

WLS WLF Parameter Data Function Block

February 22nd, 2024

This document covers the installation and use of a function block for Siemen's TIA Portal software package. This function block handles acyclic IO-Link commands to and from a Banner WLS15 Pro, WLS27 Pro, WLS28 Pro, or WLF12 (LC25C). This allows the user to easily change WLS and WLF Parameter Data. WLF will be used for this document.

Each Banner IO-Link Device Parameter Data function block is meant to be used alongside a Banner IO-Link Device Master Control function block. This paper describes how to set up these blocks.

Components

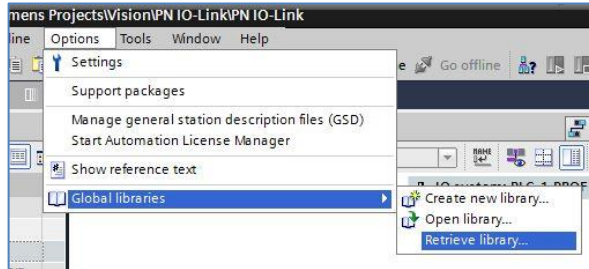
Banner WLS WLF Library v15.zal15

NOTE: The WLS or WLF, depending on length, can draw more current than a typical IO-Link Master can provide. A splitter arrangement may be necessary, where the light is powered from a different source.

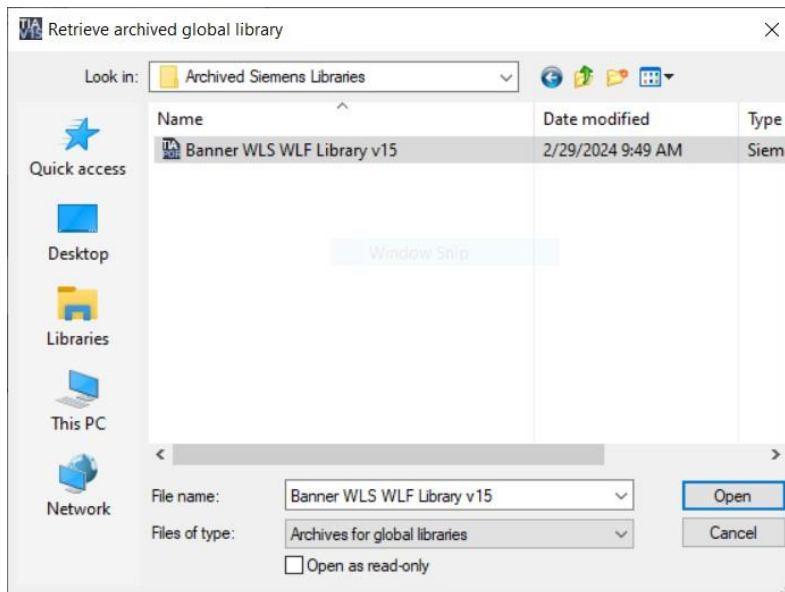
There are two methods for the parameter data. The first is used when creating a connection to Banner's IO-Link masters. The second set of instructions are for systems using other manufacturer's IO-Link masters.

Installation Instructions

1. Open a project.
2. Go to Options > Global Libraries > Retrieve Library (up to v15).



3. Select the Banner IO-Link Library. Click Open.



4. The library is now accessible in the Libraries tab.
5. Go to page 3 for Banner IO-Link Masters and to page 8 for all other IO-Link Masters.

Setup of WLF with a Banner DXMR90-4K

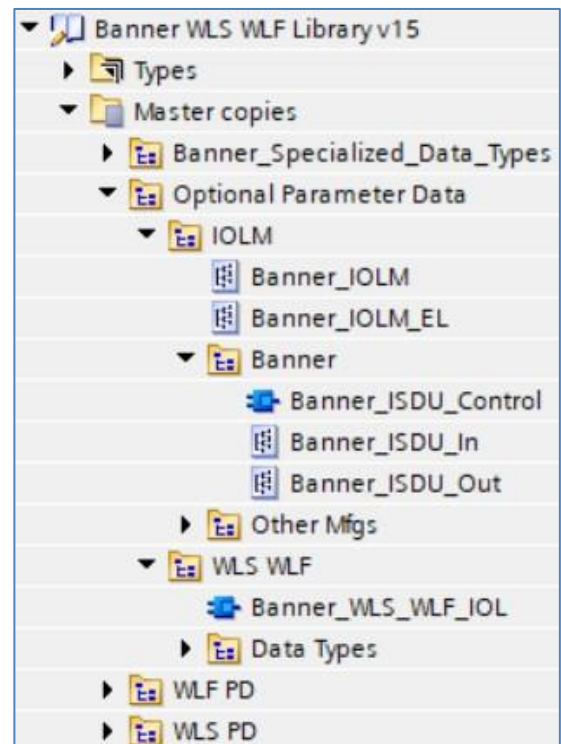
1. Go to Device and Networks to configure the DXMR90-4K. Add the DXMR90-4K if it has yet to be added to the system.
2. Add Banner IO-Link Master Info to Slot 1. This sets the DXMR90-4K for IO-Link mode.

Banner IO-Link Master Info_1	0	1	1...9	Banner IO-Link Master Info
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3. Open the IO-Link Generic Devices and select the proper module. The IO-Link ISDU 190/190 Byte_1 is required for this Function Block. Make note of the I address for the Slot 10. The inputs data starts at I185 while the outputs data starts at Q185 for this example.

IO-Link ISDU 190/190 Byte_1	0	10	185...380	185...380	IO-Link ISDU 190/190 Byte
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4. Drag the Banner_IOLM and Banner_IOLM_EL to the PLC Data Types area under your PLC. These are found in the IOLM.
5. Open the Banner folder and drag the Banner_ISDU_Control to the Program blocks area.
6. Move the Banner_ISDU_In and Banner_ISDU_Out to the PLC Data Types area.
7. Find the WLS WLF folder and expand it.
8. Mover the Banner_WLS_WLF_IOL to the Program blocks area.
9. Finally move all the items in the Data Types folder under WLS WLF to the PLC Data Types.











































10. Go to PLC Tags. Create two tags. The first tag "IOLM1 ISDU In" and the second tag is "IOLM1 ISDU Out". Use the %I and %Q values from step 2.

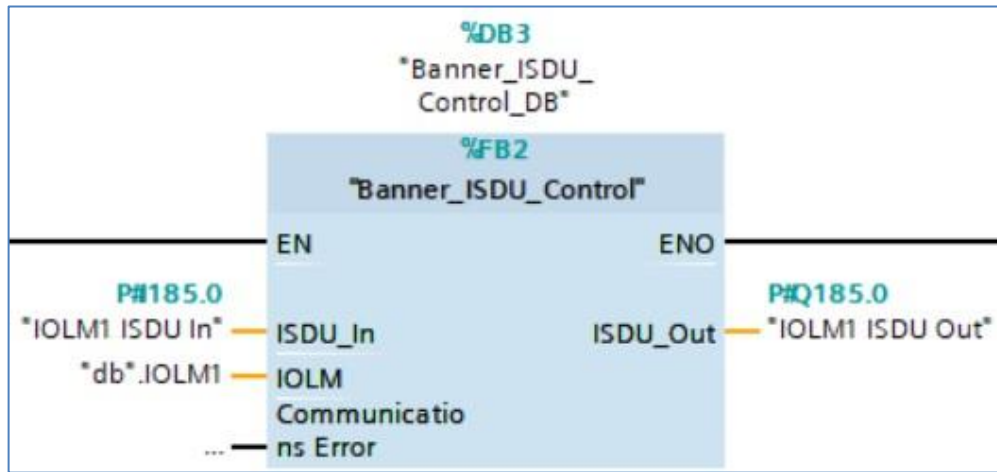
IOLM1 ISDU In	*Banner_ISDU_In*	%I185.0
IOLM1 ISDU Out	*Banner_ISDU_Out*	%Q185.0

11. Go to Program blocks. Add a new Data block if necessary. In this example the new data block is named "db".
12. Create a tag with the type of "Banner_IOLM". This example uses IOLM1.

13. Expand the IOLM1 tag, then expand the Port Controlled section. The Port Controlled tag array determines which of the ports has a function block-controlled Banner IO-Link device plugged into it. Each Port Controlled array tag with **true** as the start value is considered to have such a device connected. Correctly setting this array allows the Device and IO-Link Master function blocks to control the device on that port. Errors will occur if a port without an IO-Link device is set to true.

db			
	Name	Data type	Start value
	 IOLM1	"Banner_IOLM"	
	 Port Controlled	Array[1..8] of Bool	
	 Port Controlled[1]	Bool	true
	 Port Controlled[2]	Bool	true
	 Port Controlled[3]	Bool	true
	 Port Controlled[4]	Bool	false
	 Port Controlled[5]	Bool	false
	 Port Controlled[6]	Bool	false
	 Port Controlled[7]	Bool	false
	 Port Controlled[8]	Bool	false
	 Port Activate	Array[1..8] of Bool	
	 Port Read Request	Array[1..8] of Bool	
	 Port Write Request	Array[1..8] of Bool	
	 Port RW Complete	Array[1..8] of Bool	
	 Port Device Read	Array[1..8] of Bool	
	 Transfer Data	Array[0..231] of B...	
	 Wr_Length	UInt	0
	 Rd_Length	UInt	0
	 IO-Index	Int	0
	 Reset	Bool	false

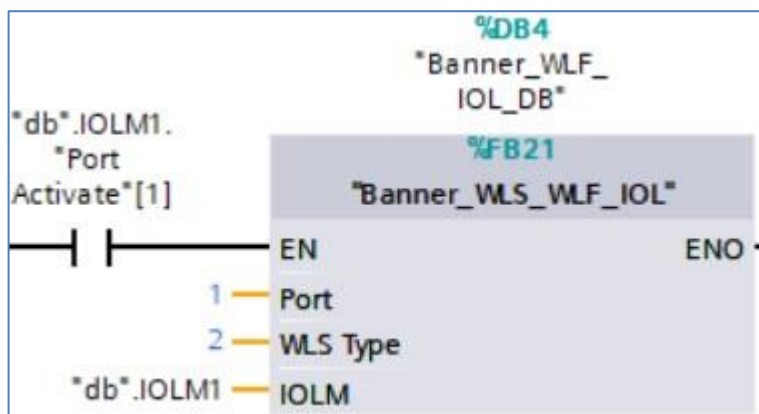
14. Next add the “Banner_ISDU_Control” function block to an OB ladder. You will be prompted to make a new data block. You now must define three input variables for this function block: ISDU_In, ISDU_Out, and IOLM.


















15. Link the IOLM variable to the database IOLM tag created in step 13. While ISDU_In are linked to variables created in step 10.
16. Now add the “Banner_WLS_WLF_IOL” function block to an OB ladder. You will be prompted to make a new data block. Type in the port number for the device, then link the “IOLM” variable to the IO-Link master variable created in step 13.

The WLS Type parameter tells the Function Block what type of WLS or WLF is connected. There are a few slight differences between the models. Zero is used for the WLS27 and WLS28 models, 1 is used for the WLS15, and 2 is used for a WLF12 (LC25C) configuration.

As a final step, the Port Activate bit is added on the same rung as the WLS WLF function block to ensure orderly behavior. The IO-Link Master function block will cycle through all ports, giving each connected device function block a time to shine.



17. The WLS WLF Parameter Data function block is now set up. Compile the project and download it to the PLC. Go online, then open the WLF data block. When the function block starts out, it does an initial global read of all WLF information. The Read Data section of the data block shows this information.

	Name	Data type	Start value	Monitor value
	▼ Static			
	▼ WLSWLF	*Banner_WLS_WLF*		
	■ Initial Global Read	Bool	false	TRUE
	■ Command	USInt	0	0
	■ ▼ Read	*Banner_WLS_WLF_...		
	■ Master Cycle Time	USInt	0	76
	■ Min Cycle Time	USInt	0	76
	■ M-Sequence Capability	USInt	0	9
	■ IO-Link Version ID	USInt	0	17
	■ Process Data Input Length	USInt	0	0
	■ Process Data Output Length	USInt	0	159
	■ Vendor ID Combined	UDInt	0	451
	■ Vendor ID 1	USInt	0	1
	■ Vendor ID 2	USInt	0	195
	■ Device ID Combined	UDInt	0	393233

The Write Data section of the data block shows all the writeable parameter data for the WLF. Simply change a value here and it will be automatically written to the sensor via a one-time acyclic write through the IO-Link Master.

It is almost like the WLS WLF is a PROFINET-speaking device!

Name	Data type	Start value	Monitor value
■ ▼ Write Data	"Banner_WLSPro_WD"		
■ System Command	USInt	0	0
■ Parameter Access Lock	Bool	false	FALSE
■ Data Storage Lock	Bool	false	FALSE
■ Local Parameterization Lock	Bool	false	FALSE
■ Local User Interface Lock	Bool	false	FALSE
■ Operating Mode	USInt	0	0
■ ▶ Segment Config	"Banner_WLSPro_O_SegM..."		
■ ▶ LevelConfig	"Banner_WLSPro_LevelCo..."		
■ Custom 1 - Red	USInt	0	255
■ Custom 1 - Green	USInt	0	255
■ Custom 1 - Blue	USInt	0	255
■ Custom 2 - Red	USInt	0	255
■ Custom 2 - Green	USInt	0	255
■ Custom 2 - Blue	USInt	0	255
■ LED Mode Intensity	USInt	0	0
■ Orientation	USInt	0	0
■ Custom Intensity	USInt	0	100
■ Custom Frequency	USInt	0	10

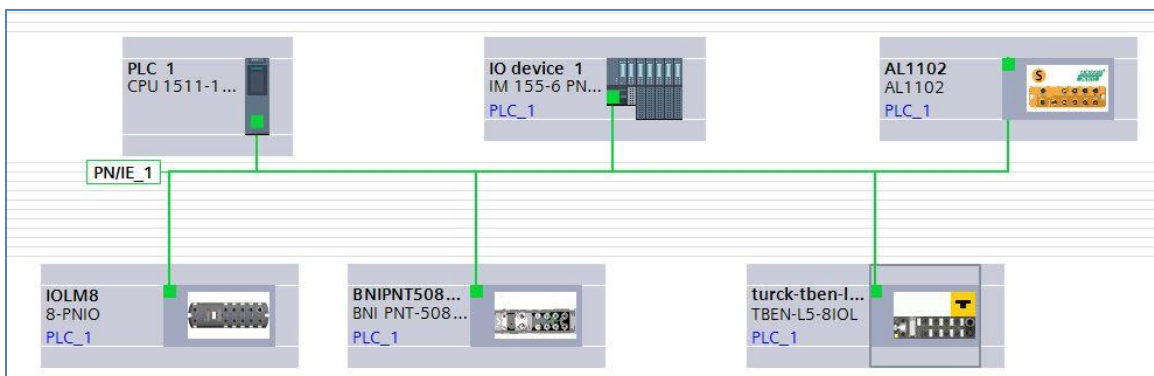
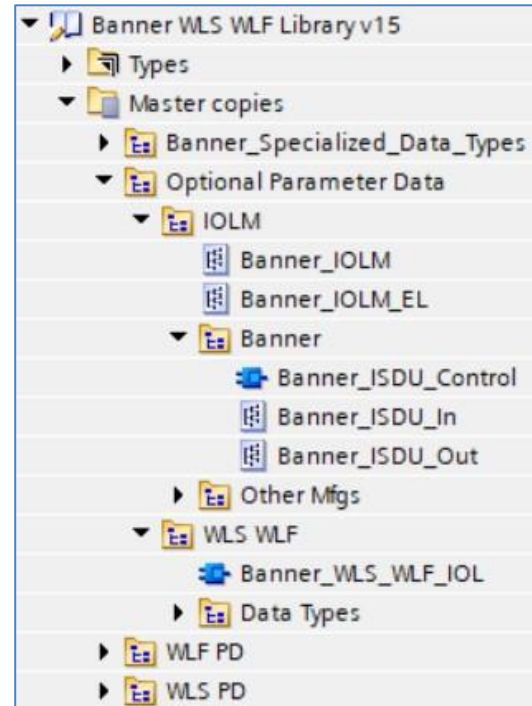
Setup of WLS WLF with other IO-Link Masters

Additional Component Needed

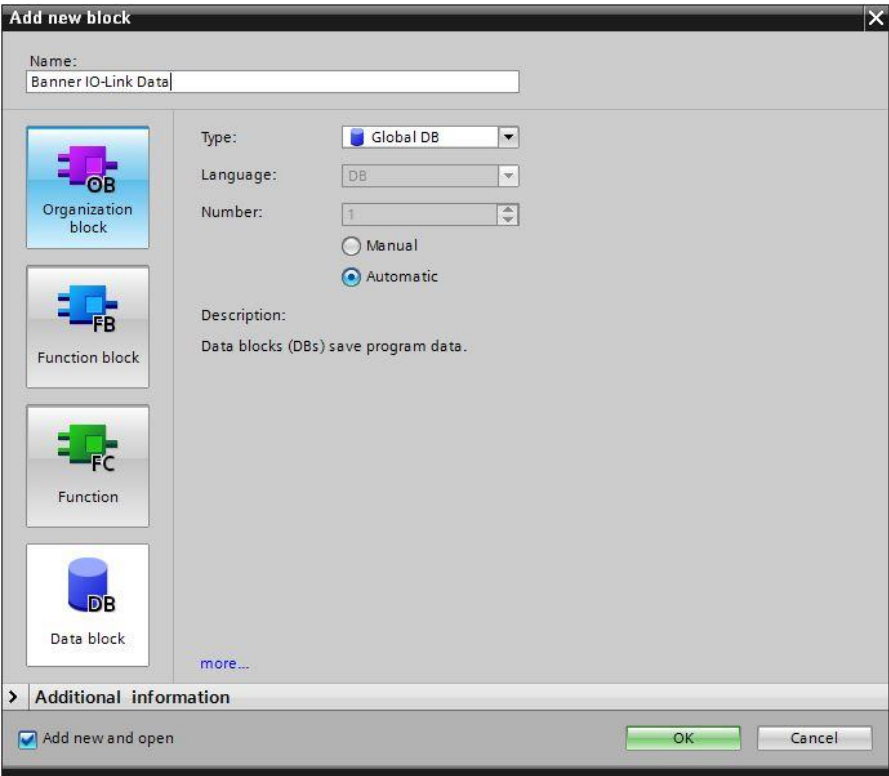
Siemens IO_LINK_DEVICE function block

Installation Instructions

1. The Banner IO-Link Library will now be in the Global Library List. Expand the Master copies section.
2. Open the WLS WLF folder. Drag Banner_WLS_WLF_IOL to the Program Blocks area under your PLC.
3. Drag all of the items in the Data Types folder to the PLC Data Types area under your PLC.
4. We also must prepare for setting up the IO-Link Master. Go to the IOLM section of the Banner IO-Link Library List.
5. Drag Banner_IOLM and Banner_IOLM_EL to the PLC Data Types area under your PLC.
6. Expand the Other Mfgs folder.
7. Drag the Banner_IOLM_Control to the Program Blocks area under your PLC.
8. Finally, we must bring the Siemens-made IO_LINK_DEVICE function block specific to your PLC into our project. This can be found in a Siemens IO-Link Library. See their website for more details. Once that library is retrieved and opened, drag IO_LINK_DEVICE to the Program Blocks area under your PLC. This version uses the 5.2 version.
9. Go to Devices and networks to configure the system as necessary. Below is an example of what a configuration might look like. This example shows 5 different IO-Link Masters connected to the same PLC.











































10. Go to Program blocks. Add a new Data block if necessary. In this example the new data block is named “Banner IO-Link Data”.



11. In the new data block, create a new tag to represent the IO-Link Master, using the data type “Banner_IOLM”. This example uses the tag name “IOLM1”. A different IO-Link Master might be called IOLM2 or IOLM3, for instance.

Banner IO-Link Data		
	Name	Data type
1	Static	
2	IOLM1	*Banner_IOLM*

12. Expand the IOLM1 tag, then expand the Port Controlled section. The Port Controlled tag array determines which of the ports has a function block-controlled Banner IO-Link device plugged into it. Each Port Controlled array tag with **true** as the start value is considered to have such a device connected. Correctly setting this array allows the Device and IO-Link Master function blocks to control the device on that port. Errors will occur if a port without an IO-Link device is set to true.

Banner IO-Link Data			
	Name	Data type	Start value
5	  IOLM1	"Banner_IOLM"	
6	  Port Controlled	Array[1..8] of Bool	
7	  Port Controlled[1]	Bool	false
8	  Port Controlled[2]	Bool	true
9	  Port Controlled[3]	Bool	true
10	  Port Controlled[4]	Bool	false
11	  Port Controlled[5]	Bool	false
12	  Port Controlled[6]	Bool	true
13	  Port Controlled[7]	Bool	true
14	  Port Controlled[8]	Bool	false
15	  Port Activate	Array[1..8] of Bool	
16	  Port Read Request	Array[1..8] of Bool	
17	  Port Write Request	Array[1..8] of Bool	
18	  Port RW Complete	Array[1..8] of Bool	
19	  Port Device Read	Array[1..8] of Bool	
20	  Transfer Data	Array[0..231] of Byte	
21	  Wr_Length	UInt	0
22	  Rd_Length	UInt	0
23	  IO-Index	Int	0
24	  Reset	Bool	false

13. Next add the “Banner_IOLM_Control” function block to an OB ladder. You will be prompted to make a new data block. You now must define three input variables for this function block: CAP, ID Control state, and IOLM.

Defining an input variable for the fourth input, Communications Error, is optional.

The Client Access Point (CAP) varies, depending on the specific IO-Link Master used.

IO-Link Master	CAP
Balluff (BNI PNT-508-105-Z015)	255
Control (IOLMPN8P)	255
ifm (AL1102)	46080
Siemens (CM 4xIO-Link)	227
Turck (TBEN-L5-8IOL)	251

The ID Control state variable should be “true” if using an IO-Link Master from ifm; otherwise, it should be set to “false”.

Link the “IOLM” input variable to the tag created in step 13.

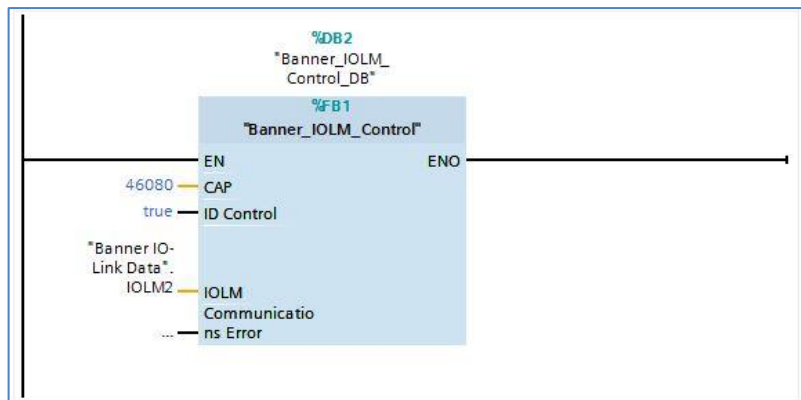


Figure 1: An example using an ifm IO-Link Master

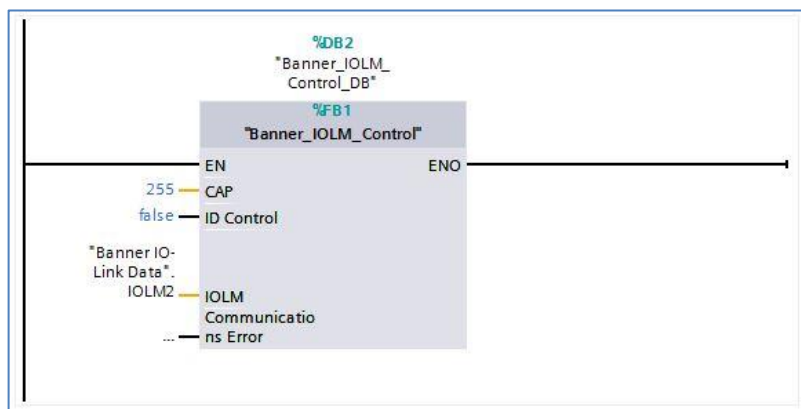


Figure 2: An example using a Balluff IO-Link Master

14. The ID Control true/false state is linked to an array called “ID_Array”, found in “Banner_IOLM_Control_DB”. This array contains the Hardware ID property of the PROFINET configuration.

See Appendix A for more information on how to find the correct value for your specific IO-Link Master.

In the case of an IO-Link Master from ifm, each port has a different Hardware ID and each number must be entered into the correct place. The example shown in Figure 3 is of an IO-Link device connected to port 6 of an ifm IO-Link Master. The ifm IO-Link Master’s port 6 Hardware ID is entered into the “ID_Array[6]” slot. This full array of different Hardware IDs, based on port used, is used when the “ID Control” variable is set to true (i.e. only when the IO-Link Master is from ifm).

IO-Link Masters from other vendors use a single Hardware ID value for all ports. In this case, the Hardware ID is entered into the “ID_Array[1]” slot of the array, regardless of the port to which the device is connected. This array is ignored (but the [1] slot is still important) when the “ID Control” variable is set to false.

▼ ID_Array	Array[1..8] of HW_IO	
■ ID_Array[1]	HW_IO	0
■ ID_Array[2]	HW_IO	0
■ ID_Array[3]	HW_IO	0
■ ID_Array[4]	HW_IO	0
■ ID_Array[5]	HW_IO	0
■ ID_Array[6]	HW_IO	279
■ ID_Array[7]	HW_IO	0
■ ID_Array[8]	HW_IO	0

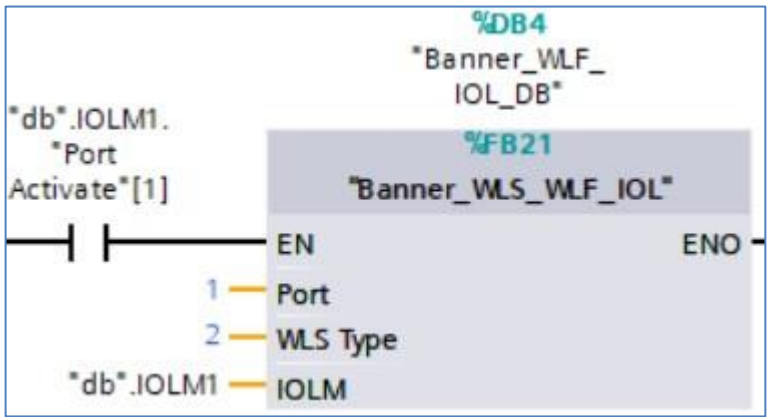
Figure 3: The ID_Array when using an ifm IO-Link Master; device attached to port 6

▼ ID_Array	Array[1..8] of HW_IO	
■ ID_Array[1]	HW_IO	309
■ ID_Array[2]	HW_IO	0
■ ID_Array[3]	HW_IO	0
■ ID_Array[4]	HW_IO	0
■ ID_Array[5]	HW_IO	0
■ ID_Array[6]	HW_IO	0
■ ID_Array[7]	HW_IO	0
■ ID_Array[8]	HW_IO	0

Figure 4: The ID_Array when using a Balluff IO-Link Master; device attached to any port (only ID_Array[1] is used)

15. Now add the “Banner_WLS_WLF_IOL” function block to an OB ladder. You will be prompted to make a new data block. Type in the port number for the device, then link the “IOLM” variable to the IO-Link master variable created in step 13.

As a final step, the Port Activate bit is added on the same rung as the WLS WLF function block to ensure orderly behavior. The IO-Link Master function block will cycle through all ports, giving each connected device function block a time to shine.



16. The WLS WLF Parameter Data function block is now set up. Compile the project and download it to the PLC. Go online, then open the WLS WLF data block. When the function block starts out, it does an initial global read of all WLS or WLF information. The Read Data section of the data block shows this information.

Name	Data type	Start value	Monitor value
Static			
WLSWLF	*Banner_WLS_WLF*		
Initial Global Read	Bool	false	TRUE
Command	USInt	0	0
Read	*Banner_WLS_WLF_...		
Master Cycle Time	USInt	0	76
Min Cycle Time	USInt	0	76
M-Sequence Capability	USInt	0	9
IO-Link Version ID	USInt	0	17
Process Data Input Length	USInt	0	0
Process Data Output Length	USInt	0	159
Vendor ID Combined	UDInt	0	451
Vendor ID 1	USInt	0	1
Vendor ID 2	USInt	0	195
Device ID Combined	UDInt	0	393233

17. The Write Data section of the data block shows all the writeable parameter data for the WLS or WLF. Simply change a value here and it will be automatically written to the sensor via a one-time acyclic write through the IO-Link Master.

It is almost like the WLS or WLF is a PROFINET-speaking device!

Name	Data type	Start value	Monitor value
▼ Static			
■ ▼ WLSWLF	"Banner_WLS_WLF"		
■ Initial Global Read	Bool	false	TRUE
■ Command	USInt	0	0
■ ▶ Read	"Banner_WLS_WLF_..."		
■ ▼ Write	"Banner_WLS_WLF_..."		
■ System Command	USInt	0	0
■ ▶ Locks	"Banner_WLS_WLF_..."		
■ Operating Mode	USInt	0	1
■ ▶ Segment	"Banner_WLS_WLF_..."		
■ ▶ Level	"Banner_WLS_WLF_..."		
■ ▶ CC	"Banner_WLS_WLF_..."		
■ ▶ Settings	"Banner_WLS_WLF_..."		
■ ▶ Dim Blend Config	"Banner_WLS_WLF_..."		
■ ▶ Gauge	"Banner_WLS_WLF_..."		
■ LED Section Number	USInt	0	18
■ Reset	Bool	false	FALSE

Appendix A IO-Link Master Hardware ID Numbers

The Hardware ID number used in “ID_Array” in the “Banner_IOLM_Control_DB” function block is not trivial to find. Each manufacturer uses the Hardware Identifier of a slightly different subcomponent as the value required for our purposes. Furthermore, the particular Hardware Identifier numbers will change based on the number of devices in your configuration. These pictures show which subcomponent’s Hardware ID is relevant to the function block.

In each case, click on the hardware device from the “Devices & Networks” view. Click on “Properties”, then click on “System Constants” to see the screen shots below.

Balluff

Use the Hardware Identifier from the “BNI_PNT-508-105-Z015_1” Hw_SubModule. Type this number into the [1] slot of the ID_Array found in the “Banner_IOLM_Control_DB” data block.

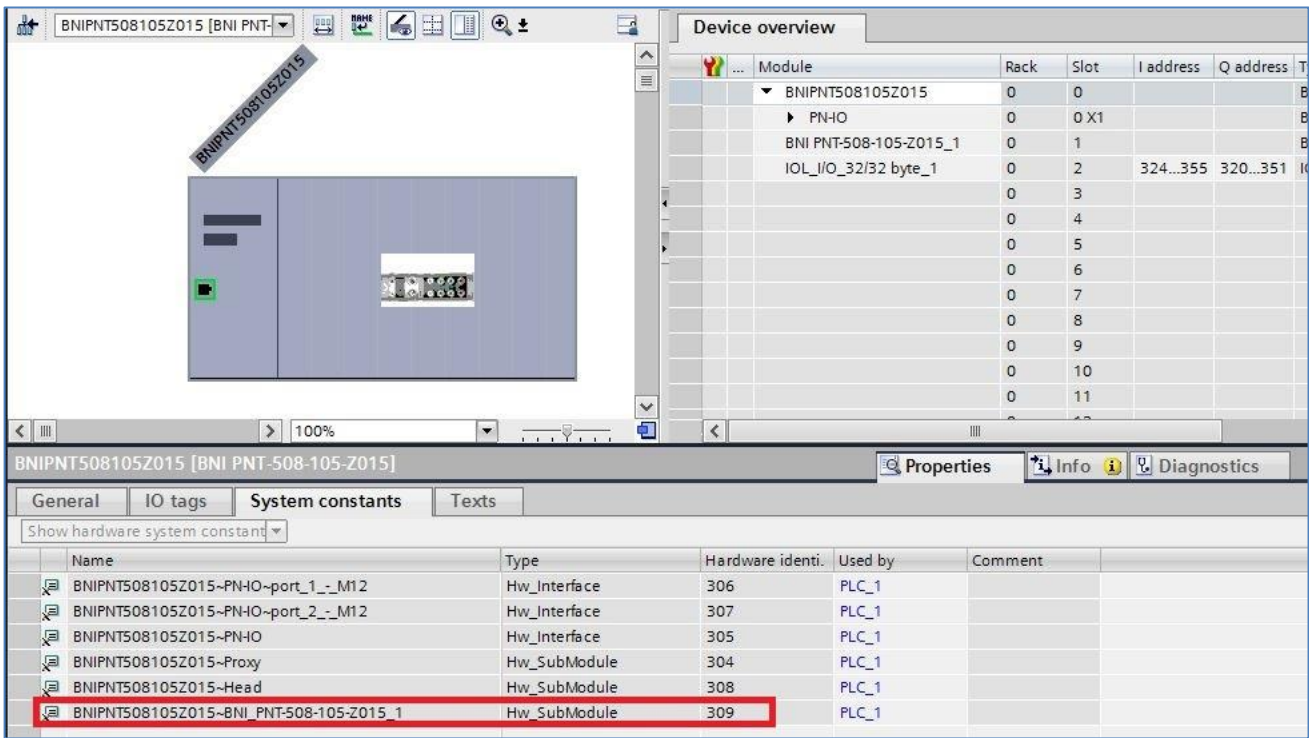


Figure 5: Balluff BNI005H. Type this value into the “ID_Array[1]” location.

Control

Use the Hardware Identifier from the “Head” Hw_SubModule. Type this number into the [1] slot of the ID_Array found in the “Banner_IOLM_Control_DB” data block.

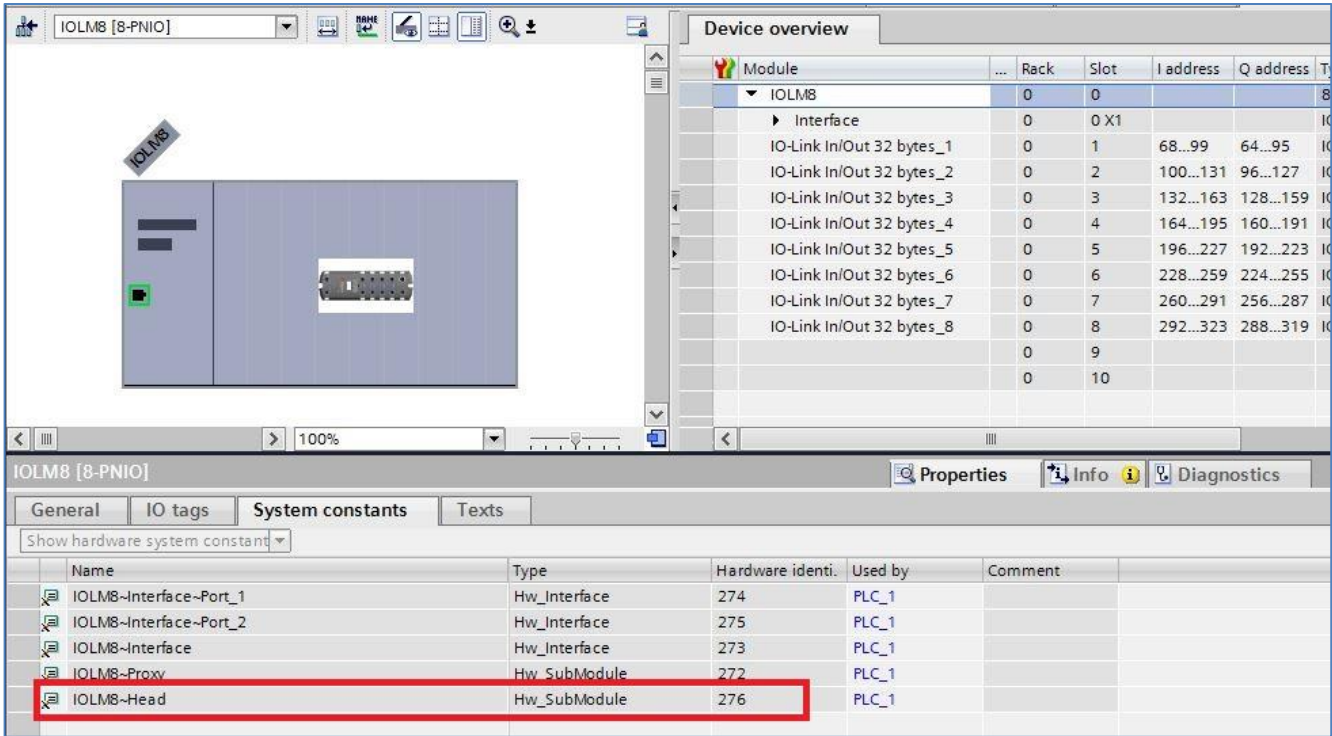


Figure 6: Control IOLM8 PNIO. Type this value into the “ID_Array[1]” location.

Turck

Use the Hardware Identifier from the “Basic_1” Hw_SubModule. Type this number into the [1] slot of the ID_Array found in the “Banner_IOLM_Control_DB” data block.

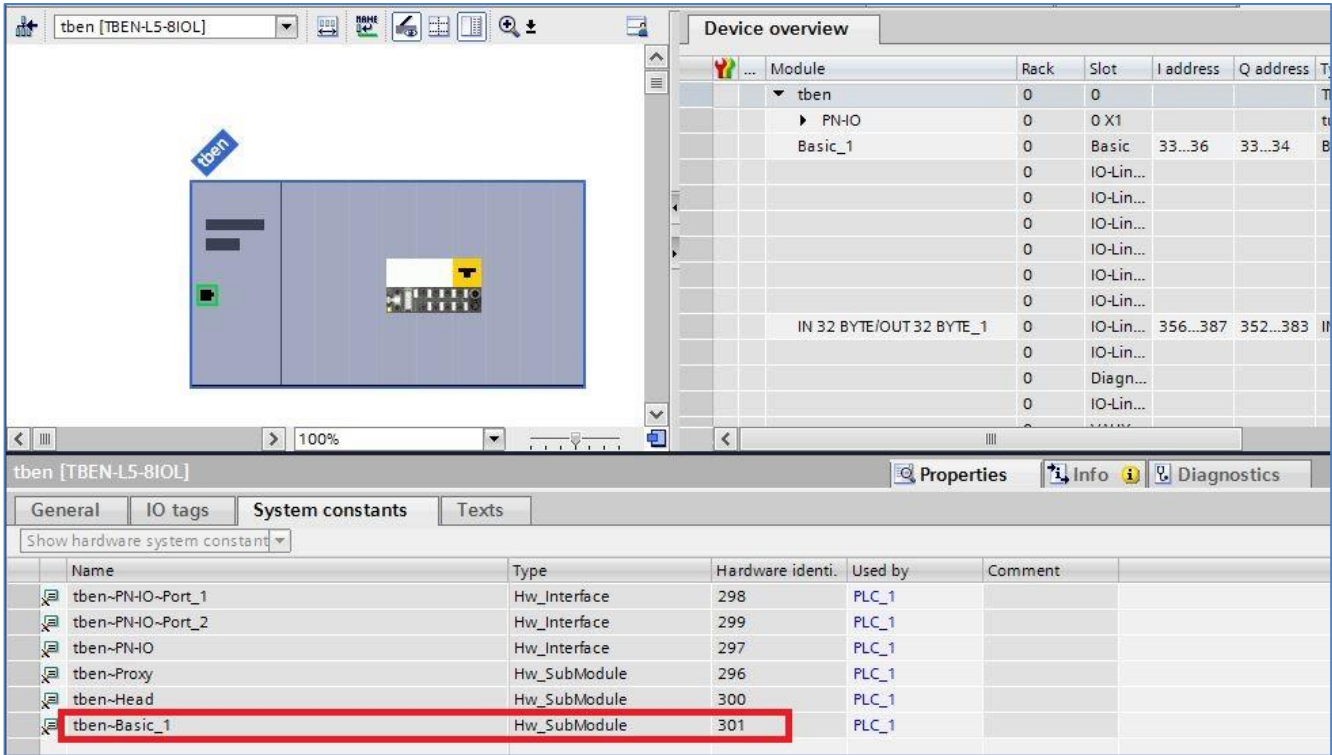


Figure 3: Turck TBEN-L5-8IOL. Type this value into the “ID_Array[1]” location.

Siemens

Use the Hardware Identifier from the “CM_4xIO-Link_1” Hw_SubModule. Type this number into the [1] slot of the ID_Array ID_Array found in the “Banner_IOLM_Control_DB” data block.

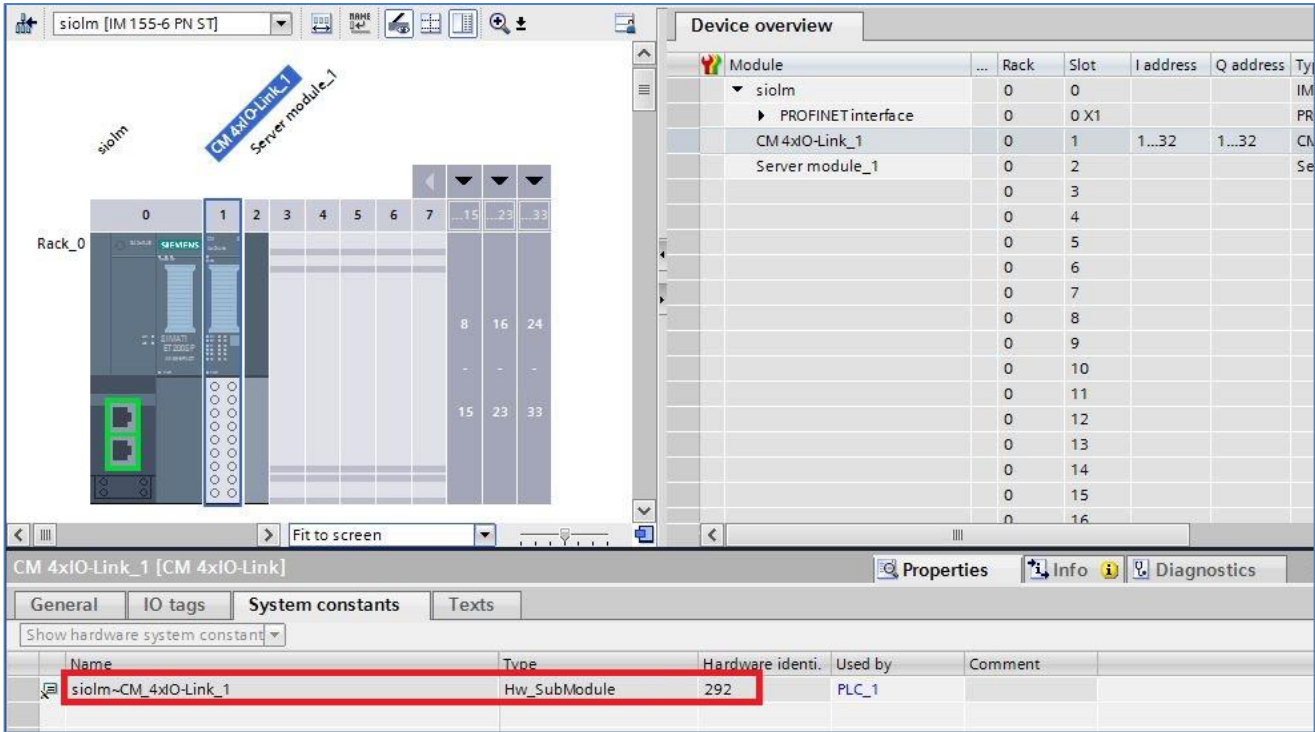


Figure 4: Siemens CM 4xIO-Link Master on ET-200SP. Type this value into the “ID_Array[1]” location.

ifm

Use the Hardware Identifier from the port to which the IO-Link Device you wish to control is connected Hw_SubModule. Each port is a different Hardware identifier. You will need to populate the ID_Array, found in the “Banner_IOLM_Control_DB” data block, with the correct values. In the example below, port 6 on the master has a Hardware ID of “279”. Thus, the [6] entry in the ID_Array variable should be set to “279”.

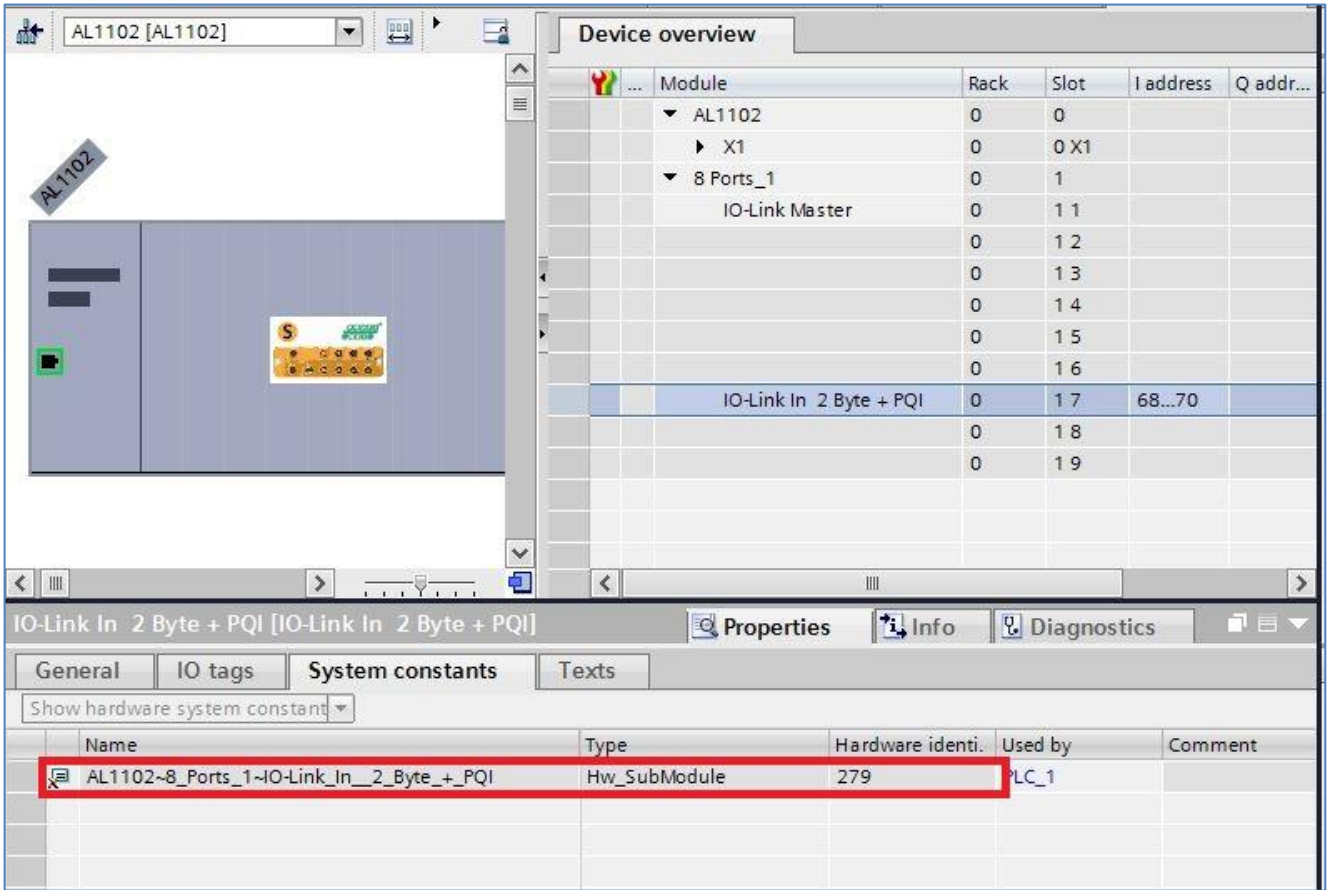


Figure 5: ifm AL1102: each port on the ifm IO-Link Master has its own Hardware ID. Type these values into the correct “ID_Array[x]” location, where ‘x’ is the port number in question ([6] here, as the ports are labeled 2 through 9).