and alcohol to clean the lens cover and avoid any abrasive substances.

Repeat the operation frequently in particularly dirty environments.

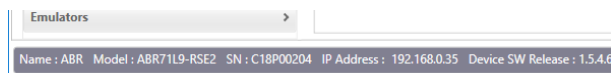
15.2.2 Update the Software and Firmware

The current version of Barcode Manager software and the device firmware is available for download from www.bannerengineering.com.

15.2.3 Update the Firmware

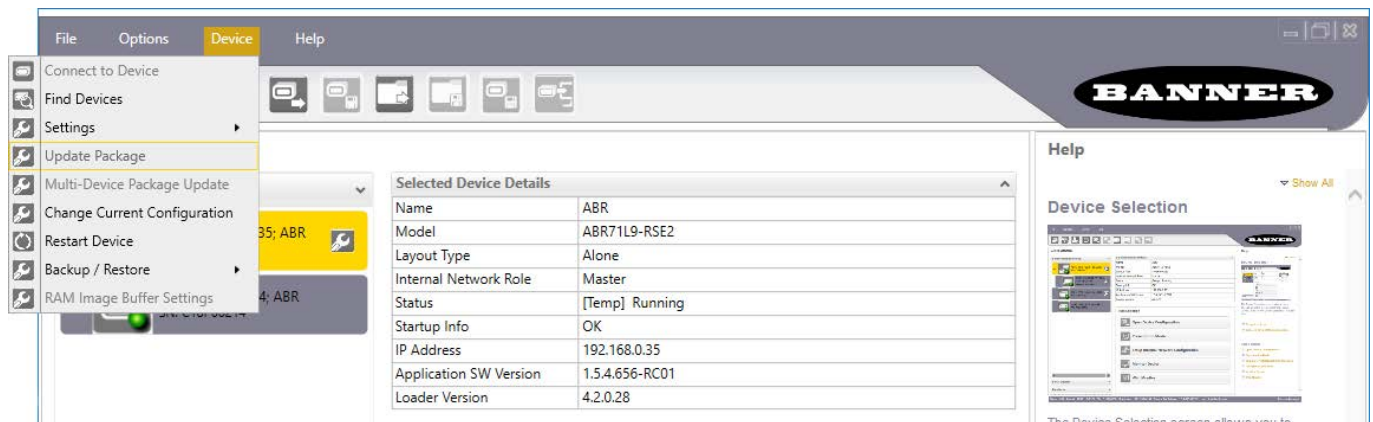
1. Make sure the device to be updated is selected and is shown in the status bar.

Figure 250. Status Bar



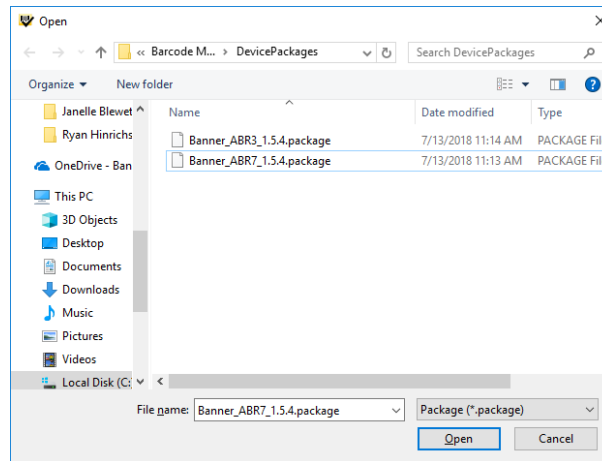
2. Go to **Device > Update Package**.

Figure 251. Update Package




3. Select the firmware package file for your device family.

Figure 252. Select the Firmware File



The **Device Package Update** window displays.

4. Click **Yes** to start the update.
The **Device Restart Information** window displays.
5. Click **OK** to restart the device.
The update finishes, the reader restarts, and Barcode Manager returns to the **Home/Device Selection** page.
6. If the reader is not listed in the **Device List Area**, click  **Find Devices** to search for the reader.

15.3 Reset the Reader to the Factory Default Environment (Optional)

If it becomes necessary to reset the reader's environment parameters to the factory default values, use the Smart Teach button to perform the following procedure.

1. While powering up the reader, press and hold the Smart Teach button until all five Smart Teach LEDs flash simultaneously.
2. Release and immediately re-press the Smart Teach button one time.
The reader beeps once as all 5 LEDs flash on simultaneously once more, and then turn off. After a few seconds the ABR enters run mode, and the internal illuminators start flashing. All of the reader's environment parameters are reset, including the IP address for Ethernet models (defaults to 192.168.3.100). Any previously saved configurations on the reader remain in memory, but the default configuration is set as the startup configuration.



Note: If you press and hold the Smart Teach button from power up until the point when the Smart Teach LEDs flash on and off for about 3 seconds, but you do not release within the 3 seconds or you release and re-press the button too slowly, the reader enters a manufacturer's software loading mode instead. The internal illuminators remain off as the Smart Teach LEDs cycle through various blinking patterns. Cycle power to return to Run mode or try again.

15.4 Contact Us

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16 Glossary

A

AIM

(Association for Automatic Identification and Mobility): AIM Global is the international trade association representing automatic identification and mobility technology solution providers.

AIM DPM Quality Guideline

Standard applicable to the symbol quality assessment of direct part marking (DPM) performed in using two-dimensional barcode symbols. It defines modifications to the measurement and grading of several symbol quality parameters.

B

Barcodes (1D Codes)

A pattern of variable-width bars and spaces which represents numeric or alphanumeric data in machine-readable form. The general format of a barcode symbol consists of a leading margin, start character, data or message character, check character (if any), stop character, and trailing margin. Within this framework, each recognizable symbology uses its own unique format.

BIOS

Basic Input Output System. A collection of ROM-based code with a standard API used to interface with standard PC hardware.

Bit

Binary digit. One bit is the basic unit of binary information. Generally, eight consecutive bits compose one byte of data. The pattern of 0 and 1 values within the byte determines its meaning.

Bits per Second (bps)

Number of bits transmitted or received per second.

Bright Field Illumination

Lighting of surfaces at high (narrow) angles used to provide maximum reflection of the light to the reader's lens. This is effective on surfaces that absorb light or are not highly reflective and also on low contrast codes.

Byte

On an addressable boundary, eight adjacent binary digits (0 and 1) combined in a pattern to represent a specific character or numeric value. Bits are numbered from the right, 0 through 7, with bit 0 the low-order bit. One byte in memory can be used to store one ASCII character.

C

Composite Symbologies

Consist of a linear component, which encodes the item's primary data, and an adjacent 2D composite component, which encodes supplementary data to the linear component.

D

Dark Field Illumination

Lighting of surfaces at wide angles used to avoid direct reflection of the light into the reader's lens. Typically this type of lighting is used in DPM solutions to enhance reflectance of the uneven surface do to the symbol marking technique. It is also used with very reflective surfaces.

Decode

To recognize a barcode symbology (for example, Codabar, Code 128, Code 3 of 9, UPC/EAN, etc.) and analyze the content of the barcode scanned.

Depth of Field

The difference between the minimum and the maximum distance of the object in the field of view that appears to be in focus.

Diffused Illumination

Distributed soft lighting from a wide variety of angles used to eliminate shadows and direct reflection effects from highly reflective surfaces.

Direct Part Mark (DPM)

A symbol marked on an object using specific techniques like dot peening, laser etching, chemical etching, etc.

E

EEPROM

Electrically Erasable Programmable Read-Only Memory. An on-board non-volatile memory chip.

Element

The basic unit of data encoding in a 1D or 2D symbol. A single bar, space, cell, dot.

Exposure Time

For digital cameras based on image sensors equipped with an electronic shutter, it defines the time during which the image will be exposed to the sensor to be acquired.

F

Flash

Non-volatile memory for storing application and configuration files.

H

Host

A computer that serves other terminals in a network, providing services such as network control, database access, special programs, supervisory programs, or programming languages.

I

Image Processing

Any form of information processing for which the input is an image and the output is, for instance, a set of features of the image.

Image Resolution

The number of rows and columns of pixels in an image. The total number of pixels of an image sensor.

Image Sensor

Device converting a visual image to an electric signal. It is usually an array of CCD (Charge Coupled Devices) or CMOS (Complementary Metal Oxide Semiconductor) pixel sensors.

IEC

(International Electrotechnical Commission): Global organization that publishes international standards for electrical, electronic, and other technologies.

IP Address

The terminal's network address. Networks use IP addresses to determine where to send data that is being transmitted over a network. An IP address is a 32-bit number referred to as a series of 8-bit numbers in decimal dot notation (for example, 130.24.34.03). The highest 8-bit number you can use is 254.

ISO

(International Organization for Standardization): A network of the national standards institutes of several countries producing world-wide industrial and commercial standards.

L

LED (Light Emitting Diode)

A low power electronic light source commonly used as an indicator light. It uses less power than an incandescent light bulb but more than a Liquid Crystal Display (LCD).

LED Illuminator

LED technology used as an extended lighting source in which extra optics added to the chip allow it to emit a complex radiated light pattern.

M

Matrix Symbologies (2D Codes)

An arrangement of regular polygon shaped cells where the center-to-center distance of adjacent elements is uniform. Matrix symbols may include recognition patterns which do not follow the same rules as the other elements within the symbol.

Multi-row (or Stacked) Symbologies

Symbologies where a long symbol is broken into sections and stacked one upon another similar to sentences in a paragraph.

R

RAM

Random Access Memory. Data in RAM can be accessed in random order, and quickly written and read.

S

Symbol Verification

The act of processing a code to determine whether or not it meets specific requirements.

T

Transmission Control Protocol/Internet Protocol (TCP/IP)

A suite of standard network protocols that were originally used in UNIX environments but are now used in many others. The TCP governs sequenced data; the IP governs packet forwarding. TCP/IP is the primary protocol that defines the Internet.

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